

# BEN OMRANE MOHAMED SALIM

Tunis, Tunisia ♦ mohamedsalim.benomrane@insat.ucar.tn ♦ +216 51 181 080

[Linkedin:MOHAMED SALIM BEN OMRANE](#) ♦ [Github: MedSalimBenOmrane](#) ♦ [Portfolio](#)

## EDUCATION

### Engineering Degree in Computer Networks and Telecommunications

National Institute of Applied Science and Technology (INSAT),

Tunis, Tunisia (2020-2025)

### Baccalaureate Degree in Computer Science

Farhat Hached High School, Rades,

Tunis, Tunisia (2019-2020)

## SKILLS AND LANGUAGES

❖ <b>Programming</b>	Java - C - Python - PHP - Arduino
❖ <b>Web Development</b>	Nest JS - Angular - PHP Symfony - Javascript - Spring Boot - SQL
❖ <b>Data Science</b>	Machine Learning - Deep Learning - Neural Networks - Convolutional Neural Networks
❖ <b>Computer Vision</b>	YOLOv8 - OpenCV - TensorFlow - PyTorch - Image Segmentation - ViT - UNet
❖ <b>NLP</b>	BERT - XLM-RoBERTa - Transformers - LLMs - GPT - RAG
❖ <b>Cloud Computing</b>	AWS - Microsoft Azure
❖ <b>Game Development</b>	Unreal Engine 5 - C++ - SolidWorks

## LANGUAGES

French English Arabic

## EXPERIENCE

### Luxolor Boats

Production Methods Engineer (Part-time)

Manzel Bourguiba, Tunisia( 2023- Present)

### Talan Tunisie International

AI and Biotechnology Intern/Web Developer

Charguia, Tunisia(07/2024- 08/2024)

- Conceived a non-invasive cancer detection solution using AI and sonogenetics, deployed on an Angular platform with AI models integrated via Flask for personalized care.
- Designed a UNet-based model for tumor segmentation in MRI images, achieving an average IoU/DICE score of 98.823 by leveraging a U-shaped architecture for precise size and location determination.
- Implemented a virtual assistant to respond to specific biology-related questions and provide real-time assistance.

### Lanterns Studios

Game Programmer/Game Designer

Charguia, Tunisia(07/2023-08/2023)

- Created an interactive 3D Tic Tac Toe multiplayer game using Unreal Engine 5, and implemented Behavior Trees for AI training to enhance the game's artificial intelligence capabilities.

## PROJECTS

- **Multimodal Personality Detection System** : Designed a platform to scrape Instagram profiles using the provided URL, collecting posts, images, and captions for analysis. Utilized XLM-RoBERTa for text analysis and ViT for image feature extraction to predict user personalities. Generated visual representations of predicted personality traits, with the model achieving 76% accuracy.
- **EVENTHUB** : Orchestrated an event management platform with AngularJS and NestJS, enabling event creation, management, ticket sales, and an Incorporated approval process for event quality.
- **Image Anomaly Detection**: Built a system using an autoencoder to automate the detection of screw conditions and identify scratches, achieving accurate predictions from input images with an accuracy of 72%.
- **Real-Time Emotion Detector**: Developed a CNN-based system for real-time emotion detection from images, videos, and webcam feeds. Achieved 75% accuracy in detecting and classifying emotions for multiple faces simultaneously.

## ASSOCIATIVE LIFE

- **Securinets INSAT**, Program Manager (NCSC 4.0) 2023-2024

## CERTIFICATIONS

- Coursera: Supervised Machine Learning: Regression and Classification
- Coursera: Advanced Learning Algorithms