



Exploring the EmoBone Dataset with Bi-Directional LSTM for Emotion Recognition via Bone Conducted Speech

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Presentation Outline

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Motivation

- ❖ Address **speech emotion recognition** issues in deep neural networks including degradation and information loss
- ❖ Utilize **bi-directional LSTM (BiLSTM)** to capture the temporal dynamics of emotional expression
- ❖ Provide a **novel bone-conducted** speech emotion identification system

Research Question

- ✓ How can a **BiLSTM network** enhance its performance in **emotion recognition** using **bone-conducted speech?**

Objective

- ❑ To develop and optimize a BiLSTM based model
- ❑ To evaluate and compare the performance of the model
- ❑ To attain **state-of-the-art EmoBone dataset** performance

Introduction

❖ Speech:

- Speech is a primary mode of human communication
- It conveys not just information but also emotions
- Accurately recognizing emotions in speech is crucial for various applications



Figure 1: Speech delivery



Figure 2: Speech recognition

❖ Speech Recognition:

- Computers can recognize our words and turn them into text.
- Speech recognition analyzes features like pitch, sound waves, and pronunciation
- Voice assistants (e.g., Siri, Alexa, Google Assistant)

Introduction(Cont.)

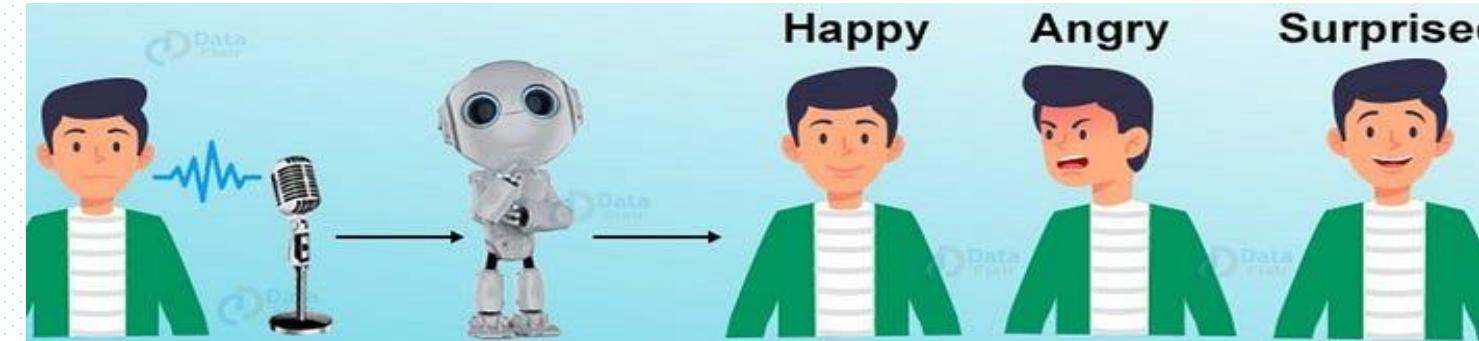


Figure 3: Speech emotion recognition

❖ Speech Emotion Recognition (SER):

- SER aims to automatically recognize emotions from spoken language.
- SER analyzes features like tone, pitch, and energy to identify emotions
- Emotion recognition is important for understanding human behavior
- It can be used to improve social interactions, human-computer interaction (HCI), and affective computing
- SER has applications in diverse areas, such as call centers, in-vehicle services, and medical services etc.

Introduction(Cont.)

