

Artificial Intelligence

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Tensor, etc.

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1 Tensor and PyTorch

Let's load pytorch library and see the version of it.

```
import torch
print(torch.__version__)
```

2.7.0

Use CPU if GPU (CUDA) is not available.

```
if torch.cuda.is_available():
    print("GPU is available!")
    print(f"Using GPU: {torch.cuda.get_device_name(0)}")
else:
    print("GPU not available. Using CPU.")
```

GPU not available. Using CPU.

So, I am using CPU. Let's start making tensors and build from very basics.

1.1 Tensor Creation

```
# using empty
a = torch.empty(2,3)
a
```

```
tensor([[0., 0., 0.],
        [0., 0., 0.]])
```

Let's check type of our tensor.

```
# check type
type(a)
```

torch.Tensor

```
# using ones
torch.ones(3,3)
```

```
tensor([[1., 1., 1.],
        [1., 1., 1.],
        [1., 1., 1.]])
```

```
# using zeros
torch.zeros(3,3)
```

```
tensor([[0., 0., 0.],
        [0., 0., 0.],
        [0., 0., 0.]])
```

```
# using rand
torch.manual_seed(40)
torch.rand(2,3)
```

```
tensor([[0.3679, 0.8661, 0.1737],
        [0.7157, 0.8649, 0.4878]])
```

```
torch.manual_seed(40)
torch.rand(2,3)
```

```
tensor([[0.3679, 0.8661, 0.1737],
        [0.7157, 0.8649, 0.4878]])
```

```
torch.randint(size=(2,3), low=0, high=10, dtype=torch.float32)
```

```
tensor([[6., 3., 6.],
        [7., 6., 5.]])
```

```
# using tensor
torch.tensor([[3,2,1],[4,5,6]])
```

```
tensor([[3, 2, 1],
        [4, 5, 6]])
```

```
# other ways
```

```
# arange
a = torch.arange(0,15,3)
print("using arange ->", a)
```

```
# using linspace
b = torch.linspace(0,15,10)
print("using linspace ->", b)
```

```
# using eye
c = torch.eye(4)
print("using eye ->", c)
```

```
# using full
d = torch.full((3, 3), 5)
print("using full ->", d)
```

```
using arange -> tensor([ 0,  3,  6,  9, 12])
```

```
using linspace -> tensor([ 0.0000,  1.6667,  3.3333,  5.0000,  6.6667,  8.3333, 10.0000, 11.6667, 13.3333, 15.0000])
```

```
using eye -> tensor([[1., 0., 0., 0.],
                    [0., 1., 0., 0.],
                    [0., 0., 1., 0.],
                    [0., 0., 0., 1.]])
```

```
using full -> tensor([[5, 5, 5],
                    [5, 5, 5],
                    [5, 5, 5]])
```

1.2 Tensor shape

We are making a new tensor (x) and checking shape of it. We can use the shape of x or any other already created tensor to make new tensors of that shape.

```
x = torch.tensor([[1,2,3],[5,6,7]])  
x
```

```
tensor([[1, 2, 3],  
        [5, 6, 7]])
```

```
x.shape
```

```
torch.Size([2, 3])
```

```
torch.empty_like(x)
```

```
tensor([[0, 0, 0],  
        [0, 0, 0]])
```

```
torch.zeros_like(x)
```

```
tensor([[0, 0, 0],  
        [0, 0, 0]])
```

```
torch.rand_like(x)
```

```
RuntimeError: "check_uniform_bounds" not implemented for 'Long'
```

It's not working, since `rand` makes float values in the tensor. So, we need to specify data type as float.

```
torch.rand_like(x, dtype=torch.float32)
```

```
tensor([[0.7583, 0.8896, 0.6959],  
        [0.4810, 0.8545, 0.1130]])
```

1.3 Tensor Data Types

```
# find data type
x.dtype
```

torch.int64

We are changing data type from float to int using `dtype` here.

```
# assign data type
torch.tensor([1.0,2.0,3.0], dtype=torch.int32)
```

```
tensor([1, 2, 3], dtype=torch.int32)
```

Similarly, from int to float using `dtype` here.

```
torch.tensor([1,2,3], dtype=torch.float64)
```

```
tensor([1., 2., 3.], dtype=torch.float64)
```

```
#using to()
x.to(torch.float32)
```

```
tensor([[1., 2., 3.],
        [5., 6., 7.]])
```

