



**Haaris Infotech**  
*Driven by Technology*

# Java Full Stack

**Week 2**

# Agenda

**Objective**

**Become A Programmer**

## 01 Variables

Types of Variables, Type Casting

## 02 Conditional Branching

If-else-if, switch case, ternary operator

## 03 Looping Constructs

For Loop, while loop, doWhile loop.

## 04 Arrays

Single dimension, Two dimension, Looping, Nested Loops

# JAVA

## INTRODUCTION TO JAVA

An object-oriented, multi-threaded programming language developed by Stanford University Network (SUN) in 1991 by James Gosling, Patrick Naughton, Chris Warth, Mike Sheridan.

Designed to be small, simple & portable across different platforms as well as OS.

### POPULARITY

1. Usage of Applets
2. Powerful Programming language constructs
3. Rich set of significant object classes

## Features of Java



Reason why Java is Famous

1. Platform Independent.
2. Simple & Powerful
3. Secure
4. Portable
5. Object-oriented
6. Robust
7. Multithreaded
8. Architecture-neutral
9. Interpreted & High Performance
10. Distributed
11. Dynamic





# PROGRAMMING

## Basic Programming Constructs

- ❖ Data types & variables
- ❖ Operators
- ❖ Control Statements
- ❖ Arrays
- ❖ Strings

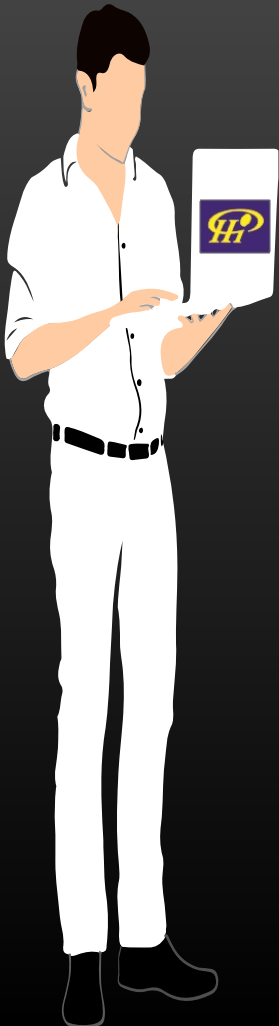
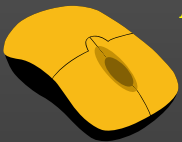
## Writing Program in Java



### Java

Java programs are a collection of whitespace, identifiers, comments, literals, operators, separators, & keywords.

Whitespace → Java is a free-form language. It is not needed to follow any rules. (i.e.) The program can be written in one line. Whitespace is a space, tab, or new line.





# PROGRAMMING



## DATATYPES & VARIABLES

Java is a very strongly typed language.

Java defines 4 types of data.

1. **Integers** → byte, short, int, & long.
2. **Floating-Point** → float, double.
3. **Characters** → char.
4. **Boolean** → True or False.

*What we Infer from Lab?*

1. *Valid Identifier Names*
2. *Variable Declaration*
3. *Variable Initialization*

### INTEGERS

**long** 64 bit -9,223,372,036,854,775,808 to +9,223,372,036,854,775,807

**Int** - 32 bit -2,147,483,648 to +2,147,483,647  
Java

**short** 16 bit -32,768 to + 32,767

**byte** 8 bit -128 to +127

### FLOATING-NUMBERS

**double** 64 bit 1.7e-308 to 1.7e+308

**float** 32 bit 3.4e-308 to 3.4e+038

Ex: float f=3.7f

**CHARACTERS** - ex: char c='a';  
range of char is 0 to 65,535

**BOOLEAN** - ex: boolean b=true;  
Only 2 possible values. TRUE or FALSE.





# PROGRAMMING



## Type Conversion and Casting

When one type of data is assigned to another type of variable, an automatic type conversion will take place if the following two conditions are met

1. The two types are compatible
2. The destination type is larger than the source type.

Automatic type promotion –  
for ex:

```
byte b=10;  
byte c=2;
```

```
int a=b*c;
```