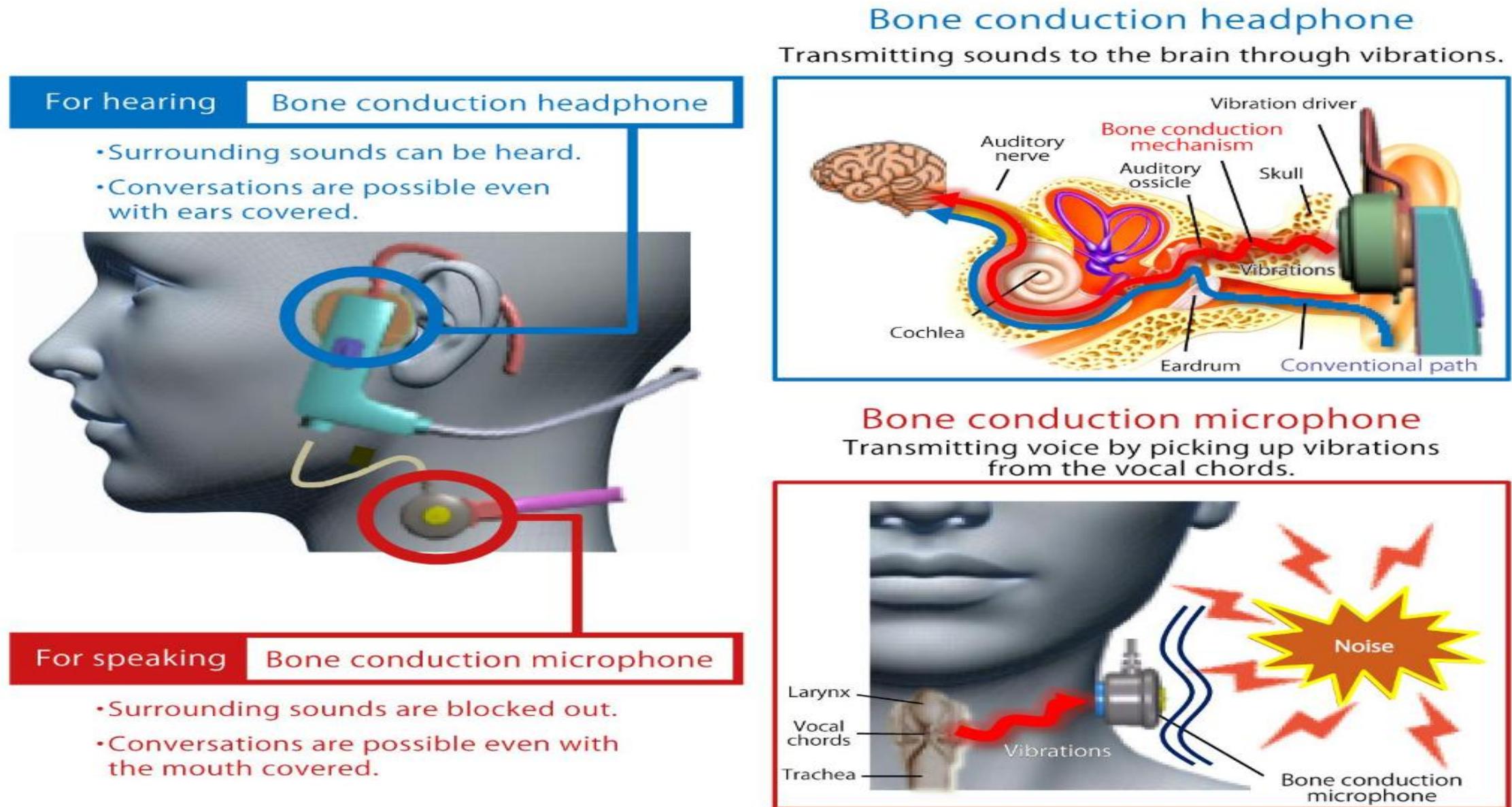


Figure 4: Bone conduction technology

Introduction(Cont.)

Probable application areas of BC speech emotion recognition system

❖ Human Computer Interaction :

- Smartphones and wearables devices
- Virtual assistants and chatbots
- Biometric authentication

❖ Healthcare and Mental Health:

- Mental health monitoring
- Telehealth and remote monitoring
- Speech therapy and language learning

❖ Education and Learning:

- Personalized learning environments
- Educational games and applications
- Sports training and performance analysis

❖ Security and Law Enforcement:

- Stress detection in high-pressure situations
- Passenger screening at airports or borders
- Lie detection and deception analysis

❖ Customer Service and Marketing:

- Empathy detection in call centers
- Targeted marketing and advertising

Dataset Preparation



Figure 5: Emotion categories
Emotion Categories

- ✓ Happy
- ✓ Angry
- ✓ Sad
- ✓ Calm
- ✓ Disgust
- ✓ Neutral
- ✓ Fear
- ✓ Surprise

Dataset Preparation(Cont.)

