Answer Script

Question No. 01

 Implement a template based Queue using a dynamic array which supports the enqueue, dequeue and front operations.

Answer No. 01

```
#include<bits/stdc++.h>
using namespace std;
template <class T>
class Queue
public:
  T *a;
  int array_cap;
  int I, r;
  int sz;
  Queue()
     a = new T[1];
     array_cap = 1;
     I = 0;
     r = -1;
     sz = 0;
  }
  void remove_circular()
     if(l>r)
        T *temp = new T[array_cap];
       int index = 0;
       for(int i=1; i<array_cap; i++)</pre>
          temp[index] = a[i];
          index++;
       for(int i=0; i<=r; i++)
          temp[index] = a[i];
          index++;
```

```
}
     swap(a, temp);
     I = 0;
     r = array_cap - 1;
     delete [] temp;
  }
}
void increase_size()
  remove_circular();
  T *temp = new T[array_cap*2];
  for(int i=0; i<array_cap; i++)</pre>
     temp[i] = a[i];
  swap(a, temp);
  array_cap = array_cap * 2;
  delete [] temp;
}
void enqueue(T value)
  if(sz == array_cap)
     increase_size();
  r++;
  if(r == array_cap)
     r = 0;
  a[r] = value;
  SZ++;
}
void dequeue()
  if(sz == 0)
     cout<<"Queue is empty!\n";</pre>
     return;
  |++;
  if(I == array_cap)
```

```
I = 0;
     }
     SZ--;
  T front()
     if(sz == 0)
       cout<<"Queue is empty!\n";
       return -1;
     return a[l];
};
int main()
  Queue <int> q;
  q.enqueue(5);
  q.enqueue(6);
  q.enqueue(7);
  cout<<q.front()<<"\n";
  q.dequeue();
  cout<<q.front()<<"\n";
  q.dequeue();
  cout<<q.front()<<"\n";
  q.dequeue();
  cout<<q.front()<<"\n";
  return 0;
}
```

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2. Implement Template based Stack using a singly linked-list.

Answer No. 02

```
#include<bits/stdc++.h>
using namespace std;
template <class T>
class Node
{
public:
  T data;
  Node* next;
};
template <class T>
class SinglyLinkedList
{
public:
  Node<T>* head;
  int sz;
  SinglyLinkedList()
    head = NULL;
    sz = 0;
  }
  Node<T>* CreateNewNode(T value)
    Node<T> *newNode = new Node<T>;
    newNode->data = value;
    newNode->next = NULL;
    return newNode;
  }
  void InsertAtHead(T value)
  {
    Node<T>* a = CreateNewNode(value);
    if(head == NULL)
       head = a;
```

```
return;
     a->next = head;
     head = a;
  }
  void DeleteAtHead()
     if(head == NULL)
       return;
     }
     SZ--;
     Node<T>* a = head;
     head = a->next;
     delete a;
  }
  T getSize()
    return sz;
  }
  void Traverse()
     Node<T>* a = head;
    while(a != NULL)
       cout<<a->data<<" ";
       a = a - next;
     cout<<"\n";
  }
};
template <class T>
class Stack
public:
  SinglyLinkedList<T> dl;
  Stack()
  }
```

```
T top()
  {
     if(dl.getSize() == 0)
        cout<<"Stack is empty!\n";</pre>
        return -1;
     return dl.head->data;
  }
  void push(T val)
     dl.InsertAtHead(val);
  }
  void pop()
     if(dl.getSize() == 0)
        cout<<"Stack is empty!\n";</pre>
        return;
     dl.DeleteAtHead();
};
int main()
  Stack<int> st;
  st.push(3);
  cout<<st.top()<<"\n";
  st.push(4);
  cout<<st.top()<<"\n";
  st.push(5);
  cout<<st.top()<<"\n";
  st.pop();
  cout<<st.top()<<"\n";
  st.pop();
  cout<<st.top()<<"\n";
  st.pop();
  cout<<st.top()<<"\n";
  return 0;
```

3. Write a program to convert an infix expression to a postfix expression. The expression will contain the following characters [a-z , + , - , * , / , (,)]. 15

