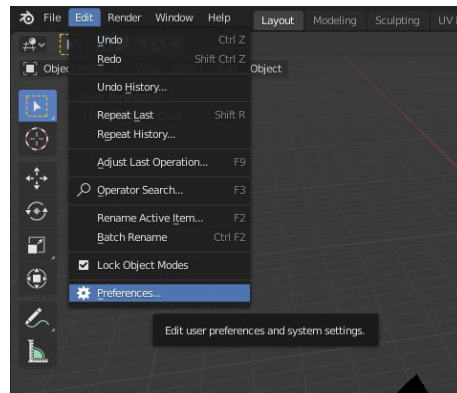
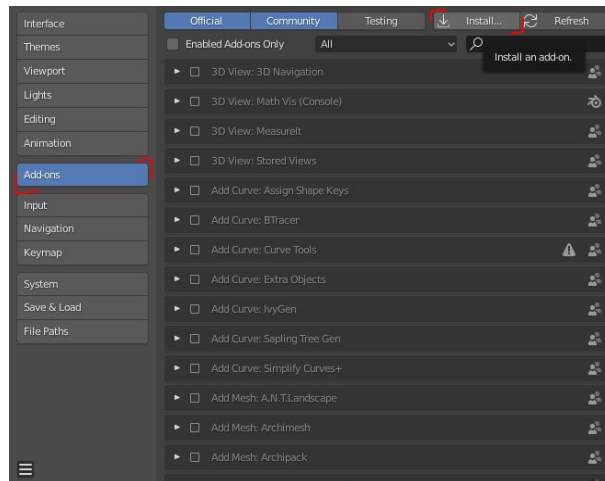


# How to install the MecaFace Add-on for Blender 2.81+

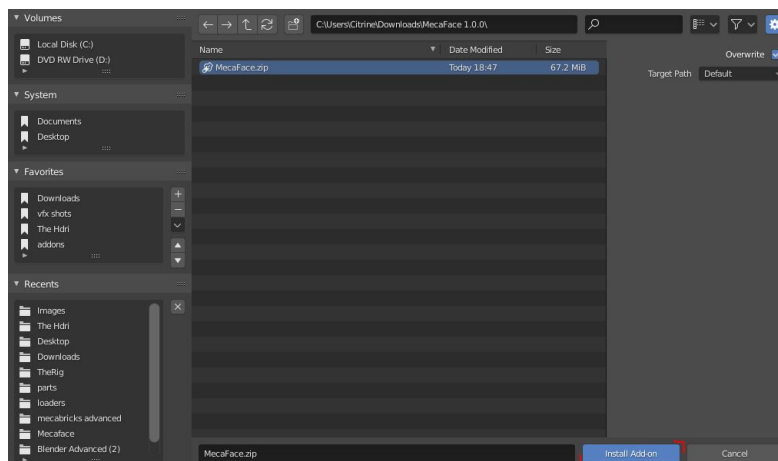
1. In Blender, go to *Edit -> Preferences...*



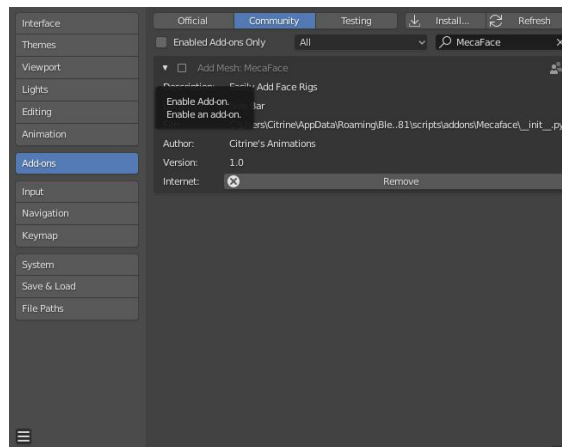
2. Go to the *Add-ons* section and click *Install...*



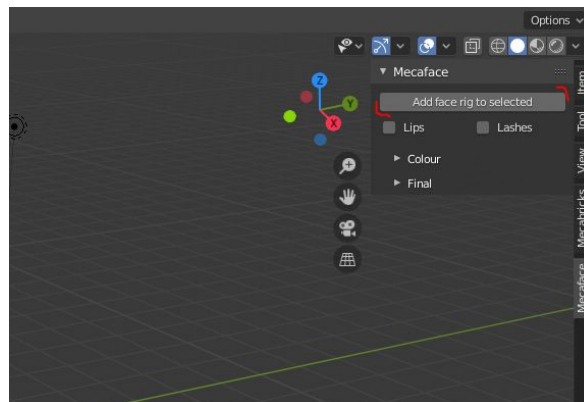
3. Select *MecaFace.zip* from the folder of the zip you downloaded that you extracted. Click *Install Add-on...*



