

CSE-221

Design & Analysis of Algorithm

Asymptotic Notation

Analyzing Algorithms

- Predict the amount of resources required:
 - **memory**: how much space is needed?
 - **computational time**: how fast the algorithm runs?
- **FACT**: running time grows with the size of the input
- Input size (number of elements in the input)
 - Size of an array, polynomial degree, # of elements in a matrix, # of bits in the binary representation of the input, vertices and edges in a graph

Def: Running time = the number of primitive operations (steps) executed before termination

- Arithmetic operations (+, -, *), data movement, control, decision making (*if*, *while*), comparison

Algorithm Analysis: Example

- *Alg.:* MIN ($a[1], \dots, a[n]$)
 - $m \leftarrow a[1];$
 - for $i \leftarrow 2$ to n
 - if $a[i] < m$
 - then $m \leftarrow a[i];$
- **Running time:**
 - the number of primitive operations (steps) executed before termination
 - $T(n) = 1$ [first step] + (n) [for loop] + $(n-1)$ [if condition] + $(n-1)$ [the assignment in then] = $3n - 1$
- **Order (rate) of growth:**
 - The leading term of the formula
 - Expresses the asymptotic behavior of the algorithm

Typical Running Time Functions

- 1 (constant running time):
 - Instructions are executed once or a few times
- $\log N$ (logarithmic)
 - A big problem is solved by cutting the original problem in smaller sizes, by a constant fraction at each step
- N (linear)
 - A small amount of processing is done on each input element
- $N \log N$
 - A problem is solved by dividing it into smaller problems, solving them independently and combining the solution

