

Your Dwarf

Full name

Background

family, origin, occupation,
motivations, etc.

Nemesis #1

+1 when attacking

Nemesis #2

+1 damage with

Axe

When you hit with your Axe

AC

Not Axe

For everything else

HP

Your Axe is

(pick two)

- ☐ **Sharp:** +1 damages
- ☐ **Light:** Gives +1 to your *Axe* or *Not Axe* move that imply AC malus
- ☐ **Famous:** Gives +1 bonus when trying to influence other Dwarves who know you're holding it
- ☐ **Slayer:** +2 damages when hitting your Nemesis
- ☐ **Enchanted:** Glows when your Nemesis is approaching
- ☐ **Flying:** Once per fight scene, you can perform a double attack on two ennemies simultaneously

Other Equipment