## Casting Incompatible Types

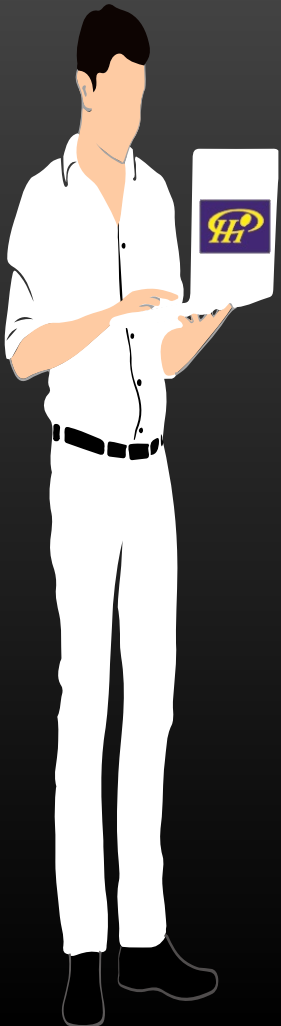
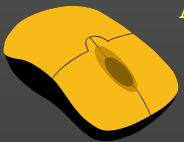
To cast incompatible types  
use (typecasting)

For ex:

```
Int l=257;  
byte b=(byte)l;
```

**\*\* b will be equal to 1  
(257 is divided by 256) and the  
remainder is assigned.**

```
int value = (int) 3.89;  
Output: 3
```





# PROGRAMMING



## Java

**Identifiers** → class names, method names & variable names. Identifier can be descriptive sequence of LC or UC letters, numbers or anything valid.

**Literals** → A constant value is created by using a literal representation.

**Comments** → Display some message related to the program for understanding the program.

**Separators** → ( ), { }, [ ], ; , , . ; -- are the most commonly used separators in java.

**Keywords** → abstract, boolean, const, finally, int, public, this, return, throw, throws, implements, package, final, class, catch, byte etc.

These keywords cannot be used as names for a variable, class or method.







# PROGRAMMING

## OPERATORS

Java provides a rich operator environment. There are 4 groups of operators,

1. Arithmetic Operators
2. Relational Operator
3. Logical Operator



## OPERATORS

### Arithmetic Operators

+,	-,	*,	/,	%,
=	++		--	
+=	--	*=	/=	%=

### Relational Operators

==	!=	>	<
>=	<=		

### Logical Operators

An operator used to create complex Boolean expressions.

&&		!
----	--	---







# PROGRAMMING

## CONTROL STATEMENTS

### If statement

General Form

```
if (condition)
    statement
```

### If – else – if

General Form

```
if (condition)
    statement
else
    if (condition)
        statement
    ....
```

### Ternary Operator

String s=2>3?"success":"failure";



Sample

```
public static void main(String[] args) {
    int i=100;

    if(i==100) {
        System.out.println(" is Hundred");
    }
    else if(i==200) {
        System.out.println("i is two Hundred");
    }
}
```





# PROGRAMMING

## CONTROL STATEMENTS

### Switch

It is a branch statement.

General Form

**switch** (choice)

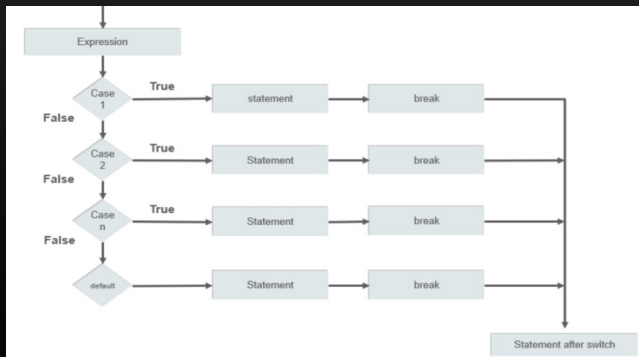
{

**case** <value 1> :  
    statements;  
    **break**;

.....

