



# COMP2007 - Game Development

#### Useful links

## **Brainstorming tools**

- Miro
- Google drive
- OneDrive
- OneNote
- Ludo Al

### Mind maps

- Mind Meister
- MindMup
- XMind

#### Flow charts

- Diagrams.net
- Twine
- Google slides for menus/gui
- Modelio
- Star UML
- Articy Draft
- Google Jam board
- Lospec Colour palettes
- Donjon RPG generator tools

### Other links

The Game design forum - books



