Namespace MiniAnalyzers.Core

Classes

<u>AnalysisRunner</u>

Runs Roslyn analyzers over a solution or a project and returns only source-based diagnostics enriched for the UI (project name, file path, location, and a context snippet).

<u>DiagnosticInfo</u>

Simple DTO produced by the analysis step and consumed by the UI. Represents a single analyzer diagnostic in a user friendly form.

Class AnalysisRunner

Namespace: MiniAnalyzers.Core
Assembly: MiniAnalyzers.Core.dll

Runs Roslyn analyzers over a solution or a project and returns only source-based diagnostics enriched for the UI (project name, file path, location, and a context snippet).

```
public static class AnalysisRunner
```

Inheritance

<u>object</u> ← AnalysisRunner

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Methods

AnalyzeProjectAsync(string, IEnumerable < DiagnosticAnalyzer > , CancellationToken, int)

Opens a single CSharp project and executes the given analyzers. Returns only analyzer diagnostics with source locations.

```
public static Task<IReadOnlyList<DiagnosticInfo>> AnalyzeProjectAsync(string projectPath,
IEnumerable<DiagnosticAnalyzer> analyzers, CancellationToken cancellationToken = default,
int contextLines = 2)
```

Parameters

projectPath <u>string</u>♂

Absolute path to a .csproj file.

analyzers <u>IEnumerable</u> ♂ < <u>DiagnosticAnalyzer</u> ♂ >

Analyzers to run.

cancellationToken CancellationToken ☑

Cooperative cancellation token.

contextLines int♂

Number of context lines to include in the snippet.

Returns

<u>Task</u> ♂ < <u>IReadOnlyList</u> ♂ < <u>DiagnosticInfo</u> > >

Flat list of diagnostics enriched with project and file info.

AnalyzeSolutionAsync(string, IEnumerable < DiagnosticAnalyzer > , CancellationToken, int)

Opens a solution and executes the given analyzers for all C# projects. Returns only analyzer diagnostics with source locations.

```
public static Task<IReadOnlyList<DiagnosticInfo>> AnalyzeSolutionAsync(string solutionPath,
IEnumerable<DiagnosticAnalyzer> analyzers, CancellationToken cancellationToken = default,
int contextLines = 2)
```

Parameters

solutionPath <u>string</u>♂

Absolute path to a .sln file.

analyzers <u>IEnumerable</u> ♂ < <u>DiagnosticAnalyzer</u> ♂ >

Analyzers to run.

cancellationToken CancellationToken☑

Cooperative cancellation token.

contextLines int♂

Number of context lines to include above and below the primary diagnostic line. Defaults to 2 (2 up, 2 down).

Returns

<u>Task</u> ♂ < <u>IReadOnlyList</u> ♂ < <u>DiagnosticInfo</u> > >

Flat list of diagnostics enriched with project and file info.

Class DiagnosticInfo

Namespace: MiniAnalyzers.Core
Assembly: MiniAnalyzers.Core.dll

Simple DTO produced by the analysis step and consumed by the UI. Represents a single analyzer diagnostic in a user friendly form.

```
public sealed class DiagnosticInfo
```

Inheritance

object

← DiagnosticInfo

Inherited Members

Properties

Analyzer

Short analyzer title that produced the diagnostic.

```
public string Analyzer { get; init; }
```

Property Value

Column

One based column number of the primary location.

```
public int Column { get; init; }
```

Property Value

ContextSnippet

Preformatted code excerpt around the location. The exact span is marked with [| and |].

```
public string? ContextSnippet { get; init; }
```

Property Value

FilePath

Absolute file path that contains the diagnostic.

```
public string FilePath { get; init; }
```

Property Value

Id

Diagnostic ID, for example MNA0001.

```
public string Id { get; init; }
```

Property Value

Line

One based line number of the primary location.

```
public int Line { get; init; }

Property Value

int♂
```

Message

Human readable diagnostic message.

```
public string Message { get; init; }
Property Value
string♂
```

ProjectName

Name of the project where the diagnostic was found.

```
public string ProjectName { get; init; }
Property Value
string♂
```

Severity

Severity as a string, for example Warning or Error.

```
public string Severity { get; init; }
```

Property Value

Suggestion

Optional fix recommendation coming from the analyzer (Diagnostic.Properties["Suggestion"]).

```
public string? Suggestion { get; init; }
```

Property Value

Namespace MiniAnalyzers.Roslyn.Analyzers

Classes

<u>AsyncVoidAnalyzer</u>

Analyzer that detects usage of async void methods and local functions.

Why this matters:

- Exceptions in async void bypass normal try/catch flow and crash the process.
- async void cannot be awaited, which makes them hard to test or compose.
- The recommended practice is to return <u>Task</u> or <u>Task<TResult></u> d.

<u>ConsoleWriteLineAnalyzer</u>

Flags calls to System.Console.WriteLine. Rationale: Console I/O is not suitable for production diagnostics. Prefer a structured logging framework.

EmptyCatchBlockAnalyzer

Flags empty catch blocks that swallow exceptions without handling. First pass: report when the catch block contains zero statements.

<u>WeakVariableNameAnalyzer</u>

Flags short or non-descriptive names across multiple declaration contexts. Targets:

- Local variables (including deconstruction and pattern variables)
- Fields (non-const)
- Parameters

Rules:

- Length rule: names of length ≤ 2 are flagged, except allow-list entries
- Token rule: names in a small weak-name set (e.g., "tmp", "data", "foo") are flagged
- For-loop counters: 'i', 'j', 'k' are allowed in the for-initializer only
- Discard identifier "_" is ignored

Diagnostic text is enriched with type-aware suggestions:

- For bool types: suggest 'is/has/can' prefix
- For arrays and IEnumerable<T>: suggest plural naming

Class AsyncVoidAnalyzer

Namespace: MiniAnalyzers.Roslyn.Analyzers

Assembly: MiniAnalyzers.Roslyn.dll

Analyzer that detects usage of async void methods and local functions.

Why this matters:

- Exceptions in async void bypass normal try/catch flow and crash the process.
- async void cannot be awaited, which makes them hard to test or compose.
- The recommended practice is to return <u>Task</u> or <u>Task<TResult></u> .

```
[DiagnosticAnalyzer("C#", new string[] { })]
public sealed class AsyncVoidAnalyzer : DiagnosticAnalyzer
```

Inheritance

<u>object</u> ← <u>DiagnosticAnalyzer</u> ← AsyncVoidAnalyzer

Inherited Members

 $\underline{DiagnosticAnalyzer.Equals(object)} \underline{ \ } \ , \ \underline{DiagnosticAnalyzer.GetHashCode()} \underline{ \ } \ , \ \underline{DiagnosticAnalyzer.ToString()} \underline{ \ } \ , \ \underline{object.Equals(object, object)} \underline{ \ } \ , \ \underline{object.ReferenceEquals(object, objec$

Fields

DiagnosticId

Unique identifier for this diagnostic rule. IDs should remain stable, since users and tools rely on them.

```
public const string DiagnosticId = "MNA0001"
```

Field Value

<u>string</u> ☑

Properties

SupportedDiagnostics

Returns a set of descriptors for the diagnostics that this analyzer is capable of producing.

public override ImmutableArray<DiagnosticDescriptor> SupportedDiagnostics { get; }

Property Value

<u>ImmutableArray</u> < <u>DiagnosticDescriptor</u> < > >

Methods

Initialize(AnalysisContext)

Registers analysis callbacks for methods, local functions, and anonymous delegates. Skips generated code and enables concurrent execution.

public override void Initialize(AnalysisContext context)

Parameters

context <u>AnalysisContext</u> □

Class ConsoleWriteLineAnalyzer

Namespace: MiniAnalyzers.Roslyn.Analyzers

Assembly: MiniAnalyzers.Roslyn.dll

Flags calls to System.Console.WriteLine. Rationale: Console I/O is not suitable for production diagnostics. Prefer a structured logging framework.

```
[DiagnosticAnalyzer("C#", new string[] { })]
public sealed class ConsoleWriteLineAnalyzer : DiagnosticAnalyzer
```

Inheritance

<u>object</u> ♂ ← <u>DiagnosticAnalyzer</u> ♂ ← ConsoleWriteLineAnalyzer

Inherited Members

<u>DiagnosticAnalyzer.Equals(object)</u>
☐ , <u>DiagnosticAnalyzer.GetHashCode()</u>
☐ , <u>DiagnosticAnalyzer.ToString()</u>
☐ , <u>object.Equals(object, object)</u>
☐ , <u>object.GetType()</u>
☐ , <u>object.ReferenceEquals(object, object)</u>
☐

Fields

DiagnosticId

Keep IDs stable and consistent with numbering.

```
public const string DiagnosticId = "MNA0003"
```

Field Value

<u>string</u> ♂

DiagnosticIdA

Keep IDs stable and consistent with numbering.

```
public const string DiagnosticIdA = "MNA0003A"
```

Field Value

Properties

SupportedDiagnostics

Returns a set of descriptors for the diagnostics that this analyzer is capable of producing.

```
public override ImmutableArray<DiagnosticDescriptor> SupportedDiagnostics { get; }
```

Property Value

<u>ImmutableArray</u> < <u>DiagnosticDescriptor</u> < >

Methods

Initialize(AnalysisContext)

Registers operation analysis for invocations of System.Console.Write/WriteLine. Skips generated code and enables concurrent execution.

```
public override void Initialize(AnalysisContext context)
```

Parameters

context <u>AnalysisContext</u> ♂

Analyzer registration context.

Class EmptyCatchBlockAnalyzer

Namespace: MiniAnalyzers.Roslyn.Analyzers

Assembly: MiniAnalyzers.Roslyn.dll

Flags empty catch blocks that swallow exceptions without handling. First pass: report when the catch block contains zero statements.

```
[DiagnosticAnalyzer("C#", new string[] { })]
public sealed class EmptyCatchBlockAnalyzer : DiagnosticAnalyzer
```

Inheritance

<u>object</u> ♂ ← <u>DiagnosticAnalyzer</u> ♂ ← EmptyCatchBlockAnalyzer

Inherited Members

 $\underline{DiagnosticAnalyzer.Equals(object)} \, \underline{\square} \, , \, \underline{DiagnosticAnalyzer.GetHashCode()} \, \underline{\square} \, , \, \underline{DiagnosticAnalyzer.ToString()} \, \underline{\square} \, , \, \underline{object.Equals(object, object)} \, \underline{\square} \, , \, \underline{object.ReferenceEquals(object, object)} \, \underline{\square} \, , \, \underline{\square}$

Fields

DiagnosticId

Keep IDs stable and consistent with the project numbering.

```
public const string DiagnosticId = "MNA0002"
```

Field Value

<u>string</u> ☑

Properties

SupportedDiagnostics

Returns a set of descriptors for the diagnostics that this analyzer is capable of producing.

public override ImmutableArray<DiagnosticDescriptor> SupportedDiagnostics { get; }

Property Value

<u>ImmutableArray</u> < <u>DiagnosticDescriptor</u> < >

Methods

Initialize(AnalysisContext)

Called once when the analyzer is initialized for a given compilation.

This method configures analysis options (ignoring generated code, enabling concurrency) and registers the callbacks we want Roslyn to invoke, in this case, for every catch clause.

public override void Initialize(AnalysisContext context)

Parameters

context <u>AnalysisContext</u>♂

The $\underline{\text{AnalysisContext}}$ \square used to register analysis actions.

Class WeakVariableNameAnalyzer

Namespace: MiniAnalyzers.Roslyn.Analyzers

Assembly: MiniAnalyzers.Roslyn.dll

Flags short or non-descriptive names across multiple declaration contexts. Targets:

- Local variables (including deconstruction and pattern variables)
- Fields (non-const)
- Parameters

Rules:

- Length rule: names of length ≤ 2 are flagged, except allow-list entries
- Token rule: names in a small weak-name set (e.g., "tmp", "data", "foo") are flagged
- For-loop counters: 'i', 'j', 'k' are allowed in the for-initializer only
- Discard identifier "_" is ignored

Diagnostic text is enriched with type-aware suggestions:

- For bool types: suggest 'is/has/can' prefix
- For arrays and IEnumerable<T>: suggest plural naming

```
[DiagnosticAnalyzer("C#", new string[] { })]
public sealed class WeakVariableNameAnalyzer : DiagnosticAnalyzer
```

Inheritance

<u>object</u> ✓ ← <u>DiagnosticAnalyzer</u> ✓ ← WeakVariableNameAnalyzer

Inherited Members

<u>DiagnosticAnalyzer.Equals(object)</u> , <u>DiagnosticAnalyzer.GetHashCode()</u> , <u>DiagnosticAnalyzer.ToString()</u> , <u>object.Equals(object, object)</u> , <u>object.GetType()</u> , <u>object.ReferenceEquals(object, object)</u> ,

Fields

DiagnosticId

Keep the ID in sync with numbering.

```
public const string DiagnosticId = "MNA0004"
```

Field Value

<u>string</u> □

Properties

SupportedDiagnostics

Returns a set of descriptors for the diagnostics that this analyzer is capable of producing.

```
public override ImmutableArray<DiagnosticDescriptor> SupportedDiagnostics { get; }
```

Property Value

<u>ImmutableArray</u> < <u>DiagnosticDescriptor</u> < >

Methods

Initialize(AnalysisContext)

Register once per-compilation, cache framework symbols, and pass them to all callbacks. This avoids resolving well-known types on every variable we analyze.

```
public override void Initialize(AnalysisContext context)
```

Parameters

context <u>AnalysisContext</u> ✓

Analyzer registration context.