**default** :  
    default statement;

}



Sample

```
public static void main(String[] args) {  
    int i=100;  
  
    switch(i) {  
        case 100:{  
            System.out.println("value is Hundred...");  
            break;  
        }  
        case 200:{  
            System.out.println("value is Two Hundred...");  
            break;  
        }  
        default:{  
            System.out.println("The value is not valid..");  
        }  
    }  
}
```



# PROGRAMMING

## CONTROL STATEMENTS

### While

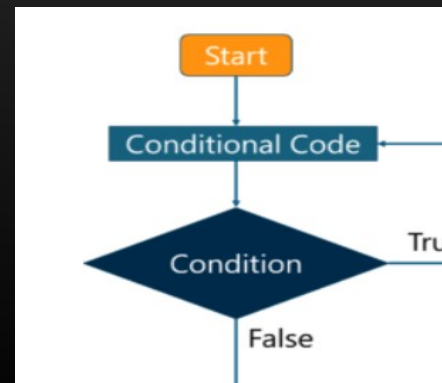
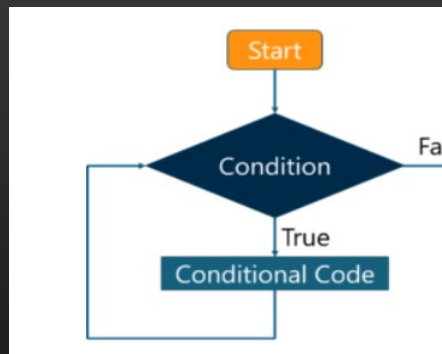
General Form

```
While (condition)
{
    body of loop
}
```

### Do-while

General Form

```
Do
{
    body of loop
} while (condition);
```



Sample

```
public static void main(String[] args) {
    int i=10;
    while(i>0) {
        --i;
        System.out.println("value of i is...:"+i);
    }
}
```

```
public static void main(String[] args) {
    int i=10;
    do {
        --i;
        System.out.println("value of i is...:"+i);
    }while(i>0);
}
```





# PROGRAMMING

## CONTROL STATEMENTS

### For loop

General Form

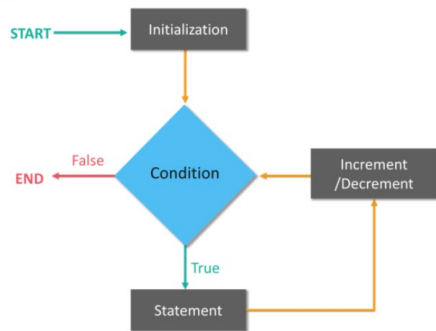
```
for (initialization; condition; iteration)
{
    body
}
```



Sample

```
public static void main(String[] args) {
    for(int i=10;i>0;i--) {
        System.out.println("value of i..."+i);
    }
}
```

Flow diagram





# PROGRAMMING

## CONTROL STATEMENTS

Break

Continue



Sample

```
public class Hotel
{
    public static void main(String args[])
    {
        a:{
            for(int i=0;i<10;i++)
            {
                b:{System.out.println(i);
                break a;
                //System.out.println(i);
                }

            }}
        for(int i=0;i<10;i++)
        {
            if(i%2==0)
            {
                continue;
            }
            System.out.print(i+":");
        }
    }
}
```





# PROGRAMMING

## Escape Sequence

\' – single quote  
\" – double quote  
\\ - backslash  
\\r – carriage return  
\\n – new line  
\\f – form feed  
\\t – tab  
\\b- backspace



Java

```
System.out.println("Hello \\n World");
```

**Output**

**Hello  
World**





# PROGRAMMING

## Arrays

Array is an object that stores a list of items of same data type.

In java, a variable to hold the array is declared, & a new object is created & assigned to it.

