



UNIT TEST-I

Class: TE

Semester: V

Subject: AI

Date:06/09/2023

Time:10:00am-11:30am

Max marks: 40

Note the following instructions

1. Attempt all questions.
2. Draw neat diagrams wherever necessary.
3. Write everything in Black ink (no pencil) only.
4. Assume data, if missing, with justification.

Q.N	Questions	MARKS	CO	Blooms Taxonomy Level	PO
Q.1.	Attempt any two.				
1.	Determine the role of the Turing test in AI.	[5]	CO1	L2	
2.	How can AI be used in Game Theory?	[5]	CO1	L2	
3.	Relate NLP with AI using examples.	[5]	CO1	L2	
4.	What is the need of ethics in AI?	[5]	CO1	L2	
Q.2.	Attempt any two				
1.	Apply alpha beta pruning on following tree shown in figure 1.	[10]	CO3	L3	PO1, PO12
2	Apply greedy best first search on a graph shown in figure 2 to find a path from initial state S to goal state L. Determine the path cost also.	[10]	CO3	L3	PO1, PO12
3	Apply Genetic Algorithm to maximize the function $f(x)=-x^2+2x$, where $x=[14, 25, 9, 20]$	[10]	CO3	L3	PO1, PO12

Q.3.	Attempt any one.				
1.	Draw and describe the architecture of utility based agent. How is it different from a model based agent?	[10]	CO2	L3	PO1, PO12
2.	Determine PEAS description for following agents: a. Self Driving Car b. Autonomous Mars Rover	[10]	CO2	L3	PO1, PO12

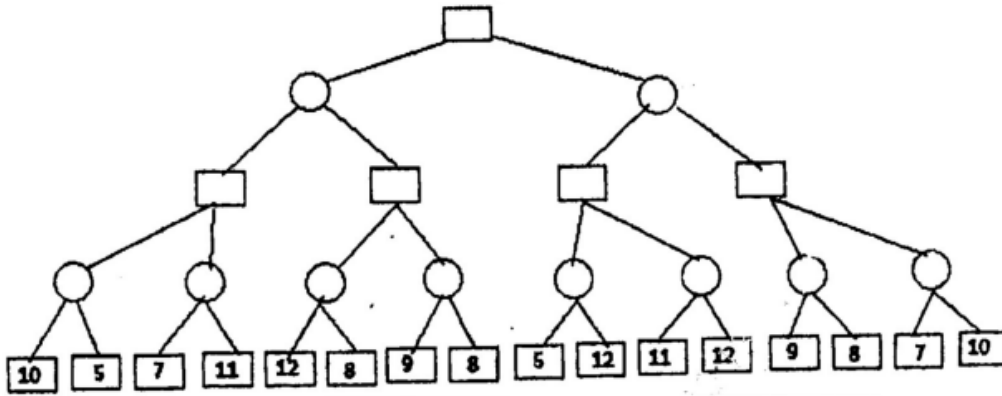


Figure:1

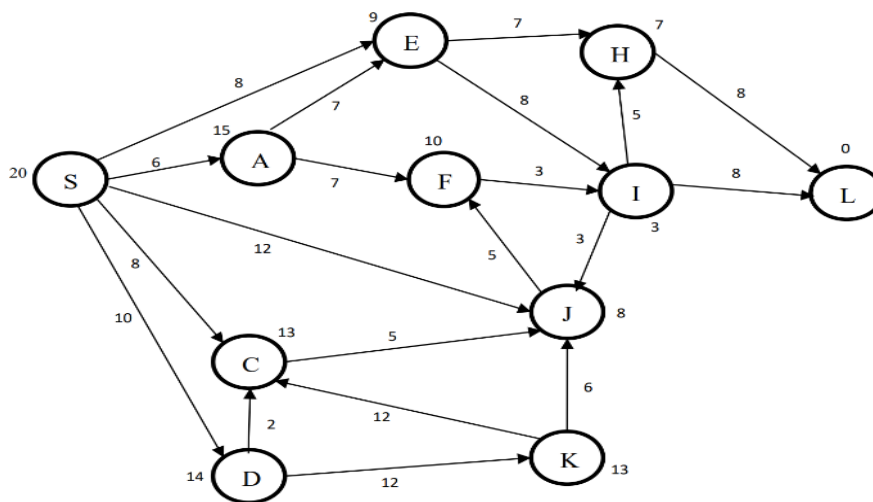


Figure:2