Namespace MiniAnalyzers.Tests

Classes

<u>AnalysisRunnerTests</u>

<u>AsyncVoidAnalyzerTests</u>

<u>BigIntegrationTest</u>

<u>ConsoleWriteLineAnalyzerTests</u>

<u>EmptyCatchBlockAnalyzerTests</u>

 $\underline{Weak Variable Name Analyzer Tests}$

Class AnalysisRunnerTests

```
Namespace: MiniAnalyzers.Tests
Assembly: MiniAnalyzers.Tests.dll
```

```
[TestClass]
public class AnalysisRunnerTests
```

Inheritance

<u>object</u> *d* ← AnalysisRunnerTests

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Methods

AsyncVoidProject_ExactlyOne_MNA0001()

```
[TestMethod]
public Task AsyncVoidProject_ExactlyOne_MNA0001()
```

Returns

Task ☑

AsyncVoid_EventHandler_Toggle_By_EditorConfig(string, int)

```
[TestMethod]
[DataRow(new object?[] { "AsyncVoidProject", 1 })]
public Task AsyncVoid_EventHandler_Toggle_By_EditorConfig(string sample, int expectedCount)
```

Parameters

```
sample <u>string</u>♂
```

```
expectedCount <u>int</u>♂
Returns
```

ConsoleWrite_RequiredPrefix_Project_WithFixedEditorConfig(string, int)

```
[TestMethod]
[DataRow(new object?[] { "MNA0003A", 1 })]
[DataRow(new object?[] { "MNA0003", 1 })]
public Task ConsoleWrite_RequiredPrefix_Project_WithFixedEditorConfig(string diagnosticId, int expectedCount)
Parameters
diagnosticId string
expectedCount int☑
Returns
```

<u>Task</u> ☑

EmptyCatchProject_ExactlyOne_MNA0002()

```
[TestMethod]
public Task EmptyCatchProject_ExactlyOne_MNA0002()
```

Returns

Task ☑

EmptyCatch_ErrorSeverity_Project_HasExactlyOneError()

```
[TestMethod]
public Task EmptyCatch_ErrorSeverity_Project_HasExactlyOneError()
```

Returns

<u>Task</u> ☑

FindsAsyncVoidDiagnosticInSampleProject()

```
[TestMethod]
public Task FindsAsyncVoidDiagnosticInSampleProject()
```

Returns

Task <a>™

MNA0004_AllKeys_Visible()

```
[TestMethod]
public Task MNA0004_AllKeys_Visible()
```

Returns

Task ☑

MixedIssuesProject_Exact_Diagnostic_Counts(string, int)

```
[TestMethod]
[DataRow(new object?[] { "MNA0001", 2 })]
[DataRow(new object?[] { "MNA0002", 1 })]
[DataRow(new object?[] { "MNA0004", 5 })]
public Task MixedIssuesProject_Exact_Diagnostic_Counts(string diagnosticId, int expectedCount)
```

Parameters

```
expectedCount <u>int</u>♂
Returns
Task ☑
MixedIssuesProject_Finds_All_Analyzers()
 [TestMethod]
 public Task MixedIssuesProject_Finds_All_Analyzers()
Returns
WeakVar_Foreach_Toggle(string, int)
 [TestMethod]
 [DataRow(new object?[] { "WeakVarForeach_Off", 0 })]
 public Task WeakVar_Foreach_Toggle(string sample, int expectedCount)
```

Parameters

sample <u>string</u>♂

expectedCount <u>int</u>♂

Returns

<u>Task</u> ☑

Class AsyncVoidAnalyzerTests

Namespace: MiniAnalyzers.Tests
Assembly: MiniAnalyzers.Tests.dll

```
[TestClass]
public sealed class AsyncVoidAnalyzerTests
```

Inheritance

<u>object</u> < ← AsyncVoidAnalyzerTests

Inherited Members

Methods

DoesNotFlagAsyncLambdaAsEventHandler()

```
[TestMethod]
public Task DoesNotFlagAsyncLambdaAsEventHandler()
```

Returns

Task **♂**

DoesNotFlagAsyncLambdaAssignedToFuncTask()

```
[TestMethod]
public Task DoesNotFlagAsyncLambdaAssignedToFuncTask()
```

Returns

DoesNotFlagEventHandler()

```
[TestMethod]
public Task DoesNotFlagEventHandler()
```

Returns

<u>Task</u> ☑

DoesNotFlagOverrideAsyncVoidMethod()

```
[TestMethod]
public Task DoesNotFlagOverrideAsyncVoidMethod()
```

Returns

Task ☑

Flags A sync Anonymous Method Assigned To Action ()

```
[TestMethod]
public Task FlagsAsyncAnonymousMethodAssignedToAction()
```

Returns

<u>Task</u> ☑

FlagsAsyncLambdaAssignedToAction()

```
[TestMethod]
public Task FlagsAsyncLambdaAssignedToAction()
```

Returns

Task♂

FlagsAsyncVoidLocalFunction()

```
[TestMethod]
public Task FlagsAsyncVoidLocalFunction()
```

Returns

<u>Task</u> ☑

FlagsAsyncVoidMethod()

```
[TestMethod]
public Task FlagsAsyncVoidMethod()
```

Returns

<u>Task</u> ♂

Class BigIntegrationTest

Namespace: MiniAnalyzers.Tests
Assembly: MiniAnalyzers.Tests.dll

```
[TestClass]
public class BigIntegrationTest
```

Inheritance

<u>object</u> □ ← BigIntegrationTest

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.MemberwiseClone()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Methods

AllAnalyzersSolution_Integrated_Aggregates_Across_Projects()

[TestMethod]
public Task AllAnalyzersSolution_Integrated_Aggregates_Across_Projects()

Returns

Task♂

Class ConsoleWriteLineAnalyzerTests

Namespace: MiniAnalyzers.Tests
Assembly: MiniAnalyzers.Tests.dll

```
[TestClass]
public sealed class ConsoleWriteLineAnalyzerTests
```

Inheritance

<u>object</u> <a>description ← ConsoleWriteLineAnalyzerTests

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Methods

DoesNotFlag_CustomConsoleClass()

```
[TestMethod]
public Task DoesNotFlag_CustomConsoleClass()
```

Returns

Task♂

DoesNotFlag_DebugWriteLine()

```
[TestMethod]
public Task DoesNotFlag_DebugWriteLine()
```

Returns

Flags_Basic_ConsoleWrite()

```
[TestMethod]
public Task Flags_Basic_ConsoleWrite()
```

Returns

Task ☑

Flags_Basic_ConsoleWriteLine()

```
[TestMethod]
public Task Flags_Basic_ConsoleWriteLine()
```

Returns

Task ☑

Flags_FullyQualified_SystemConsoleWrite()

```
[TestMethod]
public Task Flags_FullyQualified_SystemConsoleWrite()
```

Returns

<u>Task</u> ☑

Flags_FullyQualified_SystemConsoleWriteLine()

```
[TestMethod]
public Task Flags_FullyQualified_SystemConsoleWriteLine()
```

Returns

Task♂

Flags_StaticUsing_Write_And_WriteLine()

```
[TestMethod]
public Task Flags_StaticUsing_Write_And_WriteLine()
```

Returns

Task ☑

Flags_WithTypeAlias_ToSystemConsole()

```
[TestMethod]
public Task Flags_WithTypeAlias_ToSystemConsole()
```

Returns

Class EmptyCatchBlockAnalyzerTests

Namespace: MiniAnalyzers.Tests
Assembly: MiniAnalyzers.Tests.dll

```
[TestClass]
public sealed class EmptyCatchBlockAnalyzerTests
```

Inheritance

<u>object</u>

← EmptyCatchBlockAnalyzerTests

Inherited Members

<u>object.Equals(object)</u> , <u>object.Equals(object, object)</u> , <u>object.GetHashCode()</u> , <u>object.GetType()</u> , <u>object.ReferenceEquals(object, object)</u> , <u>object.ToString()</u>

Methods

DoesNotFlag_EmptyCatch_CustomDerivedFromOCE()

```
[TestMethod]
public Task DoesNotFlag_EmptyCatch_CustomDerivedFromOCE()
```

Returns

Task ☑

DoesNotFlag_EmptyCatch_OperationCanceledException()

```
[TestMethod]
public Task DoesNotFlag_EmptyCatch_OperationCanceledException()
```

Returns

Task♂

DoesNotFlag_EmptyCatch_SemicolonOnly_OCE()

```
[TestMethod]
public Task DoesNotFlag_EmptyCatch_SemicolonOnly_OCE()
```

Returns

Task ☑

DoesNotFlag_EmptyCatch_TaskCanceledException()

```
[TestMethod]
public Task DoesNotFlag_EmptyCatch_TaskCanceledException()
```

Returns

Task ☑

DoesNotFlag_NonEmptyCatch_Rethrow()

```
[TestMethod]
public Task DoesNotFlag_NonEmptyCatch_Rethrow()
```

Returns

<u>Task</u> ☑

DoesNotFlag_NonEmptyCatch_SimpleStatement()

```
[TestMethod]
public Task DoesNotFlag_NonEmptyCatch_SimpleStatement()
```

Returns

Task♂

Flags_CommentOnly_Block()

```
[TestMethod]
public Task Flags_CommentOnly_Block()
```

Returns

<u>Task</u> ☑

Flags_EmptyCatch_Basic()

```
[TestMethod]
public Task Flags_EmptyCatch_Basic()
```

Returns

Task ☑

Flags_EmptyCatch_WithExceptionType()

```
[TestMethod]
public Task Flags_EmptyCatch_WithExceptionType()
```

Returns

Flags_EmptyCatch_WithSemicolonOnly()

```
[TestMethod]
public Task Flags_EmptyCatch_WithSemicolonOnly()
```

Flags_EmptyCatch_WithWhenFilter()

```
[TestMethod]
public Task Flags_EmptyCatch_WithWhenFilter()
```

Returns

<u>Task</u> ☑

Mixed_MultipleCatches_OnlyEmptyFlagged()

```
[TestMethod]
public Task Mixed_MultipleCatches_OnlyEmptyFlagged()
```

Returns

<u>Task</u> ♂

Class WeakVariableNameAnalyzerTests

```
Namespace: MiniAnalyzers.Tests
Assembly: MiniAnalyzers.Tests.dll
 [TestClass]
  public sealed class WeakVariableNameAnalyzerTests
Inheritance
<u>object</u> ∠ ← WeakVariableNameAnalyzerTests
Inherited Members
<u>object.Equals(object)</u> ♂, <u>object.Equals(object, object)</u> ♂, <u>object.GetHashCode()</u> ♂, <u>object.GetType()</u> ♂,
object.ReferenceEquals(object, object) ♂, object.ToString() ♂
Methods
Checks_EventArgsParameterNames(string, string, bool)
  [TestMethod]
  [DataRow(new object?[] { "System.EventArgs", "e", false })]
  [DataRow(new object?[] { "System.EventArgs", "a", true })]
  [DataRow(new object?[] { "int", "e", true })]
  public Task Checks_EventArgsParameterNames(string type, string name, bool expectDiagnostic)
Parameters
type <u>string</u> □
name <u>string</u> □
expectDiagnostic <u>bool</u>♂
```

Returns

Task <a>™

Checks_Parameters(string, bool)

Task ☑

```
[TestMethod]
[DataRow(new object?[] { "tmp", true })]
[DataRow(new object?[] { "a", true })]
[DataRow(new object?[] { "data", true })]
[DataRow(new object?[] { "id", false })]
[DataRow(new object?[] { "ct", false })]
public Task Checks_Parameters(string name, bool expectDiagnostic)

Parameters

name string

expectDiagnostic bool

Returns
```

DoesNotFlag_AllowedDeconstructionVariables(string, string)

```
[TestMethod]
[DataRow(new object?[] { "id", "ct" })]
[DataRow(new object?[] { "ok", "db" })]
public Task DoesNotFlag_AllowedDeconstructionVariables(string testItem1, string testItem2)

Parameters
testItem1 string

testItem2 string
Returns

Task

Task
```

DoesNotFlag_AllowedFieldNames(string)

```
[TestMethod]
[DataRow("id")]
[DataRow("ct")]
[DataRow("ok")]
public Task DoesNotFlag_AllowedFieldNames(string name)

Parameters
name string
Returns
```

Task ☑

DoesNotFlag_AllowedPatternVariables(string)

```
[TestMethod]
[DataRow("id")]
[DataRow("ct")]
public Task DoesNotFlag_AllowedPatternVariables(string name)

Parameters
name string

Returns

Task
```

DoesNotFlag_ForInitializerCounters(string)

```
[TestMethod]
[DataRow("i")]
[DataRow("j")]
[DataRow("k")]
public Task DoesNotFlag_ForInitializerCounters(string counter)
```

Parameters

counter <u>string</u> ☑

Returns

<u>Task</u> ☑

DoesNotFlag_GoodBooleanPatternNames(string)

```
[TestMethod]
[DataRow("isReady")]
[DataRow("hasItems")]
[DataRow("canExecute")]
[DataRow("shouldRun")]
[DataRow("wasProcessed")]
public Task DoesNotFlag_GoodBooleanPatternNames(string_name)
```

