

GoldenEye

GoldenEye is a python-based HTTP Denial-of-Service (DoS) testing tool used to simulate web server overload conditions by generating large volumes of HTTP requests (<https://github.com/jseidl/GoldenEye>).

Designed to test how web servers respond to high traffic loads by:

- Opening multiple HTTP connections
- Sending concurrent requests
- Maintaining persistent sessions

So, what's the use?

- Simulates an HTTP flooding attack

!!Limitations!!

- Can crash poorly configured servers
- Exhaust Apache/Ngnix worker pools
- Trigger auto-scaling events
- Cause service downtime

Some quick admin notes:

Now, I have a local network setup with an ubuntu server.

The environment was deployed within the VirtualBox using an isolated Internal Network. This configuration ensured that all testing activity was confined to a closed Layer 2 broadcast domain and did not impact external systems or production networks.

The network used the 192.168.1.0/24 private address space (RFC 1918), with pfSense acting as the default gateway (192.168.1.1). Two Kali Linux machines were deployed, one configured as the testing host and the other for auxiliary analysis. An Ubuntu Server VM hosting Apache (**192.168.1.50**) functioned as the target web server.

The Apache web server was intentionally deployed within a controlled lab environment for the purpose of observing server behavior under high-volume HTTP request conditions. The server was not connected to any external network and did not host production data, ensuring compliance with ethical testing principles ([PTES](#)). This configuration prevents traffic from reaching the host operating system or external networks, thereby mitigating the risk of unintended service disruption.

The target URL specified for testing was the internal Apache server hosted on 192.168.1.50 within the isolated LABNET network. This server was intentionally deployed as a controlled target and contained no production data.

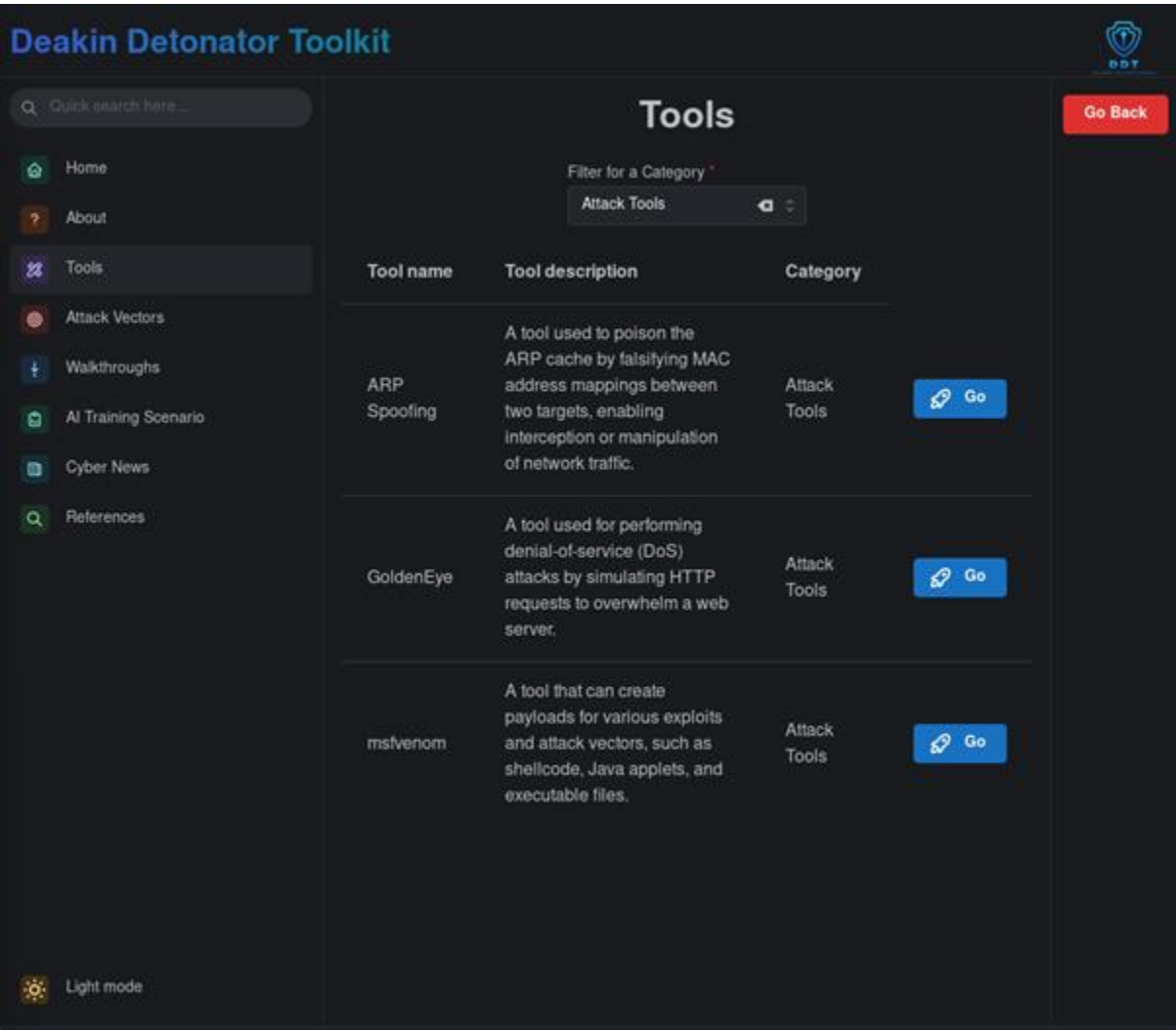
The GoldenEye configuration required several key fields to be defined:

