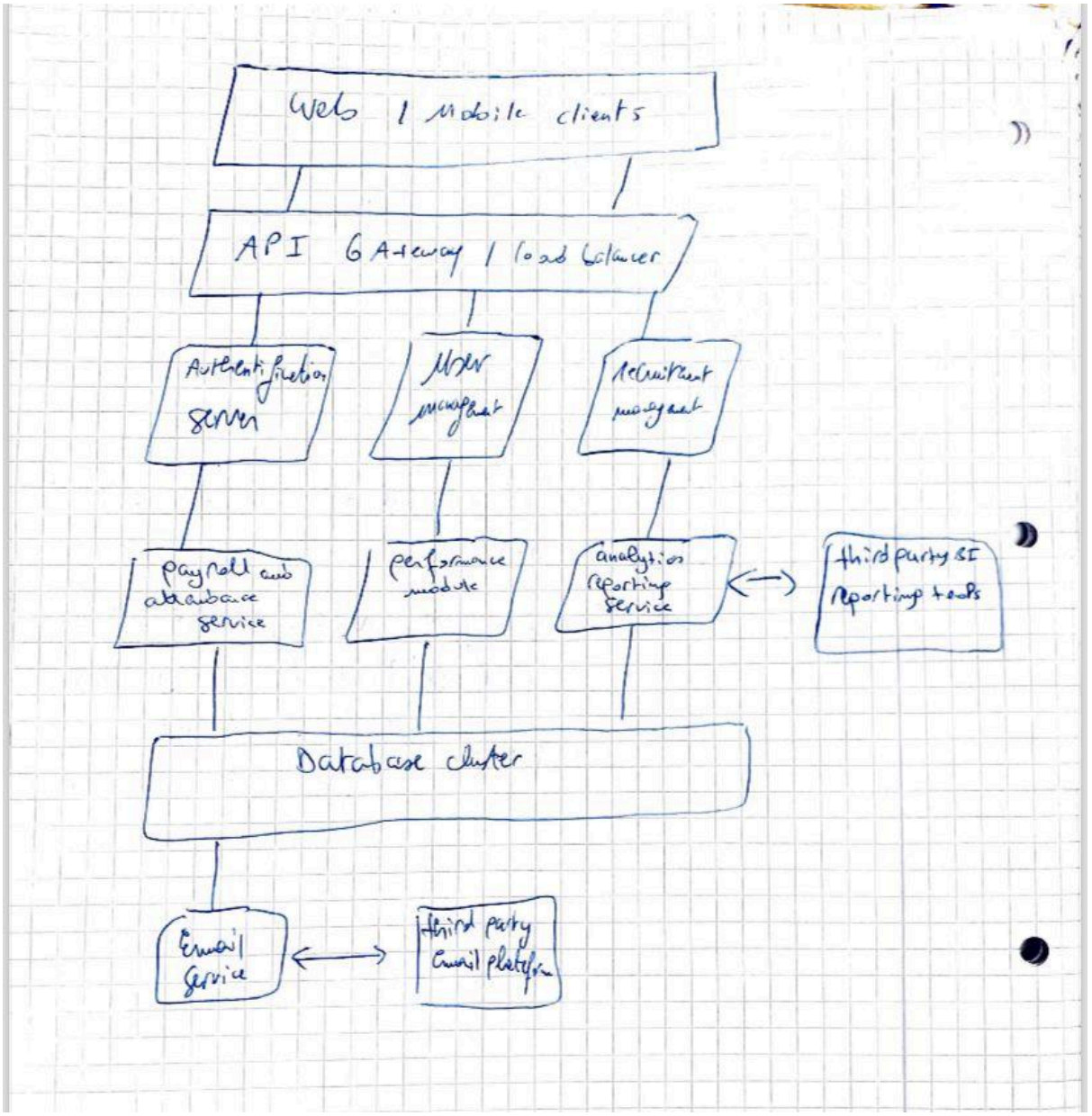
Exercise 2
1.1

Employee Information Management: Employee profiles, contracts, documents..

Recruitment Management: Job postings, resume collection, interview scheduling..

Payroll & Attendance: Salary calculations, disbursements..

1.2



API Gateway: Central entry point for routing, throttling, and authentication.

Microservices: Domain-driven, independently deployable services (Authentication, User, Recruitment, Payroll, Performance, Analytics).

