

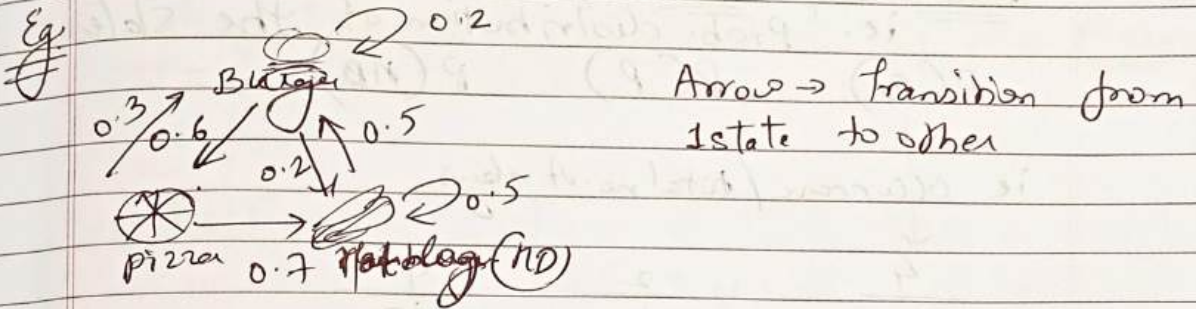
Markov chains

Properties of Markov chains:-

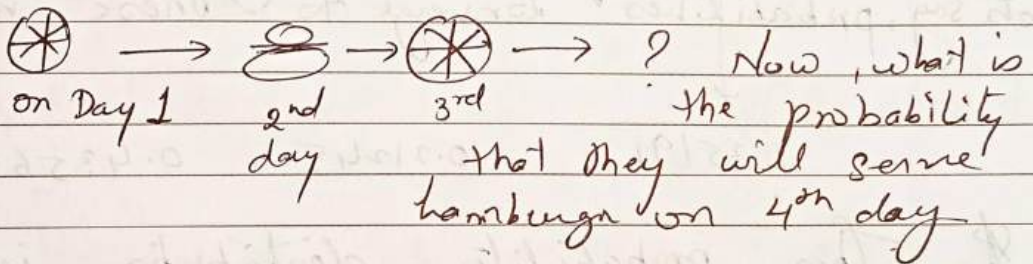
- ① Future steps depends only on current steps not complete previous states.

ie $P(X_{n+1} = x \mid X_1 = x_1, X_2 = x_2, \dots, X_n = x_n)$
 probability of $X_{n+1} = x$ depends only on n^{th} step.

$$\therefore P(X_{n+1} = x \mid X_n = x_n)$$



Consider Restaurant served,



Looking at the 3rd day, we can say

$$P(X_4 = \text{Hamburg} \mid X_3 = \text{Pizza}) = 0.7$$

- ② The sum of the weights of the outgoing arrows from any state is = 1.

⇒ Doing a Random walk along a chain.

Random walk:-

$B \rightarrow P \rightarrow B \rightarrow NB \rightarrow B \rightarrow NB \rightarrow NB \rightarrow B \rightarrow P$

→ After 10 steps:-

→ Now find probability corresponding to each of them
ie. prob. distribution of the states.

$P(B)$ $P(P)$ $P(NB)$

ie occurrence / total no. of obs.

$$\frac{4}{10}$$

$$\frac{2}{10}$$

$$\frac{4}{10}$$

what happens in long runs foreg: 1000 steps
Let's say, probabilities converge to these values

$$0.35191$$

$$0.21245$$

$$0.43564$$

* This probability distribution is called as "stationary distribution or equilibrium / state".
ie.

this prob. distribution doesn't change for this Markov chain.

∴ To find this state we use linear algebra.

① Given as, Transition probabilities Matrix:-

$$A = \begin{matrix} & \begin{matrix} B & P & NB \end{matrix} \\ \begin{matrix} B \\ P \\ NB \end{matrix} & \begin{bmatrix} 0.2 & 0.6 & 0.2 \\ 0.3 & 0 & 0.7 \\ 0.5 & 0 & 0.5 \end{bmatrix} \end{matrix}$$

Goal is to find probabilities of each state?

