```
1 #include <stdio.h>
 2 #include <stdlib.h>
 3
 4 struct node
 5 ₽{
        int data;
 7
        struct node *next;
 8 -};
 9
10 struct node *head= NULL;
11
   void create()
12
13 ₽{
14
        int ele;
15
        struct node *newnode, *temp;
16
         newnode =(struct node *) malloc (sizeof(struct node));
17
         printf("Enter data to be inserted: ");
18
        scanf("%d", &ele);
19
         newnode -> data = ele;
20
         if (head == NULL)
21 🛱
22
            newnode -> next = NULL;
23
            head = newnode;
24
         }
25
         else
26 中
         {
27
             temp = head;
             while (temp -> next != NULL)
28
29 中
30
                temp = temp ->next;
31
32
            temp -> next = newnode;
33
             newnode -> next = NULL;
34
35 -}
36 void delfunct()
37 ₽{
38
         struct node *temp, *del = NULL;
39
         int ele;
40
         if (head == NULL)
41
42
```

```
43
             printf("List is empty!!!\n");
44
             return;
45
46
         temp = head;
         printf("Enter value to be removed: ");
47
         scanf("%d", &ele);
48
49
         if (head -> data == ele)
50 白
51
             del = head;
52
             head = head->next;
53
54
         while(temp -> next != NULL)
55
56
             if(temp -> next -> data == ele)
57
58
                 del = temp -> next;
59
                 if (del -> next == NULL)
                     temp -> next = NULL;
60
61
62
                     temp -> next = del -> next;
63
             }
64
             else
65
                 temp = temp -> next;
66
67
         if(del == NULL)
68
             printf("Element has not been found!\n");
69 -}
70 void display()
71 ₽{
72
         struct node *temp = NULL;
73
         temp = head;
74
         if(temp == NULL)
75
             printf("No elements in list!\n");
76
         else
77
             while (temp != NULL)
78 卓
79
                 printf("%d\t",temp -> data);
80
                 temp = temp -> next;
81
             printf("\n");
82
   L }
83
84 void insertbeg()
```