

Swapping

There are some instances in multi-programming when there is no memory for executing a new process. In this case, if a process is taken out of memory, there will be space for a new process.

Following factors matters during this implementation:

- ① Where will this process reside?
- ② Which process will be taken out?
- ③ Where in the memory will the process be brought back?

For the first question, the help of any secondary storage known as backing store, is taken & the process is stored there.

The action of taking out a process from memory is called swap-out, and the process is known as swapped-out process.

The action of bringing back the swapped-out processes into memory is called swap-in. A separate space in the hard disk, known as swap space, is reserved for swapped-out processes.

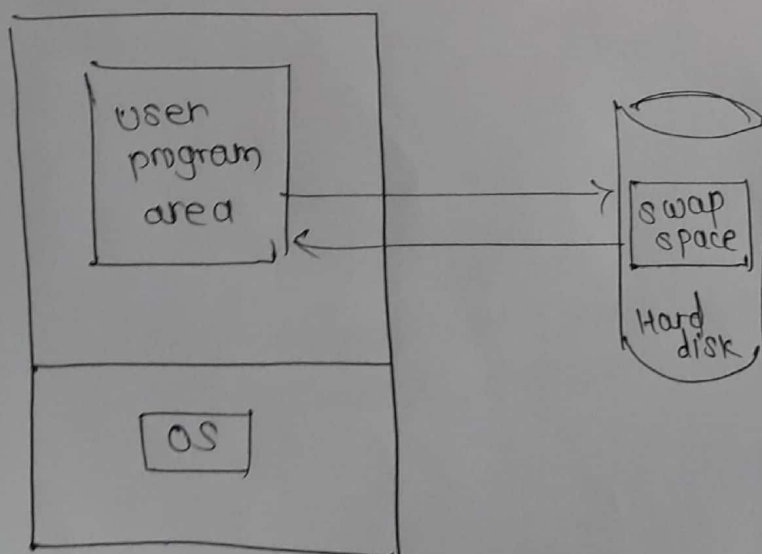


fig. swapping

For second question, some of the processes that can be swapped out are:

- In round-robin process-scheduling, the processes are executed, according to their time quantum. If the time quantum expires and a process has not finished its execution, it can be swapped out.
- In priority-driven scheduling, if a higher-priority process wishes to execute, a lower-priority process in memory will be swapped out.
- The blocked processes, which are waiting for an I/O, can be swapped out.

For third question, there are two options to swap in a process. The first method is to swap-in the process at the same location, if there is compile time or load time binding, which is inconvenient.

Therefore, another method is to place the swapped-in process anywhere in the memory where there is space. But this requires the relocation.