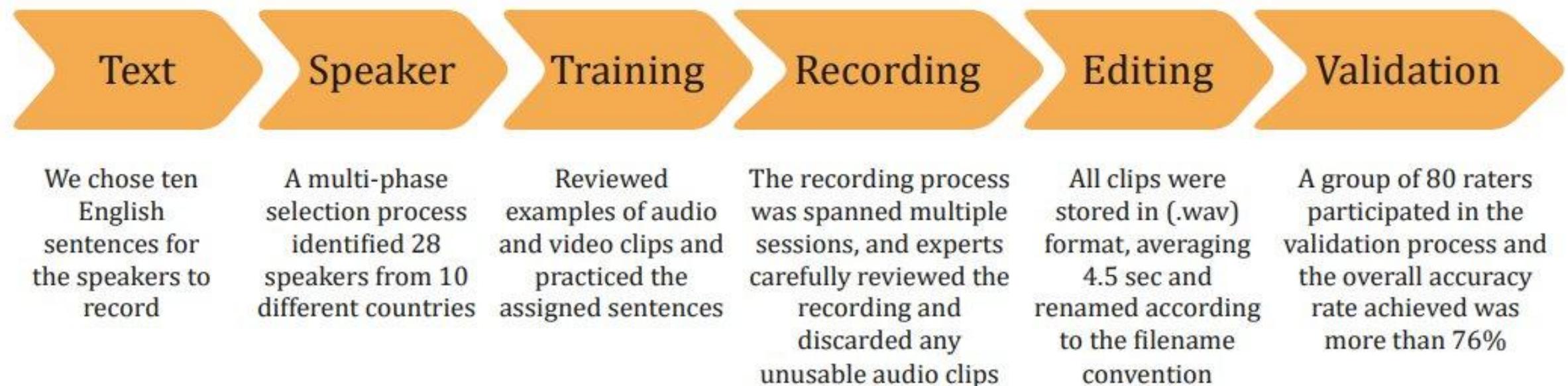


Figure 6: Flowchart for dataset preparation

Table 1: Sentences used for dataset

No	Sentences
1	We have to cancel our plans for tonight.
2	Argentina won the FIFA World Cup in Qatar.
3	Life is too short to waste time on regrets.
4	It is very cold outside today in Saitama.
5	Do not go outside at night.
6	Students are gossiping in the class.
7	Never underestimate the power of a positive attitude.
8	He loves his family very much.
9	The cat chases the mouse around the house.
10	They are planning to go to Bangladesh.

Dataset Preparation(Cont.)

Table 2: Dataset summary

Parameters	Types/Value
Year of production	2023
Language	English
Dataset type	Acted
File type	Audio only
Sampling rate	48KHz
Speakers number	28
Emotions	7
Sentences	10
Number of audio clips	15680
Average duration	4.5 sec
Software	Ocenaudio
Dataset duration	70560 sec=19 hours 36 min
Validators	80
Recognition rate	76.49%

Table 3: Speaker number and language status by country

Country	Speaker	English language status	Age groups
Japan	3	Officially recognized	30-40
China	2	Officially recognized	25-30
Bangladesh	13	Officially recognized	30-42
Myanmar	3	Officially recognized	25-35
Sri Lanka	2	Officially recognized	30-35
Nigeria	1	Official	30-35
Nepal	1	Officially recognized	30-35
Malaysia	1	Officially recognized	25-30
Afghanistan	1	Officially recognized	25-30
Pakistan	1	Official	30-35

Dataset Evaluation

- It examined how well-untrained listeners identified emotional content in speech
- Resource limits, student workload, and finding female raters were challenges
- Collaboration with a Bangladeshi university provided access to a larger pool of raters
- 80 raters, 40 males and 40 females, assessed two sets of recordings
- The evaluation focused solely on the acoustic information
- 40 audio sets were carefully picked out, each consisting of 392 files
- Participants chose one emotion to match an audio sample

Reliability of Evaluation

- The evaluation process was conducted in a controlled classroom environment
- User login and activation-deactivation sessions were implemented for data security
- Raters were required to register and verify their details
- After registration, raters could access designated audio files
- Audio tracks were shuffled before playback to prevent predictability
- The submit button remained inactive until the user had fully experienced the audio
- Raters were allowed a 15-minute break after each 45-minute session
- The administrator prevented raters from retaking the experiment

Methodology

□ Data Collection and Preprocessing:

- Utilized the EmoBone dataset, processed using **Python's torchaudio library**, resampled, and transformed into feature representations using MFCC

□ Model Architecture Design:

- **BiLSTM model:** developed with bidirectional LSTM layers and a fully connected layer, and train it for emotion classification using PyTorch with the Adam optimizer over 100 epochs

□ Training Process:

- trained using the same dataset, minimizing cross-entropy loss, and adjusting the learning rate to prevent overfitting and improve generalization performance

□ Evaluation Measures:

- Assess model performance with accuracy, confusion matrices, and classification reports.