Database Cluster: Scalable relational stores with master-slave replication and sharding for high throughput.

Third-Party Integrations: External services that the system connects to in order to extend or enhance its functionality.

1.3 Architectural Styles

Data-Centric Architecture: central database cluster serves as the system's shared data source, accessed by multiple services for persistent storage.

Distributed Systems: Composed of autonomous services that interact over a network.

Service-Oriented Architecture (SOA):Modular, loosely coupled services communicating via standard protocols.

Event-Based Architecture: Components communicate through asynchronous events rather than direct calls.

2.

2.1

Comparaison with lecture styles:

Service-Oriented: Matches exactly; multiple services interact via contracts

Distributed Systems:Services are distributed and connected over a network

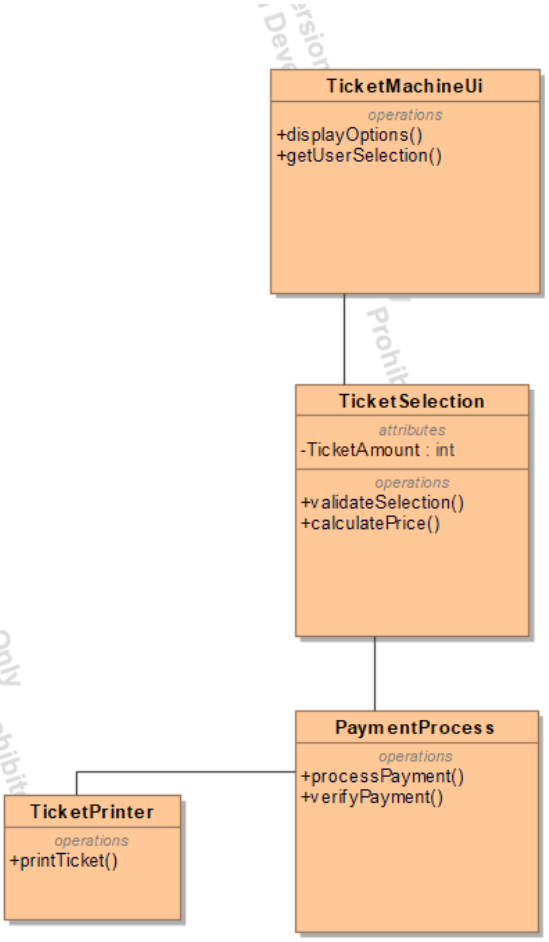
Event-Based:Partial overlap; less emphasis on decoupled event queues

Data-Centric:Not emphasized; services may have local or shared stores

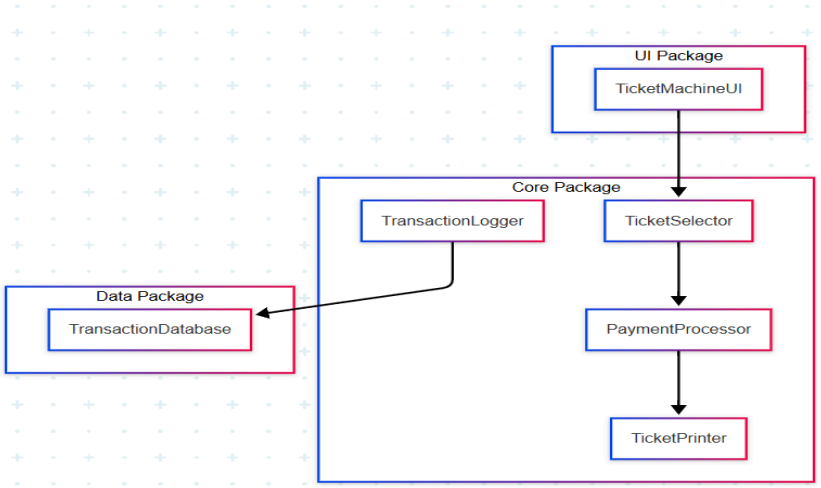
Hierarchical:Not a fit; no clear layered structure

