

MEGAN HUEY

Summary

Junior Graphic Designer who uses her medley of complimentary and diversified skills in Design, Web, and Illustration to craft solutions and meet creative goals.

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SKILLSET

- Adobe InDesign
- Adobe Illustrator
- Adobe Photoshop
- Adobe Dreamweaver
- Microsoft Word
- Microsoft Excel
- Microsoft PowerPoint
- Microsoft Outlook
- HTML
- CSS

EDUCATION

Portland State University

BA in Art Practices
Minor in Graphic Design
Graduated June 2014

Relevant Coursework:
Digital Page Design
Communication Design
Typography
Life Drawing
Silkscreening
Interactive Media

EXPERIENCE

Graphic Designer. Express: NTP-STAG, Wilsonville, Oregon September 2015—February 2016

- Layout and typeset sections for NTP-STAG 2016 Big Book catalog
- Layout, design, and edit advertisements for placement in NTP-STAG Connect catalog
- Coordinate Expo Campaign branding and produce promotional materials

Communicated with team members in other distribution centers via Robohead to achieve goals in a variety of projects including NTP-STAG 2016 Big Book, NTP-STAG 2016 Expo Campaign, and NTP-STAG Connect monthly catalog. Developed promotional materials for NTP-STAG 2016 Expo. Edit and design advertisements for NTP-STAG Connect monthly catalog Dec-Mar to showcase vendor products. Created covers for catalog and magazine projects.

Graphic Designer. 24 Seven: ShedRain, Portland, Oregon December 2014—January 2015

- Design patterns and swatch variations for Adidas brand ShedRain products
- Mock up umbrella, tent, and chair photographs with new designs in Photoshop
- Layout and typeset Adidas catalog with new product assets

Coordinated with Supervisor to strategize the direction of ShedRain catalog featuring Adidas brand products. Conceptualized new ideas for series of umbrella, tent, and chair products with pattern and swatch variations through illustration and mock up, maintaining brand aesthetic. Layout and typeset catalog using newly created design assets that informs customers of available products and their functions.

Graphic Designer. Donate Life Northwest, Portland, Oregon June 2012—July 2012

- Design card game to educate players about organ donation
- Create Illustrations to prominently feature on each card
- Layout and typeset twenty-two cards with facts about each organ

Developed card game for Non-profit Company Donate Life Northwest that assists in raising awareness about organ donation. Conceptualized and implemented eleven vector illustrations of donation-eligible organs to feature on each card. Compile relevant information about each featured organ to pair with illustrations. Layout and typeset twenty-two cards using text and graphics.