

## University of Plymouth Transcript of Results

Date: 24 Jun 2025  
 Date of Birth: 10 August 2003  
 Student reference Number: 10779528  
 HESA Reference: 22100078013173164  
 Enrolment Status: C/ Completed  
 Name: Morgan Tomos Hodge  
 Institution responsible for programme delivery: University of Plymouth  
 Language(s) of Instruction/Assessment: English

### BSc (Hons) Computer Science (Games Development) Stage 4 - 2024/2025

Credit achieved in this academic year: 120

Awarded: First Class Honours

Programme Aggregate Final Mark: 67.13

Progression:

Module Code	Module Title	Credit	Level	Mark %	Att	Result	Mod Decn	Mod Grd
COMP3000	Computing Project	40	6	62.80	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>63.13</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Project Report</i>	<i>Confirmed</i>		<i>63.13</i>	<i>1</i>		<i>1.00</i>	
	<i>Practical</i>	<i>Confirmed</i>		<i>61.50</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
COMP3013	Team Enterprise	20	6	76.30	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>76.30</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Set exercises</i>	<i>Confirmed</i>		<i>70.00</i>	<i>1</i>		<i>0.30</i>	
	<i>Project</i>	<i>Confirmed</i>		<i>79.00</i>	<i>1</i>		<i>0.70</i>	
COMP3014	Industry Engagement	20	6	84.30	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>84.30</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Set exercises</i>	<i>Confirmed</i>		<i>78.00</i>	<i>1</i>		<i>0.30</i>	
	<i>Report</i>	<i>Confirmed</i>		<i>87.00</i>	<i>1</i>		<i>0.70</i>	
COMP3015	Games Graphics Pipelines	20	6	64.65	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>64.65</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>C1 Project</i>	<i>Confirmed</i>		<i>68.50</i>	<i>1</i>		<i>0.30</i>	
	<i>C2 Project</i>	<i>Confirmed</i>		<i>63.00</i>	<i>1</i>		<i>0.70</i>	
COMP3016	Immersive Game Technologies	20	6	71.10	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>71.10</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>C1 Project</i>	<i>Confirmed</i>		<i>62.00</i>	<i>1</i>		<i>0.30</i>	
	<i>C2 Project</i>	<i>Confirmed</i>		<i>75.00</i>	<i>1</i>		<i>0.70</i>	



BSc (Hons) Computer Science (Games Development) Stage 2 - 2023/2024

Credit achieved in this academic year: 120

Progression: A1/ May progress, module results and any credit awarded are as indicated on the transcript.

Module Code	Module Title	Credit	Level	Mark %	Att	Result	Mod Decn	Mod Grd
BPIE211	Stage 2 Computing Placement Preparation	0	5	AA	1	A		
COMP2000	Software Engineering 2	20	5	60.70	1	A		
	Coursework	Confirmed		60.70				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	Set exercises	Confirmed		50.00	1		0.30	
COMP2001	Information Management & Retrieval	20	5	50.50	1	A		
	Coursework	Confirmed		50.50				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	Set exercises	Confirmed		40.00	1		0.30	
COMP2002	Artificial Intelligence	20	5	91.11	1	A		
	Coursework	Confirmed		91.11				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	Set exercises	Confirmed		81.90	1		0.30	
COMP2003	Computing Group Project	40	5	63.69	1	A		
	Coursework	Confirmed		61.52				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	Interim Portfolio	Confirmed		52.50	1		0.30	
COMP2007	Game Development	20	5	61.73	1	A		
	Coursework	Confirmed		61.73				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	Set Exercises	Confirmed		71.60	1		0.30	
	Report	Confirmed		57.50	1		0.70	

**BSc (Hons) Computer Science (Games Development) Stage 1 - 2022/2023**

Credit achieved in this academic year: 120

Progression: A1/ May progress, module results and any credit awarded are as indicated on the transcript.

Module Code	Module Title	Credit	Level	Mark %	Att	Result	Mod Decn	Mod Grd
BPIE111	Stage 1 Computing Placement Preparation	0	4		1	A		
COMP1000	Software Engineering 1	20	4	46.10	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>46.10</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Set exercises</i>	<i>Confirmed</i>		<i>30.00</i>	<i>1</i>		<i>0.30</i>	
	<i>Report</i>	<i>Confirmed</i>		<i>53.00</i>	<i>1</i>		<i>0.70</i>	
COMP1001	Computer Systems	20	4	50.40	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>50.40</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Set exercises</i>	<i>Confirmed</i>		<i>63.00</i>	<i>1</i>		<i>0.30</i>	
	<i>Report</i>	<i>Confirmed</i>		<i>45.00</i>	<i>1</i>		<i>0.70</i>	
COMP1002	Cyber Security & Networks	20	4	60.30	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>60.30</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Set exercises</i>	<i>Confirmed</i>		<i>61.00</i>	<i>1</i>		<i>0.30</i>	
	<i>Report</i>	<i>Confirmed</i>		<i>60.00</i>	<i>1</i>		<i>0.70</i>	
COMP1003	Algorithms, Data Structures and Mathematics	20	4	33.79	1	A	CP	
	<i>Coursework</i>	<i>Confirmed</i>		<i>33.79</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Set exercises</i>	<i>Confirmed</i>		<i>38.75</i>	<i>1</i>		<i>0.30</i>	
	<i>Report</i>	<i>Confirmed</i>		<i>31.67</i>	<i>1</i>		<i>0.70</i>	
COMP1004	Computing Practice	40	4	51.83	1	A		
	<i>Coursework</i>	<i>Confirmed</i>		<i>50.50</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Interim Portfolio</i>	<i>Confirmed</i>		<i>40.00</i>	<i>1</i>		<i>0.30</i>	
	<i>Final Portfolio</i>	<i>Confirmed</i>		<i>55.00</i>	<i>1</i>		<i>0.70</i>	
	<i>Practical</i>	<i>Confirmed</i>		<i>57.15</i>				
	Assignment	Marking Status		Mark %	Att	Result	Weighting	
	<i>Interim Demonstration</i>	<i>Confirmed</i>		<i>40.00</i>	<i>1</i>		<i>0.30</i>	
	<i>Final Demonstration</i>	<i>Confirmed</i>		<i>64.50</i>	<i>1</i>		<i>0.70</i>	