```
#include <stdio.h>
#include <stdlib.h>
#define MAX 3
int front=-1;
int rear=-1;
int queue[MAX];
void Enq(int);
int Deq();
void display();
int main(int argc, char **argv)
     int option;
    int item;
while(option != 4)
        printf("\nEnter choice: 1.Insert 2.Delete 3.Display 4.Exit:");
scanf("%d",&option);
        switch(option)
             case 1: printf("Enter the element: ");
                      scanf("%d",&item);
                      Enq(item);
            case 2: item=Deq();
                    if(item==-999)
                        printf("Queue is empty");
                    printf("\nRemoved element from the queue: %d",item);
                     break:
            case 3: display();
            case 4: exit(0);
               default: exit(0);
           }
      return 0;
 void Enq(int ele)
■{
      if(((front == 0 && rear == MAX - 1))|| (front == rear + 1) )
         printf("Queue is full\n");
      }
else
        rear=(rear+1)%MAX;
        queue[rear]=ele;
         if(front ==-1)
             front=0;
 }
int Deq()
■{
      int item;
      if((front == -1)&&(rear == -1))
           return(-999);
      else
           item=queue[front];
           if(front==rear)
               front=-1;
```

```
rear=-1;
               else
               {
                   front=(front+1)%MAX;
               return item;
          }
      }
      void display()
    ={
          int i;
          if((front==-1)&& (rear==-1))
               printf("Queue is empty\n");return;
          }
else
          {
               printf("\nQueue contents:");
              for(i=front;i<=rear;i++)</pre>
                   printf("%d\t", queue[i]);
               printf("\n");
          }
      }
98
```