1st progress report

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1 Describe the 4 encoding methods

Define a set of input values as $\mathbf{X} = (\mathbf{x_1}, \mathbf{x_2}, ..., \mathbf{x_p})$. p is the

types of features. And
$$\boldsymbol{x}_i = \begin{pmatrix} x_{i1} \\ x_{i2} \\ \vdots \\ x_{in} \end{pmatrix}$$
, $x_{ij} \in \mathcal{X}_i$, $|\mathcal{X}_i| = N_i$. The

target feature is
$$\mathbf{y} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix}, y_i \in (0,1).$$

1.1 One-Hot-Coding

Define The function of One-Hot Coding as $OHC(\mathbf{x})$.

$$OHC(\mathbf{x}_i) = (e_1^i, e_2^i, ..., e_{N_i}^i)$$
(1)

$$e_1^i + e_2^i + \dots + e_{N_i}^i = 1$$
 (2)

$$e_j^i = \begin{cases} 1 & (x_{ij} = e_j^i) \\ 0 & (otherwise) \end{cases}$$
 (3)

1.2 Label Encoding

Define The function of Label encoding as $LE(\mathbf{x})$.

$$LE(\mathbf{x}_i) = \begin{pmatrix} t_{i1} \\ t_{i2} \\ \vdots \\ t_{in} \end{pmatrix}$$
 (4)

$$t_{ij} = t_{ik} \text{ only if } x_{ij} = x_{ik} \tag{6}$$

(5)

1.3 Target Encoding

Define The function of Label encoding as $TE(\mathbf{x})$.

$$TE(\mathbf{x}_i) = \begin{pmatrix} s_{i1} \\ s_{i2} \\ \vdots \\ s_{in} \end{pmatrix}$$
 (7)

$$s_{ij} \in \mathbb{R} \tag{8}$$

$$s_{ij} = \frac{\sum_{k, x_{ik} = x_{ij}, y_k = 1}}{\sum_{k, x_{ik} = x_{ij}}} \tag{9}$$

1.4 One-Hot-Coding + PCA

Define The function of OHC+PCA as $OP(\mathbf{x})$.

$$OHC(\mathbf{x}_i) = (e_1^i, e_2^i, ..., e_{N_i}^i)$$
(10)

$$OP(\mathbf{x}_i) = (e_1^{\prime 1}, e_2^{\prime i}, ..., e_{N_i^{\prime}}^{\prime i})$$
(11)

$$N_i > N_i' \tag{12}$$

2 Describe the 3 learning methods

2.1 SVM

- 1. C: The penalty of misclassification. This parameter is decided by Cross Validation.
- 2. Kernel: The kernel function is "RBF". This function give the weight for points. $K(x, x') = \exp(\frac{\gamma ||x x'||^2}{2\sigma^2})$
- 3. Probability: True. The predict probability is "The probability of collect prediction"????
- 4. gamma : The parameter of kernel. Use "scale". So, $\gamma = 1/(n_{\text{seq}} * X_{\text{variance}})$

2.2 Decision Tree

The all parameters are default.

- 1. criterion: "gini". The function to measure the quality of a split.
- 2. splitter: "best". The strategy used to choose the split at each node.
- 3. max_depth: "None". The maximum depth of the tree.
- 4. min_samples_leaf: "1". The minimum number of samples required to be at a leaf node.
- 5. max_iter: "3000". Maximum number of iterations in the solver.

2.3 Neural Network

- 1. hidden_layer_sizes: "(100,)". The *i*th element represents the number of neurons in the *i*th hidden layer. So, the number of hidden layers is "1".
- 2. activation : "ReLU". Activation function for the hidden layer. $f(x) = \max(0, x)$