

Advanced Topics in Software Architecture

Lectures and Literature

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Course Plan

This is the course plan for the course "Advanced Topics in Software Architecture". The course will use articles from journals and book chapters that will be added during the course. This is a preliminary plan, and it will be updated as the course proceeds. The most recent plan can always be found on itslearning in the "General Course Information" topic. Please refer to the [course description](#) for further information.

Week	Lec.	Part	Content	Literature
35	1	Introduction	1. Introduction 2. Software architecture and technology overview 3. Working with a complex system	[13, 14, 15, 16], Chapter 1, 2, 3 [24] Optional: [17, 19]
36	2	Tools and technologies 1	1. Software interfaces 2. Documenting software interfaces	Chapter 15 [4], Chapter 7 (attention on 7.3) [7]
37	3	Tools and technologies 2	1. Programming languages 2. Database systems	[21, 12], Optional: [23]
38	4	Tools and technologies 3	1. Message busses 2. Containerization tools	[20], Chapter 14 [6], [1]
39	5	Software architecture patterns 1	Overview of the pattern language, e.g. layered view, data flow view, data-centered view etc.	[3, 5]
40	6	Software architecture patterns 2	Creational, structural, behavioral patterns	81-87, 137-139, 221-223, 331-337 [11], [9]
41	7	Evaluating software architecture	Design experiment and evaluation	Chapter 6 [25]
42-43	No lecture			
44	8	Quality attributes 1	Stability and availability	Chapter [18] TBA
45	9	Quality attributes 2	1. I4.0 quality attribute model 2. Multiple levels of interoperability	[2, 22]

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Week	Lec.	Part	Content	Literature
46	10	Software architecture patterns 3	Architecture and agile practices	[26]
47	11	Formal software architecture	Introduction to architecture descriptions languages	[8], Appendix C [7], Optional [10]
48	12	Wrapping up	Summary	

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