	Data Type	Dtype	Description
Point	<code>torch.float32</code>		Standard floating-point type used for most deep learning tasks. Provides a balance between precision and memory usage.
	<code>torch.float64</code>		Double-precision floating point. Useful for high-precision numerical tasks but uses more memory.
	<code>torch.float16</code>		Half-precision floating point. Commonly used in mixed-precision training to reduce memory and computational overhead on modern GPUs.
	<code>torch.bfloat16</code>		Brain floating-point format with reduced precision compared to <code>float16</code> . Used in mixed-precision training, especially on TPUs.
	<code>torch.float8</code>		Ultra-low-precision floating point. Used for experimental applications and extreme memory-constrained environments (less common).
	<code>torch.int8</code>		8-bit signed integer. Used for quantized models to save memory and computation in inference.
	<code>torch.int16</code>		16-bit signed integer. Used for quantized models where higher precision is needed than int8.

signed integer. Useful for special numerical tasks requiring intermediate precision. | | **32-bit Integer** | `torch.int32` | Standard signed integer type. Commonly used for indexing and general-purpose numerical tasks. | | **64-bit Integer** | `torch.int64` | Long integer type. Often used for large indexing arrays or for tasks involving large numbers. | | **8-bit Unsigned Integer** | `torch.uint8` | 8-bit unsigned integer. Commonly used for image data (e.g., pixel values between 0 and 255). | | **Boolean** | `torch.bool` | Boolean type, stores `True` or `False` values. Often used for masks in logical operations. | | **Complex 64** | `torch.complex64` | Complex number type with 32-bit real and 32-bit imaginary parts. Used for scientific and signal processing tasks. | | **Complex 128** | `torch.complex128` | Complex number type with 64-bit real and 64-bit imaginary parts. Offers higher precision but uses more memory. | | **Quantized Integer** | `torch.qint8` | Quantized signed 8-bit integer. Used in quantized models for efficient inference. | | **Quantized Unsigned Integer** | `torch.quint8` | Quantized unsigned 8-bit integer. Often used for quantized tensors in image-related tasks. |

1.4 Mathematical Operations

1.4.1 Scalar operation

Let's define a tensor `x` first.

```
x = torch.rand(2, 3)
x
```

```
tensor([[0.6779, 0.0173, 0.1203],
        [0.1363, 0.8089, 0.8229]])
```

Now, let's see some scalar operation on this tensor.

```
#addition
x + 2
#subtraction
x - 3
#multiplication
x*4
#division
x/2
#integer division
(x*40)//3
#modulus division
((x*40)//3)%2
#power
```

```
x**2
```

```
tensor([[4.5950e-01, 2.9987e-04, 1.4484e-02],  
        [1.8587e-02, 6.5435e-01, 6.7723e-01]])
```

1.4.2 Element-wise operation

Let's make 2 new tensors first. To do anything element-wise, the shape of the tensors should be the same.

```
a = torch.rand(2, 3)  
b = torch.rand(2, 3)  
print(a)  
print(b)
```

```
tensor([[0.3759, 0.0295, 0.4132],  
        [0.0791, 0.0489, 0.9287]])  
tensor([[0.4924, 0.8416, 0.1756],  
        [0.5687, 0.4447, 0.0310]])
```

```
#add  
a + b  
#subtract  
a - b  
#multiply  
a*b  
#division  
a/b  
#power  
a**b  
#mod  
a%b  
#int division  
a//b
```

```
tensor([[ 0.,  0.,  2.],  
        [ 0.,  0., 29.]])
```

Let's apply absolute function on a custom tensor.


```
#abs
c = torch.tensor([-1, 2, -3, 4, -5, -6, 7, -8])
torch.abs(c)
```

```
tensor([1, 2, 3, 4, 5, 6, 7, 8])
```

We only have positive values, right? As expected.

Let's apply negative on the tensor.

```
torch.neg(c)
```

```
tensor([ 1, -2,  3, -4,  5,  6, -7,  8])
```

We have negative signs on the previously positives, and positive signs on the previously negatives, right?

```
#round
d = torch.tensor([1.4, 4.4, 3.6, 3.01, 4.55, 4.9])
torch.round(d)
# ceil
torch.ceil(d)
# floor
torch.floor(d)
```

```
tensor([1., 4., 3., 3., 4., 4.])
```

Do you see what `round`, `ceil`, `floor` are doing here? It is not that difficult, try to see.

