



A.P. SHAH INSTITUTE OF TECHNOLOGY

Department of Computer Science and Engineering
Data Science



Academic Year: 2023-24 Semester: V

Class/Branch: TE/DS Subject: Computer Network

ASSIGNMENT NO. 1

Course Outcome (CO):

CO4	Apply client-server model using application layer protocols and gain knowledge of congestion control algorithms of transport layer
CO5	Make use of fundamentals and basics of TCP/IP layer and apply them in real time applications.

1) Implement Socket Programming for a Client- Server model. (CO4/L3)

Answer:

Client:

```
def client_program():
    host = socket.gethostname()# as both code is running on same pc
    port = 5000 # socket server port number
    client_socket = socket.socket() # instantiate
    client_socket.connect((host, port)) # connect to the server
    message = input(" -> ") # take input

while message.lower().strip() != 'bye':
    client_socket.send(message.encode()) # send message
    data = client_socket.recv(1024).decode() # receive response

    print('Received from server: ' + data) # show in terminal
    message = input(" -> ") # again take input

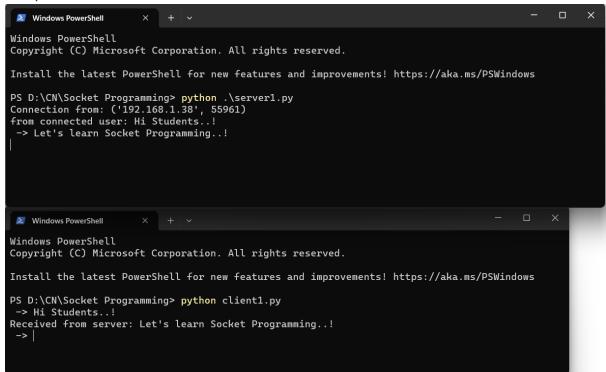
client_socket.close() # close the connection
```

```
if __name__ == '__main__':
    client_program()
```

Server:

```
import socket
def server_program():
    # get the hostname
    host = socket.gethostname()
    port = 5000 # initiate port no above 1024
    server_socket = socket.socket() # get instance
    # look closely. The bind() function takes tuple as argument
    server_socket.bind((host, port)) # bind host address and port together
    # configure how many client the server can listen simultaneously
    server_socket.listen(2)
    conn, address = server_socket.accept() # accept new connection
    print("Connection from: " + str(address))
    while True:
       # receive data stream. it won't accept data packet greater than 1024
bytes
       data = conn.recv(1024).decode()
        if not data:
           # if data is not received break
           break
        print("from connected user: " + str(data))
        data = input(' -> ')
        conn.send(data.encode()) # send data to the client
    conn.close() # close the connection
if __name__ == '__main__':
  server_program()
```

Output:

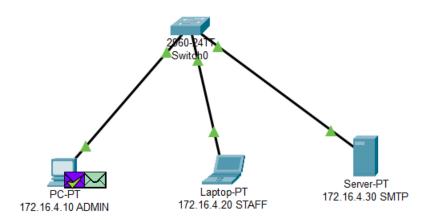


4) How to configure SMTP in Cisco packet tracer? (CO5/L3)

Answer:

Step 1:

