

Fake news: an algorithmic perspective on fact-checking

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1 Introduction

The ability to broadcast information on a large scale has been in the hands of large publishing organizations in the pre-Internet era, but nowadays everyone can share news via social media [7]. This introduces risks on validity and authenticity of news, as social media and digital platforms can speed up the spread of falsehoods without much effort from the author [5].

As a matter of fact, 63% of adults in the United States prefer to read their news on the Internet. Young adults take the lead: 76% of adults between the ages 18 and 49 get their primary news consumption via the web, compared to just 43% for adults of 50 years and older [13]. As time passes by, social media is slowly becoming the primary source of news for more and more people.

The main danger of this development is that human perception is often skewed with regards to objectivity of facts. Naïve realism let consumers of news believe that their perception is right, while other's perceptions are uninformed. Furthermore, confirmation bias results in consumers preferring information that confirms beliefs they already have [19]. This makes consumers vulnerable for the spread of misinformation or fake news.

According to the European Commission, "*disinformation - or fake news - consists of verifiably false or misleading information that is created, presented and disseminated for economic gain or to intentionally deceive the public, and may cause public harm*" [5]. The answer to the problem of fake news as of recently has been to manually fact-check statements on validity, but, as Shu et al. underlines, one of the downsides to this approach is that fake news typically relates to newly emerging, time-critical events. This means the real news may not be fully verified by proper knowledge bases due to a lack of contradicting claims [19]. An automated approach would both help in solving the problem of human subjectivity and the speed at which false information is spread in the current news spreading landscape. Furthermore, such an approach can help human fact-checking by targetting statements that are most likely to be false.

Natural language processing has been in rapid development over the past years. With the releases of OpenAI's GPT-2 model in February of this year and Google's BERT in the autumn of 2018, state-of-the-art pre-trained textual embedding techniques have shown promising results on various classification tasks [15][6]. Although fake news classification has been attempted before [21][9], performance has been rather low. However, these new pre-trained textual embeddings have not yet been used in the fight against disinformation.

This thesis is focussed on the following research question: *what is the performance of combinations of pre-trained embedding techniques with machine learning algorithms when classifying fake news?* This main question will be answered through the results of the following subquestions:

RQ1 Which way of pooling vectors to a fixed length works best for classifying fake news?

RQ2 At what padding sequence length do neural networks hold the highest accuracy when classifying fake news?

RQ3 How well do neural network classification architectures classify fake news compared to non-neural classification algorithms?

91 2 Related Work

92 2.1 Automatic fake news detection

93 There have been several attempts in the past to create classifiers for automatic
94 detection of lies and fake news. Wang used both linear and neural classifiers to
95 classify statements from the Liar dataset into 6 possible gradations of truthfulness.
96 Furthermore, he added speaker metadata to improve the result of his classifications.
97 Both with and without introducing speaker metadata, the best performing
98 architecture was found to be a convolutional neural network. With an accuracy
99 of 27% without, and 27,4% with metadata on the test set, Wang was able to
100 perform 6,2% and 6,6% better than the majority baseline of 20,8% [21].

101 From the same dataset, Khurana extracted linguistic features such as n-
102 grams, sentiment, number of capital letters and POS tags to classify the data
103 into 3 labels instead of the original 6 labels. For classification, she used a set of
104 non-neural classifiers. Her best performing classifier, using gradient boosting,
105 obtained an accuracy of 49,03%, which performed around 5% better than the
106 majority baseline of 44,28% [9].

107 The British factchecking organization Full Fact has developed an architecture
108 that is able to monitor and factcheck statements from the British Parliament
109 and major media outlets in the United Kingdom. It can automatically factcheck
110 the accuracy of statistical claims, for example [3]. For detecting factual claims
111 from texts, the organization uses InferSent, which is a way of transfer learning
112 that has been proved to perform well for the use case of Full Fact [11].

113 Various tools with regards to fake news detection are also available. Faker
114 Fact is a tool which can classify texts into a set of categories ranging from satire
115 to agenda-driven, the former identifying humorous intent, the latter identifying
116 manipulation [1]. Hoaxy, on the other hand, allows for the visualization of
117 unverified claims through Twitter networks [17].

118 2.2 Pooling

119 Linear classifiers need data in a two-dimensional shape to be able to perform
120 calculations. In the case of raw text data, sentences in the dataset have variable
121 word lengths, resulting in a different vector length when turning the text into a
122 vector representation. To turn the vector representations into a uniform length,
123 we can either cut off the vectors at a fixed length (*padding*), or we can perform
124 calculations to reduce the length of the vectors (*pooling*).

125 In computer vision, feature pooling is used to reduce noise in data. The
126 goal of this step is to transform joint feature representations into a new, more
127 usable one that preserves important information while discarding irrelevant
128 details. Pooling techniques such as max pooling and average pooling perform
129 mathematical operations to reduce several numbers into one [4]. In the case of
130 transforming the shape of the data, we can reduce vectors to the smallest vector
131 in the dataset to create a uniform shape.