Let's do some `clamping`. So, if a value is smaller than the `min` value provided, that value will be equal to the `min` value and values bigger than the `max` value will be made equal to the `max` value. All other values in between the range will be kept as they are.

```
# clamp
d
torch.clamp(d, min=2, max=4)
```

```
tensor([2.0000, 4.0000, 3.6000, 3.0100, 4.0000, 4.0000])
```

1.4.3 Reduction operation

```
e = torch.randint(size=(2,3), low=0, high=10, dtype=torch.float32)
e
```

```
tensor([[5., 1., 7.],
        [7., 1., 5.]])
```

```
# sum
torch.sum(e)
# sum along columns
torch.sum(e, dim=0)
# sum along rows
torch.sum(e, dim=1)
# mean
torch.mean(e)
# mean along col
torch.mean(e, dim=0)
# mean along row
torch.mean(e, dim=1)
# median
torch.median(e)
torch.median(e, dim=0)
torch.median(e, dim=1)
```

```
torch.return_types.median(
values=tensor([5., 5.]),
indices=tensor([0, 2]))
```

```
# max and min
torch.max(e)
torch.max(e, dim=0)
torch.max(e, dim=1)

torch.min(e)
torch.min(e, dim=0)
torch.min(e, dim=1)
```

```
torch.return_types.min(
values=tensor([1., 1.]),
indices=tensor([1, 1]))
```

```
# product
torch.prod(e)
#do yourself dimension-wise
```

```
tensor(1225.)
```

```
# standard deviation
torch.std(e)
#do yourself dimension-wise
```

```
tensor(2.7325)
```

```
# variance
torch.var(e)
#do yourself dimension-wise
```

```
tensor(7.4667)
```

Which value is the biggest here? How to get its position/index? Use `argmax`.

```
# argmax
torch.argmax(e)
```

```
tensor(2)
```

Which value is the smallest here? How to get its position/index? Use `argmin`.

```
# argmin
torch.argmin(e)
```

```
tensor(1)
```

1.4.4 Matrix operations

```

m1 = torch.randint(size=(2,3), low=0, high=10)
m2 = torch.randint(size=(3,2), low=0, high=10)

print(m1)
print(m2)

```

```

tensor([[8, 9, 1],
        [2, 4, 5]])
tensor([[6, 5],
        [6, 2],
        [0, 6]])

```

```

# matrix multiplication
torch.matmul(m1, m2)

```

```

tensor([[102, 64],
        [ 36, 48]])

```

1.4.5 Dot products:

```

vector1 = torch.tensor([1, 2])
vector2 = torch.tensor([3, 4])

# dot product
torch.dot(vector1, vector2)

```

```

tensor(11)

```

```

# transpose
torch.transpose(m2, 0, 1)

```

```

tensor([[6, 6, 0],
        [5, 2, 6]])

```

```

h = torch.randint(size=(3,3), low=0, high=8, dtype=torch.float32)
h

```

```
tensor([[7., 1., 3.],
        [3., 2., 2.],
        [7., 2., 4.]])
```

```
# determinant
torch.det(h)
```

```
tensor(6.0000)
```

```
# inverse
torch.inverse(h)
```

```
tensor([[ 0.6667,  0.3333, -0.6667],
        [ 0.3333,  1.1667, -0.8333],
        [-1.3333, -1.1667,  1.8333]])
```

1.4.6 Comparison operations

```
i = torch.randint(size=(2,3), low=0, high=10)
j = torch.randint(size=(2,3), low=0, high=10)

print(i)
print(j)
```

```
tensor([[1, 0, 1],
        [7, 8, 9]])
tensor([[1, 9, 7],
        [4, 5, 9]])
```

```
# greater than
i > j
# less than
i < j
# equal to
i == j
# not equal to
i != j
```

```
# greater than equal to
```

```
# less than equal to
```

```
tensor([[False,  True,  True],
        [ True,  True, False]])
```

1.4.7 Special functions

```
k = torch.randint(size=(2,3), low=0, high=10, dtype=torch.float32)
k
```

```
tensor([[5., 8., 1.],
        [3., 4., 4.]])
```

```
# log
torch.log(k)
```

```
tensor([[1.6094, 2.0794, 0.0000],
        [1.0986, 1.3863, 1.3863]])
```

```
# exp
torch.exp(k)
```

```
tensor([[1.4841e+02, 2.9810e+03, 2.7183e+00],
        [2.0086e+01, 5.4598e+01, 5.4598e+01]])
```

```
# sqrt
torch.sqrt(k)
```

```
tensor([[2.2361, 2.8284, 1.0000],
        [1.7321, 2.0000, 2.0000]])
```

```
k
# sigmoid
torch.sigmoid(k)
```

```
tensor([[0.9933, 0.9997, 0.7311],
        [0.9526, 0.9820, 0.9820]])
```

```
k
# softmax
torch.softmax(k, dim=0)
```

```
tensor([[0.8808, 0.9820, 0.0474],
        [0.1192, 0.0180, 0.9526]])
```

```
# relu
torch.relu(k)
```

```
tensor([[5., 8., 1.],
        [3., 4., 4.]])
```