Parameters

name <u>string</u> ♂

Returns

DoesNotFlag_GoodCollectionNames(string, string)

```
[TestMethod]
[DataRow(new object?[] { "int[]", "values" })]
[DataRow(new object?[] { "System.Collections.Generic.List<int>", "numbers" })]
[DataRow(new object?[] { "System.Collections.Generic.Dictionary<int,int>", "mapping" })]
[DataRow(new object?[] { "System.Collections.Generic.Queue<int>", "queue" })]
public Task DoesNotFlag_GoodCollectionNames(string type, string name)
```

Parameters

```
type <u>string</u>♂
```

```
name <u>string</u> ☑
```

Returns

DoesNotFlag_GoodOrAllowedNames(string)

```
[TestMethod]
[DataRow("count")]
[DataRow("isReady")]
[DataRow("customers")]
[DataRow("id")]
[DataRow("_")]
public Task DoesNotFlag_GoodOrAllowedNames(string name)
```

Parameters

name <u>string</u> ♂

Returns

Task **♂**

Flags_Complex_Fields_And_Parameters(string, string, string, string)

```
[TestMethod]
[DataRow(new object?[] { "tmp", "val", "a", "b1" })]
[DataRow(new object?[] { "foo", "bar", "x", "y1" })]
[DataRow(new object?[] { "obj", "data", "aa", "zz" })]
public Task Flags_Complex_Fields_And_Parameters(string flag1, string flag2, string param1, string param2)
```

Parameters

flag1 string

```
flag2 string@

param1 string@

param2 string@

Returns

Task@
```

Flags_Complex_Locals_Pattern_Deconstruction(string, string, string, string)

```
[TestMethod]
[DataRow(new object?[] { "a", "b1", "tmp", "val" })]
[DataRow(new object?[] { "x", "y1", "foo", "bar" })]
public Task Flags_Complex_Locals_Pattern_Deconstruction(string testItem1, string testItem2,
string testItem3, string testItem4)
```

Parameters

```
testItem1 string♂

testItem2 string♂

testItem3 string♂

testItem4 string♂
```

Taskď

Returns

Flags_CounterName_OutsideForInitializer(string)

```
[TestMethod]
[DataRow("i")]
[DataRow("j")]
```

```
[DataRow("k")]
public Task Flags_CounterName_OutsideForInitializer(string name)
```

Parameters

name <u>string</u> ♂

Returns

Task ☑

Flags_DeconstructionVariable_Foreach(string, string)

```
[TestMethod]
[DataRow(new object?[] { "tmp", "val" })]
public Task Flags_DeconstructionVariable_Foreach(string testItem1, string testItem2)
```

Parameters

testItem1 <u>string</u>♂

testItem2 <u>string</u>♂

Returns

Task ☑

Flags_DeconstructionVariable_Local(string, string)

```
[TestMethod]
[DataRow(new object?[] { "tmp", "val" })]
public Task Flags_DeconstructionVariable_Local(string testItem1, string testItem2)
```

Parameters

```
testItem1 <u>string</u>♂
```

testItem2 <u>string</u> ☐

Returns

Task♂

Flags_MultipleDeclarators()

```
[TestMethod]
public Task Flags_MultipleDeclarators()
```

Returns

<u>Task</u> ☑

Flags_OutVariables(string)

```
[TestMethod]
[DataRow("tmp")]
[DataRow("a")]
public Task Flags_OutVariables(string name)
```

Parameters

name <u>string</u> ♂

Returns

<u>Task</u> ☑

Flags_PatternVariables(string)

```
[TestMethod]
[DataRow("tmp")]
[DataRow("a")]
public Task Flags_PatternVariables(string name)
```

Parameters

```
name <u>string</u> □
```

Returns

<u>Task</u> ☑

Flags_ShortOrTmp_LocalNames(string)

```
[TestMethod]
[DataRow("a")]
[DataRow("b1")]
[DataRow("aa")]
[DataRow("tmp")]
[DataRow("temp")]
[DataRow("obj")]
[DataRow("val")]
public Task Flags_ShortOrTmp_LocalNames(string name)
```

Parameters

name <u>string</u> ✓

Returns

Task ☑

Flags_WeakFieldNames(string)

```
[TestMethod]
[DataRow("tmp")]
[DataRow("a")]
[DataRow("data")]
public Task Flags_WeakFieldNames(string name)
```

Parameters

name <u>string</u> ♂

Returns

Flags_WeakNames_WithBooleanType(string)

```
[TestMethod]
[DataRow("b")]
[DataRow("aa")]
[DataRow("tmp")]
[DataRow("val")]
public Task Flags_WeakNames_WithBooleanType(string name)
```

Parameters

name string ♂

Returns

Task ☑

Flags_WeakNames_WithCollections(string, string)

```
[TestMethod]
[DataRow(new object?[] { "int[]", "tmp" })]
[DataRow(new object?[] { "System.Collections.Generic.List<int>", "data" })]
[DataRow(new object?[] { "System.Collections.Generic.Dictionary<int,int>", "item" })]
[DataRow(new object?[] { "System.Collections.Generic.HashSet<int>", "val" })]
public Task Flags_WeakNames_WithCollections(string type, string name)
```

Parameters

type <u>string</u>♂

name <u>string</u>♂

Returns

MessageSuffix_Boolean()

```
[TestMethod]
public Task MessageSuffix_Boolean()
```

Returns

<u>Task</u> ☑

MessageSuffix_Collection()

```
[TestMethod]
public Task MessageSuffix_Collection()
```

Returns

<u>Task</u> ♂

Namespace MiniAnalyzers.UI

Classes

<u>App</u>

Interaction logic for App.xaml

<u>FilterSettings</u>

User-editable filters applied to the diagnostics grid.

MainWindow

MainWindow

RuleSummary

Lightweight view model for a diagnostic rule.

<u>SettingsWindow</u>

SettingsWindow

Class App

```
Namespace: MiniAnalyzers.UI
Assembly: MiniAnalyzers.UI.dll
Interaction logic for App.xaml
  public class App : Application, IQueryAmbient
Inheritance
<u>object</u> ♂ ← <u>DispatcherObject</u> ♂ ← <u>Application</u> ♂ ← App
Implements
Inherited Members
Application.FindResource(object) . Application.GetContentStream(Uri) . Application.GetCookie(Uri) . ,
Application.GetRemoteStream(Uri) , Application.GetResourceStream(Uri) ,
Application.LoadComponent(object, Uri) . Application.LoadComponent(Uri) . ,
Application.OnActivated(EventArgs) , Application.OnDeactivated(EventArgs) ,
<u>Application.OnExit(ExitEventArgs)</u> □,
Application.OnFragmentNavigation(FragmentNavigationEventArgs) ,
<u>Application.OnLoadCompleted(NavigationEventArgs)</u> ,
Application.OnNavigating(NavigatingCancelEventArgs) ,
<u>Application.OnNavigationFailed(NavigationFailedEventArgs)</u> ,
<u>Application.OnNavigationProgress(NavigationProgressEventArgs)</u> ,
Application.OnNavigationStopped(NavigationEventArgs) ,
<u>Application.OnSessionEnding(SessionEndingCancelEventArgs)</u> ,
<u>Application.OnStartup(StartupEventArgs)</u> ♂, <u>Application.Run()</u> ♂, <u>Application.Run(Window)</u> ♂,
Application.SetCookie(Uri, string) , Application.Shutdown() , Application.Shutdown(int) ,
Application.TryFindResource(object) , Application.Current , Application.MainWindow ,
Application.Properties 7, Application.ResourceAssembly 7, Application.Resources 7,
<u>Application.ShutdownMode</u> , <u>Application.StartupUri</u> , <u>Application.ThemeMode</u> ,
Application.Windows , Application.Activated , Application.Deactivated ,
Application.DispatcherUnhandledException , Application.Exit , Application.FragmentNavigation ,
Application.LoadCompleted ☑, Application.Navigated ☑, Application.Navigating ☑,
<u>Application.NavigationFailed</u> ♂, <u>Application.NavigationProgress</u> ♂, <u>Application.NavigationStopped</u> ♂,
Application.SessionEnding , Application.Startup , DispatcherObject.Dispatcher ,
```

Methods

InitializeComponent()

InitializeComponent

public void InitializeComponent()

Main()

Application Entry Point.

[STAThread]
public static void Main()

Class FilterSettings

Namespace: MiniAnalyzers.UI
Assembly: MiniAnalyzers.UI.dll

User-editable filters applied to the diagnostics grid.

```
public sealed class FilterSettings : INotifyPropertyChanged
```

Inheritance

Implements

Inherited Members

Properties

ExcludeldsCsv

```
public string ExcludeIdsCsv { get; set; }
```

Property Value

<u>string</u> □

IncludeIdsCsv

```
public string IncludeIdsCsv { get; set; }
```

Property Value

<u>string</u> □

SearchText

```
public string SearchText { get; set; }
Property Value
ShowError
 public bool ShowError { get; set; }
Property Value
bool♂
ShowInfo
 public bool ShowInfo { get; set; }
Property Value
<u>bool</u> ♂
```

ShowWarning

```
public bool ShowWarning { get; set; }
```

Property Value

<u>bool</u> ♂

Events

PropertyChanged

Occurs when a property value changes.

public event PropertyChangedEventHandler? PropertyChanged

Event Type

 $\underline{PropertyChangedEventHandler} \boxdot$

Class MainWindow

Namespace: MiniAnalyzers.UI
Assembly: MiniAnalyzers.UI.dll

MainWindow

```
public class MainWindow : Window, IAnimatable, ISupportInitialize, IFrameworkInputElement,
IInputElement, IQueryAmbient, IAddChild, IComponentConnector
```

Inheritance

```
<u>object</u> ♂ ← <u>DispatcherObject</u> ♂ ← <u>DependencyObject</u> ♂ ← <u>Visual</u> ♂ ← <u>UIElement</u> ♂ ← 
FrameworkElement ♂ ← Control ♂ ← ContentControl ♂ ← Window ♂ ← MainWindow
```

Implements

<u>IAnimatable</u> ☑, <u>ISupportInitialize</u> ☑, <u>IFrameworkInputElement</u> ☑, <u>IInputElement</u> ☑, <u>IQueryAmbient</u> ☑, <u>IAddChild</u> ☑, <u>IComponentConnector</u> ☑

