

UNIVERSITY OF COLOMBO SCHOOL OF COMPUTING

IS2104 - Rapid Application Development 2020

Practical - 7 - Inheritance

In this tutorial, we are going to learn about how to use Inheritance in Java, which is a core pillar of object-oriented programming systems.

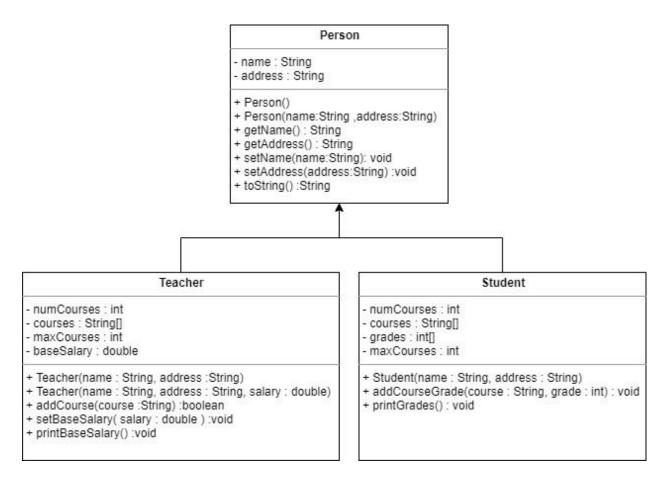
Instructions

- 1. You should submit
 - a. Four (4) .java and.class files from question number 1.
 - b. Four (4) **.java** and**.class** files from question number 2.
 - c. A report with screenshots of
 - i. Contents of 8 java files
 - ii. Outputs of 2 running .class files with the given test cases
 - d. The report must be in **PDF** format.
 - e. The report name should be **Index Number.pdf** eg 18000000.pdf
- 2. Zip all files, name it **Index Number >.zip**, and upload it to the submission link. eg 18000000.zip
- 3. Use an appropriate text editor (eg Notepad, Notepad ++). You are not allowed to use IDEs
- 4. Any form of plagiarism or collusion is not allowed.

Practical - 7

Question A

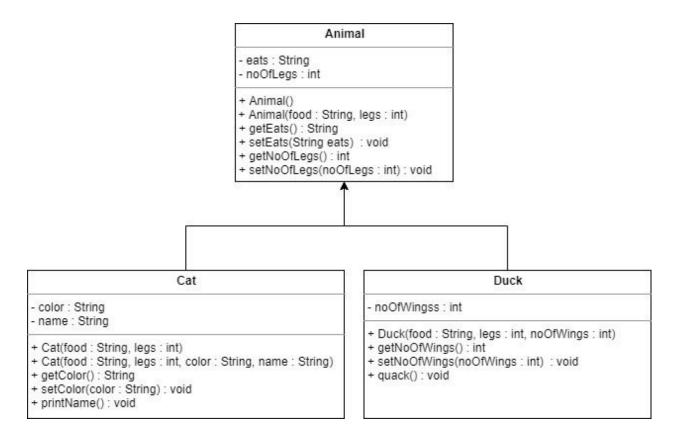
Given below is the UML diagram for a Person class inheritance hierarchy:



Write a test program named **TestPerson.java** that gives the following output: Names of source code file to be submitted are: **Person.java**, **Teacher.java**, **Student.java**, and **TestPerson.java**

Question B

For this lab assignment, you have to write a program (**TestAnimal.java**)to demonstrate below-given Animal class inheritance hierarchy:



You have to use the following source files to get the output given below. Animal.java, Cat.java, Duck.java, TestAnimal.java

```
D:\java>javac AnimalTest.java
D:\java>java AnimalTest
Name of cat is Pussy
Cat eats milk
Cat has 4 legs.
Cat color is Black
Duck eats Vegetables
Duck can quack.
```

Hint: Use the starter file given below as a template for creating TestAnimal.java

```
public class AnimalTest {

public static void main(String[] args) {
    // Create cat object
    // Create duck object

    // print name of the cat hint: use appropriate method in here

System.out.println("Cat eats " + cat.getEats());
    //insert other related four (4) print statements here

// print "i can quack" here hint: use appropriate method in here
}
```