

# Operator Related Problems

(Total 15 questions)

SL	Problem statement	Difficulty levels						
1.	Program that will take two numbers <b>X</b> and <b>Y</b> as inputs, then calculate and print the values of their addition, subtraction, multiplication, division (quotient and remainder).	*						
	<table><tr><th>Sample input (X,Y)</th><th>Sample output</th></tr><tr><td>5 10</td><td>Addition: 15 Subtraction: -5 Multiplication: 50 Quotient : 0 Reminder: 5</td></tr><tr><td>-5 10.5</td><td>Addition: 5.5 Subtraction: -15.5 Multiplication: -52.5 Quotient: 0 Reminder: -48</td></tr></table>		Sample input (X,Y)	Sample output	5 10	Addition: 15 Subtraction: -5 Multiplication: 50 Quotient : 0 Reminder: 5	-5 10.5	Addition: 5.5 Subtraction: -15.5 Multiplication: -52.5 Quotient: 0 Reminder: -48
	Sample input (X,Y)		Sample output					
	5 10		Addition: 15 Subtraction: -5 Multiplication: 50 Quotient : 0 Reminder: 5					
-5 10.5	Addition: 5.5 Subtraction: -15.5 Multiplication: -52.5 Quotient: 0 Reminder: -48							
2.	Program that will calculate the circumference of a circle having radius <b>r</b> .  Area, $A = 2 * \text{Pi} * r$	*						
	<table><tr><th>Sample input (r)</th><th>Sample output</th></tr><tr><td>5</td><td>Area: 31.4</td></tr><tr><td>10.5</td><td>Area: 65.94</td></tr></table>		Sample input (r)	Sample output	5	Area: 31.4	10.5	Area: 65.94
	Sample input (r)		Sample output					
	5		Area: 31.4					
10.5	Area: 65.94							
3.	Program that will take two numbers ( <b>a, b</b> ) as inputs and compute the value of the equation – (Without using math.h)  $X = (3.31 * a^2 + 2.01 * b^3) / (7.16 * b^2 + 2.01 * a^3)$	*						
	<table><tr><th>Sample input (a, b)</th><th>Sample output</th></tr><tr><td>5 10.5</td><td>X = 2.315475</td></tr><tr><td>100 -250</td><td>X = -12.766287</td></tr></table>		Sample input (a, b)	Sample output	5 10.5	X = 2.315475	100 -250	X = -12.766287
	Sample input (a, b)		Sample output					
	5 10.5		X = 2.315475					
100 -250	X = -12.766287							

	<p>Program that will increment and decrement a number <b>X</b> by 1 inside the <i>printf</i> function. (Use ++ and - - operators)</p> <table><tr><td><b>Sample input(X)</b></td><td><b>Sample output</b></td></tr><tr><td>5</td><td>X++ : 5 ++X : 6 X- - : 5 --X : 4</td></tr><tr><td>-5</td><td>X++ : -5 ++X : -4 X- - : -5 --X : -6</td></tr></table>	<b>Sample input(X)</b>	<b>Sample output</b>	5	X++ : 5 ++X : 6 X- - : 5 --X : 4	-5	X++ : -5 ++X : -4 X- - : -5 --X : -6	**
<b>Sample input(X)</b>	<b>Sample output</b>							
5	X++ : 5 ++X : 6 X- - : 5 --X : 4							
-5	X++ : -5 ++X : -4 X- - : -5 --X : -6							
5.	<p>Program that will increment and decrement a number <b>X</b> by <b>Y</b>. (Use += and -= operators)</p> <table><tr><td><b>Sample input(X,Y)</b></td><td><b>Sample output</b></td></tr><tr><td>5 10</td><td>Incremented Value: 10 Decrement Value: -5</td></tr><tr><td>-5 5</td><td>Incremented Value: 0 Decrement Value: -10</td></tr></table>	<b>Sample input(X,Y)</b>	<b>Sample output</b>	5 10	Incremented Value: 10 Decrement Value: -5	-5 5	Incremented Value: 0 Decrement Value: -10	*
<b>Sample input(X,Y)</b>	<b>Sample output</b>							
5 10	Incremented Value: 10 Decrement Value: -5							
-5 5	Incremented Value: 0 Decrement Value: -10							
6.	<p>Program that will multiply and divide a number <b>X</b> by <b>Y</b>. (Use *= and /= operators)</p> <table><tr><td><b>Sample input(X,Y)</b></td><td><b>Sample output</b></td></tr><tr><td>56 10</td><td>Multiplication: 560 Division: 5</td></tr><tr><td>-56 -10</td><td>Multiplication: 560 Division: 5</td></tr></table>	<b>Sample input(X,Y)</b>	<b>Sample output</b>	56 10	Multiplication: 560 Division: 5	-56 -10	Multiplication: 560 Division: 5	*
<b>Sample input(X,Y)</b>	<b>Sample output</b>							
56 10	Multiplication: 560 Division: 5							
-56 -10	Multiplication: 560 Division: 5							
7.	<p>Program that will declare and initialize an integer and a floating point number. Then it will perform floating to integer and integer to floating conversions using</p> <p>(a) Assignment operation</p> <p>(b) Type casting</p> <table><tr><td><b>Sample input</b></td><td><b>Sample output</b></td></tr><tr><td>-150 123.125</td><td>Assignment: 123.125000 assigned to an int produces 123 Assignment: -150 assigned to a float produces -150.000000 Type Casting: (float) -150 produces -150.000000 Type Casting: (int) 123.125 produces -123</td></tr></table>	<b>Sample input</b>	<b>Sample output</b>	-150 123.125	Assignment: 123.125000 assigned to an int produces 123 Assignment: -150 assigned to a float produces -150.000000 Type Casting: (float) -150 produces -150.000000 Type Casting: (int) 123.125 produces -123	**		
<b>Sample input</b>	<b>Sample output</b>							
-150 123.125	Assignment: 123.125000 assigned to an int produces 123 Assignment: -150 assigned to a float produces -150.000000 Type Casting: (float) -150 produces -150.000000 Type Casting: (int) 123.125 produces -123							