∴ → Take a row vector ' π ' whose elements represent the probabilities of the state.
 & In the beginning Assume we are on a Pizza day
 $\pi_0 = [0 \ 1 \ 0]$

$$\pi_0 \cdot A = [0 \ 1 \ 0] \begin{bmatrix} 0.2 & 0.6 & 0.2 \\ 0.3 & 0 & 0.7 \\ 0.5 & 0 & 0.5 \end{bmatrix} = [0.3 \ 0 \ 0.7]$$

↑ π_1
future probabilities

Again take this result & Corresponding to Pizza state

$$\pi_1 \cdot A = [0.3 \ 0 \ 0.7] \begin{bmatrix} 0.2 & 0.6 & 0.2 \\ 0.3 & 0 & 0.7 \\ 0.5 & 0 & 0.5 \end{bmatrix} = [0.34 \ 0.25 \ 0.41]$$

⇒ If there exist a stationary state, then at some point the output row vector = input vector

i.e. $\pi A = \pi$

$Av = \lambda v$ — eigenvector eqn.

$\pi[1] + \pi[2] + \pi[3] = 1$ property

After solving, we get the stationary state

$$\pi = \begin{bmatrix} \frac{25}{71} & \frac{15}{71} & \frac{31}{71} \end{bmatrix}$$
$$= [0.35211 \quad 0.21127 \quad 0.43662]$$

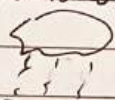
ie it tells us that, the restaurant will serve Burger ~~with~~ about 35% of the days, pizza with 21% of the days & so on.

(Compare the result got from previous simulation ie π . its almost similar)

Eg (2)

HMM

→ 3 kinds of weathers, in a town



Rainy

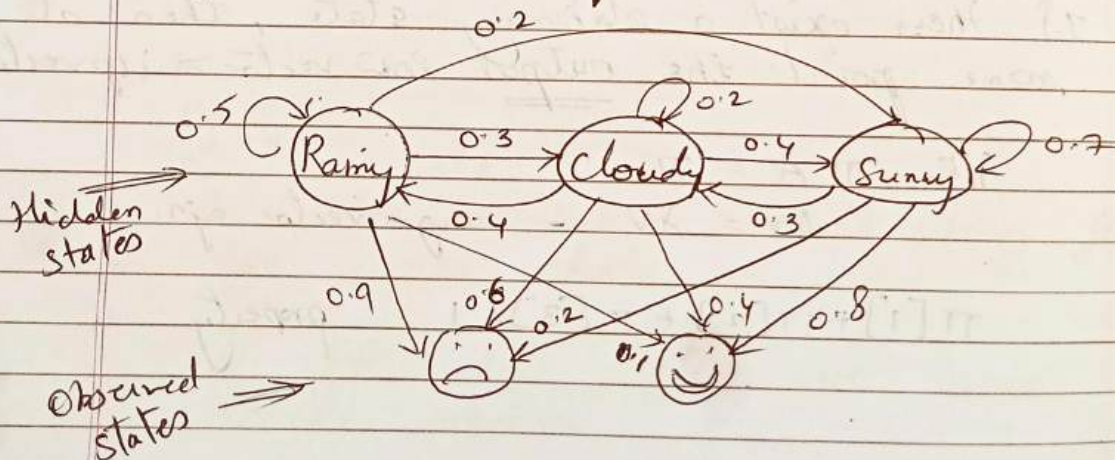


Cloudy



Sunny

→ person Mood depends on weather



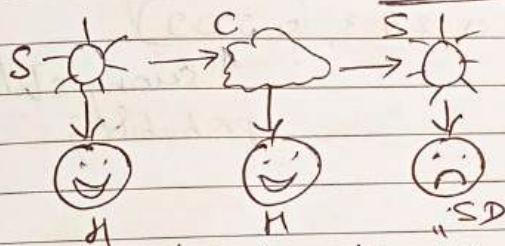
- we can't know weather in that Country but can get the details from the ^{get} person w.r.t. mood

HMM = Hidden MC + observed variables.