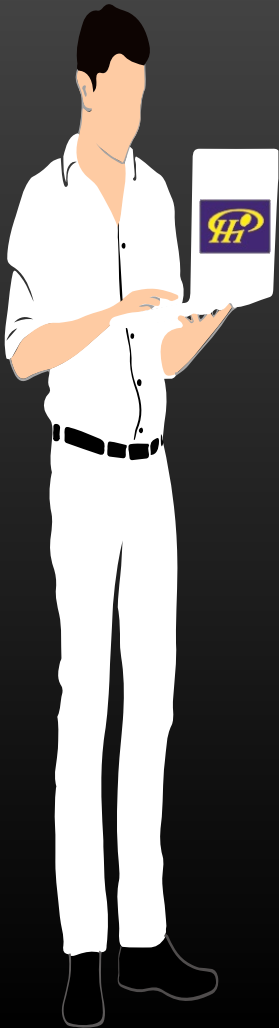
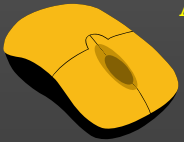
```
<data type> <array name> [] = new  
<data type> [size of the array];
```

```
<data type> <array name> [] = { array  
elements };
```



Java

```
public static void main (String args[])  
{  
    int num[] = {21,5,78,56,59,23,19};  
    int n = num.length;  
    System.out.println ("The Numbers are : ");  
    for (int i=0;i<n ;i++)  
    {  
        System.out.println (" "+num[i]);  
    }  
}
```







# PROGRAMMING

## Arrays

### Multidimensional Arrays

<data type> <variable name> [] [] = new  
<data type> [row size of array] [column  
size of array];

EX

class Twod

{

public static void main(String args[]){

int l = 0;

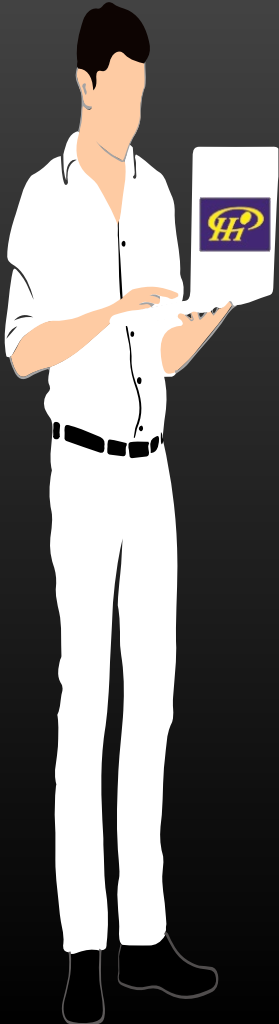
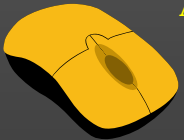
int j = 0;

int matrix [][] = new int [3][3];



Java

```
for (int l = 0; l<3; l++)  
{  
    for (int j = 0; j<3; j++)  
    {  
        System.out.println (" "+matrix [l] [j]+" ");  
    }  
    System.out.println (" ");  
}  
}
```





# PROGRAMMING

## Arrays

### Multidimensional Arrays

<data type> <variable name> [] [] = new  
<data type> [row size of array] [column  
size of array];

EX

class Twod

{

public static void main(String args[]){

int i = 0;

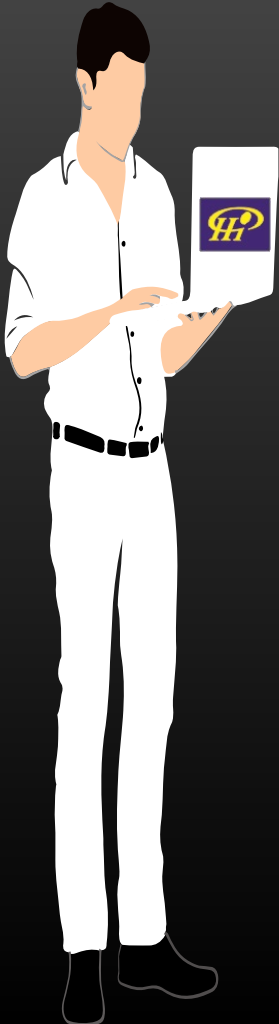
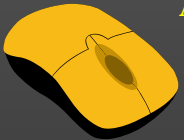
int j = 0;

int matrix [][] = new int [3][3];



Java

```
for (int i = 0; i<3; i++)  
{  
    for (int j = 0; j<3; j++)  
    {  
        System.out.println (" "+matrix [i] [j]+" ");  
    }  
    System.out.println (" ");  
}  
}
```





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for All.**

**THANK YOU**

Concentrate – Understand - Practice

**M.H. Shoiab**