Samuel Puerta Terron

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Portfolio

Profile

An enthusiastic and hardworking programming student, seeking a placement in both gameplay and graphics programming. Performs well under pressure and has excellent time management skills, effective in balancing work, university, and social life.

Work Experience

Completed work experience for an indie games company in Cheltenham called Fayju in February 2020.

- Learnt new programming techniques and practices.
- Learnt how to create custom editors in Unity.

Catering Assistant at Cheltenham College - 2019 – Current

- Performed variety of tasks including cleaning duties (washing up and general cleaning), waitering and being a porter.
- Maintained professional standard while interacting with customers.
- Remained calm during stressful periods of time.

Education

University of Gloucestershire – 2021 – Current

- BSc Games Programming.

Gloucestershire College – 2019 – 2021

- Core Maths in context (A level) grade D.
- Games Design and Development Level 3 grade DMM (Distinction, Merit, Merit).

Cleeve Secondary School 2014 – 2019

Skills

- Strong knowledge in C++, C# and knowledge of python.
- Multiple projects developed in Unity and Unreal.
- Familiar with Git and GitHub.

Personal Interest

Enthusiastic about Graphics programming and likes setting challenges by developing a simple 2D game engine using C++ and OpenGL. This engine includes a ECS system for further optimization, and text logging tools for debugging and is planned using Trello.

Has a personal interest in aviation, having flown a plane for my birthday and spending many hours on Flight Simulator.

Personal references available on request