1.4.8 Inplace Operations

```
m = torch.rand(2,3)
n = torch.rand(2,3)

print(m)
print(n)
```

```
tensor([[0.2179, 0.5475, 0.4801],
        [0.2278, 0.7175, 0.8381]])
tensor([[0.2569, 0.9879, 0.0779],
        [0.3233, 0.7714, 0.9524]])
```

```
m.add_(n)
m
n
```

```
tensor([[0.2569, 0.9879, 0.0779],
        [0.3233, 0.7714, 0.9524]])
```

```
torch.relu(m)
```

```
tensor([[0.4748, 1.5353, 0.5580],
        [0.5511, 1.4889, 1.7905]])
```

```
m.relu_()
m
```

```
tensor([[0.4748, 1.5353, 0.5580],
        [0.5511, 1.4889, 1.7905]])
```

Copying a Tensor

```
a = torch.rand(2,3)
a
```

```
tensor([[0.1013, 0.2033, 0.2292],
        [0.6055, 0.3249, 0.9225]])
```

```
b = a
a
b
```

```
tensor([[0.1013, 0.2033, 0.2292],
        [0.6055, 0.3249, 0.9225]])
```

```
a[0][0] = 0
a
```

```
tensor([[0.0000, 0.2033, 0.2292],
        [0.6055, 0.3249, 0.9225]])
```

```
b
```

```
tensor([[0.0000, 0.2033, 0.2292],
        [0.6055, 0.3249, 0.9225]])
```



```
id(a)
```

4637741936

```
id(b)
```

4637741936

Better way of making a copy

```
b = a.clone()  
a  
b
```

```
tensor([[0.0000, 0.2033, 0.2292],  
        [0.6055, 0.3249, 0.9225]])
```

```
a[0][0] = 10  
a
```

```
tensor([[10.0000,  0.2033,  0.2292],  
        [ 0.6055,  0.3249,  0.9225]])
```

```
b
```

```
tensor([[0.0000, 0.2033, 0.2292],  
        [0.6055, 0.3249, 0.9225]])
```

Now, let's check their memory locations. They are at different locations.

```
id(a)  
id(b)
```

4631951024

2 Autograd

Let's go hard way. Let's define our own differentiation formula. Our equation was $y = x^2$. So, the derivative $\frac{dy}{dx}$ will be $2x$.

```
def dy_dx(x):  
    return 2*x
```

Let's check for $x = 3$ now.

```
dy_dx(3)
```

6

But using PyTorch, it will be easy.

```
#import torch  
x = torch.tensor(3.0, requires_grad=True) #gradient calculation requirement is set as True  
y = x**2  
x  
y
```

```
tensor(9., grad_fn=<PowBackward0>)
```

We need to use `backward` on the last calculation (or variable) though, to calculate the gradient.

```
y.backward()  
x.grad
```

```
tensor(6.)
```

Now, let's make the situation a bit complex. Let's say we have another equation $z = \sin(y)$. So, if we want to calculate $\frac{dz}{dx}$, it requires a chain formula to calculate the derivative. And it will be:

$$\frac{dz}{dx} = \frac{dz}{dy} * \frac{dy}{dx}$$

. If we solve the formula, the derivative will be: $2 * x * \cos(x^2)$. And yes, since we have a trigonometric formula, we need to load the math library.

```
import math

def dz_dx(x):
    return 2 * x * math.cos(x**2)

dz_dx(2) #you can decide the value of your x here
```

-2.6145744834544478

But let's use our friend PyTorch to make our life easier.

```
x = torch.tensor(2.0, requires_grad=True) #you can decide the value of your x here

y = x**2

z = torch.sin(y)
x
y
z
```

tensor(-0.7568, grad_fn=<SinBackward0>)

So, let's use backward on our z.

```
z.backward()
```

```
x.grad
```

tensor(-2.6146)

```
y.grad
```

y.grad is not possible, since it is an intermediate leaf.