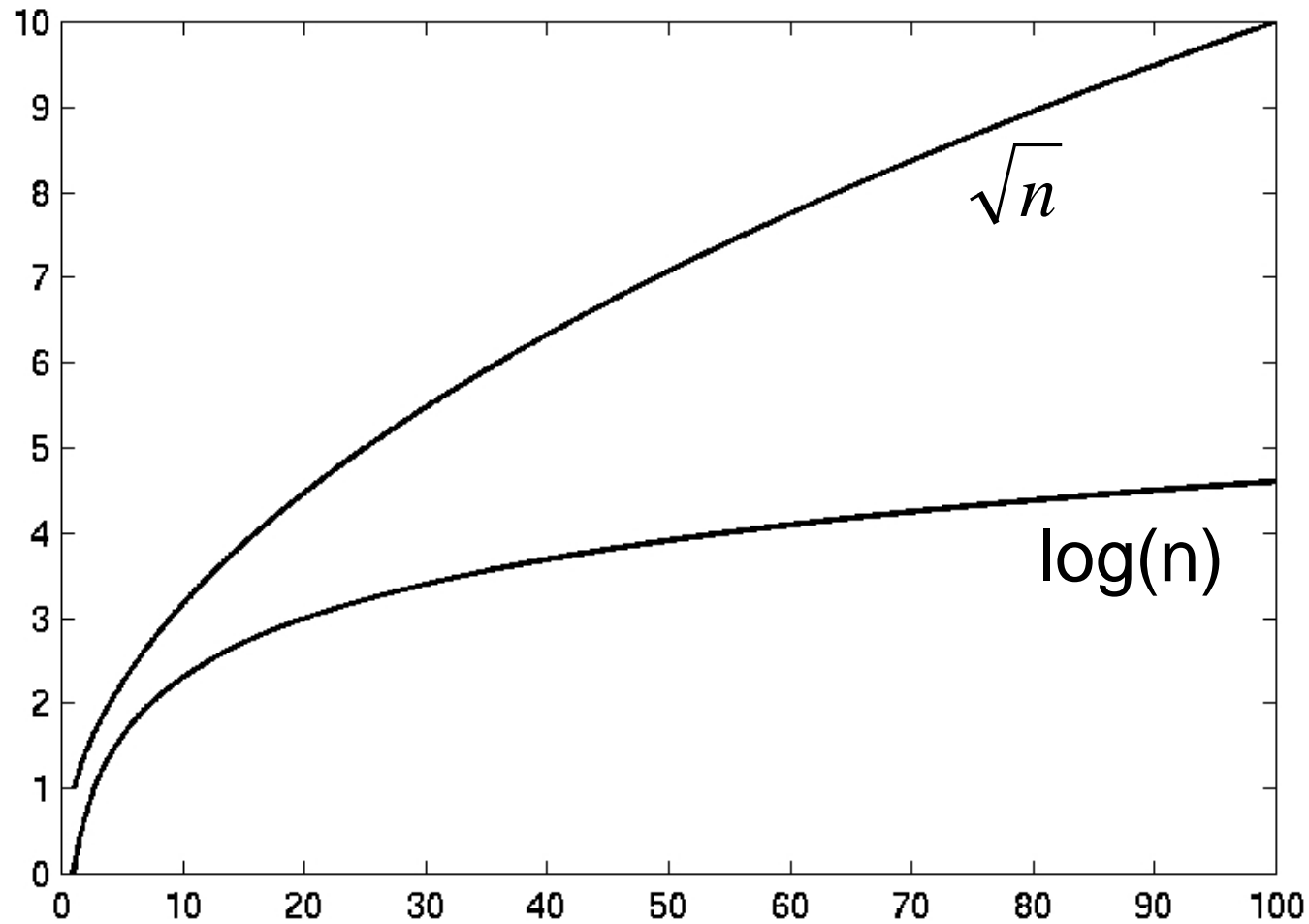
Typical Running Time Functions

- N^2 (quadratic)
 - Typical for algorithms that process all pairs of data items (double nested loops)
- N^3 (cubic)
 - Processing of triples of data (triple nested loops)
- N^K (polynomial)
- 2^N (exponential)
 - Few exponential algorithms are appropriate for practical use

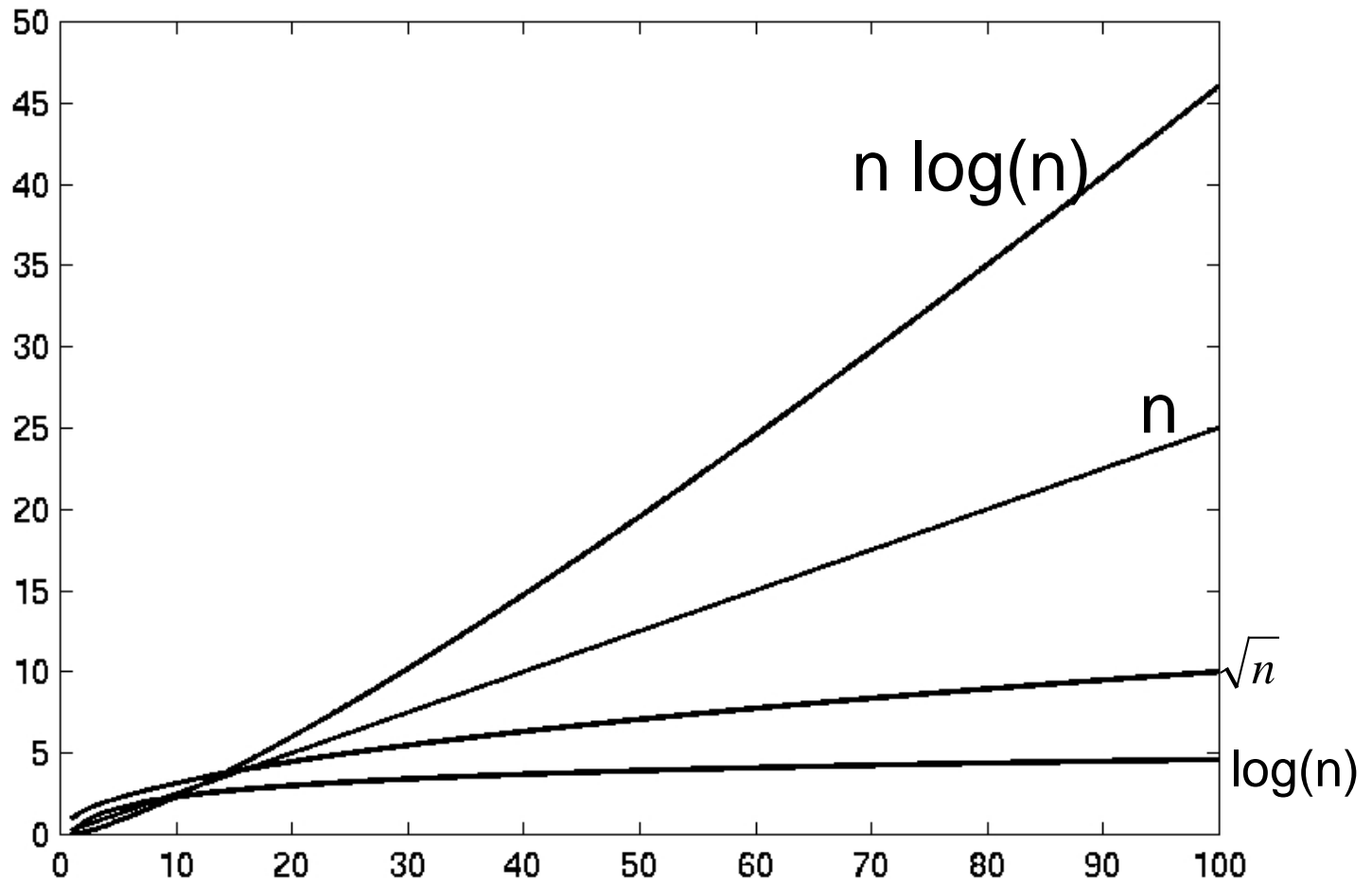
Growth of Functions

n	1	lgn	n	n lgn	n²	n³	2ⁿ
1	1	0.00	1	0	1	1	2
10	1	3.32	10	33	100	1,000	1024
100	1	6.64	100	664	10,000	1,000,000	1.2×10^{30}
1000	1	9.97	1000	9970	1,000,000	10^9	1.1×10^{301}

