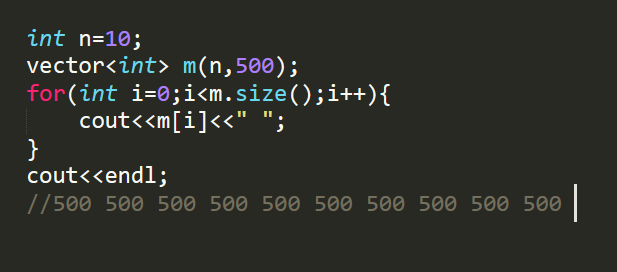
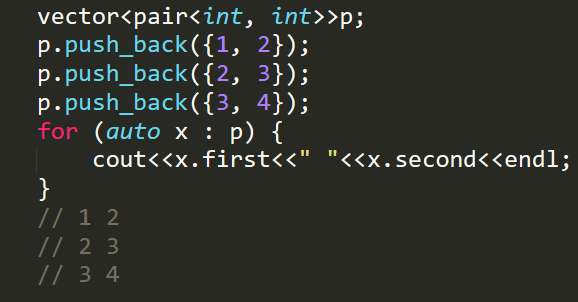
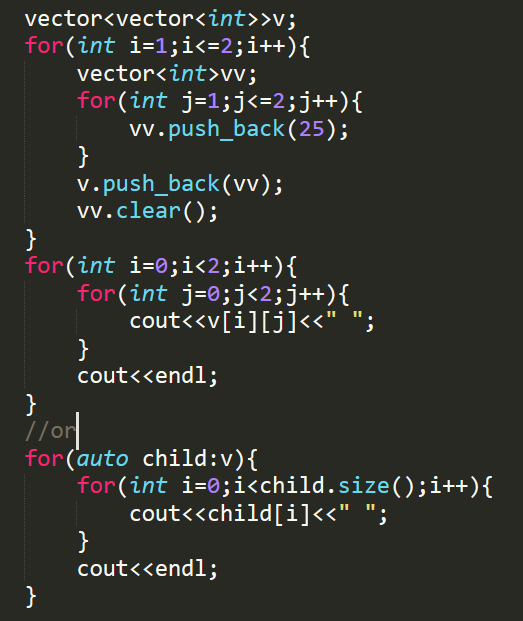
**Initialize Vector Like Array**

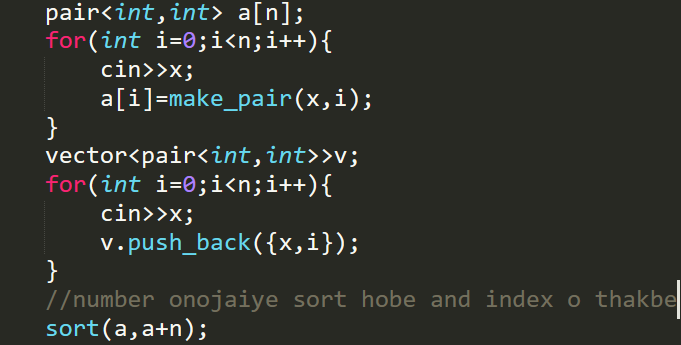
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**Vector Pair**

****

**2D vector // Vector Inside Vector;**

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