2.1 Real-world example:

Let's say a student got CGPA 3.10 and did not get a placement in an institute. So, we can try to make a prediction.

```

import torch

# Inputs
x = torch.tensor(6.70) # Input feature
y = torch.tensor(0.0) # True label (binary)

w = torch.tensor(1.0) # Weight
b = torch.tensor(0.0) # Bias

# Binary Cross-Entropy Loss for scalar
def binary_cross_entropy_loss(prediction, target):
    epsilon = 1e-8 # To prevent log(0)
    prediction = torch.clamp(prediction, epsilon, 1 - epsilon)
    return -(target * torch.log(prediction) + (1 - target) * torch.log(1 - prediction))

# Forward pass
z = w * x + b # Weighted sum (linear part)
y_pred = torch.sigmoid(z) # Predicted probability

# Compute binary cross-entropy loss
loss = binary_cross_entropy_loss(y_pred, y)

# Derivatives:
# 1. dL/d(y_pred): Loss with respect to the prediction (y_pred)
dloss_dy_pred = (y_pred - y)/(y_pred*(1-y_pred))

# 2. dy_pred/dz: Prediction (y_pred) with respect to z (sigmoid derivative)
dy_pred_dz = y_pred * (1 - y_pred)

# 3. dz/dw and dz/db: z with respect to w and b
dz_dw = x # dz/dw = x
dz_db = 1 # dz/db = 1 (bias contributes directly to z)

dL_dw = dloss_dy_pred * dy_pred_dz * dz_dw
dL_db = dloss_dy_pred * dy_pred_dz * dz_db

print(f"Manual Gradient of loss w.r.t weight (dw): {dL_dw}")
print(f"Manual Gradient of loss w.r.t bias (db): {dL_db}")

```

Manual Gradient of loss w.r.t weight (dw): 6.691762447357178

Manual Gradient of loss w.r.t bias (db): 0.998770534992218

But let's use our friend again.

```
x = torch.tensor(6.7)
y = torch.tensor(0.0)

w = torch.tensor(1.0, requires_grad=True)
b = torch.tensor(0.0, requires_grad=True)
w
b
```

tensor(0., requires_grad=True)

```
z = w*x + b
z
y_pred = torch.sigmoid(z)
y_pred
loss = binary_cross_entropy_loss(y_pred, y)
loss
```

tensor(6.7012, grad_fn=<NegBackward0>)

```
loss.backward()
```

```
print(w.grad)
print(b.grad)
```

tensor(6.6918)

tensor(0.9988)

Let's insert multiple values (or a vector).

```
x = torch.tensor([1.0, 2.0, 3.0], requires_grad=True)
x
```

tensor([1., 2., 3.], requires_grad=True)

```
y = (x**2).mean()
y
```

```
tensor(4.6667, grad_fn=<MeanBackward0>)
```

```
y.backward()
x.grad
```

```
tensor([0.6667, 1.3333, 2.0000])
```

If we rerun all these things, the values get updated. So, we need to stop this behavior. How to do it?

```
# clearing grad
x = torch.tensor(2.0, requires_grad=True)
x
```

```
tensor(2., requires_grad=True)
```

```
y = x ** 2
y
```

```
tensor(4., grad_fn=<PowBackward0>)
```

```
y.backward()
```

```
x.grad
```

```
tensor(4.)
```

```
x.grad.zero_()
```

```
tensor(0.)
```

Now, we don't see `requires_grad=True` part here. So, it is off. Another way:

```
# option 1 - requires_grad_(False)
# option 2 - detach()
# option 3 - torch.no_grad()

x = torch.tensor(2.0, requires_grad=True)
x
x.requires_grad_(False)
```

```
tensor(2.)
```

```
y = x ** 2
y
```

```
tensor(4.)
```

```
#not possible now
y.backward()
```

```
RuntimeError: element 0 of tensors does not require grad and does not have a grad_fn
```

```
x = torch.tensor(2.0, requires_grad=True)
x
```

```
tensor(2., requires_grad=True)
```

```
z = x.detach()
z
```

```
tensor(2.)
```

```
y = x ** 2
y
```

```
tensor(4., grad_fn=<PowBackward0>)
```

```
y1 = z ** 2
y1
```

```
tensor(4.)
```

```
y.backward() #possible
```

```
y1.backward() #not possible
```

RuntimeError: element 0 of tensors does not require grad and does not have a grad_fn

3 PyTorch Trining Pipeline

```
import numpy as np
import pandas as pd
import torch
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import StandardScaler
from sklearn.preprocessing import LabelEncoder
```