Inherited Members

```
Window.AllowsTransparencyProperty degree , Window.DpiChangedEvent degree , Window.IconProperty degree ,
Window.IsActiveProperty ☑, Window.LeftProperty ☑, Window.ResizeModeProperty ☑,
Window.ShowActivatedProperty day, Window.ShowInTaskbarProperty day,
Window.SizeToContentProperty derivation, Window.TaskbarItemInfoProperty derivation, Window.TitleProperty derivation, window. TaskbarItemInfoProperty derivation, window. TitleProperty derivation, with the task of the task 
Window.TopmostProperty day, Window.TopProperty day, Window.WindowStateProperty day,
Window.WindowStyleProperty day, Window.Activate() day, Window.ArrangeOverride(Size) day,
Window.Close() ♂, Window.DragMove() ♂, Window.GetWindow(DependencyObject) ♂,
Window.Hide() ☑ , Window.MeasureOverride(Size) ☑ , Window.OnActivated(EventArgs) ☑ ,
Window.OnClosed(EventArgs) ☑ , Window.OnClosing(CancelEventArgs) ☑ ,
Window.OnCreateAutomationPeer() d , Window.OnDeactivated(EventArgs) d ,
Window.OnDpiChanged(DpiScale, DpiScale)  , Window.OnLocationChanged(EventArgs)  , , , ,
Window.OnManipulationBoundaryFeedback(ManipulationBoundaryFeedbackEventArgs) ☑,
Window.OnSourceInitialized(EventArgs) ☑ , Window.OnStateChanged(EventArgs) ☑ ,
Window.OnVisualChildrenChanged(DependencyObject, DependencyObject) ,
Window.AllowsTransparency, Window.DialogResult, Window.Icon, Window.IsActive,
Window.Left day, Window.Logical Children day, Window.Owned Windows day, Window.Owner day,
Window.ResizeMode ☑, Window.RestoreBounds ☑, Window.ShowActivated ☑,
Window.ShowInTaskbar

☐ , Window.SizeToContent
☐ , Window.TaskbarItemInfo
☐ ,
Window.ThemeMode degree , Window.Title degree , Window.Top degree , Window.Top degree , Window.Top degree degree , Window.Top degree degree , Window.Top degree de degree de degree degree degree de degree degree degree de degree de degree degree degree degree degree degree degree de degre
```

```
Window.WindowStartupLocation ☑, Window.WindowState ☑, Window.WindowStyle ☑,
Window.Activated ☑, Window.Closed ☑, Window.Closing ☑, Window.ContentRendered ☑,
Window.Deactivated ☑, Window.DpiChanged ☑, Window.LocationChanged ☑,
Window.SourceInitialized ☑, Window.StateChanged ☑, ContentControl.ContentProperty ☑,
ContentControl.ContentStringFormatProperty , ContentControl.ContentTemplateProperty ,
<u>ContentControl.ContentTemplateSelectorProperty</u> ✓ , <u>ContentControl.HasContentProperty</u> ✓ ,
ContentControl.AddChild(object) ♂, ContentControl.AddText(string) ♂,
ContentControl.OnContentStringFormatChanged(string, string) □,
ContentControl.OnContentTemplateChanged(DataTemplate, DataTemplate) ☑,
<u>ContentControl.OnContentTemplateSelectorChanged(DataTemplateSelector, DataTemplateSelector)</u> ,
ContentControl.Content day, ContentControl.ContentStringFormat day, ContentControl.ContentTemplate day,
ContentControl.ContentTemplateSelector dors, ContentControl.HasContent dors,
Control.BackgroundProperty derived , Control.BorderBrushProperty der , Control.BorderThicknessProperty der ,
Control.FontFamilyProperty ≥, Control.FontSizeProperty ≥, Control.FontStretchProperty ≥,
Control.FontStyleProperty, Control.FontWeightProperty, Control.ForegroundProperty, ,
Control.HorizontalContentAlignmentProperty 

✓ , Control.IsTabStopProperty 

✓ ,
Control.MouseDoubleClickEvent ☑, Control.PaddingProperty ☑,
Control.PreviewMouseDoubleClickEvent decided , Control.TablindexProperty decided , Control.TemplateProperty decided ,
Control.VerticalContentAlignmentProperty, Control.OnMouseDoubleClick(MouseButtonEventArgs), ,
Control.OnPreviewMouseDoubleClick(MouseButtonEventArgs) □,
Control.OnTemplateChanged(ControlTemplate, ControlTemplate) 

☑ , Control.ToString() 

☑ ,
Control.Background ♂, Control.BorderBrush ♂, Control.BorderThickness ♂, Control.FontFamily ♂,
Control.FontSize do , Control.FontStretch do , Control.FontStyle do , Control.FontWeight do ,
Control.Foreground ♂, Control.HandlesScrolling ♂, Control.HorizontalContentAlignment ♂,
Control.IsTabStop☑, Control.Padding☑, Control.TabIndex☑, Control.Template☑,
Control.VerticalContentAlignment dots, Control.MouseDoubleClick dots,
Control.PreviewMouseDoubleClick , FrameworkElement.ActualHeightProperty ,
FrameworkElement.ActualWidthProperty , FrameworkElement.BindingGroupProperty ,
FrameworkElement.ContextMenuClosingEvent derivation , FrameworkElement.ContextMenuOpeningEvent der ,
FrameworkElement.ContextMenuProperty , FrameworkElement.CursorProperty ,
FrameworkElement.DataContextProperty , FrameworkElement.DefaultStyleKeyProperty ,
FrameworkElement.FlowDirectionProperty, , FrameworkElement.FocusVisualStyleProperty, ,
FrameworkElement.ForceCursorProperty, , FrameworkElement.HeightProperty, ,
FrameworkElement.HorizontalAlignmentProperty , FrameworkElement.InputScopeProperty ,
FrameworkElement.LanguageProperty derivation , FrameworkElement.LayoutTransformProperty derivative ,
<u>FrameworkElement.LoadedEvent</u> , <u>FrameworkElement.MarginProperty</u>,
FrameworkElement.MaxHeightProperty, , FrameworkElement.MaxWidthProperty, ,
FrameworkElement.MinHeightProperty, , FrameworkElement.MinWidthProperty, ,
FrameworkElement.NameProperty , FrameworkElement.OverridesDefaultStyleProperty ,
FrameworkElement.RequestBringIntoViewEvent 7, FrameworkElement.SizeChangedEvent 7,
```

```
<u>FrameworkElement.StyleProperty</u> , <u>FrameworkElement.TagProperty</u> ,
<u>FrameworkElement.ToolTipClosingEvent</u> , <u>FrameworkElement.ToolTipOpeningEvent</u> ,
<u>FrameworkElement.ToolTipProperty</u>, <u>FrameworkElement.UnloadedEvent</u>,
FrameworkElement.UseLayoutRoundingProperty , FrameworkElement.VerticalAlignmentProperty ,
FrameworkElement.WidthProperty,, FrameworkElement.AddLogicalChild(object),, ,
FrameworkElement.ApplyTemplate() , FrameworkElement.ArrangeCore(Rect) , ,
FrameworkElement.BeginInit() d, FrameworkElement.BeginStoryboard(Storyboard) d,
FrameworkElement.BeginStoryboard(Storyboard, HandoffBehavior, bool) ,
<u>FrameworkElement.BringIntoView()</u> , <u>FrameworkElement.BringIntoView(Rect)</u> ,
FrameworkElement.EndInit() , FrameworkElement.FindName(string) ,
FrameworkElement.FindResource(object). ♂,
FrameworkElement.GetBindingExpression(DependencyProperty) ,
FrameworkElement.GetFlowDirection(DependencyObject) , FrameworkElement.GetLayoutClip(Size) ,
FrameworkElement.GetTemplateChild(string) . , FrameworkElement.GetUIParentCore() . ,
FrameworkElement.GetVisualChild(int) , FrameworkElement.MeasureCore(Size) ,
<u>FrameworkElement.MoveFocus(TraversalRequest)</u>  , <u>FrameworkElement.OnApplyTemplate()</u>  ,
FrameworkElement.OnContextMenuClosing(ContextMenuEventArgs) ,
<u>FrameworkElement.OnContextMenuOpening(ContextMenuEventArgs)</u> ,
FrameworkElement.OnGotFocus(RoutedEventArgs) , FrameworkElement.OnInitialized(EventArgs) , ,
<u>FrameworkElement.OnPropertyChanged(DependencyPropertyChangedEventArgs)</u> ,
FrameworkElement.OnRenderSizeChanged(SizeChangedInfo) d,
FrameworkElement.OnStyleChanged(Style, Style) do ,
FrameworkElement.OnToolTipClosing(ToolTipEventArgs) ,
FrameworkElement.OnToolTipOpening(ToolTipEventArgs) ,
<u>FrameworkElement.ParentLayoutInvalidated(UIElement)</u> document.
FrameworkElement.PredictFocus(FocusNavigationDirection) ,
FrameworkElement.RegisterName(string, object) , FrameworkElement.RemoveLogicalChild(object) ,
\underline{FrameworkElement.SetBinding}(\underline{DependencyProperty},\underline{string}) \square \ \ \textbf{,}
FrameworkElement.SetBinding(DependencyProperty, BindingBase) ,
FrameworkElement.SetFlowDirection(DependencyObject, FlowDirection) ,
FrameworkElement.SetResourceReference(DependencyProperty, object) ,
<u>FrameworkElement.TryFindResource(object)</u>  , <u>FrameworkElement.UnregisterName(string)</u>  , ,
FrameworkElement.UpdateDefaultStyle() , FrameworkElement.ActualHeight ,
FrameworkElement.ActualWidthd, FrameworkElement.BindingGroupd,
FrameworkElement.ContextMenu derivation , FrameworkElement.Cursor derivative , FrameworkElement.DataContext derivative ,
FrameworkElement.DefaultStyleKey / , FrameworkElement.FlowDirection / ,
<u>FrameworkElement.FocusVisualStyle</u> ♂, <u>FrameworkElement.ForceCursor</u> ♂, <u>FrameworkElement.Height</u> ♂,
<u>FrameworkElement.HorizontalAlignment</u> , <u>FrameworkElement.InheritanceBehavior</u> ,
FrameworkElement.InputScope , FrameworkElement.IsInitialized , FrameworkElement.IsLoaded ,
```

```
FrameworkElement.Language,, FrameworkElement.LayoutTransform,, FrameworkElement.Margin,,
FrameworkElement.MaxHeight , FrameworkElement.MaxWidth , FrameworkElement.MinHeight ,
FrameworkElement.Resources ☑, FrameworkElement.Style ☑, FrameworkElement.Tag ☑,
FrameworkElement.TemplatedParent , FrameworkElement.ToolTip , FrameworkElement.Triggers ,
FrameworkElement.UseLayoutRounding d, FrameworkElement.VerticalAlignment d,
FrameworkElement.VisualChildrenCount darker, FrameworkElement.Width darker,
FrameworkElement.ContextMenuClosing , FrameworkElement.ContextMenuOpening ,
FrameworkElement.DataContextChanged ☑, FrameworkElement.Initialized ☑,
FrameworkElement.Loaded , FrameworkElement.RequestBringIntoView ,
FrameworkElement.SizeChanged , FrameworkElement.SourceUpdated ,
FrameworkElement.TargetUpdated , FrameworkElement.ToolTipClosing ,
<u>FrameworkElement.ToolTipOpening</u> , <u>FrameworkElement.Unloaded</u> ,
<u>UIElement.AllowDropProperty</u> , <u>UIElement.AreAnyTouchesCapturedProperty</u> ,
<u>UIElement.AreAnyTouchesCapturedWithinProperty</u> ✓, <u>UIElement.AreAnyTouchesDirectlyOverProperty</u> ✓,
<u>UIElement.AreAnyTouchesOverProperty</u>, <u>UIElement.BitmapEffectInputProperty</u>,
<u>UIElement.BitmapEffectProperty</u> ✓, <u>UIElement.CacheModeProperty</u> ✓, <u>UIElement.ClipProperty</u> ✓,
<u>UIElement.ClipToBoundsProperty</u> , <u>UIElement.DragEnterEvent</u> , <u>UIElement.DragLeaveEvent</u> ,
<u>UIElement.FocusableProperty</u> do , <u>UIElement.GiveFeedbackEvent</u> do , <u>UIElement.GotFocusEvent</u> do ,
<u>UIElement.GotKeyboardFocusEvent</u> , <u>UIElement.GotMouseCaptureEvent</u> ,
<u>UIElement.GotStylusCaptureEvent</u> , <u>UIElement.GotTouchCaptureEvent</u> ,
<u>UIElement.IsEnabledProperty</u> , <u>UIElement.IsFocusedProperty</u> , <u>UIElement.IsHitTestVisibleProperty</u> ,
<u>UIElement.IsKeyboardFocusedProperty</u> , <u>UIElement.IsKeyboardFocusWithinProperty</u> ,
<u>UIElement.IsManipulationEnabledProperty</u> , <u>UIElement.IsMouseCapturedProperty</u> ,
<u>UIElement.IsMouseCaptureWithinProperty</u> , <u>UIElement.IsMouseDirectlyOverProperty</u>, ,
UIElement.IsMouseOverProperty □ , UIElement.IsStylusCapturedProperty □ ,
<u>UIElement.IsStylusCaptureWithinProperty</u>, <u>UIElement.IsStylusDirectlyOverProperty</u>,
<u>UIElement.IsStylusOverProperty</u> , <u>UIElement.IsVisibleProperty</u> , <u>UIElement.KeyDownEvent</u> ,
UIElement.KeyUpEvent♂, UIElement.LostFocusEvent♂, UIElement.LostKeyboardFocusEvent♂,
<u>UIElement.LostMouseCaptureEvent</u> , <u>UIElement.LostStylusCaptureEvent</u> ,
<u>UIElement.LostTouchCaptureEvent</u> 
☐ , <u>UIElement.ManipulationBoundaryFeedbackEvent</u> 
☐ ,
<u>UIElement.ManipulationCompletedEvent</u> , <u>UIElement.ManipulationDeltaEvent</u> ,
UIElement.ManipulationInertiaStartingEvent ☑, UIElement.ManipulationStartedEvent ☑,
<u>UIElement.ManipulationStartingEvent</u> , <u>UIElement.MouseDownEvent</u> , <u>UIElement.MouseEnterEvent</u> ,
<u>UIElement.MouseRightButtonDownEvent</u> , <u>UIElement.MouseRightButtonUpEvent</u>,
<u>UIElement.MouseUpEvent</u> , <u>UIElement.MouseWheelEvent</u> , <u>UIElement.OpacityMaskProperty</u> ,
```

```
<u>UIElement.OpacityProperty</u> , <u>UIElement.PreviewDragEnterEvent</u> ,
<u>UIElement.PreviewDragLeaveEvent</u> , <u>UIElement.PreviewDragOverEvent</u> ,
UIElement.PreviewDropEvent♂, UIElement.PreviewGiveFeedbackEvent♂,
<u>UIElement.PreviewKeyUpEvent</u> , <u>UIElement.PreviewLostKeyboardFocusEvent</u> ,
UIElement.PreviewMouseDownEvent ☑, UIElement.PreviewMouseLeftButtonDownEvent ☑,
<u>UIElement.PreviewMouseLeftButtonUpEvent</u>, <u>UIElement.PreviewMouseMoveEvent</u>,
<u>UIElement.PreviewMouseRightButtonDownEvent</u> , <u>UIElement.PreviewMouseRightButtonUpEvent</u> ,
UIElement.PreviewMouseUpEvent day, UIElement.PreviewMouseWheelEvent day,
<u>UIElement.PreviewQueryContinueDragEvent</u> 

✓ , <u>UIElement.PreviewStylusButtonDownEvent</u> 
✓ ,
UIElement.PreviewStylusButtonUpEvent , UIElement.PreviewStylusDownEvent , UIElement.PreviewStylusDownEvent
<u>UIElement.PreviewStylusInAirMoveEvent</u> document. <u>PreviewStylusInRangeEvent</u> document. <u>PreviewStylusInRan</u>
UIElement.PreviewStylusMoveEvent □ , UIElement.PreviewStylusOutOfRangeEvent □ ,
UIElement.PreviewStylusSystemGestureEvent , UIElement.PreviewStylusUpEvent ,
<u>UIElement.PreviewTextInputEvent</u> , <u>UIElement.PreviewTouchDownEvent</u> ,
<u>UIElement.PreviewTouchMoveEvent</u> , <u>UIElement.PreviewTouchUpEvent</u> ,
<u>UIElement.RenderTransformOriginProperty</u>, <u>UIElement.RenderTransformProperty</u>,
<u>UIElement.SnapsToDevicePixelsProperty</u> , <u>UIElement.StylusButtonDownEvent</u> ,
<u>UIElement.StylusButtonUpEvent</u> down the interest of the content 