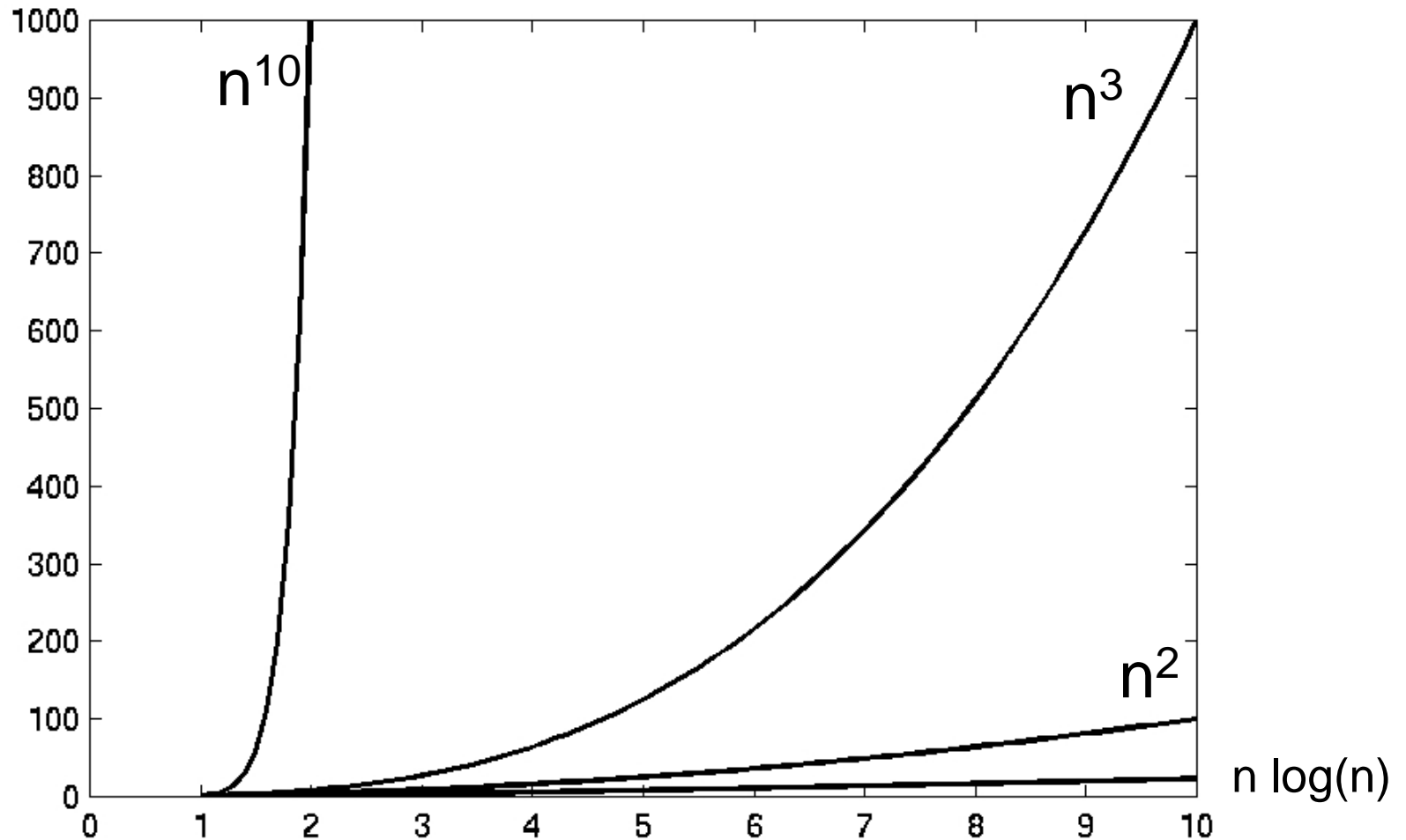
Complexity Graphs



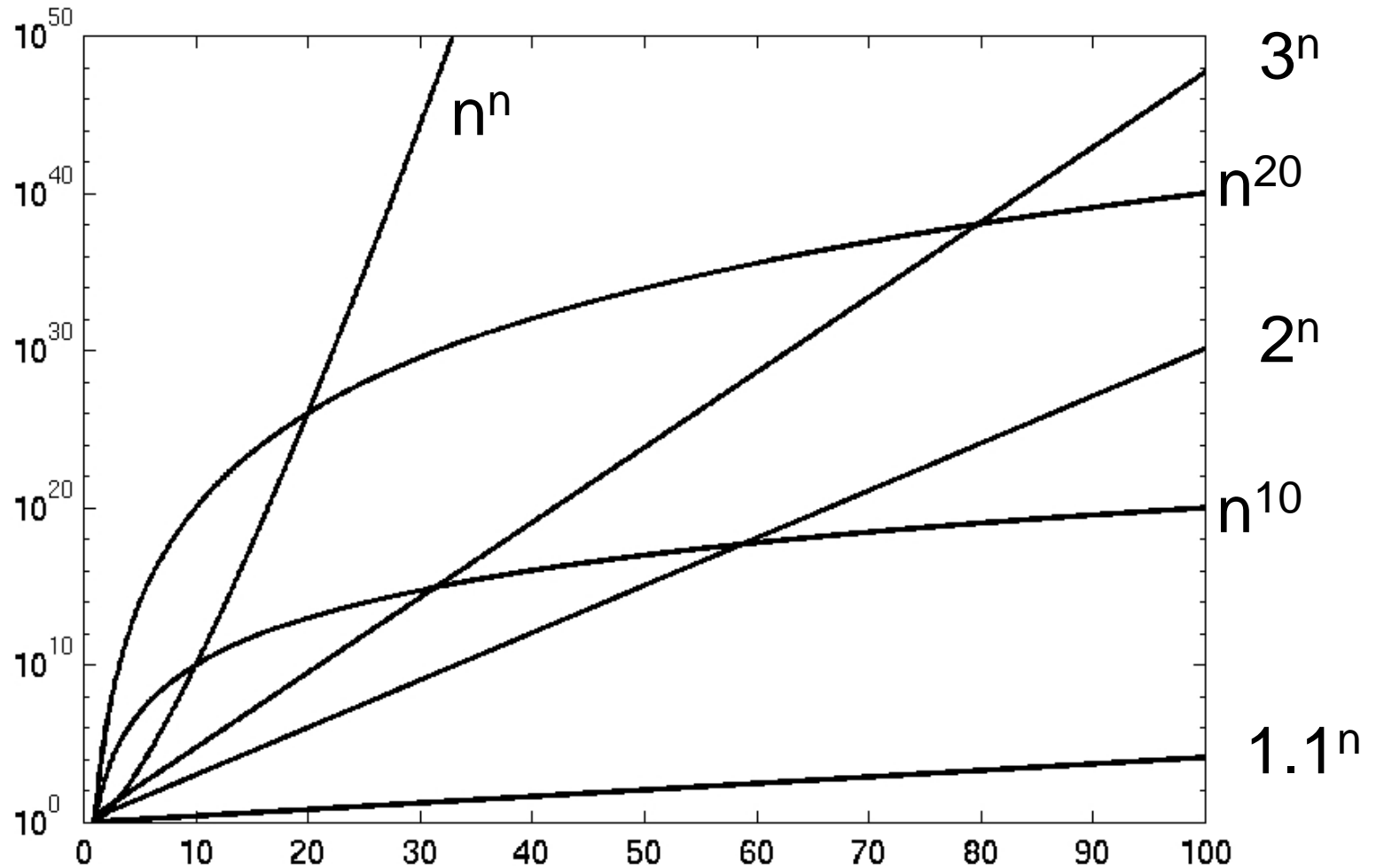
