# Médéric Bouchard

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### EDUCATION

### Université de Montréal

Montreal, QC

Bachelor of Science in Computer Science

Sep. 2020 - Expected Apr. 2024

Email: mederic.bouchard@gmail.com

• Quantum Computing, Infographics, Software Quality and Metrics

#### Experience

# Video Coordinator, Intern

May 2023 - Sep. 2023

Montreal, QC

Coqeco Connexion

• Created automations to generate business reports based on existing manual reports to reduce workload.

- Streamlined and optimised report generation to simplify automation.
- Created custom Google Sheets macros in Apps Script to reduce manual data manipulation.
- Fetched data from internal servers and parsed with Python script to upload to Big Query using the API.
- Containerised the script using Docker to deploy onto internal server.
- Created graphs and tables in Looker Studio based on the data uploaded to Big Query.
- Kept track of projects using Jira.
- Documented processes in Confluence pages.

### Full Stack Developer, Intern

May 2022 - Aug. 2022

Montreal, QC

Cirque du Soleil

- Developed the web front end of an internal application using React and a custom framework.
- Created API for interaction between the front end and back end of application and to fetch requested information.
- Modified C# back end to allow new features such as optimised search functions and fetch new information previously unavailable.
- Collaborated with Business Analyst to design the User Interface of the application in Miro according to requirements and client feedback.
- Used Azure Devops to create new Deployment Environments and setup Pipelines to automate Deployments.
- Used Agile development to plan the project project development through sprints.

### Projects

### BASH-like Shell | C, Valgrind

- Created a shell to execute standard BASH instructions.
- Project to learn Posix instructions and process forking.
- Used Valgrind to learn and better understand memory management.

# ${f BinEco} \mid {\it Java, Visual Paradigm, GitHub}$

- Project to learn the process of Software Engineering and development cycles.
- Program to track waste collection, composting and recycling in a city, for both residents and waste management companies.
- Created a command line interface to interact with the application.
- Used Visual Paradigm to create diagrams and plan development.
- Used GitHub for version control, collaborative work and issue tracking.

### Grocery Store App Prototype | Miro, Figma

- Designed a prototype of a user interface for a grocery store app.
- Used UI and UX conventions to design the prototype
- Conducted user testing to analyse and improve the prototype's usability.

# TECHNICAL SKILLS

Languages: Java, Python, C, C++, C#, SQL, JavaScript, HTML/CSS, Julia, Google Apps Script

Developer Tools: Git, GitHub, Docker, Google Cloud Platform, Big Query, Looker Studio, VS Code, Linux, Jira,

Confluence, BitBucket, Azure Devops, Markdown, LATEX

Libraries/Frameworks: Numpy, Matplotlib, React, Angular