# Divide Intervals Into Minimum Number Of Groups

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	LeetCode
<b>↔</b> difficulty	Medium
# Serial	2406
<sub>≔</sub> tags	2 Pointers Array
👧 language	C++
solved on	@12/10/2024
⊘ link	<pre>https://leetcode.com/problems/divide-intervals-into-minimum-number-of- groups/description/</pre>
Completion	

## Intuition

The problem can be thought of as tracking the number of overlapping intervals. Each interval starts and ends at specific points, and our goal is to find the maximum number of intervals that are active at any point in time.

## **Approach**

We use a sweep line technique by marking the start and end points of each interval in a time array. For each interval, we increment the start point and decrement the point just after the end of the interval. Then, we perform a cumulative sum across the time array to track how many intervals are active at each point. The maximum value in this cumulative sum will give us the answer, i.e., the maximum number of overlapping intervals at any time.

# Complexity

### Time Complexity:

- O(n): We iterate over the list of intervals once to mark the start and end points.
- O(m): We perform a cumulative sum over the time array of size m, where m is a constant (since we assume the range is bounded by 1,000,001).
- Overall: O(n + m), where n is the number of intervals and m is the size of the time array (which is constant in this case).

#### **Space Complexity:**

- O(m): We use a time array of size m = 1,000,002.
- **0(1)**: Additional space for a few integer variables.
- Overall: O(m), where m = 1,000,002 is the size of the time array.

### Code

```
class Solution {
public:
    int minGroups(vector<vector<int>>& intervals) {
        vector<int> time(1000002, 0);
        for (auto& interval : intervals) {
            time[interval[0]]++;
            time[interval[1] + 1]--;
        }
        int maxGrp = 0, currGrp = 0;
        for (int i = 0; i < time.size(); i++) {</pre>
            currGrp += time[i];
            maxGrp = max(maxGrp, currGrp);
        }
        return maxGrp;
   }
};
```