Load an example dataset

```
df = pd.read_csv('https://raw.githubusercontent.com/gscdit/Breast-Cancer-Detection/refs/heads/main/data.csv')
df.head()
```

	id	diagnosis	radius_mean	texture_mean	perimeter_mean	area_mean	smoothness_mean
0	842302	M	17.99	10.38	122.80	1001.0	0.11840
1	842517	M	20.57	17.77	132.90	1326.0	0.08474
2	84300903	M	19.69	21.25	130.00	1203.0	0.10960
3	84348301	M	11.42	20.38	77.58	386.1	0.14250
4	84358402	M	20.29	14.34	135.10	1297.0	0.10030

```
df.shape
```

```
(569, 33)
```



```
df.drop(columns=['id', 'Unnamed: 32'], inplace= True)
df.head()
```

	diagnosis	radius_mean	texture_mean	perimeter_mean	area_mean	smoothness_mean	compactness_mean
0	M	17.99	10.38	122.80	1001.0	0.11840	0.27760
1	M	20.57	17.77	132.90	1326.0	0.08474	0.07864
2	M	19.69	21.25	130.00	1203.0	0.10960	0.15990
3	M	11.42	20.38	77.58	386.1	0.14250	0.28390
4	M	20.29	14.34	135.10	1297.0	0.10030	0.13280

3.1 Train test split

```
X_train, X_test, y_train, y_test = train_test_split(df.iloc[:, 1:], df.iloc[:, 0], test_si
```

3.2 Scaling

```
scaler = StandardScaler()
X_train = scaler.fit_transform(X_train)
X_test = scaler.transform(X_test)
```

```
X_train
```

```
array([[ 0.87423809, -0.6502401 ,  1.00323086, ...,  2.1162347 ,
         1.87709932,  1.1619966 ],
       [ 1.62931794,  0.56235558,  1.56596832, ...,  1.01290696,
         0.26579515, -0.10780772],
       [-0.11928802, -0.83823943, -0.17235646, ..., -0.34403503,
        -0.60780351, -1.05676213],
       ...,
       [-1.10713684,  0.09940723, -1.10272169, ..., -1.40050913,
        -1.04136728, -0.93059742],
       [ 0.68121016,  0.22160679,  0.72802348, ...,  1.33785965,
         0.23991074,  0.57957243],
       [-0.7721766 , -0.13089195, -0.77288359, ..., -0.44681077,
         0.24961739, -0.90830107]], shape=(455, 30))
```

```
y_train
```

```
25      M
218     M
240     B
447     B
437     B
...
253     M
441     M
556     B
177     M
515     B
Name: diagnosis, Length: 455, dtype: object
```

3.3 Label Encoding

```
encoder = LabelEncoder()
y_train = encoder.fit_transform(y_train)
y_test = encoder.transform(y_test)
```

```
y_train
```

```
array([1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0, 1, 1, 0, 1, 0, 0, 0, 1, 0, 0, 0,
       1, 1, 1, 0, 1, 1, 1, 0, 0, 0, 1, 0, 0, 0, 1, 1, 0, 0, 0, 1, 0, 0,
       0, 0, 1, 1, 1, 0, 0, 1, 0, 1, 1, 0, 0, 1, 0, 1, 1, 0, 0, 1, 0, 0,
       1, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0,
       1, 0, 1, 0, 0, 1, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 1, 1,
       0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0, 0, 0, 0, 0,
       1, 0, 0, 0, 0, 0, 0, 1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 1, 1, 1, 0, 1,
       0, 1, 1, 1, 0, 1, 1, 0, 0, 1, 1, 0, 0, 0, 0, 1, 1, 0, 0, 0, 1, 0,
       1, 0, 0, 1, 0, 1, 0, 0, 0, 0, 1, 0, 1, 1, 0, 0, 1, 1, 0, 0, 0,
       1, 1, 0, 0, 0, 1, 0, 1, 1, 1, 0, 1, 0, 0, 1, 0, 1, 0, 0, 1, 1, 0,
       0, 0, 1, 0, 1, 0, 0, 0, 1, 0, 1, 1, 1, 0, 1, 0, 1, 0, 0, 0, 1, 0,
       1, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 0,
       1, 1, 0, 0, 0, 0, 0, 0, 1, 1, 0, 1, 1, 0, 1, 1, 1, 0, 0, 0, 0, 0,
       0, 0, 0, 0, 1, 1, 0, 1, 1, 1, 1, 0, 0, 0, 0, 0, 1, 0, 0, 0, 1, 0,
       0, 0, 1, 0, 0, 1, 0, 0, 1, 1, 0, 0, 0, 0, 0, 0, 1, 0, 1, 0, 0, 1,
       0, 0, 1, 0, 1, 1, 0, 0, 0, 1, 0, 1, 0, 0, 1, 0, 0, 0, 1, 1,
```

```

0, 0, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 1, 1, 1, 0, 1, 0, 1, 1, 1, 0, 0,
0, 0, 1, 1, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 1, 0, 0, 1, 1, 0, 0, 0,
0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0, 1, 0, 0, 1, 0, 0,
1, 1, 0, 1, 1, 1, 1, 0, 0, 0, 1, 1, 0, 1, 0, 1, 0])