132 Scherer et al. compared performance of two pooling operations on a convolutional
133 neural network architecture. The first pooling method extracted maximums
134 and the second one was primarily based on working with averages. They have
135 shown that a max pooling operation is vastly superior for capturing invariances
136 in image-like data [16].

137 Shen et al. noted that in text classification, only a small number of key
138 words contribute to the final prediction. As a result, simple pooling operations
139 are surprisingly effective for representing documents [18]. Lai et al., Hu et al.
140 and Zhang et al. use a max pooling layer in a (recurrent) convolutional neural
141 network for identifying key features in text classification [12][8][23]. In the case
142 of text classification, max pooling strategies seem to be the most popular.

143 2.3 Padding

144 When padding a sequence, a list of sequences is transformed to a specific length.
145 Sequences longer than the desired length will be truncated to fit the requirement,
146 while sequences shorter than the desired length will be padded by a specified
147 value [2]. To fill the sequences, a value of zero is often used. Hu et al. also use
148 zero values for padding their sequences [8].

149 Apart from controlling the size of the feature dimension, padding has other
150 uses as well. Simard et al. make use of sequence padding for convolutional
151 neural networks to center feature units, and concluded it did not impact the
152 performance of the classifier significantly [20]. Wen et al. apply padding to
153 convolutional network models to prevent dimension loss [22].

154 2.4 Neural text classifiers

155 Wang has shown that neural networks perform slightly better on classifying fake
156 news than linear classifiers. In his research, he compared accuracies on support
157 vector machines, logistic regressions, bidirectional LSTMs and convolutional
158 neural networks with each other. With his 6 label classification, his support
159 vector machine implementation was the best performing linear classifier, but
160 the performance was slightly worse than the best performing neural network
161 (25,8% for the former, and 26% for the latter) [21].

162 Wang used two neural network architectures both well known for their
163 robustness and performance when it comes to text classification. The first
164 model, the bidirectional Long Short Term Memory (LSTM) networks, are specifically
165 tailored at keeping track of information for a long period of time. This makes
166 those models able to keep track of the context in a more intelligent way when
167 compared to a standard non-neural classification algorithm [14].

168 The second architecture, the convolutional neural network, apply a set of
169 filters in its layers to local features. These models are shown to be effective in
170 numerous natural language processing applications, such as semantic parsing,
171 search query retrieval, sentence modeling and other traditional NLP tasks [10].

172 3 Methodology

173 3.1 Description of the data

174 For classifying fake news, Wang's Liar dataset will be used [21]. The Liar
175 dataset contains 12.791 short statements from Politifact.com, which are labeled
176 manually by a Politifact.com editor on truthfulness. The statements are an
177 average of 18 tokens long, and the topics vary from different political subjects,
178 as can be seen in figure 1. Truthfulness is evaluated by assigning one of 6 labels,

Check
whether
this
number
is still
correct

Distribution of statements across the train, test and validation sets

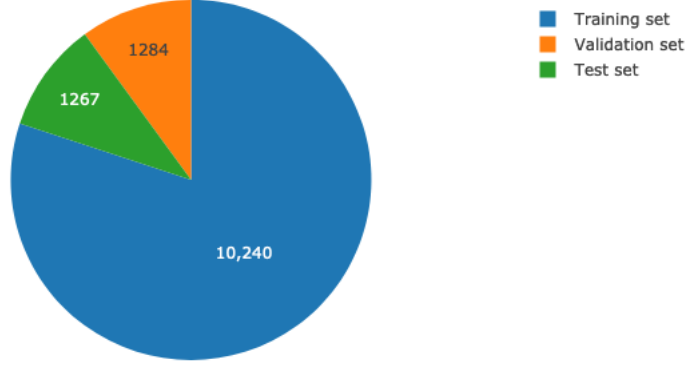


Figure 2: Distribution of the total dataset.

[21]. For our main research question, we only aim to predict whether the statements are fake news or not. Because of this, for the rest of this research, the prediction labels from the original dataset will be reduced from 6 labels to 3 labels, according to the recoding schema used by Khurana [9]. The 6 labels are reduced to the following 3 labels: `true`, `half-true` and `false`.

3.3 Methods

3.3.1 RQ1

3.3.2 RQ2

3.3.3 RQ3

4 Evaluation

4.1 RQ1

Which way of pooling vectors to a fixed length works best for classifying fake news?

The answer to this question will be given by comparing accuracy of a logistic regression with different pooling strategies (max, min, average).

4.2 RQ2

At what padding sequence length do neural networks hold the highest accuracy when classifying fake news?

The answer to this question will be given by comparing accuracy of a bidirectional LSTM architecture with variable padding lengths.