Results

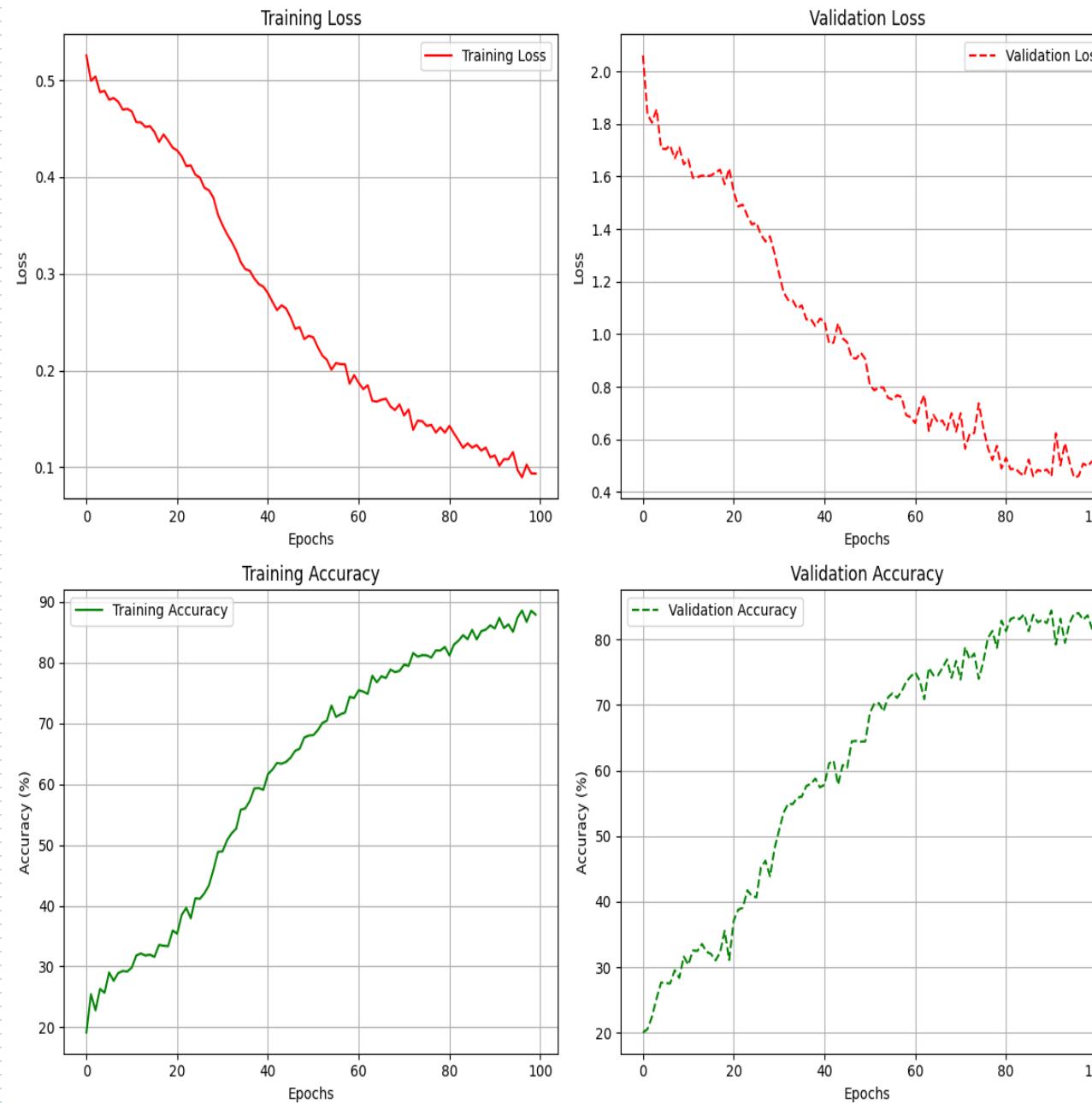


Figure 7: Training and Validation Loss and Accuracy over 100 epochs

