## **Process challenges**

## Key:

- Dot points: discussion points

- @: updates

ID	Date	Challenge description, discussion and updates	Related Risks
1	16/09/2024	Team member Bernice has fallen ill. Plan is to redistribute work temporarily to Jaemin Park. Will update how this works out in the future.  • During the next meeting, look into reallocating some tasks to lessen the burden  • May have to consider some leeway within the tasks we can complete within each sprint. Must note that assumptions that all team members will be at 100% could lead to the overworking of the team, thus leading to unsustainability.  (a)(20/09/2024)  The process by which we reallocate tasks may require some revision, however Bernice has recovered enough to support the team again.	R21
2	18/09/2024	<ul> <li>Team had disagreements regarding design decisions of the management app. Team meeting scheduled for later today in order to get a set colour palette and design scheme up and running.</li> <li>Setup a meeting date time and place for members to discuss and finalise colour scheme</li> <li>Seems very interesting that the team is arguing about design semantics, though to be fair, UX/UI is a major part of any commercial software.</li> <li>@(18/09/2024)</li> <li>Team decided on a purple and white colour palette, after</li> </ul>	R9
		contemplating a switch to a blue and white one.  Furthermore, decided that a nav bar was necessary in order to professionalise the application.  • We came to this conclusion after several hours of discussion, perhaps our team could use a course regarding design principles considering the hideous amount of trial and error required to get to this point.	
3	21/09/2024	Team is seemingly doing each other's work, we are a bit confused on our specific allocation of tasks. Will address the next time our group meets.	R7

		This seems like a pretty tough thing to iron out considering the variability in human nature. I think that even stronger communications could solve this issue, getting to really know each other's strengths and weaknesses may be the key to smooth distributions and workflow.  (a)(01/10/2024)  Team has discussed the necessity in sticking to one's own tasks. The problem seems to lie in the initial poor allocation of tasks as some group members are stuck with tasks that they cannot do. Will comment about this on the sprint retrospective.	
4	30/09/2024	When team members are merging their finished work into the main branch, there seems to be a lot of instances where they have been working on outdated code. There seems to be a problem in our git policies, will discuss later.  • Have members list out which files they're working on and as to which order should be completed first so as to not prevent others from working nor accidentally removing/wasting their effort.  @(01/10/2024) Team has decided to cherry-pick relevant commits in the master branch in order to continually update the branch they are working on. A temporary fix indeed, will be discussed further in the next sprint planning.	R3