- write probabilities as:
Transition & Emission Matrix

	R	C	S		Sad	Happy
Rainy	0.5	0.3	0.2		0.9	0.1
cloudy	0.4	0.2	0.4		0.6	0.4
Sunny	0.0	0.3	0.7		0.2	0.8

- Consider a Scenario :-



what is the probability of this scenario occurring?

ie. what is the joint probability of the observed mood sequence & the weather sequence

$$P(Y = \text{😊😊😞}, X = \text{☀️☁️☀️})$$

* using Markov property, we can compute this as a product of six terms :-

$$P(X_1 = \text{☀️})$$

$$P(Y_1 = \text{😊} | X_1 = \text{☀️})$$

$$P(X_2 = \text{☁️} | X_1 = \text{☀️})$$

$$P(Y_2 = \text{😊} | X_2 = \text{☁️})$$

$$P(X_3 = \text{☀️} | X_2 = \text{☁️})$$

$$P(Y_3 = \text{😞} | X_3 = \text{☀️})$$

transition probabilities

Emission probabilities.

→ To get the values of above probabilities
~~Regd~~ we get it from transmission & emission
Matrices.

But, what is 1st term \Rightarrow ?
 \Rightarrow To find the probability of 1st state
 we need the "stationary distribution"
 of the Markov chain.

→ using eigenvectors,
 $\pi A = \pi$

$$\pi = [0.218, 0.273, 0.509]$$

↑ sunny state has
 probability

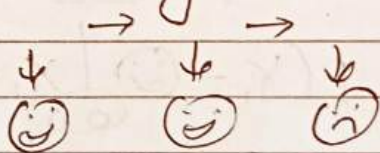
$$\therefore P(X_1 = \text{Sunny}) \\ = \underline{\underline{0.509}}$$

→ Now, compute the product

$$0.509 \times 0.8 \times 0.3 \times 0.4 \times 0.4 \times 0.2 \\ = \underline{\underline{0.00391}}$$

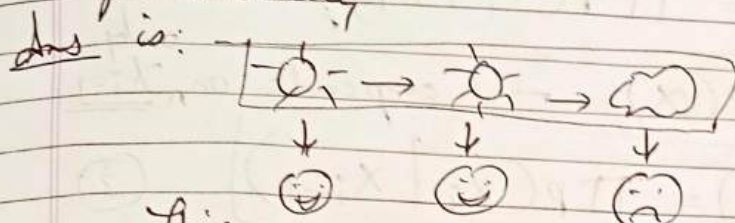
(probability of this
 scenario occurring)

\Rightarrow Now, if given:



What is the "most likely" weather sequence
 for the observed mood sequence

There are many combinations
 \$ \rightarrow \$ To find most likely sequence, we need
 to calculate probability corresponding
 to each sequence.
 And find the one with Maximum
 probability.



This sequence Maximizes the probability.

$$P(Y = \text{😊😊😞}, X = \text{☀️☀️☁️})$$

$$= \underline{\underline{0.04105}}$$

\$ \Rightarrow \$ So how to get this,

$$\underset{X = x_1, x_2, \dots, x_n}{\text{argmax}} \quad P(X = x_1, x_2, \dots, x_n \mid Y = y_1, y_2, \dots, y_n)$$

\nwarrow Hidden States \swarrow Observed variables.

\$ \rightarrow \$ find that sequence of X, for which
 the prob. of X given Y is Maximum.

~~Correct~~ Correct ~~not~~ To find this, so using

Bayes Theorem :-

Rewrite this,

$$\underset{X = x_1, x_2, \dots, x_n}{\text{argmax}}$$

$$P(X|Y) =$$

$$\frac{P(Y|X)P(X)}{P(Y)} \quad \text{--- (1)}$$

\$ \nwarrow \$ joint probability distribution of X & Y .

\$ \nwarrow \$ neglect the denominator

① Consider, $P(Y|X)$

→ $P(Y|X) = P(Y_1|X_1) * P(Y_2|X_2) * \dots * P(Y_n|X_n)$
we can fill this from weight Matrix

$$\rightarrow \boxed{P(Y|X) = \prod P(Y_i, X_i)} \quad \text{--- (2)}$$

② Consider, $P(X)$ — depends on only X_{i-1} .

$$\boxed{P(X) = \prod P(X_i | X_{i-1})} \quad \text{--- (3)}$$

③ For $X_0 \rightarrow$ we need to use the stationary distribution vector.

④ ~~to~~ relax. Substitute in eqn (1)
 $\arg \max_{X = X_1, X_2, \dots, X_n} \prod \{P(Y_i | X_i) \cdot P(X_i | X_{i-1})\}$

This is the equation we want to Maximize.