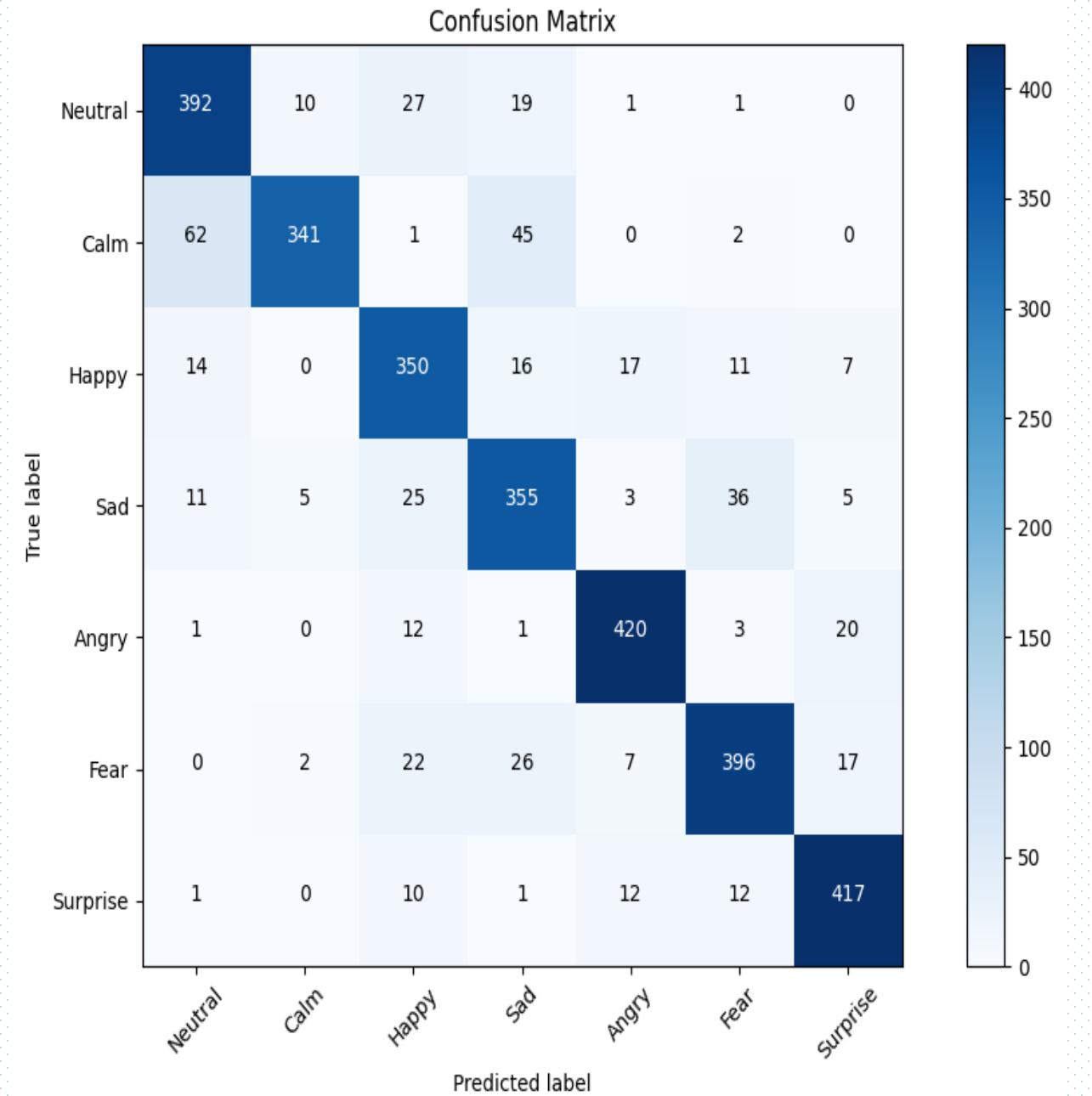


Figure 8: Confusion matrix using BLSTM

Results (Cont.)

