

Exercices de programmation en C

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8 mars 2023

On tient à préciser et même à jurer que ceci est le fruit de notre travail.

Nous n'avons copier le travail de personnes, ni aller sur chatGPT.
Merci de nous croire.

Exercice1 :

Écrire la fonction `int count_matches(char* c, char* strs[], int s);` `char * strs[] = "rainbow", "sunshine", "bowtie", "cow", "ow", "happy";` `count_matches("ow", strs, 6)` renvoie 4.

Le code se trouve ci-dessous ainsi qu'une capture permettant de l'illustrer :

```
#include <stdio.h>

int count_matches(char* c, char* strs[], int s) {
    int count = 0;
    int len_c = 0;
    while (c[len_c] != '\0') {
        len_c++;
    }
    for (int i = 0; i < s; i++) {
        int len_s = 0;
        while (strs[i][len_s] != '\0') {
            len_s++;
        }
        if (len_s >= len_c) {
            count++;
        }
    }
    return count;
}
```

Exercice1 :

```
int j = 0;
while (j <= len_s - len_c) {
    int k = 0;
    while (k < len_c && strs[i][j + k] == c[k]) {
        k++;
    }
    if (k == len_c) {
        count++;
        break;
    }
    j++;
}
}
return count;
}

int main(){

//-----TEST-----
char * strs[] = {"rainbow", "sunshine", "bowtie", "cow", "ow", "happy"};
char * tab1[] = {"", "a", "aa", "aaa", "aaaa"};
char * tab2[] = {};
char * tab3[] = {""};
printf("count_matches('ow',_strs,_6)_----->_u%d\n\n", count_matches("ow", strs, 6))
printf("count_matches('aa',_tab1,_5)_----->_u%d\n\n", count_matches("aa", tab1, 5))
printf("count_matches('a',_tab1,_5)_----->_u%d\n\n", count_matches("a", tab1, 5));
printf("count_matches('',_tab1,_5)_----->_u%d\n\n", count_matches("", tab1, 5));
printf("count_matches('',_tab2,_0)_----->_u%d\n\n", count_matches("", tab2, 0));
printf("count_matches('',_tab3,_1)_----->_u%d\n\n", count_matches("", tab3, 1));
return 0;
}
```

Exercice1 (image)

```
D:\DIC1\Semestre1\LangageC\M.TOURE\TP_char\rapport\Exercice>exercice1
count_matches('ow', str1, 6) -----> 4

count_matches('aa', tab1, 5) -----> 3

count_matches('a', tab1, 5) -----> 4

count_matches(' ', tab1, 5) -----> 5

count_matches(' ', tab2, 0) -----> 0

count_matches(' ', tab3, 1) -----> 1
```

Exercice2 :

Écrire la fonction qui accepte deux strings comme `char*` et qui renvoie le nombre de caractères sur lesquels les deux chaînes coïncident. Par exemple : `overlap("hello", "lol")` renvoie 2. Le code se trouve ci-dessous ainsi qu'une capture permettant de l'illustrer :

```
#include <stdio.h>

int nombre_De_char(char *c) {
    int len_c = 0;
    while (c[len_c] != '\0') {
        len_c++;
    }
    return len_c;
}

int overlap(char *char1, char *char2) {
    int count = 0;

    for (int i = 0; i < nombre_De_char(char1); i++) {
```

Exercise2 :

```
    for (int j = 0; j < nombre_De_char(char2); j++) {
        if (char1[i] == char2[j]) {
            count++;
            i++;
        }
    }
}
return count;
}

int main() {
    // printf("%d\n", nombre_De_char("issakha"));
    printf("%d\n", overlap("hello", "lol"));
    printf("%d\n", overlap("hello", "Michel"));
    printf("%d\n", overlap("hello", "CS107"));
    printf("%d\n", overlap("hello", "ell"));
    printf("%d\n", overlap("ell", "hello"));
    printf("%d\n", overlap("lo", "hello"));
    printf("%d\n", overlap("he", "hello"));
    printf("%d\n", overlap("hello", "lo"));
    printf("%d\n", overlap("hello", "he"));
    printf("%d\n", overlap("hello", "o"));
    printf("%d\n", overlap("hello", "h"));
    printf("%d\n", overlap("o", "hello"));
    printf("%d\n", overlap("h", "hello"));
    printf("%d\n", overlap("", "cat"));
    printf("%d\n", overlap("cat", "cat"));
    printf("%d\n", overlap("a", "a"));
    printf("%d\n", overlap("", "a"));
    printf("%d\n", overlap("a", ""));
    printf("%d\n", overlap("", ""));
    return 0;
}
```

Exercice2 (image)

```
D:\DIC1\Semestre1\LangageC\M.TOURE\TP_char\rapport\Exercice>exercice2
2
3
0
3
3
2
2
2
2
1
1
1
1
0
7
1
0
0
0
```


Fin

Fin