```
#include <stdio.h>
int main()
 int a[100] = \{1,2,1,4,5,4\};
 int n=6,count,i,j;
 for(i=0;i< n;i++){
    count=0;
    for(j=0;j< n;j++){
      if(i!=j \&\& a[i]==a[j]){
            count++;
           break;
      }
    if(count==0){
      printf("%d",a[i]);
    }
  return 0;
?. Write a program to print duplicate elements in an array
#include <stdio.h>
int main()
 int a[100] = \{1,2,1,4,5,4\};
 int n=6,count,i,j;
 for(i=0;i< n;i++){
    count=0;
    for(j=0;j< n;j++){
      if(i!=j \&\& a[i]==a[j]){
           count++;
           a[j]=-1;
      }
   if(count==1 && a[i]!=-1){
      printf("%d",a[i]);
    }
  return 0;
?. Print all prime numbers in an array
int main()
{
 int a[100] = \{2,9,7,5,4,10\};
```

```
int n=6,flag=0,i,j;
for(i=0;i<n;i++){
    flag=0;
    for(j=2;j<a[i];j++){
        if(a[i]%j==0){
            flag=1;
            break;
        }
    }
    if(flag==0){
        printf("%d",a[i]);
    }
}</pre>
```

6. Write a program to remove all the prime numbers in an array

```
#include <stdio.h>
int main()
 int a[100]=\{2,9,7,5,4,10\};
 int n=6,flag,i,j;
 for(i=0;i< n;i++){
    flag=0;
    for(j=2;j< a[i];j++){
       if(a[i]%j==0){
         flag=1;
         break;
       }
    if(flag==0){
       for(j=i;j< n;j++){}
         a[j]=a[j+1];
       }
       n--;
       i--;
 for(i=0;i<n;i++){
    printf("%d ",a[i]);
 return 0;
```

```
}
7. Program to find the average of n (n < 10) numbers using arrays
#include <stdio.h>
int main()
 int a[100];
 int n,i;
 float sum, avg;
 printf("Enter the number:");
 scanf("%d",&n);
 if(n<1||n>9){
    printf("Please enter number 1 to 9:");
    scanf("%d",&n);
  }
    for(i=0;i< n;i++)
      a[i]=i+1;
      sum=sum+a[i];
 avg=sum/n;
 printf("Average of the number:%f",avg);
  return 0;
8. Program to find the average of n numbers using arrays
#include <stdio.h>
int main()
 int a[100];
 int n,i;
 float sum, avg;
 printf("Enter the number:");
 scanf("%d",&n);
    for(i=0;i<n;i++){
      a[i]=i+1;
      sum=sum+a[i];
 avg=sum/n;
 printf("Average of the number is:%f",avg);
  return 0;
```