

Pete's Links:

<https://www.vice.com/en/article/online-poker-bot-review-winnings/>

The allure of poker bots, why they may have been created. Good starting point/draw for paper

<https://medium.com/@olegostroumov/worlds-first-poker-solver-6b1d0e80d0ee>

First poker solver, Nash Equilibrium

https://en.wikipedia.org/wiki/Computer_poker_player

History Information

<https://www.science.org/doi/full/10.1126/science.aao1733>

Libratus, meat and potatoes of the information about how AI plays poker. 3-pronged approach. Information about history of poker bots

My links:

[https://en.wikipedia.org/wiki/Pluribus_\(poker_bot\)](https://en.wikipedia.org/wiki/Pluribus_(poker_bot))

<https://ai.meta.com/blog/pluribus-first-ai-to-beat-pros-in-6-player-poker/>

<https://www.science.org/doi/10.1126/science.aay2400>

Pluribus, Multiplayer Bot, current version of Libratus, best poker bot right now, works differently/more efficiently than Libratus

<https://www.youtube.com/watch?v=nw7zmdBLQ6U>

History of AI playing games, good to supplement history of poker solver/bots

<https://www.youtube.com/watch?v=CdFLEfRr3Qk>

https://en.wikipedia.org/wiki/Nash_equilibrium

<https://www.youtube.com/watch?v=xXJM9RtbNNs>

<https://www.theverge.com/2019/10/30/20939147/deepmind-google-alphastar-starcraft-2-research-grandmaster-level>

<https://www.theverge.com/2019/4/13/18309459/openai-five-dota-2-finals-ai-bot-competition-og-e-sports-the-international-champion>

[https://en.wikipedia.org/wiki/Stockfish_\(chess\)](https://en.wikipedia.org/wiki/Stockfish_(chess))