Sample Input	Sample Output
a+(b+c)*d-e	abc+d*+e-
(a+b)*(c+d)	ab+cd+*

Answer No. 03

```
#include<bits/stdc++.h>
using namespace std;
int prec(char ch)
{
  if (ch == '+' || ch == '-')
     return 1;
  else if (ch == '/' || ch == '*')
     return 2;
  else
     return -1;
string infixToPostfix(string s)
  stack<char> st;
  string ans = "";
  for (int i = 0; i < s.length(); i++)
     char ch = s[i];
     if ((ch >= 'a' && ch <= 'z'))
        ans += ch;
     else if (ch == '(')
        st.push('(');
     else if (ch == ')')
        while (st.top() != '(')
```

```
ans += st.top();
          st.pop();
        }
        st.pop();
     }
     else
        while (!st.empty() && prec(s[i]) <= prec(st.top()))</pre>
          ans += st.top();
          st.pop();
        st.push(ch);
     }
  }
  while (!st.empty())
     ans += st.top();
     st.pop();
  }
  cout<<ans<<"\n";
int main()
  string s;
  cin >> s; /// a+(b+c)*d-e (a+b)*(c+d)
  infixToPostfix(s);
  return 0;
}
```

4. Evaluate it using stack. All the numbers are single digit numbers in the input so you don't have to worry about multi digit numbers.

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Sample Input	Sample Output
4+(5+6)*8-1	91
(2+4)*(5+6)	66

Congratulations you just built a mini calculator if you solved it correctly.

Answer No. 04

```
#include<bits/stdc++.h>
using namespace std;
int prec(char ch)
{
  if (ch == '+' || ch == '-')
     return 1;
  else if (ch == '/' || ch == '*')
     return 2;
  else
     return -1;
}
string infixToPostfix(string s)
  stack<char> st;
  string ans = "";
  for (int i = 0; i < s.length(); i++)
     char ch = s[i];
     if ((ch >= '0' && ch <= '9'))
        ans += ch;
     else if (ch == '(')
        st.push('(');
     else if (ch == ')')
        while (st.top() != '(')
```

```
ans += st.top();
           st.pop();
        }
        st.pop();
     }
     else
        while (!st.empty() && prec(s[i]) <= prec(st.top()))</pre>
           ans += st.top();
           st.pop();
        st.push(ch);
     }
  }
  while (!st.empty())
     ans += st.top();
     st.pop();
  }
  return ans;
  //cout<<ans<<"\n";
void calculate(string s)
{
  stack<int> st;
  int sz = s.size();
  int c = 0;
  for (int i = 0; i < sz; i++)
     if (isdigit(s[i]))
        st.push(s[i] - '0');
     else
     {
        int num1 = st.top();
        st.pop();
        int num2 = st.top();
        st.pop();
        if( s[i] == '+')
           st.push(num1 + num2);
        else if( s[i] == '-')
        {
           st.push(num2-num1);
        }
```

```
else if( s[i] == '*')
           st.push(num1 * num2);
        else if( s[i] == '/')
           st.push(num2/num1);
        }
        else
           cout<<"Invalid Expression";</pre>
           c = 1;
           break;
        }
     }
  if(c==0)
     cout <<\!\! st.top()<<\!\!" \backslash n";
}
int main()
  string s;
  cin >> s;
   string ans = infixToPostfix(s);
  //cout<<ans<<"\n";
  calculate(ans);
  return 0;
}
```

5. Implement Template based Deque using a doubly linked-list which supports push_front, push_back, pop_back, pop_front, front, back operations.

