Waves	Comments
1	Good start for the player, not too easy, but also not too hard
2	Should add goblins, but I'm not sure how to. Player can kill skeletons easily once they add more archers and cannons, but I'd say it's fair
3	Enemies reached to mid at best. Players could buy lots of archers and cannons.
4	At this point, there was a lot of money to spend. The enemies reach to mid at best.
5	Introduces the dragon which can be killed with the right amount of towers
6	Lots of enemies, but it isn't hard once the player fills the entire game with towers