Complexity Graphs



Complexity Graphs



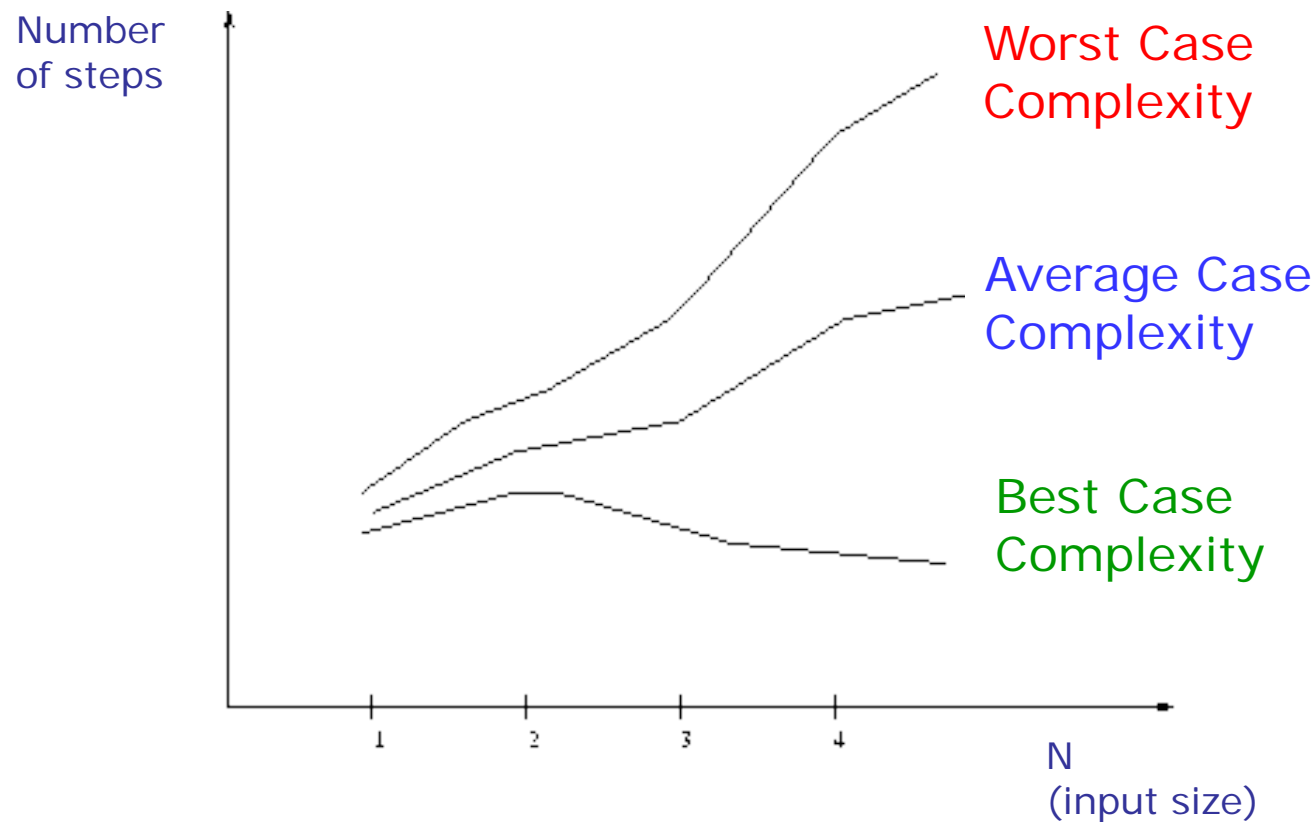
Complexity Graphs (log scale)