Dataflow-Centric:Not directly applicable; workflow exists but not pipelined

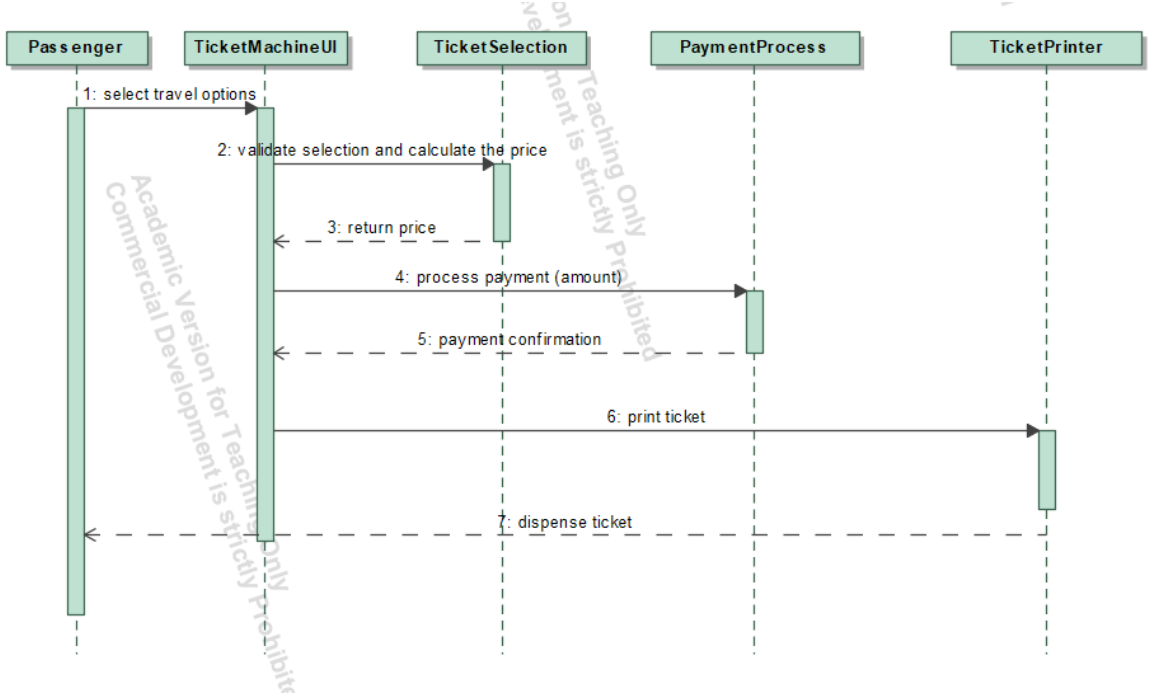
3.1 Logical View (Class Diagram)



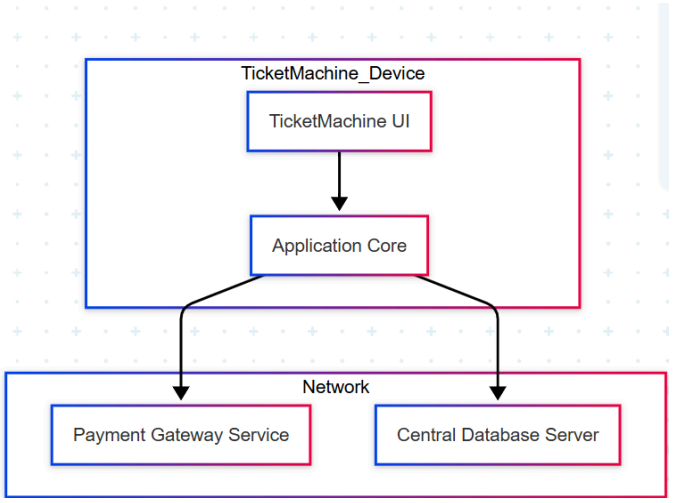
3.2 Development View (Component/Package Diagram)



3.3 Process View (Sequence Diagram)



3.4 Deployment View (Deployment Diagram)



Aufgbabe 4

a) Whistleblowing System: Microkernel Architecture

Security isolation: Core is minimal and easier to audit.

Customizability for clients and can easily extend with minimal disruption.

b) A Video Conferencing System: Client-Server

You need a central server for coordination (user authentication, room setup, signaling)

Scalable: Central server does not stream video.
Low latency: Peer-to-peer media transport is faster.

c) A GPS Tracker for Cats: Event-Driven Architecture

The GPS tracker is a low-power embedded system that periodically sends events (location, battery, movement).

Scalable and reactive: backend can handle events from many devices.

Flexible: easy to add features.