



MOHAMED ERZIKI

UNITY DEVELOPER

ABOUT ME

Unity Developer with over 4+ years of experience in writing clean code. I was built games and apps VR also AR, skills including Innovation, interaction, 3D, motion, visual, and prototyping work. Excellent reputation for resolving problems, improving satisfaction, and driving overall operational improvements. I have a passion to learn everything new in the industry of games and VR/AR.

CONTACT

Address:

BenGuerir City, Morocco

Phone:

+ 212644215984

Email:

mderziki@gmail.com

Linkedin:

linkedin.com/in/mohamederziki

HOBBIES



Music



Swimming



Cycling



Photography

EXPERIENCE

— UNITY VR DEVELOPER : VEEZEN - INTERNSHIP

Jan 2022 - Apr 2022

Build Voice Bot for medical health application with virtual reality and artificial intelligence.

— EON REALITY : THEORETICAL AND PRACTICAL TRAINING

Oct 2021 - Apr 2022

Modeling, Texturing, Rigging, and Animation of the assets for AR and VR applications, Interactive application development basic and advance.

— UNITY AR DEVELOPER - FREELANCE

Apr 2022 - Present

I built this project application AR for education to teach kids alphabet English with interactive objects.

— UNITY VR DEVELOPER

Mar 2022 - May 2022

I built the application Fire fighting's VR to train employees in many scenarios and avoid many accidents in real life.

— UNITY GAME DEVELOPER - FREELANCE

May 2018 - Present

Build indie and hyper-casual games 3d for clients develop games from sketch to design levels and scripting.

EDUCATION

— MAKING YOUR FIRST VIRTUAL REALITY GAME

University of London, Coursera

— BUILDING INTERACTIVE 3D CHARACTERS AND SOCIAL VR

University of London, Coursera

— 3D INTERACTION DESIGN IN VIRTUAL REALITY

University of London, Coursera

— 3D MODELS FOR VIRTUAL REALITY

University of London, Coursera

— INTRODUCTION TO VIRTUAL REALITY

University of London, Coursera

— AUGMENTED REALITY & VIRTUAL REALITY

Moroccan Digital University, UM6P

— AUGMENTED REALITY & VIRTUAL REALITY LEVEL

Mohammed VI Polytechnic University, BenGuerir

— SCIENTIFIC STEM HIGH SCHOOL

Essalam High School, BenGuerir

SKILLS

— **PROGRAMMING LANGUAGES:** C#, Kotlin, Java, XCode, Python, HTML/CSS, JavaScript, SQL Programming, JSON, .NET, XML.

— **GRAPHICS:** Shaders, URP, HDRP, SRP, 3D Math, Linear Algebra, Visual effects, Normal Mapping, Particle systems.

— **IDES:** Visual Studio, Eclipse, Android Studio, Mono Develop

— **VERSION CONTROL:** Unity Collaborate, Git, Perforce.

— **SOFTWARE/TOOLS:** Unity3D, 3Ds Max, Maya, Blender, Vuforia, AR Core, AR Kit, Unity Bundle, Unity assets, SQL, Android Studio.