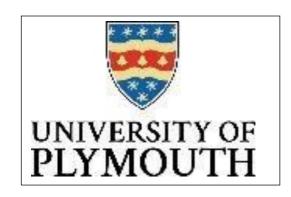
COMP2000: Software engineering 2

Activity: Interaction design and usability



Set of activities to work through during your own time.

- 1. Produce a storyboard for buying a cinema ticket using an online service.
- 2. Design a paper-based prototype for the previous storyboard 2- 3 interfaces. Consider the design and usability principles.
- 3. Develop the UIs of the previous design using Android studio and Java.