PS1 Gamejam

Haunted

<https://www.youtube.com/watch?v=yIkDdE-utjA>

Maybe a simple 3D 1 level explore tight space , run away from and escape

So enemy could catch up to you

Maybe set in sewer so could have water audio and ps1 graphic water

Anyway maybe that kinda vibe, does not need complex mechanics , just if it catches up you die and have to re start, could go for a best time?

Assets