Algorithm Complexity

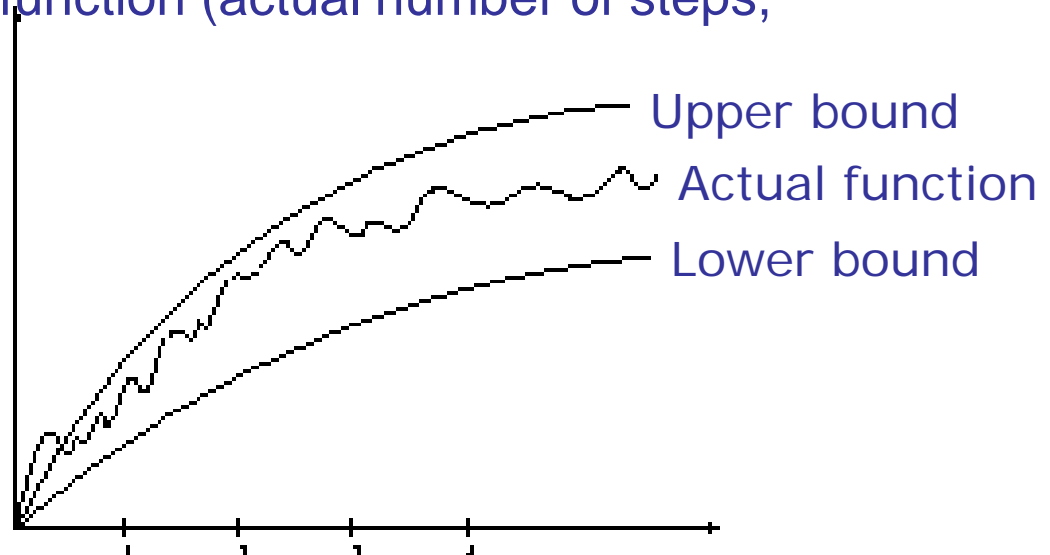
- **Worst Case Complexity:**
 - the function defined by the *maximum* number of steps taken on any instance of size n
- **Best Case Complexity:**
 - the function defined by the *minimum* number of steps taken on any instance of size n
- **Average Case Complexity:**
 - the function defined by the *average* number of steps taken on any instance of size n

Best, Worst, and Average Case Complexity



Doing the Analysis

- It's hard to estimate the running time exactly
 - Best case depends on the input
 - Average case is difficult to compute
 - So we usually focus on worst case analysis
 - Easier to compute
 - Usually close to the actual running time
- Strategy: find a function (an equation) that, for large n , is an upper bound to the actual function (actual number of steps, memory usage, etc.)



Classifying functions by their Asymptotic Growth Rates (1/2)

- asymptotic growth rate, asymptotic order, or order of functions
 - Comparing and classifying functions that ignores
 - *constant factors* and
 - *small inputs*.
- The Sets big oh $O(g)$, big theta $\Theta(g)$, big omega $\Omega(g)$

Classifying functions by their Asymptotic Growth Rates (2/2)

- $O(g(n))$, Big-Oh of g of n , the Asymptotic Upper Bound;
- $\Theta(g(n))$, Theta of g of n , the Asymptotic Tight Bound; and
- $\Omega(g(n))$, Omega of g of n , the Asymptotic Lower Bound.