- The **URL of Target** specifies the web server address that will receive the generated HTTP traffic.
- The **User-Agent list** field allows custom HTTP header identifiers to be supplied; if left blank, the tool automatically uses its default embedded User-Agent string.
- The **Number of Concurrent Workers** determines how many parallel threads generate HTTP requests, effectively simulating multiple clients.
- The **Number of Concurrent Sockets** controls how many simultaneous TCP connections each worker maintains, influencing connection concurrency.
- The **HTTP Method (GET/POST)** defines the type of request sent to the server, affecting how the application processes incoming traffic.
- Finally, the **Verify SSL Certificate** option determines whether TLS certificates are validated when targeting HTTPS services; this setting is not applicable when testing over HTTP.

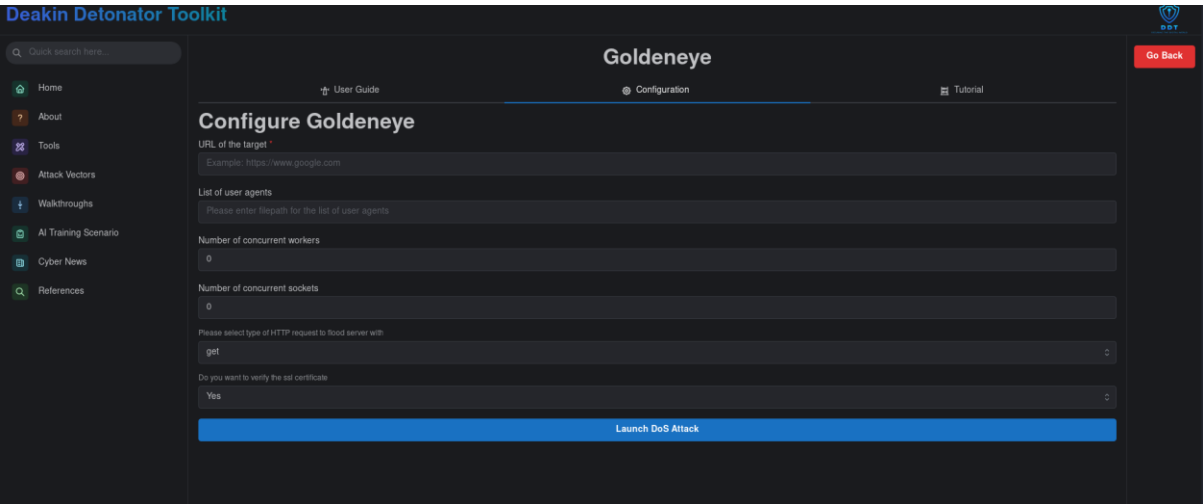
The How:

Step 1: Navigate to the tools, go to GoldenEye and select





Step 2: Fill out the fields:



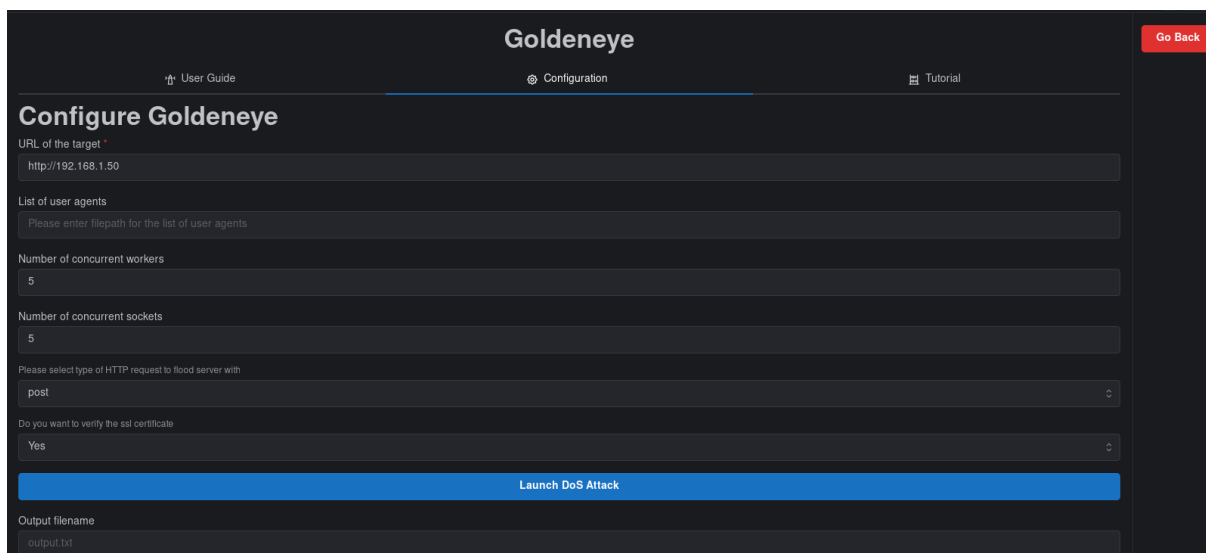
The **User-Agent parameter** was intentionally left blank, allowing GoldenEye to utilise its default embedded User-Agent header. This ensured consistent request formatting and eliminated potential parsing errors associated with externally supplied header lists.

However, if you have any customization or requirements, you can always create a file with a list of agents and enter that file path into the field to be used.

Testing was conducted incrementally, beginning with **5 concurrent workers and 5 sockets** to establish baseline server behavior. You can increase the load to 30 workers and 20 sockets while monitoring CPU utilization, memory consumption, and active TCP connections, however for the purpose of this tutorial I will stick to small numbers. This incremental methodology will ensure controlled observation of performance degradation.

<https://datatracker.ietf.org/doc/html/rfc9110#name-user-agents>

The **SSL certificate verification option was left enabled**; however, testing was conducted over HTTP rather than HTTPS. Since the target Apache server did not implement TLS encryption, certificate validation was not applicable to the experiment.



The screenshot shows the Goldeneye web interface. At the top, there's a navigation bar with 'User Guide', 'Configuration' (active), and 'Tutorial'. A 'Go Back' button is in the top right. The main heading is 'Configure Goldeneye'. Below it, there are several input fields: 'URL of the target' (http://192.168.1.50), 'List of user agents' (Please enter filepath for the list of user agents), 'Number of concurrent workers' (5), 'Number of concurrent sockets' (5), 'Please select type of HTTP request to flood server with' (post), 'Do you want to verify the ssl certificate' (Yes), and 'Output filename' (output.txt). A prominent blue button labeled 'Launch DoS Attack' is centered below these fields.

Now click on Launch DoS Attack!

Step 3: Understanding the output

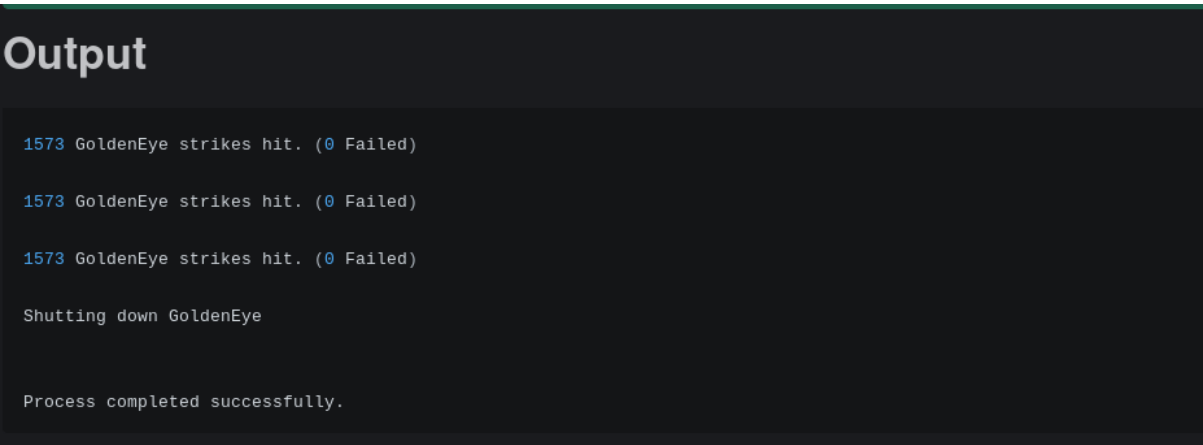
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Hitting webserver in mode 'post' with 5 workers running 5 connections each. Press 'Cancel' to cease running.