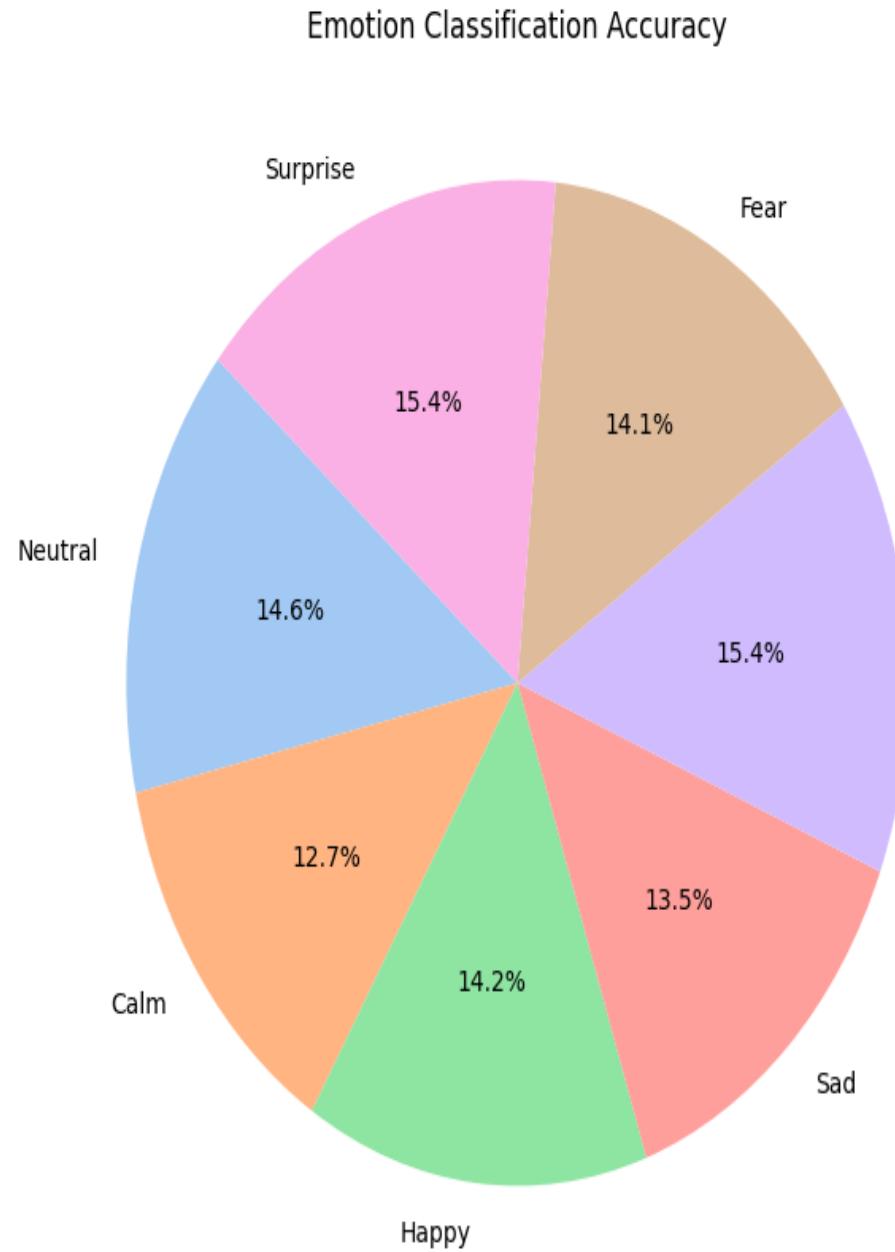


Figure 9: Emotion wise pie chart

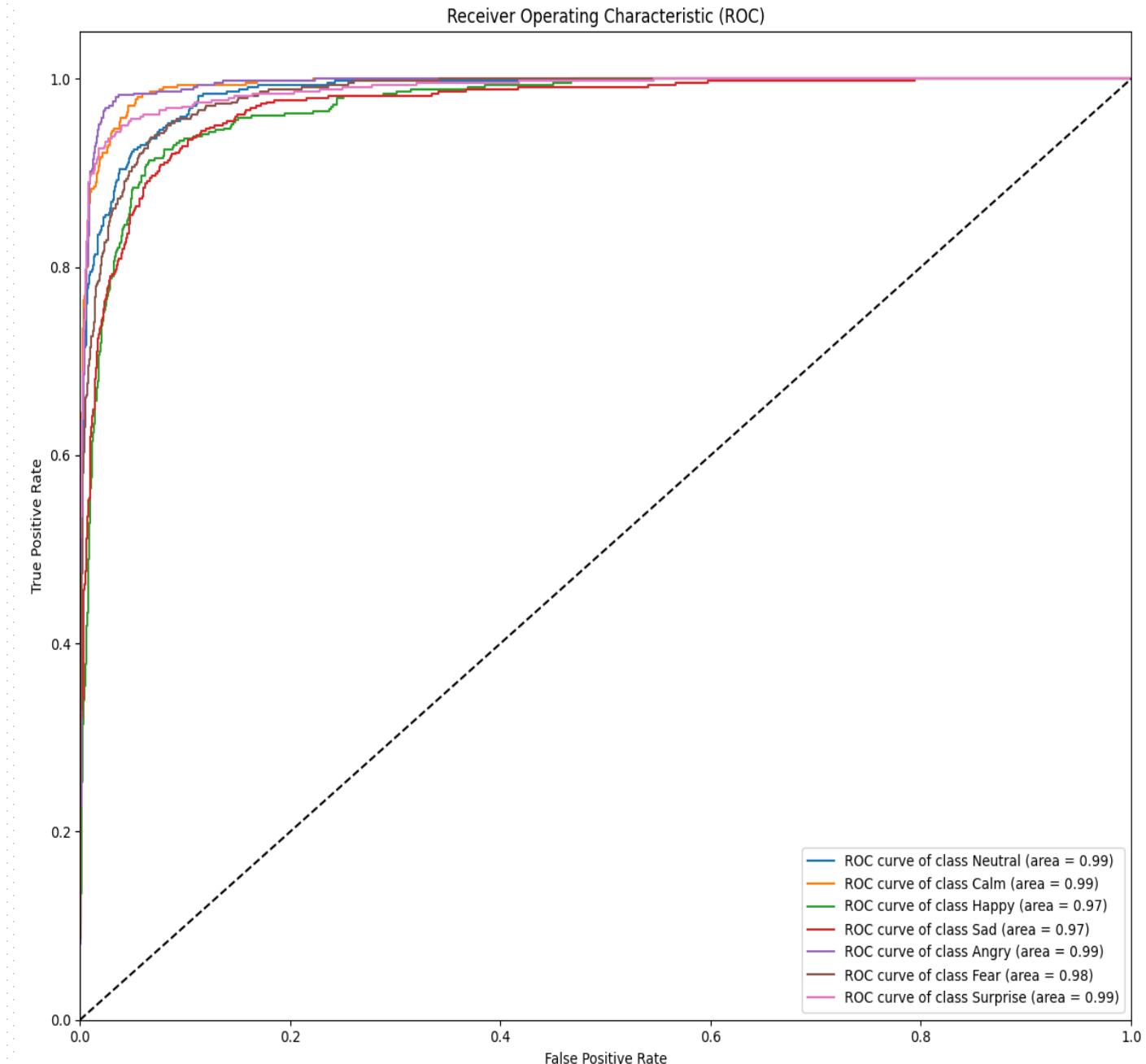


Figure 10: Receiver operating curve

Results(Cont.)

