

CIRCULAR QUEUE

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 3
```

```
int front = -1;
```

```
int rear = -1;
```

```
int queue[MAX];
```

```
void Enq(int);
```

```
int Deq();
```

```
void display();
```

```
int main(int argc, char **argv)
```

```
{
```

```
    int option, item;
```

```
    while (option != 4)
```

```
    {
```

```
        printf("\nEnter choice 1.Insert 2.Delete 3.Display 4.Exit");
```

```
        scanf("%d", &option);
```

```
        switch(option)
```

```
        {
```

```
            case 1: printf("Enter the Element");
```

```
                    scanf("%d", &item);
```

```
                    Enq(item);
```

```
                    break;
```

```
            case 2: item = Deq();
```

```
                    if (item == -999)
```

```

        printf("Queue is empty");
    else
        printf("Removed element from the queue: %d", item);
        break;

case 3: display();
        break;

case 4: exit(0);
default: exit(0);
}

return 0;

```

```

void Enq(int ele)
{
    if ((front == 0 && rear == MAX-1) || (front == rear+1))
        printf("Queue is full\n");
    else
    {
        rear = (rear+1) % MAX;
        queue[rear] = ele;
        if (front == -1)
            front = 0;
    }
}

```

```

int Deq()
{
    int item;
    if ((front == -1) && (rear == -1))
        return (-999);
    else
    {
        item = queue[front];
        if (front == rear)
        {
            front = -1;
            rear = -1;
        }
        else
            front = (front+1) % MAX;
    }
    return item;
}

```

```
void display ()
```

```
{  
    int i ;
```

```
    if ((front == -1) && (rear == -1))
```

```
        printf ("Queue is empty");
```

```
    else
```

```
{  
    printf ("\nQueue contents:");
```

```
    for (i = front ; i <= rear ; i++)
```

```
        printf ("%d\t", queue[i] );
```

```
    printf ("\n");
```

```
}
```

```
}
```