Equation of the types plane:

Egh of line is y = ax + b. However although hyperplane is line, it: egh is

w x =0

where wound in are the vectors and win is the computation of dot product of two vectors

Criven two vectors $w = \begin{pmatrix} -b \\ -q \end{pmatrix} \text{ and } x = \begin{pmatrix} 1 \\ x \\ y \end{pmatrix}$

win = y-an-b

The Hyperplane of wix is used in place of y=an Ho because it is easier to work with in more dimension with this notation.

and vector w will always be normal to the