

UNIVERSITY OF COLOMBO SCHOOL OF COMPUTING

IS2104 - Rapid Application Development 2020

Activity 3

Objective

• Learn about the control statements

Instructions

- You need to submit
 - o Calculator.java and Calculator.class files for 1st question
 - Random.java and Random.class for 2nd question
 - A report including the screenshots of contents of above mentioned files along with the outputs.
- Submit the report in PDF format
- Rename the report as <Index Number>.pdf
- Zip above mentioned 5 files and rename it to <Index Number>.zip and upload it to the submission link.(Calculator.java, Calculator.class, Random.java, Random.class, Report)
- Use appropriate text editor (eg : Notepad , Notepad ++)
- You are not allowed to use IDEs
- Any form of plagiarism or collusion is not allowed.

Assignment 3

- 1. Create a simple calculator using Java (Calcultor.java)
 - a. This calculator should be able to add, subtract, multiply and divide two numbers.
 - b. User needs to enter two numbers and the operator from the terminal.
 - c. Use **switch case** to check the mathematical operation entered by the user and perform the operation.
 - d. Your output can be something like this. If the user inputs an incorrect operator, it should output an error message.

```
Enter first number: 14
Enter second number: 5
Enter an operator (+, -, *, /): /
14.0 / 5.0 = 2.8

Enter first number : 54
Enter second number : 76
Enter an operator (+,-,*,/): 7
Incorrect Operator
```

- 2. Create a java programme to generate random numbers (Random.java)
 - a. You need to generate 5 random numbers between 0 and 100
 - b. Then include a condition where you check whether that random number is less than 50 or greater than 50
 - c. Finally you need to print that random number and its value as 'High' or 'Low'.
 - If random number is greater than or equal 50: High
 - If random number is less than 50 : Low
 - d. Your output can be something like this

```
72 : High
39 : Low
86 : High
9 : Low
75 : High
```