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Answer No. 05

```
#include<bits/stdc++.h>
using namespace std;
template <class T>
class Node{
public:
  T data;
  Node* prev;
  Node* next;
};
template <class T>
class Deque{
public:
  Node<T>* head;
  Node<T>* tail;
  int sz;
  Deque()
    head = NULL;
    tail = NULL;
    sz = 0;
  }
  Node<T>* CreateNewNode(T value)
    Node<T>* newNode = new Node<T>;
    newNode->data = value;
    newNode->next = NULL;
    newNode->prev = NULL;
    return newNode;
  }
  ///Pushback
  void push_back(T value)
  {
```

```
Node<T>* newNode = CreateNewNode(value);
  if(sz == 0)
    head = newNode;
    tail = newNode;
    SZ++;
    return;
  tail->next = newNode;
  newNode->prev = tail;
  tail = newNode;
  SZ++;
}
///PushFront
void push_front(T value)
  Node<T>* newNode = CreateNewNode(value);
  if(sz == 0)
    head = newNode;
    tail = newNode;
    SZ++;
    return;
  head->prev = newNode;
  newNode->next = head;
  head = newNode;
  sz++;
}
///Pop back
void pop_back()
  if(sz == 0)
    cout<<"Deque is empty!\n";
    return;
  }
  if(sz == 1)
    delete tail;
    head = NULL;
    tail = NULL;
    return;
  Node<T>* a = tail;
```

```
tail = tail->prev;
  delete a;
  tail->next = NULL;
}
///Pop front
void pop_front()
{
  if(sz == 0)
     cout<<"Deque is empty!\n";
     return;
  if(sz == 1)
     delete tail;
     head = NULL;
     tail = NULL;
     SZ--;
     return;
  }
  Node<T>* a = head;
  head = head->next;
  delete a;
  head->prev = NULL;
  SZ--;
}
///Front
T front()
{
  if(sz == 0)
     cout<<"Dequq is empty!\n";
     return -1;
  return head->data;
}
///back
T back()
  if(sz == 0)
     cout<<"Deque is empty!\n";
     return -1;
```

```
    return tail->data;
}

int main()
{
    Deque<int> d;
    d.push_back(5);
    d.push_back(10);
    d.push_back(15);

    cout<<"Back: "<<d.back()<<" Front: "<<d.front();

    d.push_front(20);
    cout<<"\nBack: "<<d.back()<<" Front: "<<d.front();

    d.pop_front();
    cout<<"\nBack: "<<d.back()<<" Front: "<<d.front();

    d.pop_back();
    cout<<"\nBack: "<<d.back()<<" Front: "<<d.front();

    return 0;
}
</pre>
```

6. Given a string, check if it's a palindrome using a Deque.

Sample Input	Sample Output
abcba	Yes
abcca	No

Hint: Check the first and last character. If they are equal then pop them and continue this process until the string becomes empty.

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Answer No. 06

```
#include<bits/stdc++.h>
using namespace std;
int main()
{
  string s;
  cin>>s;
  deque<char> dq;
  int i = 0;
  while(s[i] != '\0')
     if((s[i] \ge a' \&\& s[i] \le z') || (s[i] \ge A' \&\& s[i] \le z'))
        dq.push_back(s[i]);
     }
     j++;
  }
  int flag = 0;
  while(dq.size() > 1)
     if(dq.front() != dq.back())
        flag = 1;
        break;
     dq.pop_front();
     dq.pop_back();
  }
  if(flag == 0)
```

```
cout<<"Yes\n";
else
cout<<"No\n";
return 0;
}
```

7. Write a function **void deleteValue(list<int> & I**, **int value)'** -> This function will delete the first occurrence of the element that is equal to the input **value** from the stl list.

```
Sample Input: STL list containing [7, 3, 8, 4, 5, 4], value : 4
Sample Output: STL list containing [7, 3, 8, 5, 4]

10
```

Answer No. 07

```
#include<bits/stdc++.h>
using namespace std;
void print(list<int>&I)
  auto a = I.begin();
  while(a != l.end())
     cout<<*a<<" ";
     a++;
  }
  cout<<"\n";
}
void deleteValue(list<int> &I, int value)
  auto it = I.begin();
  int flag = 0;
  while(it != l.end())
     if(*it == value)
        I.erase(it);
        flag = 1;
        break;
     it++;
  if(flag == 0)
     cout<<"Value not found in the STL list!\n";
```

```
int main()
{
    list<int> l;

    ///Push Back
    l.push_back(7);
    l.push_back(8);
    l.push_back(4);
    l.push_back(4);
    l.push_back(5);
    l.push_back(4);

    print(l);

    ///Delete
    deleteValue(l, 4);
    print(l);

    return 0;
}
```