<u>UIElement.StylusInAirMoveEvent</u> , <u>UIElement.StylusInRangeEvent</u> , <u>UIElement.StylusLeaveEvent</u> ,
<u>UIElement.StylusMoveEvent</u> , <u>UIElement.StylusOutOfRangeEvent</u> ,
<u>UIElement.StylusSystemGestureEvent</u> , <u>UIElement.StylusUpEvent</u> , <u>UIElement.TextInputEvent</u> ,
<u>UIElement.TouchDownEvent</u> down the discontinuous discontinuo discont
<u>UIElement.TouchMoveEvent</u> document. TouchUpEvent document. UidProperty document. UidProperty document. TouchUpEvent document. UidProperty document. Document. UidProperty document. Document. Document. UidProperty document. Do
<u>UIElement.VisibilityProperty</u> , <u>UIElement.AddHandler(RoutedEvent, Delegate)</u> ,
UIElement.AddToEventRoute(EventRoute, RoutedEventArgs) □ ,
<u>UIElement.ApplyAnimationClock(DependencyProperty, AnimationClock, HandoffBehavior)</u> ,
UIElement.Arrange(Rect) ☑, UIElement.BeginAnimation(DependencyProperty, AnimationTimeline) ☑,
<u>UIElement.BeginAnimation(DependencyProperty, AnimationTimeline, HandoffBehavior)</u> ✓ ,
UIElement.CaptureMouse() ☑ , UIElement.CaptureStylus() ☑ , UIElement.CaptureTouch(TouchDevice) ☑ ,
UIElement.HitTestCore(GeometryHitTestParameters) ☑, UIElement.HitTestCore(PointHitTestParameters) ☑,
<u>UIElement.InputHitTest(Point)</u> , <u>UIElement.InvalidateArrange()</u> , <u>UIElement.InvalidateMeasure()</u> ,
```

```
<u>UIElement.OnGotKeyboardFocus(KeyboardFocusChangedEventArgs)</u>

☑ ,
UIElement.OnGotMouseCapture(MouseEventArgs) ♂,
<u>UIElement.OnGotStylusCapture(StylusEventArgs)</u> , <u>UIElement.OnGotTouchCapture(TouchEventArgs)</u> ,
<u>UIElement.OnlsKeyboardFocusWithinChanged(DependencyPropertyChangedEventArgs)</u> □ ,
<u>UIElement.OnlsMouseCapturedChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsMouseCaptureWithinChanged(DependencyPropertyChangedEventArgs)</u> ,
UIElement.OnIsMouseDirectlyOverChanged(DependencyPropertyChangedEventArgs) ≥ ,
<u>UIElement.OnlsStylusCapturedChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsStylusCaptureWithinChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsStylusDirectlyOverChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnKeyDown(KeyEventArgs)</u> , <u>UIElement.OnKeyUp(KeyEventArgs)</u> , ,
<u>UIElement.OnLostFocus(RoutedEventArgs)</u>  

✓ ,
<u>UIElement.OnLostMouseCapture(MouseEventArgs)</u>  

✓ ,
UIElement.OnLostStylusCapture(StylusEventArgs) ☑, UIElement.OnLostTouchCapture(TouchEventArgs) ☑,
<u>UIElement.OnManipulationCompleted(ManipulationCompletedEventArgs)</u>  

✓ ,
<u>UIElement.OnManipulationDelta(ManipulationDeltaEventArgs)</u> ,
UIElement.OnManipulationInertiaStarting(ManipulationInertiaStartingEventArgs) ☑,
<u>UIElement.OnManipulationStarted(ManipulationStartedEventArgs)</u> ,
<u>UIElement.OnManipulationStarting(ManipulationStartingEventArgs)</u> ,
<u>UIElement.OnMouseLeave(MouseEventArgs)</u>  

✓ ,
<u>UIElement.OnMouseLeftButtonUp(MouseButtonEventArgs)</u> □ ,
<u>UIElement.OnMouseMove(MouseEventArgs)</u>

□ ,
UIElement.OnMouseRightButtonDown(MouseButtonEventArgs) ☑,
<u>UIElement.OnMouseUp(MouseButtonEventArgs)</u>  

✓ ,
UIElement.OnMouseWheel(MouseWheelEventArgs) ♂,
<u>UIElement.OnPreviewDragOver(DragEventArgs)</u> , <u>UIElement.OnPreviewDrop(DragEventArgs)</u> ,
<u>UIElement.OnPreviewGiveFeedback(GiveFeedbackEventArgs)</u> □ ,
UIElement.OnPreviewGotKeyboardFocus(KeyboardFocusChangedEventArgs) ☑,
<u>UIElement.OnPreviewKeyDown(KeyEventArgs)</u> , <u>UIElement.OnPreviewKeyUp(KeyEventArgs)</u> , ,
<u>UIElement.OnPreviewMouseDown(MouseButtonEventArgs)</u> □,
UIElement.OnPreviewMouseLeftButtonDown(MouseButtonEventArgs) ☑,
```

```
<u>UIElement.OnPreviewMouseMove(MouseEventArgs)</u> ,
<u>UIElement.OnPreviewMouseRightButtonDown(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseRightButtonUp(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseUp(MouseButtonEventArgs)</u> □,
<u>UIElement.OnPreviewMouseWheel(MouseWheelEventArgs)</u> ☑ ,
UIElement.OnPreviewQueryContinueDrag(QueryContinueDragEventArgs) ☑,
UIElement.OnPreviewStylusDown(StylusDownEventArgs) ♂,
<u>UIElement.OnPreviewStylusInAirMove(StylusEventArgs)</u> □,
<u>UIElement.OnPreviewStylusInRange(StylusEventArgs)</u> □,
<u>UIElement.OnPreviewStylusMove(StylusEventArgs)</u> ,
<u>UIElement.OnPreviewStylusOutOfRange(StylusEventArgs)</u> ,
<u>UIElement.OnPreviewStylusSystemGesture(StylusSystemGestureEventArgs)</u> ,
<u>UIElement.OnPreviewTouchDown(TouchEventArgs)</u> □,
<u>UIElement.OnPreviewTouchMove(TouchEventArgs)</u> ✓, <u>UIElement.OnPreviewTouchUp(TouchEventArgs)</u> ✓,
<u>UIElement.OnQueryContinueDrag(QueryContinueDragEventArgs)</u> ,
<u>UIElement.OnStylusButtonDown(StylusButtonEventArgs)</u> □ ,
<u>UIElement.OnStylusDown(StylusDownEventArgs)</u>  , <u>UIElement.OnStylusEnter(StylusEventArgs)</u>  , ,
<u>UIElement.OnStylusInAirMove(StylusEventArgs)</u> , <u>UIElement.OnStylusInRange(StylusEventArgs)</u> ,
<u>UIElement.OnStylusLeave(StylusEventArgs)</u> 

☑ , <u>UIElement.OnStylusMove(StylusEventArgs)</u> 
☑ ,
<u>UIElement.OnStylusOutOfRange(StylusEventArgs)</u>  
□ ,
<u>UIElement.OnStylusSystemGesture(StylusSystemGestureEventArgs)</u> ,
UIElement.OnStylusUp(StylusEventArgs) d., UIElement.OnTextInput(TextCompositionEventArgs) d.,
\underline{\mathsf{UIElement}.\mathsf{OnTouchEventArgs})} \, \underline{\mathsf{ContouchEventArgs}} \, \underline{\mathsf{ContouchEnter}} \, \underline{\mathsf{ContouchEventArgs}} \, \underline{\mathsf{ContouchEnter}} \, \underline{\mathsf{ContouchEventArgs}} \, \underline{\mathsf{ContouchEnter}} \, \underline{\mathsf{ContouchEventArgs}} \, \underline{\mathsf{ContouchEnter}} \, \underline{\mathsf{Conto
\underline{\mathsf{UIElement}.\mathsf{OnTouchLeave}(\mathsf{TouchEventArgs})} \square \mathsf{d} \; , \; \underline{\mathsf{UIElement}.\mathsf{OnTouchMove}(\mathsf{TouchEventArgs})} \square \mathsf{d} \; , \; \underline{\mathsf{UIElement}.\mathsf{OnTouchMove}(\mathsf{UIElementArgs})} \square \mathsf{d} \; , \; \underline{\mathsf{UIElement}.\mathsf{OnTouchMove}(\mathsf{UIElementArgs})} \square \mathsf{d} \; , \; \underline{\mathsf{UIElementArgs}} \square \mathsf{d} \; 
<u>UIElement.RemoveHandler(RoutedEvent, Delegate)</u> , <u>UIElement.TranslatePoint(Point, UIElement)</u> ,
<u>UIElement.UpdateLayout()</u> derivation , <u>UIElement.AllowDrop</u> derivation , <u>UIElement.AreAnyTouchesCaptured</u> derivation ,
<u>UIElement.AreAnyTouchesCapturedWithin</u> ✓, <u>UIElement.AreAnyTouchesDirectlyOver</u> ✓,
<u>UIElement.AreAnyTouchesOver</u> → , <u>UIElement.BitmapEffect</u> → , <u>UIElement.BitmapEffectInput</u> → ,
<u>UIElement.CacheMode</u> ✓, <u>UIElement.Clip</u> ✓, <u>UIElement.Clip</u> ToBounds ✓,
<u>UIElement.CommandBindings</u> dark , <u>UIElement.DesiredSize</u> dark , <u>UIElement.Effect</u> dark , <u>UIElement.Focusable</u> dark ,
<u>UIElement.HasAnimatedProperties</u> ✓ , <u>UIElement.HasEffectiveKeyboardFocus</u> ✓ ,
```

```
<u>UIElement.InputBindings</u> ☑, <u>UIElement.IsArrangeValid</u> ☑, <u>UIElement.IsEnabled</u> ☑,
UIElement.lsEnabledCored, UIElement.lsFocusedd, UIElement.lsHitTestVisibled,
UIElement.IsInputMethodEnabled ☑, UIElement.IsKeyboardFocused ☑,
UIElement.IsKeyboardFocusWithing, UIElement.IsManipulationEnabledg, UIElement.IsMeasureValidg,
<u>UIElement.IsMouseCaptured</u> → , <u>UIElement.IsMouseCaptureWithin</u> → , <u>UIElement.IsMouseDirectlyOver</u> → ,
UIElement.IsMouseOver ☑, UIElement.IsStylusCaptured ☑, UIElement.IsStylusCaptureWithin ☑,
<u>UIElement.IsStylusDirectlyOver</u> , <u>UIElement.IsStylusOver</u> , <u>UIElement.IsVisible</u> , <u>UIElement.Opacity</u> ,
UIElement.RenderTransform d, UIElement.RenderTransformOrigin d, UIElement.SnapsToDevicePixels d,
<u>UIElement.StylusPlugIns</u> , <u>UIElement.TouchesCaptured</u> , <u>UIElement.TouchesCapturedWithin</u> ,
UIElement.TouchesDirectlyOver☑, UIElement.TouchesOver☑, UIElement.Uid☑, UIElement.Visibility☑,
<u>UIElement.DragEnter</u> de , <u>UIElement.DragLeave</u> de , <u>UIElement.DragOver</u> de , <u>UIELEMENT.Drag</u>
UIElement.FocusableChanged ☑, UIElement.GiveFeedback ☑, UIElement.GotFocus ☑,
UIElement.GotKeyboardFocus day, UIElement.GotMouseCapture day, UIElement.GotStylusCapture day,
<u>UIElement.GotTouchCapture</u> do , <u>UIElement.IsEnabledChanged</u> do , <u>UIElement.IsHitTestVisibleChanged</u> do ,
UIElement.IsMouseCapturedChanged ☑, UIElement.IsMouseCaptureWithinChanged ☑,
UIElement.IsVisibleChanged ☑, UIElement.KeyDown ☑, UIElement.KeyUp ☑,
UIElement.LayoutUpdated d, UIElement.LostFocus d, UIElement.LostKeyboardFocus d,
<u>UIElement.LostMouseCapture</u> day, <u>UIElement.LostStylusCapture</u> day, <u>UIElement.LostTouchCapture</u> day,
<u>UIElement.ManipulationBoundaryFeedback</u> , <u>UIElement.ManipulationCompleted</u> ,
<u>UIElement.ManipulationDelta</u> , <u>UIElement.ManipulationInertiaStarting</u> ,
UIElement.ManipulationStarted , UIElement.ManipulationStarting, , UIElement.MouseDown, ,
<u>UIElement.MouseEnter</u> <u>JUIElement.MouseLeave</u> <u>JUIElement.MouseLeftButtonDown</u> ,
<u>UIElement.MouseLeftButtonUp</u> de , <u>UIElement.MouseMove</u> de , <u>UIElement.MouseRightButtonDown</u> de ,
UIElement.MouseRightButtonUpr , UIElement.MouseUpr , UIElement.MouseWheelr ,
<u>UIElement.PreviewDragEnter</u> ☑ , <u>UIElement.PreviewDragLeave</u> ☑ , <u>UIElement.PreviewDragOver</u> ☑ ,
<u>UIElement.PreviewDrop</u> do , <u>UIElement.PreviewGiveFeedback</u> do , <u>UIElement.PreviewGotKeyboardFocus</u> do ,
UIElement.PreviewKeyDown♂, UIElement.PreviewKeyUp♂, UIElement.PreviewLostKeyboardFocus♂,
UIElement.PreviewMouseDown♂, UIElement.PreviewMouseLeftButtonDown♂,
UIElement.PreviewMouseLeftButtonUpd , UIElement.PreviewMouseMoved ,
<u>UIElement.PreviewMouseRightButtonDown</u> , <u>UIElement.PreviewMouseRightButtonUp</u> ,
UIElement.PreviewMouseUpr , UIElement.PreviewMouseWheelr ,
<u>UIElement.PreviewQueryContinueDrag</u> , <u>UIElement.PreviewStylusButtonDown</u> ,
<u>UIElement.PreviewStylusButtonUp</u> , <u>UIElement.PreviewStylusDown</u> ,
<u>UIElement.PreviewStylusInAirMove</u>, <u>UIElement.PreviewStylusInRange</u>,
UIElement.PreviewStylusMove ☑, UIElement.PreviewStylusOutOfRange ☑,
<u>UIElement.PreviewStylusSystemGesture</u> , <u>UIElement.PreviewStylusUp</u> , <u>UIElement.PreviewTextInput</u> ,
```

```
UIElement.PreviewTouchDown day, UIElement.PreviewTouchMove day, UIElement.PreviewTouchUp day,
UIElement.QueryContinueDrag , UIElement.QueryCursor , UIElement.StylusButtonDown ,
UIElement.StylusButtonUpr , UIElement.StylusDownr , UIElement.StylusEnterr ,
<u>UIElement.StylusInAirMove</u> → , <u>UIElement.StylusInRange</u> → , <u>UIElement.StylusLeave</u> → ,
<u>UIElement.StylusMove</u> downward, <u>UIElement.StylusOutOfRange</u> downward, <u>UIElement.StylusSystemGesture</u> downward,
UIElement.StylusUpd, UIElement.TextInputd, UIElement.TouchDownd, UIElement.TouchEnterd,
<u>UIElement.TouchLeave</u> , <u>UIElement.TouchMove</u> , <u>UIElement.TouchUp</u> ,
Visual.AddVisualChild(Visual) . Visual.FindCommonVisualAncestor(DependencyObject) . ,
Visual.IsAncestorOf(DependencyObject) ☑, Visual.IsDescendantOf(DependencyObject) ☑,
Visual.PointFromScreen(Point) □ , Visual.PointToScreen(Point) □ , Visual.RemoveVisualChild(Visual) □ ,
Visual.TransformToAncestor(Visual3D) ♂, Visual.TransformToAncestor(Visual) ♂,
<u>Visual.TransformToDescendant(Visual)</u> documental distribution descendant (Visual) descendant (Visual
Visual.VisualBitmapEffectInput♂, Visual.VisualBitmapScalingMode♂, Visual.VisualCacheMode♂,
Visual.VisualClearTypeHint♂, Visual.VisualClip♂, Visual.VisualEdgeMode♂, Visual.VisualEffect♂,
<u>Visual.VisualOffset</u> document of the visual of the visua
<u>Visual.VisualScrollableAreaClip</u> , <u>Visual.VisualTextHintingMode</u> , <u>Visual.VisualTextRenderingMode</u> ,
Visual.VisualTransform 	☐ , Visual.VisualXSnappingGuidelines 	☐ , Visual.VisualYSnappingGuidelines 	☐ ,
<u>DependencyObject.ClearValue(DependencyProperty)</u> ,
DependencyObject.GetHashCode() □ , DependencyObject.GetLocalValueEnumerator() □ ,
<u>DependencyObject.GetValue(DependencyProperty)</u> ,
<u>DependencyObject.InvalidateProperty(DependencyProperty)</u>  

✓ ,
<u>DependencyObject.ReadLocalValue(DependencyProperty)</u> <a href="mailto:readlocalValue">readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue">readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue">readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue">readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue">readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue">readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue">readlocalValue</a>(DependencyProperty)<a href="mailto:readlocalValue">readlocalValue</
<u>DependencyObject.SetCurrentValue(DependencyProperty, object)</u> 

✓ ,
<u>DependencyObject.SetValue(DependencyProperty, object)</u> 
□ ,
<u>DependencyObject.SetValue(DependencyPropertyKey, object)</u> , ,
DependencyObject.ShouldSerializeProperty(DependencyProperty) ,
<u>DispatcherObject.Dispatcher</u> double dispatcher double double double dispatcher double dou
object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂
```