Big-O

$f(n) = O(g(n))$: there exist positive constants c and n_0 such that

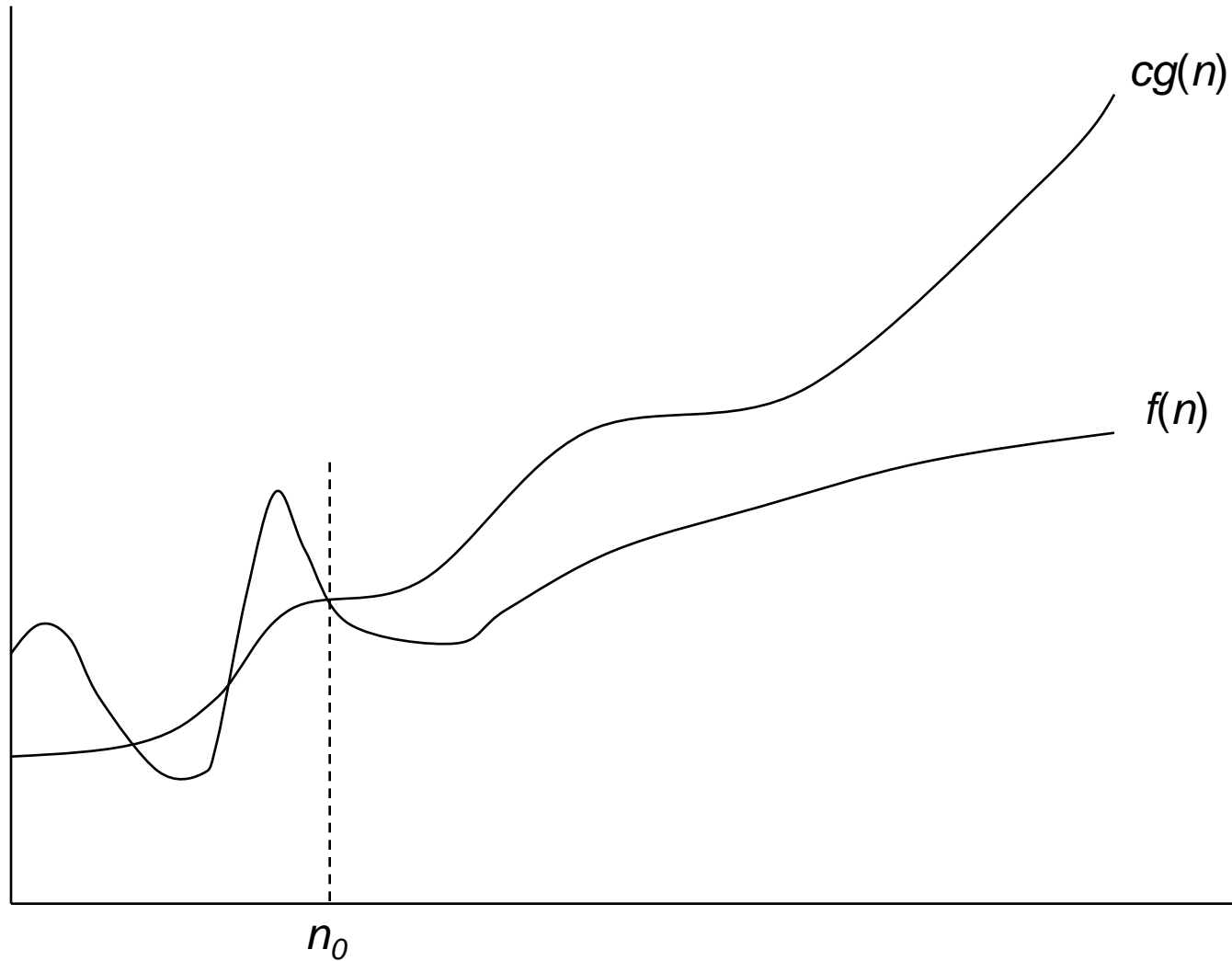
$$0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0$$

- What does it mean?

- If $f(n) = O(n^2)$, then:

- $f(n)$ can be larger than n^2 sometimes, **but...**
 - We can choose some constant c and some value n_0 such that for **every** value of n larger than n_0 : $f(n) < cn^2$
 - That is, for values larger than n_0 , $f(n)$ is never more than a constant multiplier greater than n^2
 - Or, in other words, $f(n)$ does not grow more than a constant factor faster than n^2 .