Distribution of statements across the labels before and after recoding

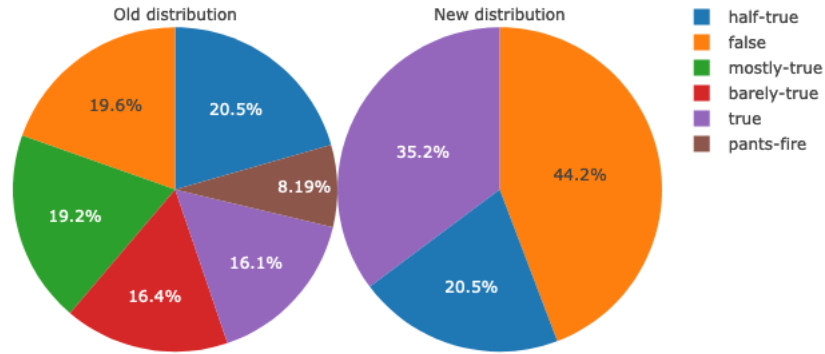


Figure 3: Distribution of the statements over the labels, before and after reducing the labels from 6 to 3.

By comparing all embedding techniques, I plan on getting a peak padding length with the best overall performance shared by all embedding methods. At this moment, the optimal length averages at around a length of 22.

4.3 RQ3

How well do neural network classification architectures classify fake news compared to non-neural classification algorithms?

The answer of this question will be given by comparing two linear classifiers with two neural classifiers.

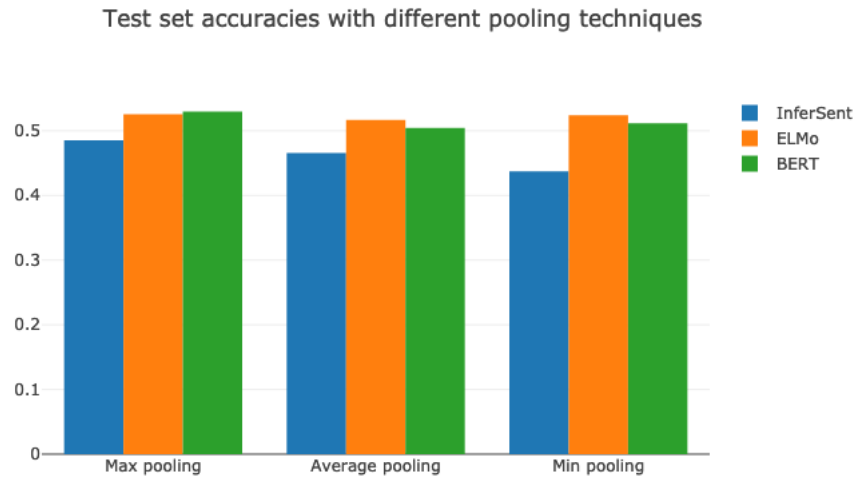


Figure 4: Comparing different pooling strategies.

238 5 Conclusions

239 5.1 Acknowledgements

Test set accuracy of padded datasets with variable maximum lengths

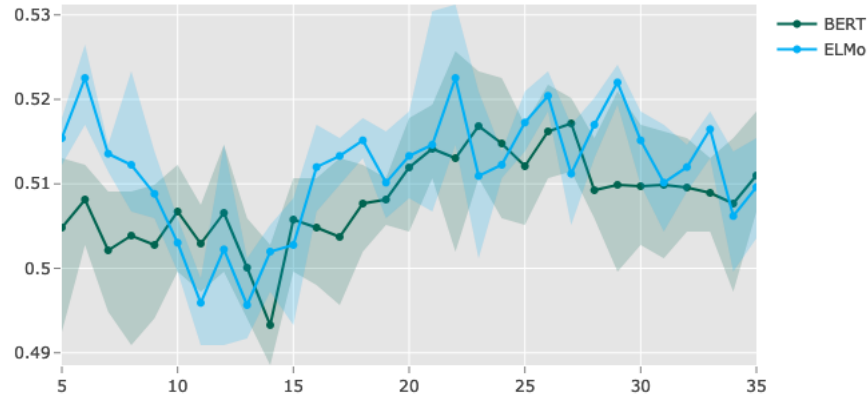


Figure 5: Comparing different maximum padding lengths.

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Test set accuracy of machine learning models for each embedding technique

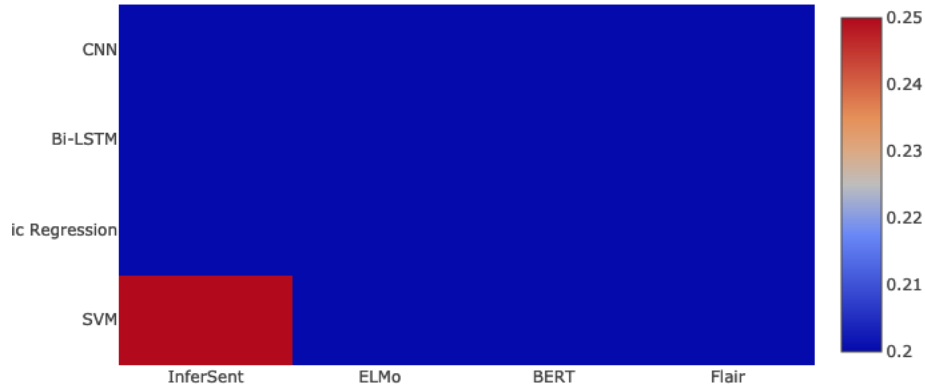


Figure 6: Comparing linear classifiers with neural classifiers.

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