Classification Report Metrics

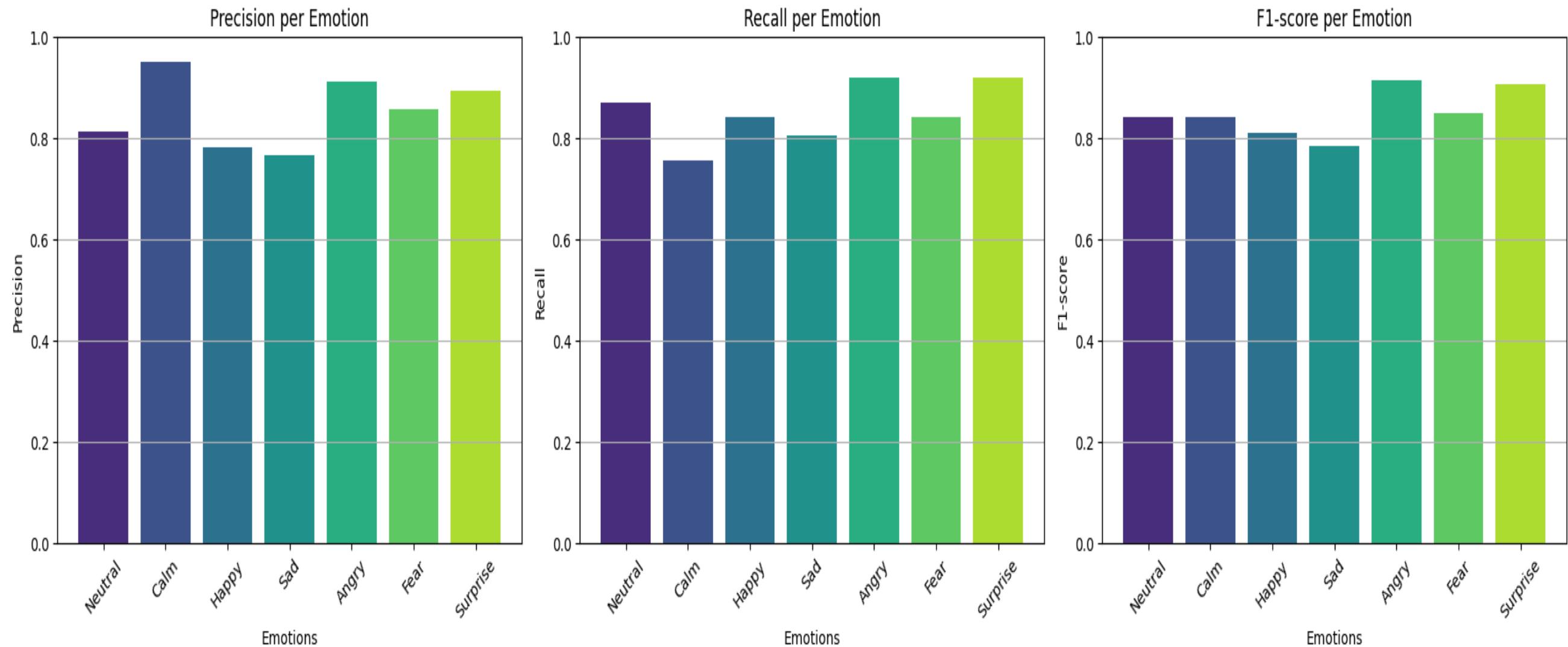
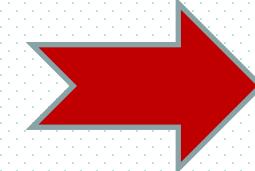


Figure 11: Classification accuracy

Discussion

Table 4: Comparison of accuracy across different studies



Work	Dataset	Accuracy
Proposed model (BiLSTM)	EmoBone	85.17%
Zhao et al. (2019) [1]	IEMOCAP	69%
Mustaqueem and Kwon (2020) [2]	IEMOCAP	81.75%
Mustaqueem and Kwon (2020) [2]	RAVDESS	79.5%
Chen et al. (2018) [3]	Emo-DB	82.82%
Chen et al. (2018) [3]	IEMOCAP	64.74%
Etienne et al. (2018) [4]	IEMOCAP	64.5%
Zhao et al. (2018) [5]	IEMOCAP	68%
Satt et al. (2017) [6]	IEMOCAP	66%
Badshah et al. (2017) [7]	Emo-DB	56%
Hosain et al. (2023) [8]	Synthetic BC speech data	72.50%

Discussion(Cont.)

