

# E-Commerce Application – Product Requirement & Execution Plan

## 1. Purpose of This Document

This document defines the **Minimum Viable Product (MVP)** scope for the E-Commerce application. It is written to:

- Clearly communicate system behavior and expectations
- Guide implementation (human or coding agent)
- Allow recruiters to understand architecture decisions and feature prioritization

This MVP intentionally avoids non-essential features to ensure fast delivery and high signal-to-noise ratio.

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## 2. User Roles & Access Control

### 2.1 Roles Overview

The system supports the following roles:

Role	Description
user	Regular customer using the platform
admin	Full access to manage products and orders
visitor	Read-only demo admin account for recruiters

### 2.2 Visitor Role (Recruiter Demo Access)

#### Objective:

Allow recruiters to access the Admin Dashboard without registration or setup.

#### Behavior:

- A predefined **visitor** account exists in the database
- Visitor credentials (email + password) are displayed publicly on the website
- Visitor has **admin-level read/write access**, except for destructive operations (optional)

#### Constraints:

- Visitor account password is **hardcoded and seeded**
- Visitor account cannot be deleted
- Visitor actions may be logged (optional)

#### UI Requirement:

- On the Login page, show: > Demo Admin Access  
> Email: admin > Password: pass@123
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### 3. Database Schema (Given & Accepted)

#### 3.1 User Model

```
model user {
  id          Int          @id @unique @default(autoincrement())
  user_name   String
  email       String      @unique
  password    String
  role        Roles       @default(user)
  created_at  DateTime    @default(now())
}
```

#### 3.2 Product Model

```
model Product {
  id          Int          @id @unique @default(autoincrement())
  createdAt   DateTime    @default(now())
  updatedAt   DateTime    @updatedAt
  name        String
  description  String?
  price       Int
  discountPrice Int?
  rating      Float       @default(5.0)
  images      String[]
  categories  Category[] @relation("ProductCategories")
}
```

#### 3.3 Category Model

```
model Category {
  id          Int          @id @default(autoincrement())
  name        String      @unique
  products    Product[]   @relation("ProductCategories")
}
```

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### 4. Feature Breakdown

#### 4.1 Authentication & Authorization

##### 4.1.1 User Registration Description:

Allow users to create an account.

**Requirements:**

- Email must be unique
- Password must be hashed
- Default role = user

**4.1.2 Login Description:**

Authenticate users and issue JWT tokens.

**Requirements:**

- Email + password authentication
- Access token + refresh token
- Role embedded in token

**4.1.3 Role-Based Access Control Description:**

Restrict endpoints based on role.

**Rules:**

- **user**: public + personal data
- **admin**: full access
- **visitor**: admin access (demo)

**4.2 Product Management****4.2.1 Product Listing (Public) Description:**

Display all available products.

**Requirements:**

- Paginated response
- Include images, price, rating
- Exclude inactive products (future-ready)

**4.2.2 Product Details Description:**

View a single product.

**Requirements:**

- Full product information
- Categories included

**4.2.3 Product CRUD (Admin / Visitor) Create Product**

- Name, price, images required
- Categories optional

**Update Product**

- Partial updates allowed

## **Delete Product**

- Hard delete (MVP)
- Soft delete can be added later

## **4.3 Category Management**

### **4.3.1 Category Creation (Admin) Description:**

Create and assign categories to products.

#### **Requirements:**

- Category name must be unique
- Many-to-many relation supported

### **4.3.2 Category Listing (Public) Description:**

Display categories for filtering (future use).

## **4.4 Cart System**

### **4.4.1 Cart Creation Description:**

Each user has one persistent cart.

#### **Behavior:**

- Auto-created on first add-to-cart
- Stored in database

### **4.4.2 Add Item to Cart Requirements:**

- Product must exist
- Quantity  $\geq 1$

### **4.4.3 Update Cart Item**

- Change quantity
- Remove if quantity = 0

### **4.4.4 View Cart**

- List all items
- Calculate subtotal

## **4.5 Order Management**

### **4.5.1 Place Order Description:**

Convert cart into an order.

#### **Behavior:**

- Snapshot product price at order time

- Empty cart after order creation
- Order status = PENDING

**4.5.2 User Orders** Users can view their order history.

**4.5.3 Admin Order View** Admin / Visitor can view all orders.

- Sorted by newest first
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## 5. Non-Goals (Explicitly Out of Scope)

The following features are intentionally excluded from MVP but intent to implement those later:

- Payments (Stripe, SSLCommerz, etc.)
  - Reviews & comments
  - Wishlist
  - Coupons & discounts engine
  - Email notifications
  - AI / recommendation engine
  - Inventory reservation logic
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## 6. Security & Engineering Standards

**Mandatory:**

- Zod validation on all inputs
  - Centralized error handling
  - Prisma transactions for order creation
  - Password hashing (bcrypt or argon2)
  - Environment-based configuration
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## 7. Deployment Expectations

- Dockerized frontend & backend
  - PostgreSQL database
  - Seed script for:
    - Admin account
    - Visitor demo account
    - Sample products & categories
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## 8. Recruiter Notes

This project prioritizes:

- Clean architecture
- Clear scope control
- Real-world backend patterns
- Production-ready decisions

The MVP reflects how real teams ship software, not tutorial-style overengineering.

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