Commentary/reasoning behind risk register updates

Sprint 1 (11/09/2024)

R1	Not enough time to complete assigned tasks in a sprint	Updated likelihood from medium to high. This was done due to first hand experience of the multitudinous number of problems and hidden issues at hand.
R4	Project schedule is not definitive enough	Updated likelihood from medium to high. Updated impact from medium to high. Whilst we initially thought this to be a relatively manageable problem, with the start of the sprint, we soon found out the difficulty in not only defining and maintaining a well-rounded project schedule, but also, the devastating effect of not having one. We constantly found ourselves doing tasks twice or even thrice over. Hence, we have upped the likelihood and impact of this risk
R6	Technical skill difficulty in translating the design into a functional product.	Updated likelihood from medium to high. Updated impact from medium to high. Done so due to the road block not in the backend or frontend, but rather the connection between back and front. In order to cover for further connection problems, we have preemptively raised likelihood and impact levels.
R15	Unresponsive team members or not showing up to meetings without prior notice	Updated likelihood from low to very low. Updated impact from medium to low. Considering the prompt, responsive and willing nature of the group, we have collectively decided to lower the likelihood of no-shows due to the development of trust within the group.