❖ **Balanced dataset impact:**

- ✓ Distribution of seven emotion classes enables unbiased model training and provides a robust foundation for performance evaluation

❖ **BiLSTM model performance:**

- ✓ Effectively learns with steady loss reduction and accuracy gains, but struggles to distinguish between similar emotions like calm and neutral

❖ **Confusion matrix analysis:**

- ✓ Show that the prominent diagonal elements and improved performance across all emotion classes

❖ **Overall Accuracy Enhancement:**

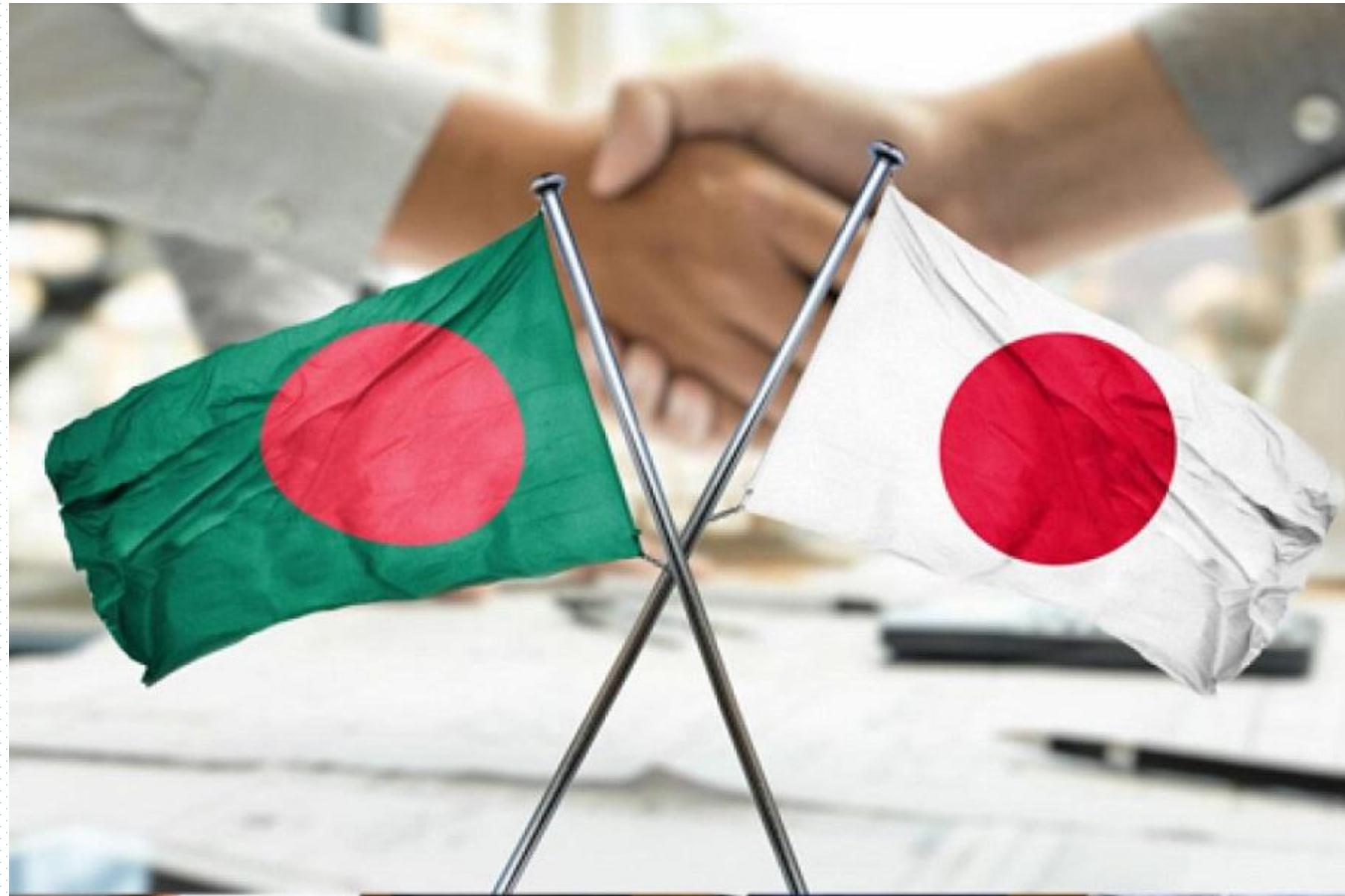
- ✓ Achieves a notable accuracy of 85.17%, surpassing the baseline of 72.50%, highlighting the BLSTM effectiveness in improving emotion recognition from bone-conducted speech

Conclusion

- **Achievements:** State-of-the-art accuracy of 85.17% using the EmoBone dataset.
- Demonstrated the effectiveness of BiLSTM techniques.
- **Significance:** Improved emotion classification for BC speech.
- Addressed key challenges such as information loss and degradation.
- **Future Scope:** Incorporate transfer learning and multi-modal fusion for further performance improvement.

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