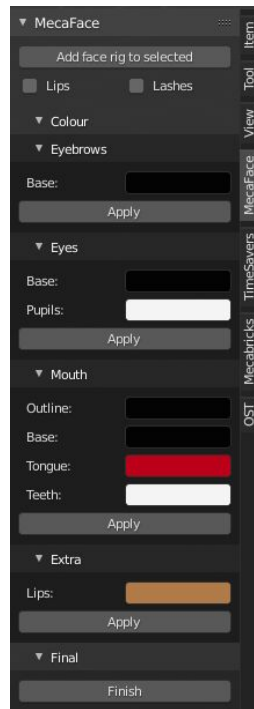
4. Tick the checkbox to activate the Add-on.



5. To add a face rig to the selected object in your scene. Click on *Add face rig to selected* in the category called *MecaFace*. (Make sure to have the object selected that you want it to be added to.)



## How to use the MecaFace Add-on | Extra + Colour + Final



### **Extra:**

#### **Lips**

Add Lips to the mouth.

#### **Lashes**

Add eyelashes to the eyes.

### **Colour:**

#### **Apply**

Apply the colours.

#### **Eyebrows**

Base: The colour of the eyebrows.

#### **Eyes**

Base: The base colour of the eyes.

Pupils: The pupil colour of the eyes.

#### **Mouth**

Outline: The outline colour of the mouth.

Base: The base colour of the mouth.

Tongue: The tongue's colour of the mouth.

Teeth: The teeth's colour of the mouth.

#### **Extra**

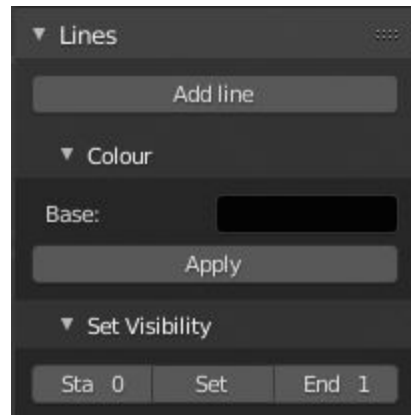
Lips: The lips colour of the mouth.

### **Final:**

#### **Finish**

Apply all the settings so that you can add another face to the scene.

## How to use the MecaFace Add-on | Lines Panel



### Add line

Add a line to the face.

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***\*\*To use the rest of the settings, make sure to select the main bone of the line.\*\****

### Colour:

Base: The base colour of the line.

### Set Visibility:

#### Start

Choose how many frames before the current frame to have the line visible.

#### End

Choose how many frames after the current frame to have the line visible.

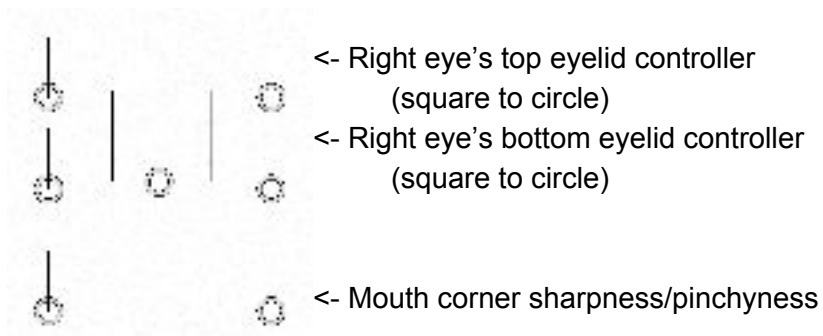
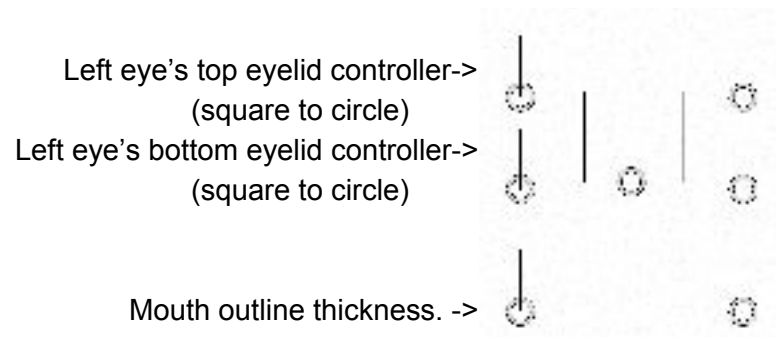
#### Set

Apply the frame visibility.

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Pro tip: when using a mecaface and lines at the same time, make sure to select them both, or if you have multiple line, select them as well, then go to pose mode. It's so that you can pose them without having to switch objects every time you want to pose a different line.

## How to use the MecaFace Rig | Panel



Mouth shape size controller

