



## Module-3

### Divide & Conquer

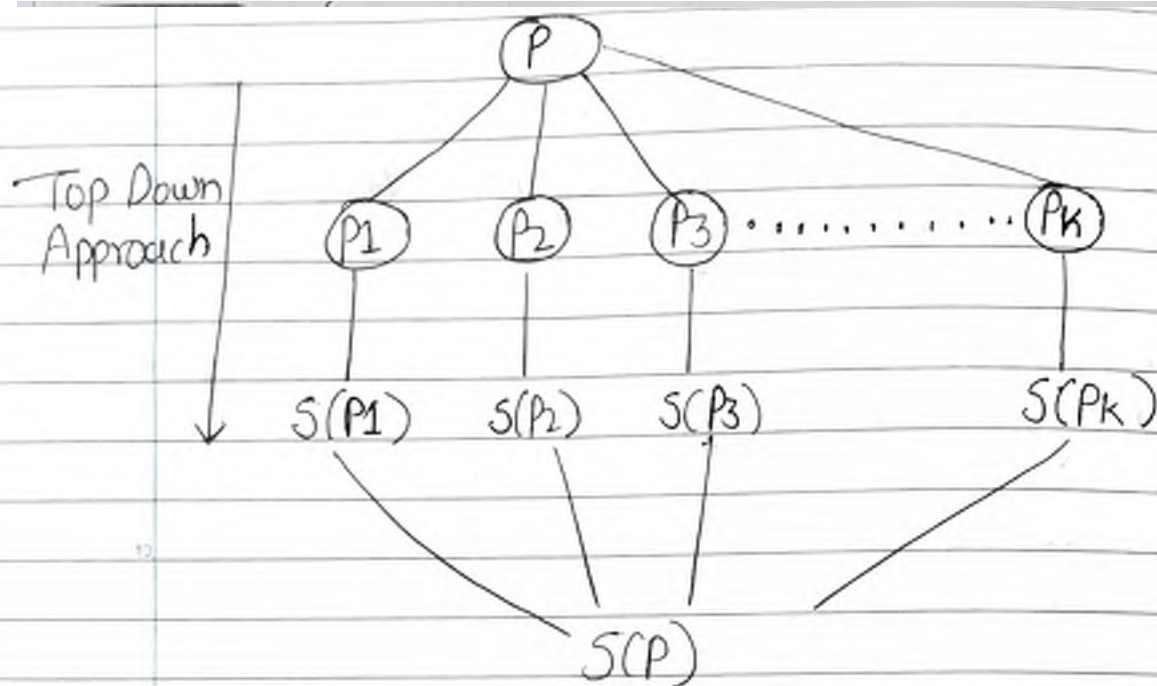
Divi- To solve any problem we have multiple approaches. They are as follows

- ① Divide & Conquer
- ② Greedy Algorithms
- ③ Dynamic Algorithms
- ④ Branch & bound Algorithms  
& many more

### Divide & Conquer:-

It is top down approach for ~~cons~~ designing algorithm consist of following phases:-

- 1) Divide :- Divide the problem into subproblems that is similar to the original problem & smaller in size.
- 2) Conquer :- solve the subproblem recursively.
- 3) Combine :- combine these solution of all subproblems to create solution of original problem.



Algorithm DandC(P)

if problem P is smaller then  
return S(P)

else

divide P into smaller problems  
 $P_1, P_2, P_3, \dots, P_k$  where  $k \geq 1$

apply DandC to each subproblem recursively

Return combin(DandC( $P_1$ ), DandC( $P_2$ ) ... DandC( $P_k$ ))