Constructors

MainWindow()

public MainWindow()

Properties

Filters

```
public FilterSettings Filters { get; }
```

Property Value

FilterSettings

Results

```
public ObservableCollection<DiagnosticInfo> Results { get; }
```

Property Value

<u>ObservableCollection</u> < <u>DiagnosticInfo</u> >

Methods

InitializeComponent()

InitializeComponent

public void InitializeComponent()

Class RuleSummary

Namespace: MiniAnalyzers.UI
Assembly: MiniAnalyzers.UI.dll

Lightweight view model for a diagnostic rule.

public sealed record RuleSummary : IEquatable<RuleSummary>

Inheritance

<u>object</u>

✓ RuleSummary

Implements

<u>IEquatable</u> < <u>RuleSummary</u> >

Inherited Members

Constructors

RuleSummary(string, string)

Lightweight view model for a diagnostic rule.

public RuleSummary(string id, string Title)

Parameters

id <u>string</u>♂

Title <u>string</u>♂

Properties

Title

```
public string Title { get; init; }

Property Value

string♂

id

public string id { get; init; }

Property Value

string♂
```

Class SettingsWindow

Namespace: MiniAnalyzers.UI
Assembly: MiniAnalyzers.UI.dll

SettingsWindow

```
public class SettingsWindow : Window, IAnimatable, ISupportInitialize,
IFrameworkInputElement, IInputElement, IQueryAmbient, IAddChild,
IComponentConnector, IStyleConnector
```

Inheritance

```
<u>object</u> ♂ ← <u>DispatcherObject</u> ♂ ← <u>DependencyObject</u> ♂ ← <u>Visual</u> ♂ ← <u>UIElement</u> ♂ ← 
<u>FrameworkElement</u> ♂ ← <u>Control</u> ♂ ← <u>ContentControl</u> ♂ ← <u>Window</u> ♂ ← <u>SettingsWindow</u>
```

Implements

<u>IAnimatable</u> ☑, <u>ISupportInitialize</u> ☑, <u>IFrameworkInputElement</u> ☑, <u>IInputElement</u> ☑, <u>IQueryAmbient</u> ☑, <u>IAddChild</u> ☑, <u>IComponentConnector</u> ☑, <u>IStyleConnector</u> ☑