Visualization of $O(g(n))$



Big-O

$$2n^2 = O(n^2)$$

$$1,000,000n^2 + 150,000 = O(n^2)$$

$$5n^2 + 7n + 20 = O(n^2)$$

$$2n^3 + 2 \neq O(n^2)$$

$$n^{2.1} \neq O(n^2)$$

Tight bounds

- We generally want the tightest bound we can find.
- While it is true that $n^2 + 7n$ is in $O(n^3)$, it is more interesting to say that it is in $O(n^2)$

Big Omega – Notation

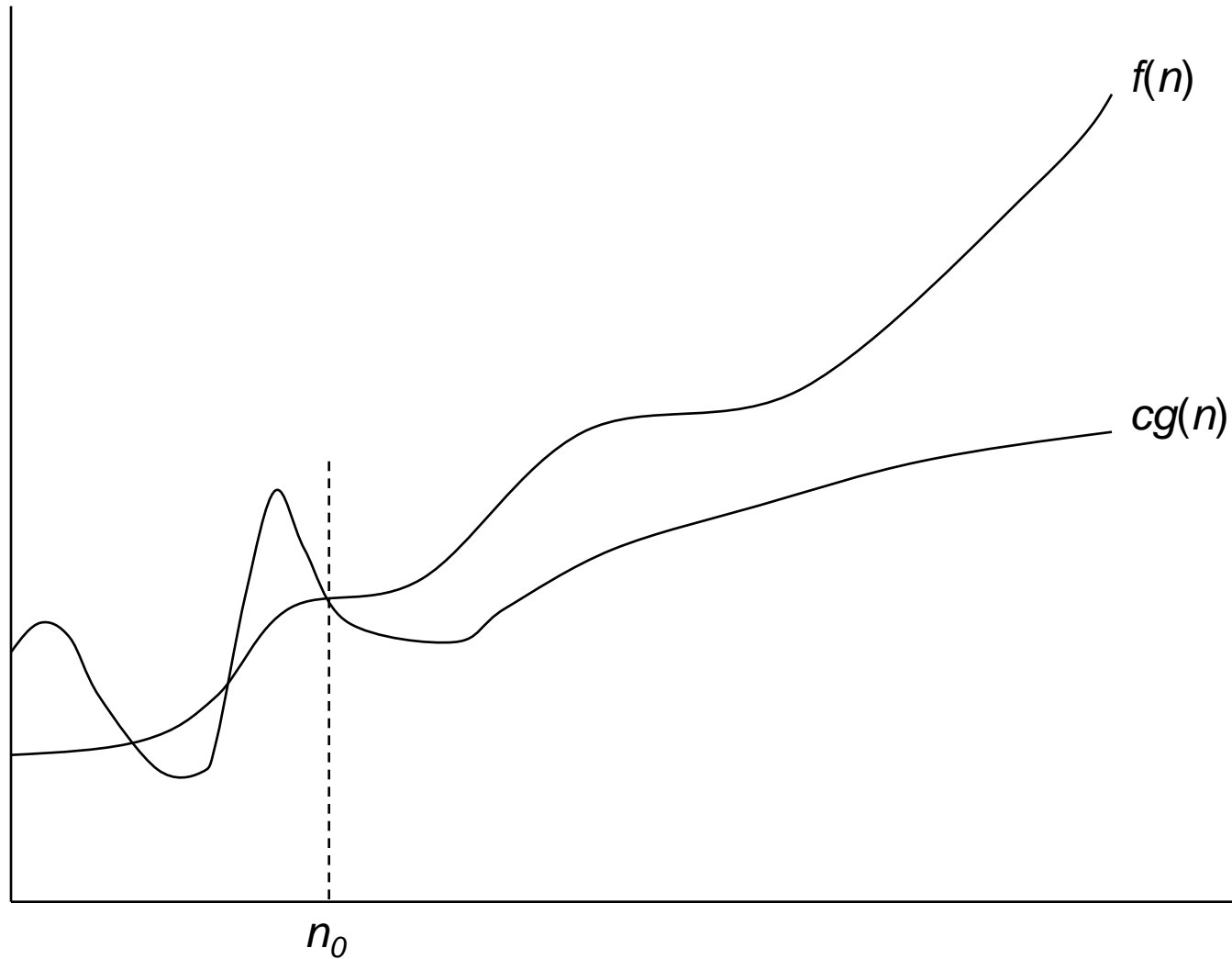
- $\Omega()$ – A **lower** bound

$f(n) = \Omega(g(n))$: there exist positive constants c and n_0 such that

$$0 \leq f(n) \geq cg(n) \text{ for all } n \geq n_0$$

- $n^2 = \Omega(n)$
- Let $c = 1$, $n_0 = 2$
- For all $n \geq 2$, $n^2 > 1 \times n$

