Educational Video Game "AstroQuiz"

Graphical User Interface

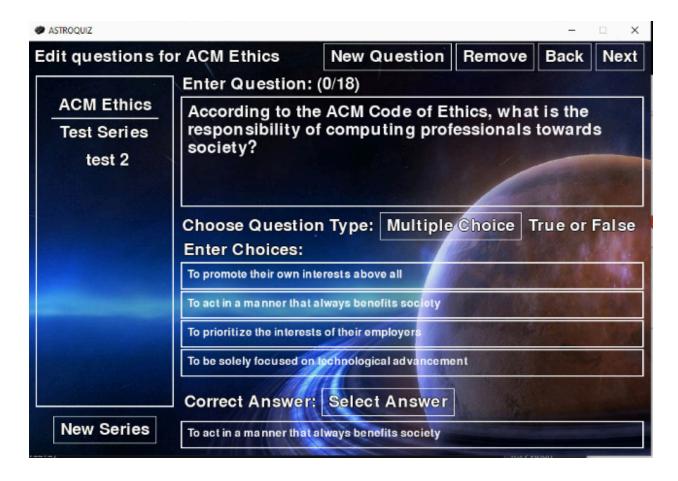
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Prepared by:
Tailor Burkham
Ahmed Krubally
Calvin Leavy
Michelle Orru





Main menu screen when you start the game.



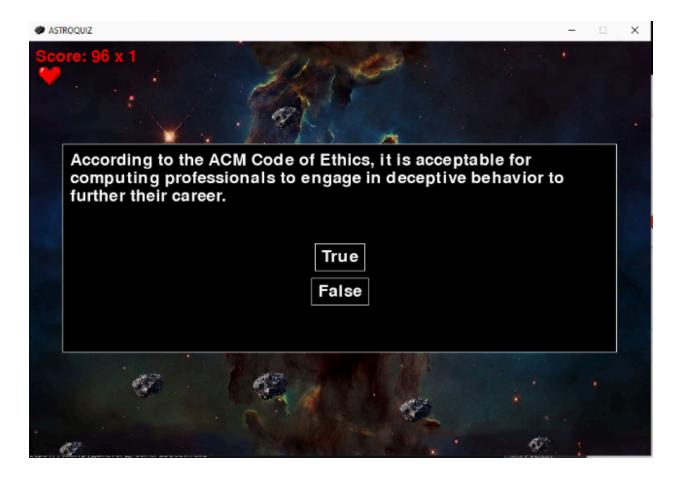
Edit Questions screen where you can edit the Question set, The questions themselves and their answers as well as add new questions.



The setting screen where you can choose your ship, and change other settings.



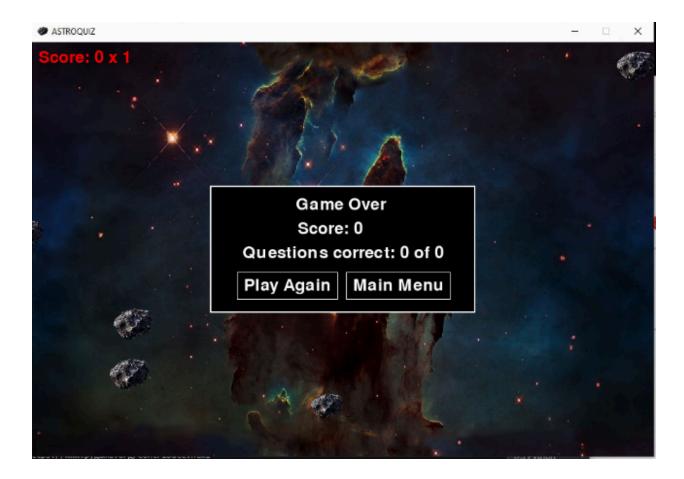
This is the game screen where you control the ship and shoot asteroids. The players score and health are displayed at top.



This is an example of a question pop up during the game where the player can choose the correct answer.



This is the game screen after you answer a question. At the top of the screen it shows if it is correct or incorrect.



This is the game over screen when you run out of health. It shows your score and the number of questions you answer correctly.