560 GoldenEye strikes hit. (0 Failed)

CTRL+C received. Killing all workers

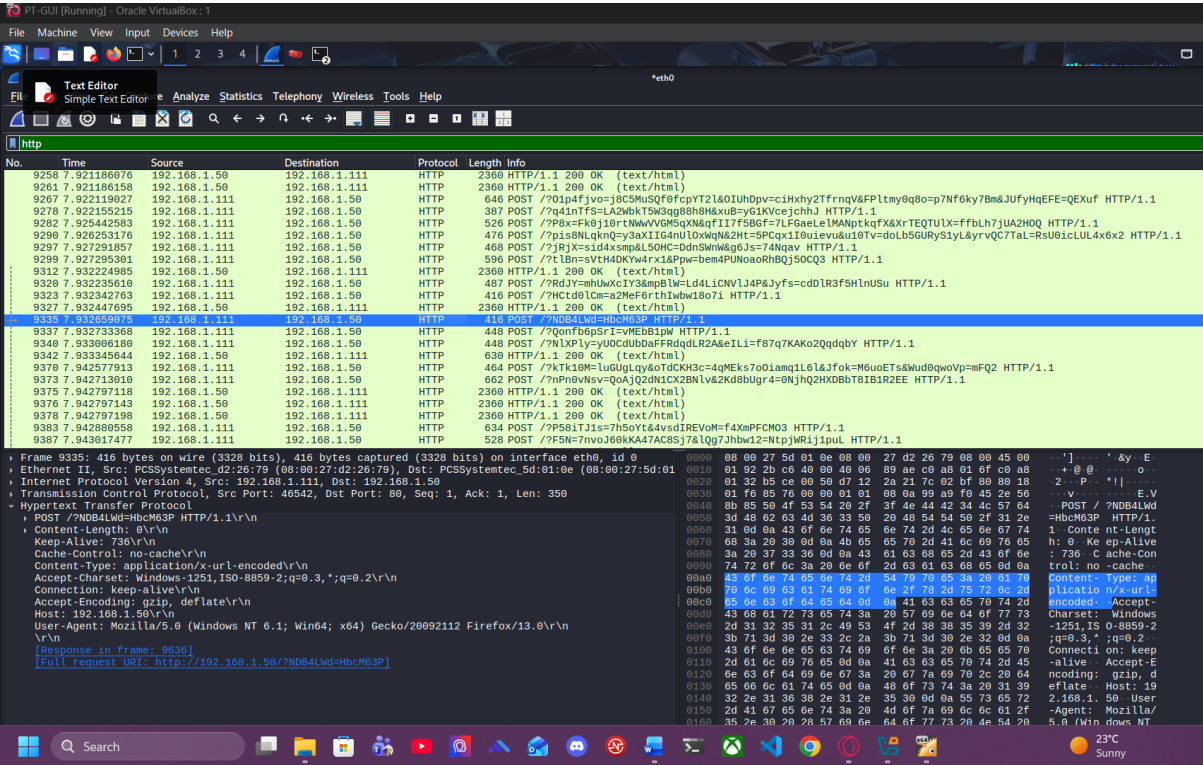
1573 GoldenEye strikes hit. (0 Failed)