	<p>Program that will take two numbers as inputs and print the maximum value. (Using conditional operator - ?)</p> <div><div><b>Sample input (x, y)</b> 20 100 50 -20</div><div><b>Sample output</b> Max: 100 Max: 50</div></div>	**				
9.	<p>Program that will evaluate the following equations -</p> $X = a - b / 3 + c * 2 - 1$ $Y = a - ( b / ( 3 + c ) * 2 ) - 1$ $Z = a - ( ( b / 3 ) + c * 2 ) - 1$ <table><tr><th>Sample input (a, b, c)</th><th>Sample output</th></tr><tr><td>9 12 3</td><td>X = 10 Y = 4 Z = -1</td></tr></table>	Sample input (a, b, c)	Sample output	9 12 3	X = 10 Y = 4 Z = -1	*
Sample input (a, b, c)	Sample output					
9 12 3	X = 10 Y = 4 Z = -1					
10.	<p>Program that will take <b>a, b &amp; c</b> as inputs and decide if the statements are True (1) of False (0)</p> <div>a) b) c)</div> <table><tr><th>Sample input (a, b, c)</th><th>Sample output</th></tr><tr><td>10 -10 0</td><td>a) 1 b) 0 c) 1</td></tr></table>	Sample input (a, b, c)	Sample output	10 -10 0	a) 1 b) 0 c) 1	**
Sample input (a, b, c)	Sample output					
10 -10 0	a) 1 b) 0 c) 1					
11.	<p>Program that will take <b>a, b &amp; c</b> as inputs and decide if the statements are True (1) of False (0)</p> <div>1) 2) 3)</div> <table><tr><th>Sample input (a, b, c)</th><th>Sample output</th></tr><tr><td>10 -10 0</td><td>1) 0 2) 1 3) 1</td></tr></table>	Sample input (a, b, c)	Sample output	10 -10 0	1) 0 2) 1 3) 1	***
Sample input (a, b, c)	Sample output					
10 -10 0	1) 0 2) 1 3) 1					

12.	<p>Program that will take calculate the roots of a quadratic equation (<math>a.x^2 + b.x + c = 0</math>) from the formula, (here, dot (.) stands for multiplication) -</p> <table><tr><th>Sample input (a, b, c)</th><th>Sample output</th></tr><tr><td>2    4    -16</td><td>2.00   -4.00</td></tr><tr><td>1    2    3</td><td>Imaginary</td></tr></table>	Sample input (a, b, c)	Sample output	2    4    -16	2.00   -4.00	1    2    3	Imaginary	***		
Sample input (a, b, c)	Sample output									
2    4    -16	2.00   -4.00									
1    2    3	Imaginary									
13.	<p>Program that will evaluate the equation</p> <p style="text-align: center;"><math>y = \sqrt{x}</math> ; where <math>1 \leq x \leq 180</math> [No checking needed]</p> <table><tr><th>Sample input (x)</th><th>Sample output</th></tr><tr><td>30</td><td>1.810066</td></tr><tr><td>120</td><td>0.778151</td></tr><tr><td>180</td><td>3.954243</td></tr></table>	Sample input (x)	Sample output	30	1.810066	120	0.778151	180	3.954243	***
Sample input (x)	Sample output									
30	1.810066									
120	0.778151									
180	3.954243									
14.	<p>Program that will take a floating point number <b>X</b> as input and evaluate <b>A,B,C</b> where-</p> <p style="padding-left: 40px;"><b>A</b> = Value when <b>X</b> is rounded up to the nearest integer</p> <p style="padding-left: 40px;"><b>B</b> = Value when <b>X</b> is rounded down to the nearest integer</p> <p style="padding-left: 40px;"><b>C</b> = Absolute value of <b>X</b></p> <table><tr><th>Sample input(X)</th><th>Sample output</th></tr><tr><td>10.6</td><td>A = 11, B = 10, C = 10.6</td></tr><tr><td>-77.9</td><td>A = 78, B = 77, C = 77.9</td></tr></table>	Sample input(X)	Sample output	10.6	A = 11, B = 10, C = 10.6	-77.9	A = 78, B = 77, C = 77.9	**		
Sample input(X)	Sample output									
10.6	A = 11, B = 10, C = 10.6									
-77.9	A = 78, B = 77, C = 77.9									
15.	<p>Program to find size of int, float, double and char of the system.</p> <table><tr><th>Sample input</th><th>Sample output</th></tr><tr><td></td><td>Size of int in byte(s) = 4 Size of float in byte(s) = 4 Size of double in byte(s) = 8 Size of char in byte(s) = 1</td></tr></table>	Sample input	Sample output		Size of int in byte(s) = 4 Size of float in byte(s) = 4 Size of double in byte(s) = 8 Size of char in byte(s) = 1	**				
Sample input	Sample output									
	Size of int in byte(s) = 4 Size of float in byte(s) = 4 Size of double in byte(s) = 8 Size of char in byte(s) = 1									