Visualization of $\Omega(g(n))$



Θ -notation

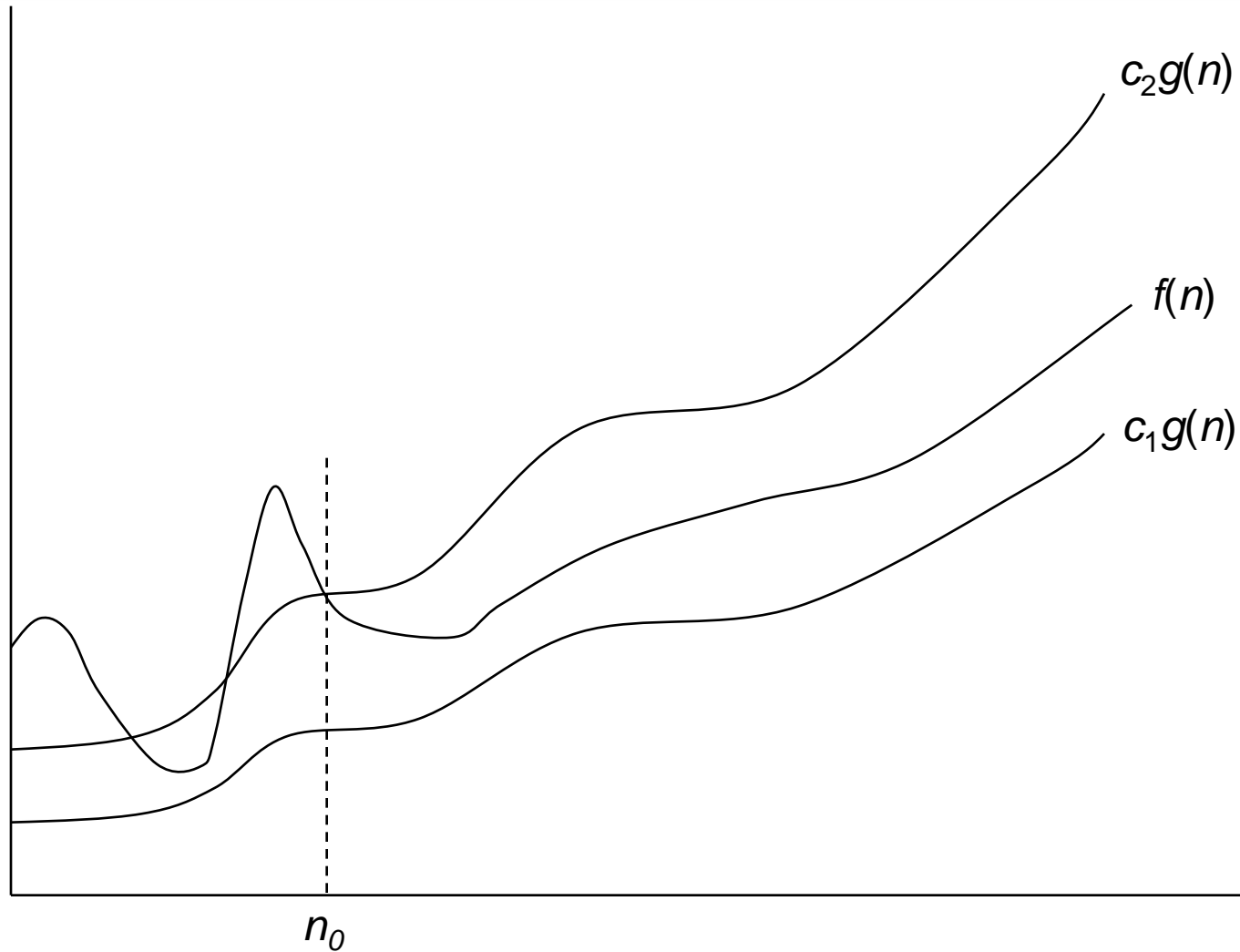
- Big-O is not a tight upper bound. In other words
 $n = O(n^2)$
- Θ provides a tight bound

$f(n) = \Theta(g(n))$: there exist positive constants c_1 , c_2 , and n_0 such that
$$0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \text{ for all } n \geq n_0$$

- In other words,

$$f(n) = \Theta(g(n)) \Rightarrow f(n) = O(g(n)) \text{ AND } f(n) = \Omega(g(n))$$

Visualization of $\Theta(g(n))$





Example

- Code:
- `a = b;`
- Complexity:



Example

- Code:
 - `sum = 0;`
 - `for (i=1; i <=n; i++)`
 - `sum += n;`
- Complexity:



Example

- Code:
 - `sum = 0;`
 - `for (j=1; j<=n; j++)`
 - `for (i=1; i<=j; i++)`
 - `sum++;`
 - `for (k=0; k<n; k++)`
 - `A[k] = k;`
- Complexity:



Example

- Code:
 - `sum1 = 0;`
 - `for (i=1; i<=n; i++)`
 - `for (j=1; j<=n; j++)`
 - `sum1++;`
- Complexity:

Example

- Code:
 - `sum2 = 0;`
 - `for (i=1; i<=n; i++)`
 - `for (j=1; j<=i; j++)`
 - `sum2++;`
- Complexity:



Example

- Code:
- `sum1 = 0;`
- `for (k=1; k<=n; k*=2)`
- `for (j=1; j<=n; j++)`
- `sum1++;`
- Complexity:



Example

- Code:
 - `sum2 = 0;`
 - `for (k=1; k<=n; k*=2)`
 - `for (j=1; j<=k; j++)`
 - `sum2++;`
- Complexity: