### **Systems of More Than One Particle**

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Fall 2019

- ► "An intellect which at a certain moment would know all forces ... and all positions ..."
- ▶ What is it that determines the force on a given particle?
- ▶ It is the positions of all the other particles.

- ► The fundamental forces are those that act between particles, like gravity and electric forces.
- ► These depend on a number of things: gravitational forces between particles are proportional to their masses, and electric forces are proportional to their electric charge.
- Masses and charges are considered to be intrinsic properties of a particle, and specifying them is part of specifying the system itself.
- ► Apart from the intrinsic properties, the forces depend on the location of the particles.
- ► For example, the distance between objects determines the electric and gravitational force that one exerts on another.

- ► The force on particle *i* is a function of its location as well as the location of all the others.
- ▶ We can write it in the form

$$\vec{F_i} = \vec{F_i}(\{\vec{r}\})$$

▶ The symbol  $\{\vec{r}\}$  stands for the collective location of every particle in the system.

▶ Newton's equation of motion for particle *i* is

$$\vec{F}_i(\{\vec{r}\}) = m_i \vec{a}_i$$

▶ When we express the acceleration as the second derivative of the position, the equation becomes

$$\vec{F_i}(\{\vec{r}\}) = m_i \frac{d^2 \vec{r_i}}{dt^2}$$

▶ There are three equations for each particle (for each spatial component  $x_i, y_i, z_i$  for each  $\vec{r_i}$ ), so if there are N particles there are N equations.

- ► The formal meaning of the state of a system is, "Everything you need to know (with perfect accuracy) to predict its future, given the dynamical law."
- In Aristotelian mechanics, assuming that the forces are known, the state is specified by simply knowing the location of the particle.
- ▶ In fact, from Aristotle's law, the force determines the velocity and the velocity tells you where the particle will be at the next moment.

- ▶ But Newton's law is different from Aristotle's: it tells you the acceleration not the velocity.
- ► This means that to get started you need to know not only where the particles are but also their velocities.
- Knowing the velocity tells you where the particle will be at the next instant, and knowing the acceleration tells you where the velocity will be.
- Therefore, the state of a system of particle consists of more than just their locations; it also includes their current velocities.
- ► This obviously means that the space of states is 6N dimensional: three position components and three velocity components for of the N particles.

- ▶ If the state is 6N dimensional, why is it that 3N components are enough how the system evolves?
- ► Let's go back to a system of a single particle with the specified forces and write Newton's equation:

$$m\frac{d\vec{v}}{dt} = \vec{F}$$

Since there is no expression for velocity, let's add another equation expressing that velocity is the rate of change of position:

$$\frac{d\vec{r}}{dt} = \vec{v}$$

► Applying the same idea to each individual particle, gives us 6*N* equations governing the motion through the space of states:

$$m_i rac{d \, ec{v}_i}{dt} = ec{F}_i \ rac{d \, ec{r}_i}{dt} = ec{v}_i$$

- ▶ Wherever you happen to be in the 6N dimensional space of states, the above equations tell you where you will be next.
- ► Therefore, these equations are suitable dynamical laws.

### Momentum and phase space

► The momentum of is the product of the velocity and mass

$$\vec{p} = m\vec{v}$$

- ▶ We can use momentum and position instead of velocity and position to label the points of the state-space.
- ▶ When the state-space is described this way, it has a special name – phase space.
- ► The term configuration space is used for something else, namely the three-dimensional space of positions.
- ► The slogan is: Configuration space plus momentum space equals phase space.

## Momentum and phase space

▶ The dynamical law in phase space becomes

$$\dot{\vec{p}}_i = \vec{F}_i(\{\vec{r}\})$$
 $\dot{\vec{r}}_i = \frac{\vec{p}_i}{m}$ 

- ► The principle of the conservation of momentum is a profound consequence of abstract general principles of classical mechanics that we will study later.
- ► But it can also be understood at an elementary level from Newton's third law of motion.

For every action there is an equal and opposite reaction.

- ► The simplest way to think of the third law is to suppose first that particles interact in pairs.
- ► Each particle *j* exerts a force on each other particle *i*, and the total force on any particle is the sum of the forces on it exerted by all the other particles.
- ▶ If we denote the force on particle i due to particle j by the symbol  $\vec{f}_{ij}$ , then the total force acting on particle i is

$$\vec{F}_i = \sum_i \vec{f}_{ij}$$

- Newton's law of action and reaction is about the force between pairs of particles  $\vec{f}_{ij}$ .
- ► What it says is simple: The force due to one particle *j* on another particle *i* is equal and opposite to the force due to particle *i* acting on particle *j*

$$\vec{f}_{ij} = -\vec{f}_{ji}$$

▶ Let us rewrite the first equation as

$$\vec{p_i} = \sum_i \vec{f_{ij}}$$

- ► In words, the rate of change of the momentum of any particle is the sum of the forces due to all the other particles.
- ► Let's add up all these equations to see how the total momentum changes

$$\sum_{i} \vec{p_i} = \sum_{i} \sum_{i} \vec{f_{ij}} \tag{1}$$

► Let's add up all these equations to see how the total momentum changes

$$\sum_{i} \vec{p_i} = \sum_{i} \sum_{j} \vec{f_{ij}} \tag{2}$$

▶ The lhs is the rate of change of total momentum and the rhs is zero because each  $\vec{f}_{ij}$  is offset by  $\vec{f}_{ji} = -\vec{f}_{ij}$ .

► We obtain the equation

$$\frac{d}{dt}\sum_{i}\vec{p_{i}}=0$$

that is precisely the mathematical expression of the conservation of momentum.

▶ The total momentum of an isolated system never changes.

- ▶ Let's consider the 6N-dimensional space of p's and x's.
- ▶ At every point the entire collection of momenta are specified, so it follows that every point in the phase space is (partially) characterized by a value of the total momentum.
- ► As time evolves, the phase point sweeps out a path in phase space.
- Every point on that path is labelled with the same value of total momentum.
- ▶ This is similar to the conservation laws that we studies earlier.