#### 3: Discrete Cosine Transform

- DFT Problems
- DCT
- DCT of sine wave
- DCT/DFT Equivalence
- DCT Properties
- IDCT
- Energy Conservation
- Energy Compaction
- Frame-based coding
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For processing 1-D or 2-D signals (especially coding), a common method is to divide the signal into "frames" and then apply an invertible transform to each frame that compresses the information into few coefficients.

The DFT has some problems when used for this purpose:

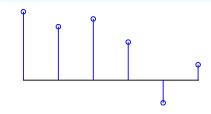
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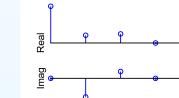
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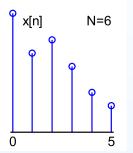


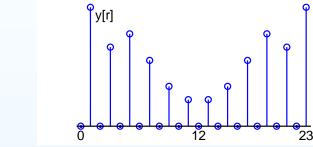
The Discrete Cosine Transform (DCT) overcomes these problems.

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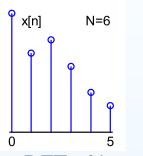


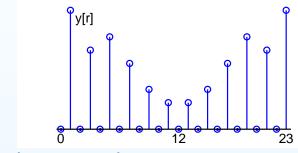
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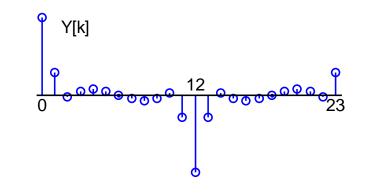
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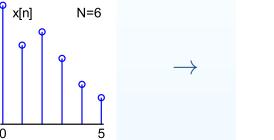
Take the DFT of length 4N real symmetric sequence Result is real, symmetric and anti-periodic:

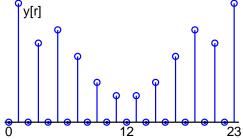


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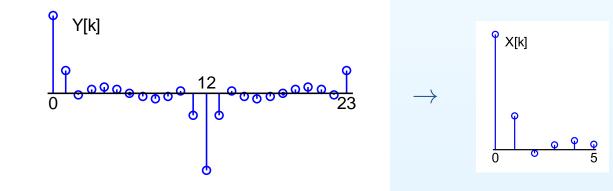
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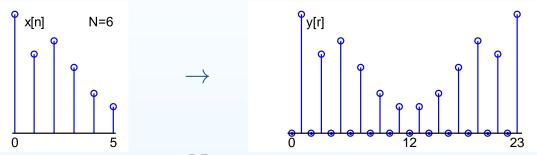
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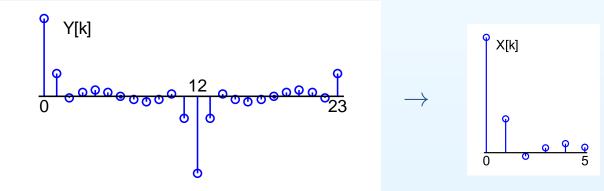
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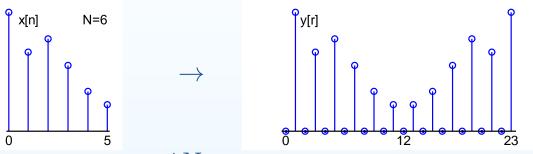
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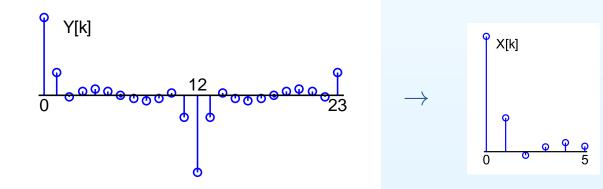
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Compare DFT:  $X_F[k] = \sum_{n=0}^{N-1} x[n] \exp \frac{-j2\pi(4n+0)k}{4N}$ 

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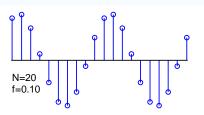
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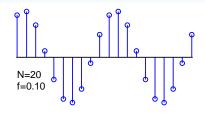
x[n]



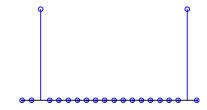
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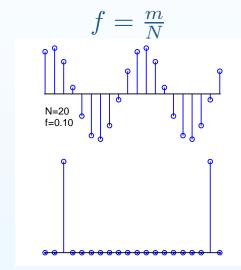


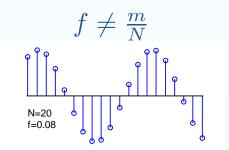
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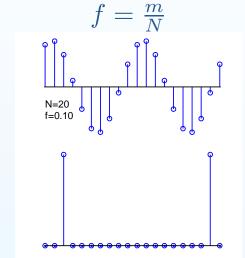