Inherited Members

```
Window.AllowsTransparencyProperty degree , Window.DpiChangedEvent degree , Window.IconProperty degree ,
Window.IsActiveProperty derivative And the American Amer
Window.ShowActivatedProperty down, Window.ShowInTaskbarProperty down,
Window.SizeToContentProperty derivation, Window.TaskbarItemInfoProperty derivation, Window.TitleProperty derivation, window. TaskbarItemInfoProperty derivation, window. TitleProperty derivation, with the task of the task 
Window.TopmostProperty day, Window.TopProperty day, Window.WindowStateProperty day,
Window.WindowStyleProperty day, Window.Activate() day, Window.ArrangeOverride(Size) day,
Window.Hide() ☑ , Window.MeasureOverride(Size) ☑ , Window.OnActivated(EventArgs) ☑ ,
Window.OnClosed(EventArgs) ☑ , Window.OnClosing(CancelEventArgs) ☑ ,
Window.OnCreateAutomationPeer() □ , Window.OnDeactivated(EventArgs) □ ,
Window.OnDpiChanged(DpiScale, DpiScale)  , Window.OnLocationChanged(EventArgs)  , , , ,
Window.OnManipulationBoundaryFeedback(ManipulationBoundaryFeedbackEventArgs) ☑,
Window.OnSourceInitialized(EventArgs) ☑, Window.OnStateChanged(EventArgs) ☑,
Window.OnVisualChildrenChanged(DependencyObject, DependencyObject) □,
Window.AllowsTransparency, Window.DialogResult, Window.Icon, Window.IsActive,
Window.Left down, Window.Logical Children down, Window.Owned Windows down, Window.Owner down, Window.Owned Windows down, 
Window.ResizeMode ☑, Window.RestoreBounds ☑, Window.ShowActivated ☑,
Window.ShowInTaskbar darger, Window.SizeToContent darger, Window.TaskbarItemInfo darger, Window.ShowInTaskbar darger, Window.SizeToContent darger, Window.Taskbar darger, with the window.ShowInTaskbar darger, with the window.SizeToContent darger darger, with the window darger da
```

```
Window.ThemeMode dots, Window.Title dots, Window.Top dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Topmost dots, Window.Top dots, Window.Topmost d
Window.WindowStartupLocation ☑, Window.WindowState ☑, Window.WindowStyle ☑,
Window.Activated ☑, Window.Closed ☑, Window.Closing ☑, Window.ContentRendered ☑,
Window.Deactivated ☑, Window.DpiChanged ☑, Window.LocationChanged ☑,
Window.SourceInitialized ☑, Window.StateChanged ☑, ContentControl.ContentProperty ☑,
ContentControl.ContentStringFormatProperty , ContentControl.ContentTemplateProperty ,
ContentControl.ContentTemplateSelectorProperty, ContentControl.HasContentProperty, ,
ContentControl.AddChild(object) ♂, ContentControl.AddText(string) ♂,
ContentControl.OnContentStringFormatChanged(string, string) ,
ContentControl.OnContentTemplateChanged(DataTemplate, DataTemplate) ☑,
<u>ContentControl.OnContentTemplateSelectorChanged(DataTemplateSelector, DataTemplateSelector)</u> ,
ContentControl.Content do , ContentControl.ContentStringFormat do , ContentControl.ContentTemplate do ,
ContentControl.ContentTemplateSelector day, ContentControl.HasContent day,
Control.BackgroundProperty degree , Control.BorderBrushProperty degree , Control.BorderThicknessProperty degree ,
Control.FontFamilyProperty degree , Control.FontSizeProperty degree , Control.FontStretchProperty degree ,
Control.FontStyleProperty ♂, Control.FontWeightProperty ♂, Control.ForegroundProperty ♂,
<u>Control.HorizontalContentAlignmentProperty</u> ♂, <u>Control.IsTabStopProperty</u> ♂,
Control.MouseDoubleClickEvent down, Control.PaddingProperty down,
Control.PreviewMouseDoubleClickEvent ☑, Control.TabIndexProperty ☑, Control.TemplateProperty ☑,
Control. Vertical Content Alignment Property 7, Control. On Mouse Double Click (Mouse Button Event Args) 7,
Control.OnPreviewMouseDoubleClick(MouseButtonEventArgs) □,
Control.OnTemplateChanged(ControlTemplate, ControlTemplate)  , Control.ToString()  , ,
Control.Background ☑, Control.BorderBrush ☑, Control.BorderThickness ☑, Control.FontFamily ☑,
Control.FontSize day, Control.FontStretch day, Control.FontStyle day, Control.FontWeight day,
Control.Foreground ☑, Control.HandlesScrolling ☑, Control.HorizontalContentAlignment ☑,
Control.IsTabStop ☑, Control.Padding ☑, Control.TabIndex ☑, Control.Template ☑,
Control.VerticalContentAlignment ☑, Control.MouseDoubleClick ☑,
Control.PreviewMouseDoubleClick , FrameworkElement.ActualHeightProperty ,
FrameworkElement.ActualWidthProperty, , FrameworkElement.BindingGroupProperty, ,
FrameworkElement.ContextMenuClosingEvent derivation , FrameworkElement.ContextMenuOpeningEvent der ,
FrameworkElement.ContextMenuProperty 7, FrameworkElement.CursorProperty 7,
FrameworkElement.DataContextProperty , FrameworkElement.DefaultStyleKeyProperty ,
FrameworkElement.FlowDirectionProperty , FrameworkElement.FocusVisualStyleProperty ,
FrameworkElement.ForceCursorProperty, , FrameworkElement.HeightProperty, ,
<u>FrameworkElement.HorizontalAlignmentProperty</u> ✓, <u>FrameworkElement.InputScopeProperty</u> ✓,
FrameworkElement.LanguageProperty , FrameworkElement.LayoutTransformProperty ,
<u>FrameworkElement.LoadedEvent</u> , <u>FrameworkElement.MarginProperty</u>,
FrameworkElement.MaxHeightProperty, , FrameworkElement.MaxWidthProperty, ,
<u>FrameworkElement.MinHeightProperty</u>, , <u>FrameworkElement.MinWidthProperty</u>, ,
FrameworkElement.NameProperty , FrameworkElement.OverridesDefaultStyleProperty ,
```

```
<u>FrameworkElement.RequestBringIntoViewEvent</u> , <u>FrameworkElement.SizeChangedEvent</u> ,
<u>FrameworkElement.StyleProperty</u> , <u>FrameworkElement.TagProperty</u> ,
<u>FrameworkElement.ToolTipClosingEvent</u> , <u>FrameworkElement.ToolTipOpeningEvent</u> ,
<u>FrameworkElement.ToolTipProperty</u> ♂, <u>FrameworkElement.UnloadedEvent</u> ♂,
<u>FrameworkElement.UseLayoutRoundingProperty</u>,, <u>FrameworkElement.VerticalAlignmentProperty</u>,,
FrameworkElement.WidthProperty,, FrameworkElement.AddLogicalChild(object),, ,
FrameworkElement.BeginInit() d, FrameworkElement.BeginStoryboard(Storyboard) d,
FrameworkElement.BeginStoryboard(Storyboard, HandoffBehavior) ,
FrameworkElement.BeginStoryboard(Storyboard, HandoffBehavior, bool) ,
<u>FrameworkElement.BringIntoView()</u> , <u>FrameworkElement.BringIntoView(Rect)</u>,
<u>FrameworkElement.EndInit()</u> □ , <u>FrameworkElement.FindName(string)</u> □ ,
FrameworkElement.FindResource(object) □ ,
FrameworkElement.GetBindingExpression(DependencyProperty) ,
FrameworkElement.GetFlowDirection(DependencyObject) , FrameworkElement.GetLayoutClip(Size) ,
FrameworkElement.GetTemplateChild(string) , FrameworkElement.GetUIParentCore() , ,
FrameworkElement.GetVisualChild(int) , FrameworkElement.MeasureCore(Size) ,
FrameworkElement.MoveFocus(TraversalRequest) , FrameworkElement.OnApplyTemplate() ,
<u>FrameworkElement.OnContextMenuClosing(ContextMenuEventArgs)</u> ,
FrameworkElement.OnContextMenuOpening(ContextMenuEventArgs) ,
FrameworkElement.OnGotFocus(RoutedEventArgs) , FrameworkElement.OnInitialized(EventArgs) , ,
\underline{FrameworkElement.OnPropertyChanged(DependencyPropertyChangedEventArgs)} \, \square \ ,
FrameworkElement.OnRenderSizeChanged(SizeChangedInfo) d,
FrameworkElement.OnStyleChanged(Style, Style) ,
FrameworkElement.OnToolTipClosing(ToolTipEventArgs) ,
FrameworkElement.OnToolTipOpening(ToolTipEventArgs) ,
FrameworkElement.ParentLayoutInvalidated(UIElement) , ,
FrameworkElement.PredictFocus(FocusNavigationDirection) ,
FrameworkElement.RegisterName(string, object) , FrameworkElement.RemoveLogicalChild(object) ,
<u>FrameworkElement.SetBinding(DependencyProperty, string)</u> \( \text{\texts} \),
FrameworkElement.SetBinding(DependencyProperty, BindingBase) ,
FrameworkElement.SetFlowDirection(DependencyObject, FlowDirection) ,
FrameworkElement.SetResourceReference(DependencyProperty, object) ,
<u>FrameworkElement.TryFindResource(object)</u> ♂, <u>FrameworkElement.UnregisterName(string)</u> ♂,
FrameworkElement.UpdateDefaultStyle() , FrameworkElement.ActualHeight ,
FrameworkElement.ActualWidth d, FrameworkElement.BindingGroup d,
FrameworkElement.ContextMenu☑, FrameworkElement.Cursor☑, FrameworkElement.DataContext☑,
FrameworkElement.DefaultStyleKey 7, FrameworkElement.FlowDirection 7,
FrameworkElement.FocusVisualStyle , FrameworkElement.ForceCursor , FrameworkElement.Height ,
FrameworkElement.HorizontalAlignment . , FrameworkElement.InheritanceBehavior . ,
```

```
FrameworkElement.InputScope , FrameworkElement.IsInitialized , FrameworkElement.IsLoaded ,
FrameworkElement.Language , FrameworkElement.LayoutTransform, FrameworkElement.Margin , FrameworkElement.Margin ,
FrameworkElement.MaxHeight , FrameworkElement.MaxWidth , FrameworkElement.MinHeight ,
FrameworkElement.MinWidth d, FrameworkElement.Name d,
FrameworkElement.OverridesDefaultStyle , FrameworkElement.Parent ,
FrameworkElement.Resources d, FrameworkElement.Style d, FrameworkElement.Tag d,
FrameworkElement.TemplatedParent day, FrameworkElement.ToolTip day, FrameworkElement.Triggers day,
FrameworkElement.UseLayoutRounding d, FrameworkElement.VerticalAlignment d,
FrameworkElement.VisualChildrenCount , FrameworkElement.Width ,
FrameworkElement.ContextMenuClosing , FrameworkElement.ContextMenuOpening ,
FrameworkElement.DataContextChanged , FrameworkElement.Initialized ,
FrameworkElement.Loaded ☑, FrameworkElement.RequestBringIntoView ☑,
FrameworkElement.SizeChanged ☑, FrameworkElement.SourceUpdated ☑,
FrameworkElement.TargetUpdated , FrameworkElement.ToolTipClosing ,
FrameworkElement.ToolTipOpening d, FrameworkElement.Unloaded d,
<u>UIElement.AllowDropProperty</u> , <u>UIElement.AreAnyTouchesCapturedProperty</u> ,
<u>UIElement.AreAnyTouchesCapturedWithinProperty</u> , <u>UIElement.AreAnyTouchesDirectlyOverProperty</u> ,
<u>UIElement.AreAnyTouchesOverProperty</u>, <u>UIElement.BitmapEffectInputProperty</u>,
<u>UIElement.BitmapEffectProperty</u> ✓, <u>UIElement.CacheModeProperty</u> ✓, <u>UIElement.ClipProperty</u> ✓,
UIElement.ClipToBoundsProperty☑, UIElement.DragEnterEvent☑, UIElement.DragLeaveEvent☑,
<u>UIElement.DragOverEvent</u> 

∠ , <u>UIElement.DropEvent</u> , <u>UIElement.EffectProperty</u> ,
<u>UIElement.FocusableProperty</u> do , <u>UIElement.GiveFeedbackEvent</u> do , <u>UIElement.GotFocusEvent</u> do ,
<u>UIElement.GotKeyboardFocusEvent</u> , <u>UIElement.GotMouseCaptureEvent</u> ,
<u>UIElement.IsEnabledProperty</u> , <u>UIElement.IsFocusedProperty</u> , <u>UIElement.IsHitTestVisibleProperty</u> ,
<u>UIElement.IsKeyboardFocusedProperty</u> , <u>UIElement.IsKeyboardFocusWithinProperty</u>,
<u>UIElement.IsManipulationEnabledProperty</u> , <u>UIElement.IsMouseCapturedProperty</u>, ,
UIElement.IsMouseCaptureWithinProperty , UIElement.IsMouseDirectlyOverProperty ,
<u>UIElement.IsMouseOverProperty</u> , <u>UIElement.IsStylusCapturedProperty</u>, ,
<u>UIElement.IsStylusCaptureWithinProperty</u>, <u>UIElement.IsStylusDirectlyOverProperty</u>,
<u>UIElement.IsStylusOverProperty</u> , <u>UIElement.IsVisibleProperty</u> , <u>UIElement.KeyDownEvent</u> ,
<u>UIElement.KeyUpEvent</u> , <u>UIElement.LostFocusEvent</u> , <u>UIElement.LostKeyboardFocusEvent</u> ,
<u>UIElement.LostTouchCaptureEvent</u> 
☐ , <u>UIElement.ManipulationBoundaryFeedbackEvent</u> 
☐ ,
<u>UIElement.ManipulationCompletedEvent</u> ♂, <u>UIElement.ManipulationDeltaEvent</u> ♂,
<u>UIElement.ManipulationInertiaStartingEvent</u> , <u>UIElement.ManipulationStartedEvent</u> ,
<u>UIElement.ManipulationStartingEvent</u> , <u>UIElement.MouseDownEvent</u> , <u>UIElement.MouseEnterEvent</u> ,
UIElement.MouseLeftButtonUpEvent □ , UIElement.MouseMoveEvent □ ,
<u>UIElement.MouseRightButtonDownEvent</u> , <u>UIElement.MouseRightButtonUpEvent</u> ,
```

```
<u>UIElement.MouseUpEvent</u> , <u>UIElement.MouseWheelEvent</u> , <u>UIElement.OpacityMaskProperty</u> ,
<u>UIElement.OpacityProperty</u> , <u>UIElement.PreviewDragEnterEvent</u> ,
UIElement.PreviewKeyUpEvent♂, UIElement.PreviewLostKeyboardFocusEvent♂,
<u>UIElement.PreviewMouseLeftButtonUpEvent</u> , <u>UIElement.PreviewMouseMoveEvent</u> ,
UIElement.PreviewMouseRightButtonDownEvent ☑, UIElement.PreviewMouseRightButtonUpEvent ☑,
<u>UIElement.PreviewMouseUpEvent</u> document. PreviewMouseWheelEvent document. PreviewMouseWheelEvent document. PreviewMouseWheelEvent document. Document document. Document document document. Document document document. Document document document document. Document document document document. Document document document. Document document document document document. Document document document document document document document document. Document document document document document document document document. Document docum
UIElement.PreviewQueryContinueDragEvent □, UIElement.PreviewStylusButtonDownEvent □,
<u>UIElement.PreviewStylusButtonUpEvent</u> , <u>UIElement.PreviewStylusDownEvent</u> ,
UIElement.PreviewStylusInAirMoveEvent , UIElement.PreviewStylusInRangeEvent ,
<u>UIElement.PreviewStylusMoveEvent</u> , <u>UIElement.PreviewStylusOutOfRangeEvent</u> ,
<u>UIElement.PreviewTextInputEvent</u> , <u>UIElement.PreviewTouchDownEvent</u> ,
<u>UIElement.PreviewTouchMoveEvent</u> , <u>UIElement.PreviewTouchUpEvent</u> ,
<u>UIElement.RenderTransformOriginProperty</u>, <u>UIElement.RenderTransformProperty</u>,
