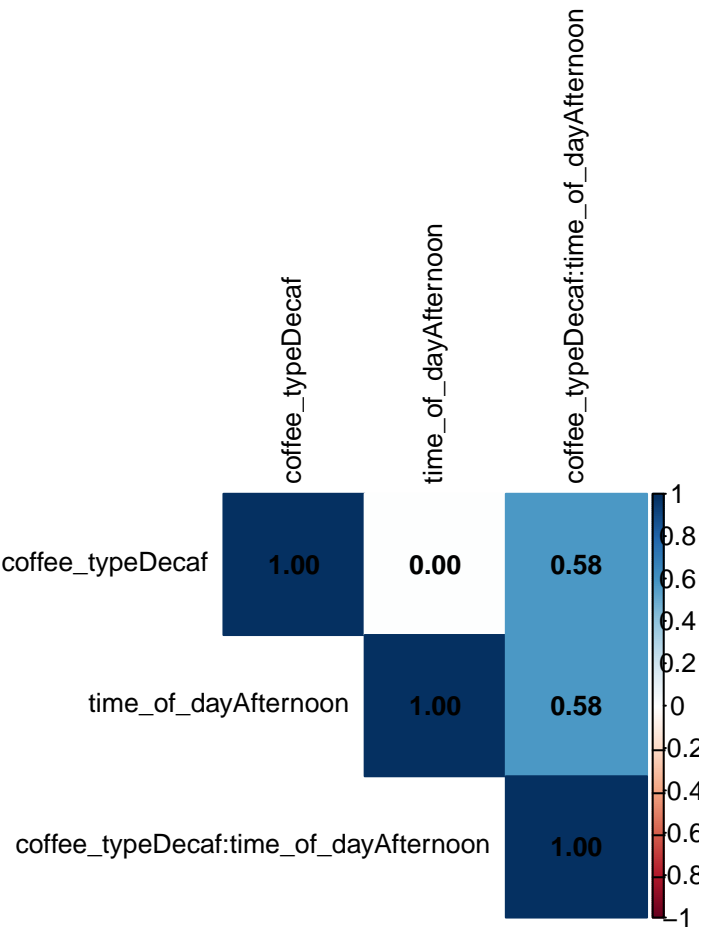


Balanced Design (Orthogonal)



Unbalanced Design (Non-orthogonal)