```

3.4 Numpy arrays to PyTorch tensors

```

X_train_tensor = torch.from_numpy(X_train)
X_test_tensor = torch.from_numpy(X_test)
y_train_tensor = torch.from_numpy(y_train)
y_test_tensor = torch.from_numpy(y_test)

```

```

X_train_tensor.shape

```

```

torch.Size([455, 30])

```

```

y_train_tensor.shape

```

```

torch.Size([455])

```

3.5 Defining the model

```

class MySimpleNN():

    def __init__(self, X):

        self.weights = torch.rand(X.shape[1], 1, dtype=torch.float64, requires_grad=True)
        self.bias = torch.zeros(1, dtype=torch.float64, requires_grad=True)

    def forward(self, X):
        z = torch.matmul(X, self.weights) + self.bias
        y_pred = torch.sigmoid(z)
        return y_pred

    def loss_function(self, y_pred, y):
        # Clamp predictions to avoid log(0)
        epsilon = 1e-7

```

```

y_pred = torch.clamp(y_pred, epsilon, 1 - epsilon)

# Calculate loss
loss = -(y_train_tensor * torch.log(y_pred) + (1 - y_train_tensor) * torch.log(1 - y_p
return loss

```

3.6 Important Parameters

```

learning_rate = 0.1
epochs = 25

```

3.7 Training Pipeline

```

# create model
model = MySimpleNN(X_train_tensor)

# define loop
for epoch in range(epochs):

    # forward pass
    y_pred = model.forward(X_train_tensor)

    # loss calculate
    loss = model.loss_function(y_pred, y_train_tensor)

    # backward pass
    loss.backward()

    # parameters update
    with torch.no_grad():
        model.weights -= learning_rate * model.weights.grad
        model.bias -= learning_rate * model.bias.grad

    # zero gradients
    model.weights.grad.zero_()
    model.bias.grad.zero_()

    # print loss in each epoch

```

```
print(f'Epoch: {epoch + 1}, Loss: {loss.item()}')
```

```
Epoch: 1, Loss: 3.9923321747992766
Epoch: 2, Loss: 3.8881798898142037
Epoch: 3, Loss: 3.778019131131592
Epoch: 4, Loss: 3.6630349587498223
Epoch: 5, Loss: 3.542864019348222
Epoch: 6, Loss: 3.418939909722939
Epoch: 7, Loss: 3.290902304908333
Epoch: 8, Loss: 3.154437805410776
Epoch: 9, Loss: 3.0143711873815913
Epoch: 10, Loss: 2.8693998587846785
Epoch: 11, Loss: 2.7174019211869833
Epoch: 12, Loss: 2.561679877374027
Epoch: 13, Loss: 2.4012633520422026
Epoch: 14, Loss: 2.2396136923596317
Epoch: 15, Loss: 2.0829239582906456
Epoch: 16, Loss: 1.9288523091143333
Epoch: 17, Loss: 1.7781338382327319
Epoch: 18, Loss: 1.6353559567364262
Epoch: 19, Loss: 1.4931918438129925
Epoch: 20, Loss: 1.3583918721199355
Epoch: 21, Loss: 1.2387263149391872
Epoch: 22, Loss: 1.1354538818715603
Epoch: 23, Loss: 1.0492036135192386
Epoch: 24, Loss: 0.9797206643222062
Epoch: 25, Loss: 0.9257228510241755
```

```
model.bias
```

```
tensor([-0.0960], dtype=torch.float64, requires_grad=True)
```

```
model.weights
```

```
tensor([[ 0.2750],
        [ 0.0042],
        [ 0.4501],
        [ 0.3113],
        [-0.0137],
```

```

[-0.6316],
[-0.3353],
[ 0.0704],
[ 0.0496],
[ 0.6083],
[-0.0654],
[ 0.4576],
[ 0.1433],
[ 0.3090],
[ 0.0951],
[-0.0583],
[-0.3012],
[ 0.3431],
[ 0.7037],
[-0.0397],
[ 0.3829],
[ 0.2102],
[-0.5037],
[ 0.0383],
[ 0.2929],
[-0.5074],
[ 0.2906],
[-0.0590],
[ 0.0437],
[ 0.3636]], dtype=torch.float64, requires_grad=True)