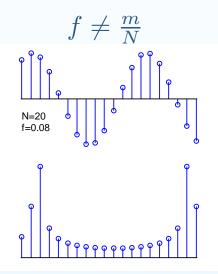
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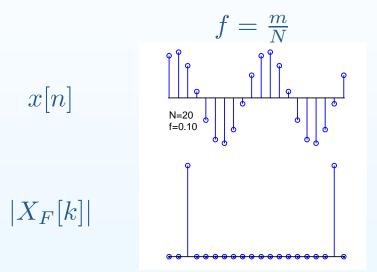


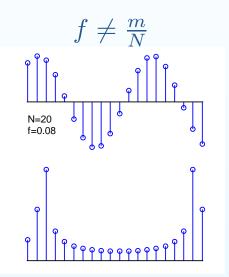


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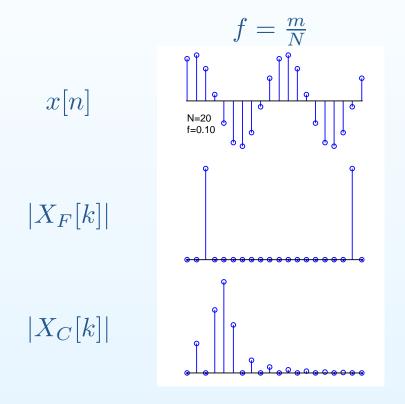


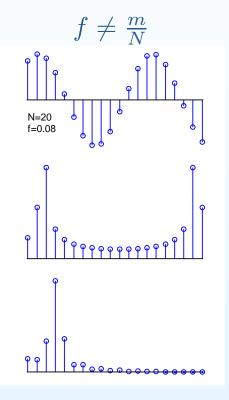
DFT: Real—Complex; Freq range [0, 1]; Poorly localized unless  $f=\frac{m}{N}; |X_F[k]| \propto k^{-1}$  for  $Nf < k \ll \frac{N}{2}$ 

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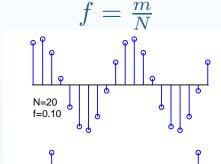
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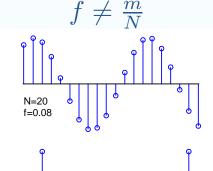
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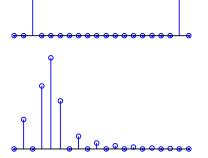
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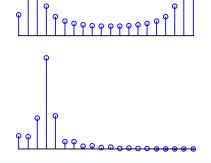












$$|X_C[k]|$$

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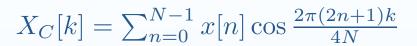
$$f = \frac{m}{N}$$
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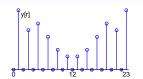
DCT:

Real $\rightarrow$ Real; Freq range [0, 0.5]; Well localized  $\forall f$ ;

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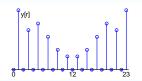




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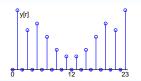
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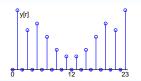
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(i) odd r only: r = 2n + 1

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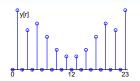
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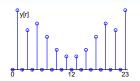
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$$\begin{split} Y_F[k] &= \sum_{r=0}^{4N-1} y[r] W_{4N}^{kr} & \text{ where } W_M = e^{\frac{-j2\pi}{M}} \\ &\stackrel{\text{(i)}}{=} \sum_{n=0}^{2N-1} y[2n+1] W_{4N}^{(2n+1)k} \\ &\stackrel{\text{(ii)}}{=} \sum_{n=0}^{N-1} y[2n+1] W_{4N}^{(2n+1)k} \\ &+ \sum_{m=0}^{N-1} y[4N-2m-1] W_{4N}^{(4N-2m-1)k} \\ &\stackrel{\text{(iii)}}{=} \sum x[n] W_{4N}^{(2n+1)k} + \sum_{m=0}^{N-1} x[m] W_{4N}^{-(2m+1)k} \\ &= 2 \sum_{n=0}^{N-1} x[n] \cos \frac{2\pi(2n+1)k}{4N} = 2 X_C[k] \end{split}$$

- (i) odd r only: r = 2n + 1
- (ii) reverse order for  $n \geq N$ : m = 2N 1 n
- (iii) substitute y definition &  $W_{4N}^{4Nk}=e^{-j2\pi\frac{4Nk}{4N}}\equiv 1$

