```c
#include <stdio.h>
#include <stdlib.h>

#define MAX 3

int front = -1;
int rear = -1;
int Q[MAX];

void enQ()
{
    int element;
    if((front ==0 && rear == MAX-1) || (front == (rear+1)%MAX))
        printf("Q is full!\n");

    else
    {
        if(front == -1 && rear == -1)
            front = 0;
        rear = (rear+1)%MAX;
        printf("Enter element: ");
        scanf("%d",&element);
        Q[rear] = element;
    }
}

void deQ()
{
    if(rear == -1)
        printf("Q is empty!\n");
    else if(front == rear)
    {
        printf("Element removed is: %d\n",Q[front]);
        front = rear = -1;
    }
    else
    {
        printf("Element removed is: %d\n",Q[front]);
        front = (front+1)%MAX;
    }
}
```

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}

void display()
{
    if(rear == -1)
        printf("Q is empty!\n");
    else if(front <= rear)
    {
        for(int i=front;i<=rear;i++)
            printf("%d\t",Q[i]);
        printf("\n");
    }
    else
    {
        for(int i=front;i< MAX;i++)
            printf("%d\t",Q[i]);
        for(int i=0;i<= rear;i++)
            printf("%d\t",Q[i]);
        printf("\n");
    }
}

int main(int argc,char** argv)
{
    int choice;
    while(choice != 4)
        {
            printf("----Circular Q----\nEnter choice:\n1.Insert\n2.Delete\n3.Display\n4.exit\n");
            scanf("%d",&choice);
            switch(choice)
            {
                case 1:enQ();
                       break;
                case 2:deQ();
                       break;
                case 3:display();
                       break;
                case 4:exit(0);
                default:exit(0);
            }
        }
    return 0;
```