<u>UIElement.SnapsToDevicePixelsProperty</u> ♂, <u>UIElement.StylusButtonDownEvent</u> ♂,
UIElement.StylusButtonUpEvent♂, UIElement.StylusDownEvent♂, UIElement.StylusEnterEvent♂,
<u>UIElement.StylusInAirMoveEvent</u> data , <u>UIElement.StylusInRangeEvent</u> data , <u>UIElement.StylusLeaveEvent</u> data ,
<u>UIElement.StylusSystemGestureEvent</u> , <u>UIElement.StylusUpEvent</u> , <u>UIElement.TextInputEvent</u> ,
<u>UIElement.TouchDownEvent</u> , <u>UIElement.TouchEnterEvent</u> , <u>UIElement.TouchLeaveEvent</u> ,
<u>UIElement.TouchMoveEvent</u> document. TouchUpEvent document. UidProperty document. UidProperty document. TouchUpEvent document. UidProperty document. Document. UidProperty document. Document. Document. UidProperty document. Do
<u>UIElement.VisibilityProperty</u> , <u>UIElement.AddHandler(RoutedEvent, Delegate)</u> , ,
UIElement.AddHandler(RoutedEvent, Delegate, bool) ☑,
UIElement.ApplyAnimationClock(DependencyProperty, AnimationClock, HandoffBehavior) □,
<u>UIElement.Arrange(Rect)</u> → <u>UIElement.BeginAnimation(DependencyProperty, AnimationTimeline)</u> → ,
<u>UIElement.BeginAnimation(DependencyProperty, AnimationTimeline, HandoffBehavior)</u> ✓ ,
UIElement.Focus() ☑ , UIElement.GetAnimationBaseValue(DependencyProperty) ☑ ,
<u>UIElement.InputHitTest(Point)</u> , <u>UIElement.InvalidateArrange()</u> , <u>UIElement.InvalidateMeasure()</u> ,
UIElement.InvalidateVisual() □ , UIElement.Measure(Size) □ ,
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<u>UIElement.OnDragOver(DragEventArgs)</u> , <u>UIElement.OnDrop(DragEventArgs)</u> ,
UIElement.OnGiveFeedback(GiveFeedbackEventArgs) ☑,
<u>UIElement.OnGotKeyboardFocus(KeyboardFocusChangedEventArgs)</u>

☑ ,
<u>UIElement.OnGotStylusCapture(StylusEventArgs)</u> 

☑ , <u>UIElement.OnGotTouchCapture(TouchEventArgs)</u> 
☑ ,
UIElement.OnlsKeyboardFocusedChanged(DependencyPropertyChangedEventArgs) ☑,
<u>UIElement.OnlsKeyboardFocusWithinChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsMouseCapturedChanged(DependencyPropertyChangedEventArgs)</u> ,
UIElement.OnlsMouseCaptureWithinChanged(DependencyPropertyChangedEventArgs) d.,
<u>UIElement.OnlsMouseDirectlyOverChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsStylusCapturedChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsStylusCaptureWithinChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsStylusDirectlyOverChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnKeyDown(KeyEventArgs)</u> ♂, <u>UIElement.OnKeyUp(KeyEventArgs)</u> ♂,
<u>UIElement.OnLostFocus(RoutedEventArgs)</u>  

✓ ,
UIElement.OnLostMouseCapture(MouseEventArgs) ♂,
<u>UIElement.OnLostStylusCapture(StylusEventArgs)</u> , <u>UIElement.OnLostTouchCapture(TouchEventArgs)</u> , ,
<u>UIElement.OnManipulationCompleted(ManipulationCompletedEventArgs)</u> ,
UIElement.OnManipulationDelta(ManipulationDeltaEventArgs) ☑,
<u>UIElement.OnManipulationInertiaStarting(ManipulationInertiaStartingEventArgs)</u> ,
<u>UIElement.OnManipulationStarted(ManipulationStartedEventArgs)</u> \( \operatorname{\operatorname{\text{J}}} \) \( \operatorname{\text{J}} \) \( \operatorname{
<u>UIElement.OnManipulationStarting(ManipulationStartingEventArgs)</u> ,
<u>UIElement.OnMouseLeave(MouseEventArgs)</u>  

✓ ,
<u>UIElement.OnMouseLeftButtonDown(MouseButtonEventArgs)</u> □,
UIElement.OnMouseMove(MouseEventArgs) ♂,
<u>UIElement.OnMouseRightButtonDown(MouseButtonEventArgs)</u> □ ,
UIElement.OnMouseUp(MouseButtonEventArgs) ♂,
UIElement.OnMouseWheel(MouseWheelEventArgs) ♂,
UIElement.OnPreviewGiveFeedback(GiveFeedbackEventArgs) □ ,
<u>UIElement.OnPreviewKeyDown(KeyEventArgs)</u> , <u>UIElement.OnPreviewKeyUp(KeyEventArgs)</u> , ,
UIElement.OnPreviewMouseDown(MouseButtonEventArgs) ☑,
<u>UIElement.OnPreviewMouseLeftButtonDown(MouseButtonEventArgs)</u> ,
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<u>UIElement.OnPreviewMouseLeftButtonUp(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseMove(MouseEventArgs)</u> □ ,
<u>UIElement.OnPreviewMouseRightButtonDown(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseRightButtonUp(MouseButtonEventArgs)</u> ,
<u>UIElement.OnPreviewMouseUp(MouseButtonEventArgs)</u> □,
UIElement.OnPreviewMouseWheel(MouseWheelEventArgs) ☑,
<u>UIElement.OnPreviewQueryContinueDrag(QueryContinueDragEventArgs)</u> ,
<u>UIElement.OnPreviewStylusButtonDown(StylusButtonEventArgs)</u> ✓,
<u>UIElement.OnPreviewStylusDown(StylusDownEventArgs)</u> ,
<u>UIElement.OnPreviewStylusInAirMove(StylusEventArgs)</u> □,
<u>UIElement.OnPreviewStylusInRange(StylusEventArgs)</u> □ ,
<u>UIElement.OnPreviewStylusMove(StylusEventArgs)</u>  

✓ ,
<u>UIElement.OnPreviewStylusOutOfRange(StylusEventArgs)</u> ,
<u>UIElement.OnPreviewStylusSystemGesture(StylusSystemGestureEventArgs)</u> ,
<u>UIElement.OnPreviewStylusUp(StylusEventArgs)</u>  

∠ ,
<u>UIElement.OnPreviewTouchMove(TouchEventArgs)</u> , <u>UIElement.OnPreviewTouchUp(TouchEventArgs)</u> ,
<u>UIElement.OnQueryContinueDrag(QueryContinueDragEventArgs)</u> □ ,
<u>UIElement.OnQueryCursor(QueryCursorEventArgs)</u> ∠, <u>UIElement.OnRender(DrawingContext)</u> ∠,
<u>UIElement.OnStylusButtonDown(StylusButtonEventArgs)</u>  

✓ ,
<u>UIElement.OnStylusDown(StylusDownEventArgs)</u> , <u>UIElement.OnStylusEnter(StylusEventArgs)</u> , ,
<u>UIElement.OnStylusInAirMove(StylusEventArgs)</u> , <u>UIElement.OnStylusInRange(StylusEventArgs)</u> ,
<u>UIElement.OnStylusLeave(StylusEventArgs)</u>  , <u>UIElement.OnStylusMove(StylusEventArgs)</u>  , ,
<u>UIElement.OnStylusOutOfRange(StylusEventArgs)</u>  
□ ,
UIElement.OnStylusSystemGesture(StylusSystemGestureEventArgs) ☑,
<u>UIElement.OnStylusUp(StylusEventArgs)</u> de , <u>UIElement.OnTextInput(TextCompositionEventArgs)</u> de ,
<u>UIElement.OnTouchDown(TouchEventArgs)</u>  , <u>UIElement.OnTouchEnter(TouchEventArgs)</u>  , ,
<u>UIElement.OnTouchLeave(TouchEventArgs)</u>  , <u>UIElement.OnTouchMove(TouchEventArgs)</u>  , ,
<u>UIElement.RemoveHandler(RoutedEvent, Delegate)</u> , <u>UIElement.TranslatePoint(Point, UIElement)</u> ,
<u>UIElement.UpdateLayout()</u> derivation , <u>UIElement.AllowDrop</u> derivation , <u>UIElement.AreAnyTouchesCaptured</u> derivation ,
<u>UIElement.AreAnyTouchesCapturedWithin</u> ✓, <u>UIElement.AreAnyTouchesDirectlyOver</u> ✓,
<u>UIElement.AreAnyTouchesOver</u> → , <u>UIElement.BitmapEffect</u> → , <u>UIElement.BitmapEffectInput</u> → ,
<u>UIElement.CacheMode</u> ✓, <u>UIElement.Clip</u> ✓, <u>UIElement.ClipToBounds</u> ✓,
<u>UIElement.CommandBindings</u> document.DesiredSize document.Effect document.Focusable docu
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<u>UIElement.HasAnimatedProperties</u> ✓, <u>UIElement.HasEffectiveKeyboardFocus</u> ✓,
UIElement.InputBindings ☑, UIElement.IsArrangeValid ☑, UIElement.IsEnabled ☑,
UIElement.lsEnabledCored, UIElement.lsFocusedd, UIElement.lsHitTestVisibled,
UIElement.IsInputMethodEnabled ♂, UIElement.IsKeyboardFocused ♂,
UIElement.IsMouseCaptured , UIElement.IsMouseCaptureWithin , UIElement.IsMouseDirectlyOver ,
<u>UIElement.IsMouseOver</u> down the Jule I representation of the Lisabeth of the
<u>UIElement.IsStylusDirectlyOver</u> , <u>UIElement.IsStylusOver</u> , <u>UIElement.IsVisible</u> , <u>UIElement.Opacity</u> ,
UIElement.OpacityMask, UIElement.PersistId, UIElement.RenderSize,
UIElement.RenderTransform d, UIElement.RenderTransformOrigin d, UIElement.SnapsToDevicePixels d,
UIElement.StylusPlugIns♂, UIElement.TouchesCaptured♂, UIElement.TouchesCapturedWithin♂,
<u>UIElement.TouchesDirectlyOver</u> →, <u>UIElement.TouchesOver</u> →, <u>UIElement.Uid</u> →, <u>UIElement.Visibility</u> →,
UIElement.DragEnter☑, UIElement.DragLeave☑, UIElement.DragOver☑, UIElement.Drop☑,
UIElement.FocusableChanged ☑, UIElement.GiveFeedback ☑, UIElement.GotFocus ☑,
<u>UIElement.GotTouchCapture</u> , <u>UIElement.IsEnabledChanged</u> , <u>UIElement.IsHitTestVisibleChanged</u> ,
UIElement.IsKeyboardFocusedChanged ☑, UIElement.IsKeyboardFocusWithinChanged ☑,
UIElement.IsStylusCaptureWithinChanged , UIElement.IsStylusDirectlyOverChanged ,
UIElement.IsVisibleChanged ☑, UIElement.KeyDown ☑, UIElement.KeyUp ☑,
<u>UIElement.LayoutUpdated</u> ☑ , <u>UIElement.LostFocus</u> ☑ , <u>UIElement.LostKeyboardFocus</u> ☑ ,
<u>UIElement.LostMouseCapture</u> de , <u>UIElement.LostStylusCapture</u> de , <u>UIElement.LostTouchCapture</u> de ,
UIElement.ManipulationDeltad, UIElement.ManipulationInertiaStartingd,
<u>UIElement.ManipulationStarted</u> ✓, <u>UIElement.ManipulationStarting</u> ✓, <u>UIElement.MouseDown</u> ✓,
<u>UIElement.MouseEnter</u> <u>JUIElement.MouseLeave</u> <u>JUIElement.MouseLeftButtonDown</u> ,
UIElement.MouseLeftButtonUpr , UIElement.MouseMover , UIElement.MouseRightButtonDownr ,
<u>UIElement.PreviewDragEnter</u> ☑ , <u>UIElement.PreviewDragLeave</u> ☑ , <u>UIElement.PreviewDragOver</u> ☑ ,
UIElement.PreviewDrop , UIElement.PreviewGiveFeedback , UIElement.PreviewGotKeyboardFocus ,
<u>UIElement.PreviewKeyDown</u> ♂, <u>UIElement.PreviewKeyUp</u> ♂, <u>UIElement.PreviewLostKeyboardFocus</u> ♂,
UIElement.PreviewMouseDown♂, UIElement.PreviewMouseLeftButtonDown♂,
<u>UIElement.PreviewMouseLeftButtonUp</u> , <u>UIElement.PreviewMouseMove</u>,
UIElement.PreviewMouseRightButtonDown , UIElement.PreviewMouseRightButtonUp ,
UIElement.PreviewMouseUp 27, UIElement.PreviewMouseWheel 27,
<u>UIElement.PreviewQueryContinueDrag</u> , <u>UIElement.PreviewStylusButtonDown</u> ,
<u>UIElement.PreviewStylusButtonUp</u> , <u>UIElement.PreviewStylusDown</u>, ,
UIElement.PreviewStylusInAirMoved, UIElement.PreviewStylusInRanged,
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<u>UIElement.PreviewStylusSystemGesture</u> , <u>UIElement.PreviewStylusUp</u> , <u>UIElement.PreviewTextInput</u> ,
UIElement.PreviewTouchDown , UIElement.PreviewTouchMove , UIElement.PreviewTouchUp ,
<u>UIElement.QueryContinueDrag</u> , <u>UIElement.QueryCursor</u> , <u>UIElement.StylusButtonDown</u> ,
<u>UIElement.StylusButtonUp</u> ♂, <u>UIElement.StylusDown</u> ♂, <u>UIElement.StylusEnter</u> ♂,
<u>UIElement.StylusInAirMove</u> → , <u>UIElement.StylusInRange</u> → , <u>UIElement.StylusLeave</u> → ,
UIElement.StylusMove☑, UIElement.StylusOutOfRange☑, UIElement.StylusSystemGesture☑,
<u>UIElement.StylusUp</u> , <u>UIElement.TextInput</u> , <u>UIElement.TouchDown</u> , <u>UIElement.TouchEnter</u> ,
<u>UIElement.TouchLeave</u> de , <u>UIElement.TouchMove</u> de , <u>UIElement.TouchUp</u> de ,
Visual.AddVisualChild(Visual) ☑, Visual.FindCommonVisualAncestor(DependencyObject) ☑,
<u>Visual.IsAncestorOf(DependencyObject)</u> , <u>Visual.IsDescendantOf(DependencyObject)</u> , ,
Visual.PointFromScreen(Point) □ , Visual.PointToScreen(Point) □ , Visual.RemoveVisualChild(Visual) □ ,
<u>Visual.TransformToAncestor(Visual3D)</u> degree , <u>Visual.TransformToAncestor(Visual)</u> degree ,
Visual.TransformToDescendant(Visual) ☑, Visual.TransformToVisual(Visual) ☑, Visual.VisualBitmapEffect ☑,
<u>Visual.VisualBitmapEffectInput</u> , <u>Visual.VisualBitmapScalingMode</u> , <u>Visual.VisualCacheMode</u> ,
<u>Visual.VisualClearTypeHint</u> , <u>Visual.VisualClip</u> , <u>Visual.VisualEdgeMode</u> , <u>Visual.VisualEffect</u> ,
<u>Visual.VisualOffset</u> document of the visual of the visua
Visual.VisualScrollableAreaClip ☑, Visual.VisualTextHintingMode ☑, Visual.VisualTextRenderingMode ☑,
<u>Visual.VisualTransform</u> degree , <u>Visual.VisualXSnappingGuidelines</u> degree , <u>Visual.VisualYSnappingGuidelines</u> degree , <u>Visual.VisualYSnappingGuidelines</u> degree , <u>Visual.VisualYSnappingGuidelines</u> degree de degree degree degree degree degree de degree degree degree degree de degree degree degree degree degree degree de degree
<u>DependencyObject.ClearValue(DependencyProperty)</u> ,
<u>DependencyObject.ClearValue(DependencyPropertyKey)</u> □ ,
<u>DependencyObject.CoerceValue(DependencyProperty)</u> , <u>DependencyObject.Equals(object)</u> ,
<u>DependencyObject.GetHashCode()</u> □, <u>DependencyObject.GetLocalValueEnumerator()</u> □,
<u>DependencyObject.GetValue(DependencyProperty)</u> ,
<u>DependencyObject.InvalidateProperty(DependencyProperty)</u> ,
<u>DependencyObject.ReadLocalValue(DependencyProperty)</u> ,
<u>DependencyObject.SetCurrentValue(DependencyProperty, object)</u> 

✓ ,
DependencyObject.SetValue(DependencyProperty, object) ,
DependencyObject.SetValue(DependencyPropertyKey, object) □ ,
<u>DependencyObject.ShouldSerializeProperty(DependencyProperty)</u> ,
<u>DispatcherObject.Dispatcher</u> doublect. <u>Equals(object, object)</u> doublect. <u>GetType()</u> doublect. <u>DispatcherObject.Dispatcher</u> doublect. <u>Figure 1.</u> doublect. <u>Figure 2.</u> doublect. <u>Figure 3.</u> doub
```

Constructors

SettingsWindow(FilterSettings, IEnumerable < RuleSummary >)

public SettingsWindow(FilterSettings settings, IEnumerable<RuleSummary> rules)

object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂

Parameters

settings <u>FilterSettings</u>

Methods

InitializeComponent()

InitializeComponent

public void InitializeComponent()