

DANIEL NNADOZIE ANORUE

Hattiesburg, MS • 601-550-1780 • Daniel.Anorue@usm.edu

Linked  : <http://www.linkedin.com/in/anoruejr> •  : <https://github.com/Mechamorph1903>

EDUCATION

The University of Southern Mississippi

Bachelor of Science in Computer Science

GPA: 3.76/4.0

Expected Graduation Date: May 2027

Honors/Awards: Dean's List (2023 -2025 Sessions), USM Academic Excellence Scholarship, SNEPCo (Shell Nigeria) National Cradle to Career Scholarship

Relevant coursework: Intro to Software Engineering, Intermediate Web Development, C++ Programming Language(CSC102), Python Programming Language(CSC101), Calculus I & II, Data Structures & Algorithms, Software Development Foundations, Intro to Software Engineering, Programming Languages, Computer Networks,

SKILLS

Languages: Python, C++, C#, JavaScript, XAML, HTML and CSS

Tools/Frameworks: React.js, BootStrap, APIs, Git, Github, Visual Studio Code, Vue, .NET Maui, Flask, Jinja

PROJECTS

Pokédex

- ❖ Developed **Pokédex**, a Pokémon search app utilizing **PokéAPI** to display Pokémon attributes with a user-friendly interface, featuring a search bar for specific Pokémon lookup and a random button for discovering new Pokémon.

ThinkingOutLoud

- ❖ Developed a **React-based** social media app enabling users to create, view, edit, interact with, and delete posts. Implemented features like post sorting, search, comments, and an upvote system, showcasing strong **React** skills and a focus on user interaction.

Library App

- ❖ Developed a **C++ Library App** that stores, checks out, and returns books, featuring ISBN search, book addition, and an enforced check-out/return system to manage availability and prevent duplicate check-outs.

InternIN

- ❖ Built **InternIN**, a **Flask-based** internship tracker with secure user authentication, dynamic application status management, profile customization, comprehensive settings with password security, and modern UI featuring real-time search and responsive design.

EXPERIENCE

Crew Member, The University of Southern Mississippi,

January 2025 - Present

- ❖ Set up and break down event spaces in the Thad Cochran Center for university functions, meetings, and special events.
- ❖ Collaborate with a team to ensure efficient and timely event preparation and cleanup.
- ❖ Provide on-site support for audio-visual equipment, assisting with troubleshooting and setup of projectors, microphones, and sound systems.
- ❖ Deliver excellent customer service by responding to visitor requests and ensuring smooth execution of events.

Frontend Apprentice, Next Edge Talent Agency,

June 2024 - August 2024

- ❖ Played a key role in developing a web application/portal using JavaScript for influencer management, enhancing user experience and functionality.
- ❖ Efficiently debugged and tested code to ensure high performance and reliability.
- ❖ Documented code, processes, and architecture, facilitating easy implementation and scalability for future projects.
- ❖ Collaborated with and gained valuable knowledge from senior leaders and co-founders aiding in professional growth.
- ❖ Proficient in Agile methodology, ensuring timely delivery of high-quality software.

LEADERSHIP

Liaison Officer, Nigerian Student Association - University of Southern Mississippi,

August 2024 - Present

- ❖ Acted as the primary communication link between the NSA and various stakeholders at USM, facilitating clear and effective exchanges.
- ❖ Coordinated and organized academic and social events, fostering networking opportunities and helping students gain valuable knowledge in their respective fields.
- ❖ Assisted in executive decision-making and strategic planning, contributing to the overall success and growth of the association.

ORGANIZATIONS

- ❖ National Society of Black Engineers (NSBE)
- ❖ Google Student Developer Club
- ❖ ColorStack
- ❖ CodePath
- ❖ USM School of Computer Science and Computer Engineering (CSCE) Student Ambassador