Set of activities to work through during your own time.

1. Produce a storyboard for buying a flight ticket using an online service.

2. Design a paper-based prototype for an online mobile-based shopping site – 2- 4 interfaces.

3. Produce a scenario to depict the context of use (i.e. how the system is going to be used) of a mobile application prototype that is used to manage online banking services (Admin and a client side).

4. Produce a scenario to show the process of buying a new house.

5. Analyse the previous scenario that you created to identify the main users' requirements (4-6)