1573 GoldenEye strikes hit. (0 Failed)
```



We have now successfully launched a DoS attack on the Ubuntu server.

We can use wireshark to analyze the traffic:



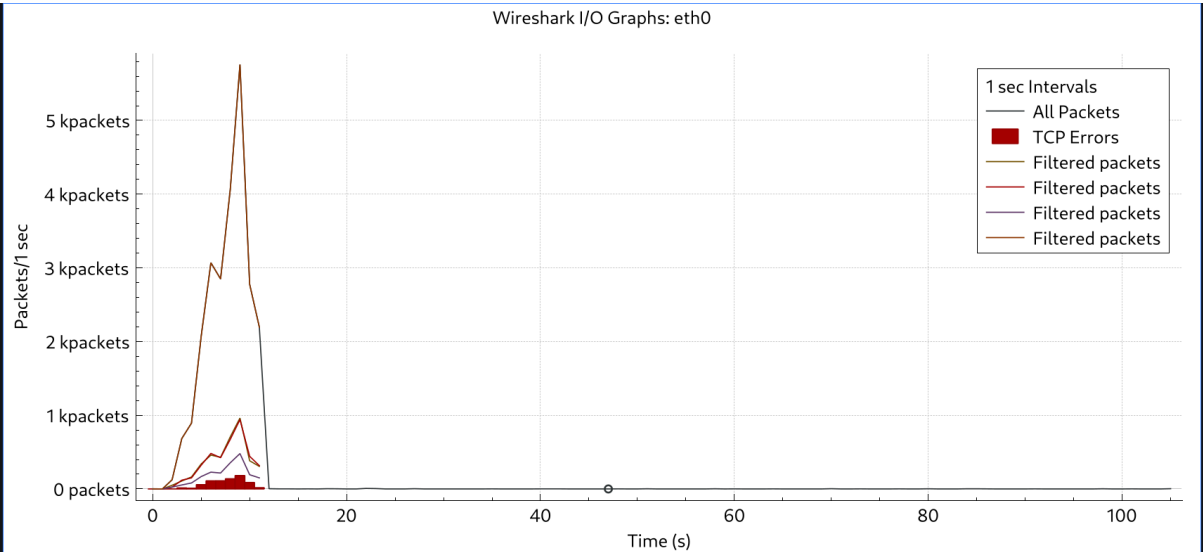
Here we can also see one of the user-agents being used:

Mozilla/5.0 (Windows NT 6.1; Wind64; x64) Gecko/20092112 Firefox/13.0\r\n\r\n

We see a huge burst in HTTP traffic with HTTP POST.

| tcp.flags.syn == 1 | | | | | | | | | |
|--------------------|-------------|---------------|---------------|----------|--------|--------------------------------------------------------------------------------------------------------------|--|--|--|
| No. | Time | Source | Destination | Protocol | Length | Info | | | |
| 3 | 2.844559882 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60620 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046053 TSecr=0 WS=128 | | | |
| 4 | 2.844651516 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60624 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046053 TSecr=0 WS=128 | | | |
| 5 | 2.844652941 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60640 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046053 TSecr=0 WS=128 | | | |
| 6 | 2.845545657 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60648 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046054 TSecr=0 WS=128 | | | |
| 7 | 2.845539980 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60662 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046055 TSecr=0 WS=128 | | | |
| 8 | 2.883598475 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60620 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418725 TSecr=2578046053 WS=128 | | | |
| 11 | 2.883961875 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60624 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418705 TSecr=2578046053 WS=128 | | | |
| 13 | 2.884142264 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60640 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418706 TSecr=2578046053 WS=128 | | | |
| 15 | 2.884183710 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60660 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046093 TSecr=0 WS=128 | | | |
| 17 | 2.884761526 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60672 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046093 TSecr=0 WS=128 | | | |
| 18 | 2.884912882 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60648 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418706 TSecr=2578046054 WS=128 | | | |
| 22 | 2.885471321 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60678 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046094 TSecr=0 WS=128 | | | |
| 23 | 2.886089288 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60692 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046095 TSecr=0 WS=128 | | | |
| 24 | 2.887072399 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60662 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418709 TSecr=2578046055 WS=128 | | | |
| 27 | 2.889164325 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60702 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046098 TSecr=0 WS=128 | | | |
| 29 | 2.903673048 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60668 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418725 TSecr=2578046093 WS=128 | | | |
| 31 | 2.903673416 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60672 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418725 TSecr=2578046093 WS=128 | | | |
| 38 | 2.904291261 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60710 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046113 TSecr=0 WS=128 | | | |
| 39 | 2.904435472 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60718 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046113 TSecr=0 WS=128 | | | |
| 40 | 2.904741166 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60678 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418720 TSecr=2578046094 WS=128 | | | |
| 43 | 2.905093195 | 192.168.1.111 | 192.168.1.50 | TCP | 74 | 60732 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM TSval=2578046114 TSecr=0 WS=128 | | | |
| 44 | 2.909475194 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60692 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418731 TSecr=2578046095 WS=128 | | | |
| 47 | 2.909746398 | 192.168.1.50 | 192.168.1.111 | TCP | 74 | 80 → 60702 [SYN, ACK] Seq=0 Ack=1 Win=65160 Len=0 MSS=1460 SACK_PERM TSval=777418731 TSecr=2578046098 WS=128 | | | |

We can see all the TCP sessions opening.



I have filtered and generated a graph showing the HTTP flood traffic. So clearly our attack has worked!