```

3.8 Evaluation

```

# model evaluation
with torch.no_grad():
    y_pred = model.forward(X_test_tensor)
    y_pred = (y_pred > 0.9).float()
    accuracy = (y_pred == y_test_tensor).float().mean()
    print(f'Accuracy: {accuracy.item()}')

```

Accuracy: 0.5754078030586243

4 NN module

5 Dataset and DataLoader

6 ANN/MLP in PyTorch

We will use Fashion MNIST dataset for this purpose. We can find this dataset in Kaggle. It has 70,000 (28*28) fashion images. We will try to classify them using our ANN and improve our model. But we will use less images since we are using less local resource (CPU, not GPU).

Our ANN structure: 1 **input layer** with $28*28 = 784$ nodes. Then we will have 2 **hidden layers**. The first one will have 128 neurons and the second one will have 64 neurons. Then we will have 1 **output layer** having 10 neurons. The hidden layers will use ReLU and the last output layer will use softmax since it is a multi-class classification problems. Workflow: - DataLoader object - Training loop - Evaluation

```
import pandas as pd
from sklearn.model_selection import train_test_split
import torch
from torch.utils.data import Dataset, DataLoader
import torch.nn as nn
import torch.optim as optim
import matplotlib.pyplot as plt
```

Now, after loading the packages, we can use them. Let's make it reproducible using a seed.

```
torch.manual_seed(30)
```

<torch._C.Generator at 0x10fcc0330>

```
# Use Fashion-MNIST from torchvision and create a small CSV
import torchvision
import torchvision.transforms as transforms
import numpy as np

# Download Fashion-MNIST
transform = transforms.Compose([transforms.ToTensor()])
fmnist = torchvision.datasets.FashionMNIST(root='./data', train=True, download=True, trans

# Create a small subset (first 1000 samples)
```

```

n_samples = 1000
images_list = []
labels_list = []

for i in range(min(n_samples, len(fmnist))):
    image, label = fmnist[i]
    # Convert tensor to numpy and flatten
    image_flat = image.numpy().flatten()
    images_list.append(image_flat)
    labels_list.append(label)

# Create DataFrame
images_array = np.array(images_list)
labels_array = np.array(labels_list)

# Combine labels and images
data = np.column_stack([labels_array, images_array])
columns = ['label'] + [f'pixel{i}' for i in range(784)]
df = pd.DataFrame(data, columns=columns)

# Save to CSV for future use
df.to_csv('fmnist_small.csv', index=False)
print(f"Created fmnist_small.csv with {len(df)} samples")

df.head()

```

Created fmnist_small.csv with 1000 samples

	label	pixel0	pixel1	pixel2	pixel3	pixel4	pixel5	pixel6	pixel7	pixel8	...	pixel774	pixel775
0	9.0	0.0	0.0	0.0	0.0	0.0	0.000000	0.0	0.0	0.000000	...	0.000000	0.000000
1	0.0	0.0	0.0	0.0	0.0	0.0	0.003922	0.0	0.0	0.000000	...	0.466667	0.466667
2	0.0	0.0	0.0	0.0	0.0	0.0	0.000000	0.0	0.0	0.000000	...	0.000000	0.000000
3	3.0	0.0	0.0	0.0	0.0	0.0	0.000000	0.0	0.0	0.129412	...	0.000000	0.000000
4	0.0	0.0	0.0	0.0	0.0	0.0	0.000000	0.0	0.0	0.000000	...	0.000000	0.000000

Let's check some images.


```

# Create a 4x4 grid of images
fig, axes = plt.subplots(4, 4, figsize=(10, 10))
fig.suptitle("First 16 Images", fontsize=16)

# Plot the first 16 images from the dataset
for i, ax in enumerate(axes.flat):
    img = df.iloc[i, 1:].values.reshape(28, 28) # Reshape to 28x28
    ax.imshow(img) # Display in grayscale
    ax.axis('off') # Remove axis for a cleaner look
    ax.set_title(f"Label: {df.iloc[i, 0]}") # Show the label

plt.tight_layout(rect=[0, 0, 1, 0.96]) # Adjust layout to fit the title
plt.show()

```

First 16 Images