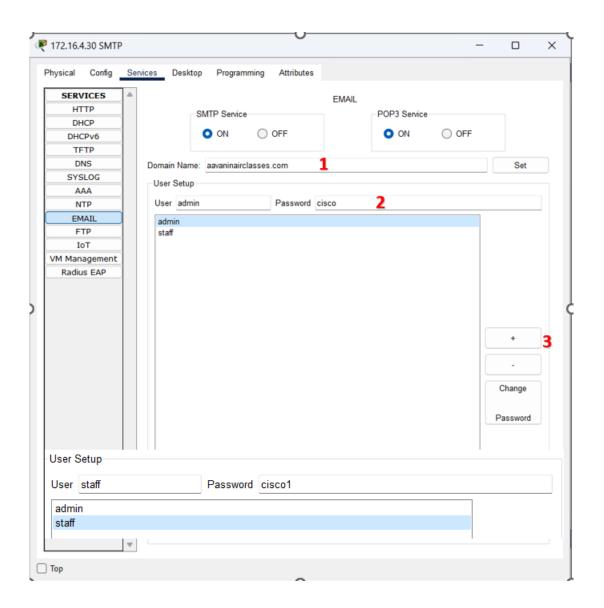
1. Build the network topology

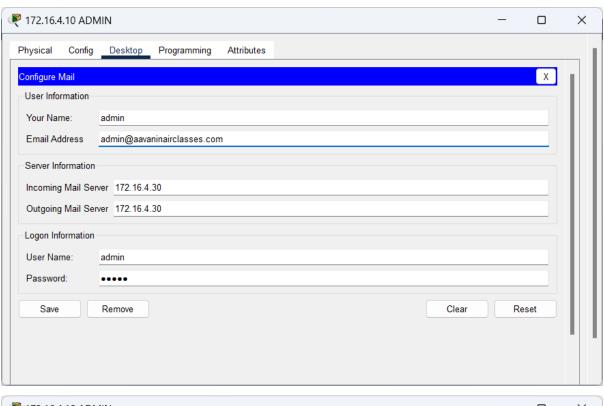


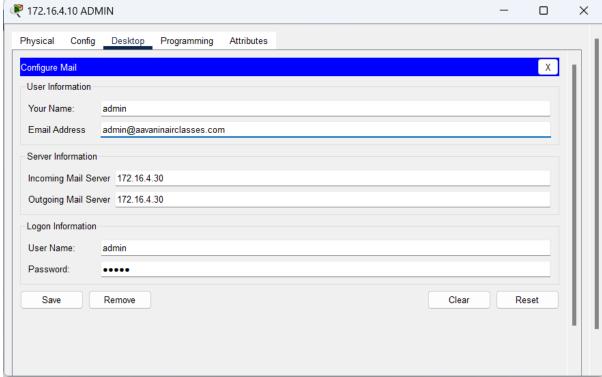
- 2. Configure IP addresses on the **PC**, **Laptop and Server**.
- 3. Now configure **mail clients** on the **PCs** and **mail service** on the Server.

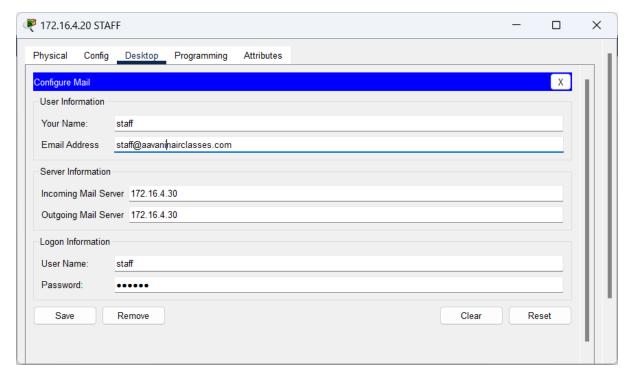
Step 2:

- 4. Provide the **Domain name** of the server.
- 5. Add **users** and provide their **passwords**.



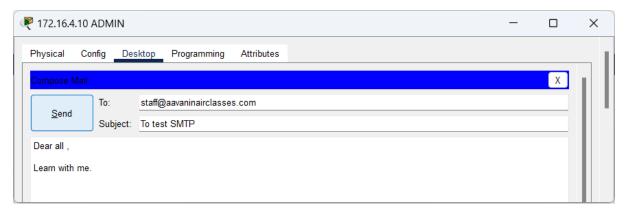




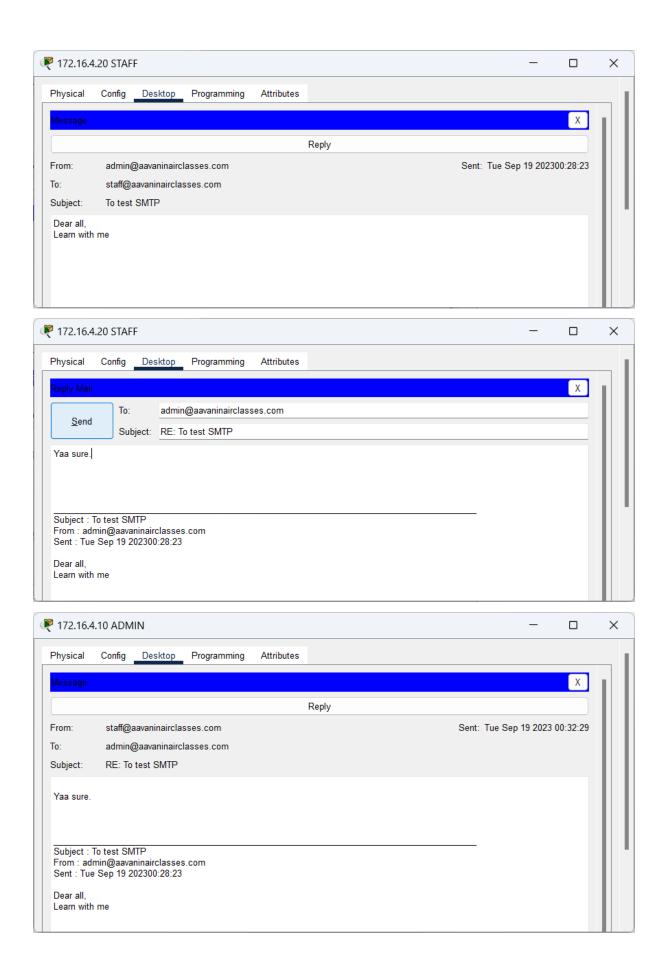


Step 3:

6. Lastly test the email service. Go to **PC0 email** client, **compose** an email and **send** it to **PC1** email address.



7. Try to see whether the email from **PC0** is received on **PC1**. On the **email** client of PC1, click on **Receive.**



Step 4:

8. Simulation: Test the email service in simulation mode.