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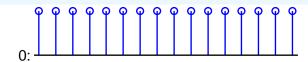
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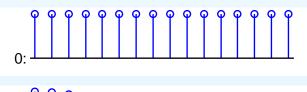
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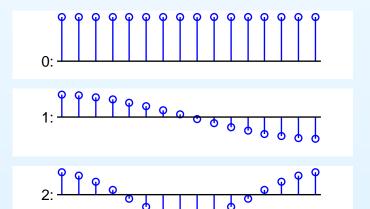
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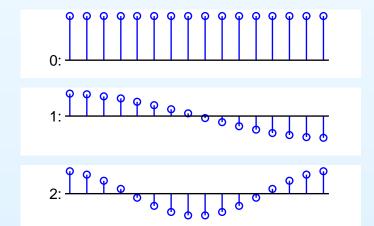
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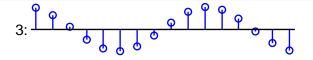
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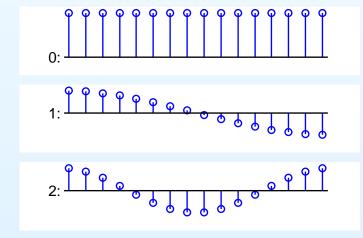
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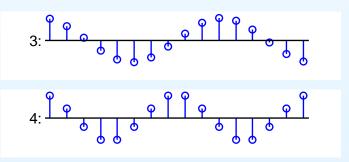
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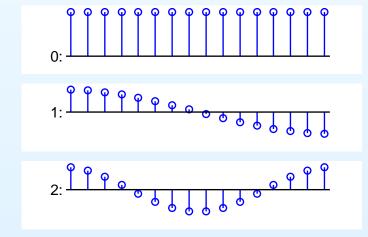
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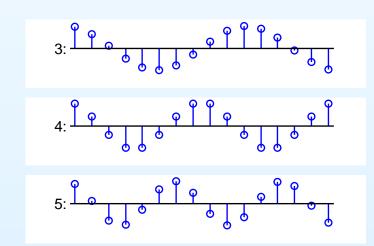
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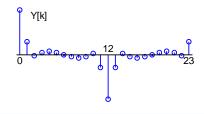
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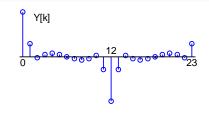


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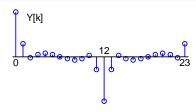
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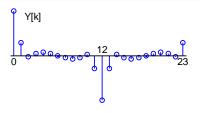


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(i) 
$$k=l+2N$$
 for  $k\geq 2N$  and  $X[k+2N]=-X[k]$ 

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$$\stackrel{\text{(iii)}}{=} \frac{1}{N} X[0] + \frac{1}{N} \sum_{k=1}^{N-1} X[k] W_{4N}^{-(2n+1)k} + \frac{1}{N} X[N] W_{4N}^{-(2n+1)N}$$

$$+ \frac{1}{N} \sum_{r=1}^{N-1} X[2N-r] W_{4N}^{-(2n+1)(2N-r)}$$

$$\stackrel{\text{(iv)}}{=} \frac{1}{N} X[0] + \frac{1}{N} \sum_{k=1}^{N-1} X[k] W_{4N}^{-(2n+1)k}$$

$$+ \frac{1}{N} \sum_{r=1}^{N-1} -X[r] W_{4N}^{(2n+1)r+2N}$$

(i) 
$$k=l+2N$$
 for  $k\geq 2N$  and  $X[k+2N]=-X[k]$ 

(ii) 
$$\frac{(2n+1)(l+2N)}{4N} = \frac{(2n+1)l}{4N} + n + \frac{1}{2}$$

(iii) 
$$k=\stackrel{4N}{2}N-r$$
 for  $k\stackrel{4N}{>}N$  (iv)  $\stackrel{2}{X}[N]=0$  and  $X[2N-r]=-X[r]$ 

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$$y[r] = \frac{1}{4N} \sum_{k=0}^{4N-1} Y[k] W_{4N}^{-rk} = \frac{1}{2N} \sum_{k=0}^{4N-1} X[k] W_{4N}^{-rk}$$
$$x[n] = y[2n+1] = \frac{1}{2N} \sum_{k=0}^{4N-1} X[k] W_{4N}^{-(2n+1)k} \qquad [Y[k] = 2X[k]]$$

$$\stackrel{\text{(i)}}{=} \frac{1}{2N} \sum_{k=0}^{2N-1} X[k] W_{4N}^{-(2n+1)k} \\ -\frac{1}{2N} \sum_{l=0}^{2N-1} X[l] W_{4N}^{-(2n+1)(l+2N)}$$

$$\stackrel{\text{(ii)}}{=} \frac{1}{N} \sum_{k=0}^{2N-1} X[k] W_{4N}^{-(2n+1)k}$$

$$W_a^b = e^{-j\frac{2\pi b}{a}}$$

$$\stackrel{\text{(iii)}}{=} \frac{1}{N} X[0] + \frac{1}{N} \sum_{k=1}^{N-1} X[k] W_{4N}^{-(2n+1)k} + \frac{1}{N} X[N] W_{4N}^{-(2n+1)N} \\ + \frac{1}{N} \sum_{r=1}^{N-1} X[2N-r] W_{4N}^{-(2n+1)(2N-r)}$$

$$\stackrel{\text{(iv)}}{=} \frac{1}{N} X[0] + \frac{1}{N} \sum_{k=1}^{N-1} X[k] W_{4N}^{-(2n+1)k} + \frac{1}{N} \sum_{r=1}^{N-1} -X[r] W_{4N}^{(2n+1)r+2N}$$

$$x[n] = \frac{1}{N}X[0] + \frac{2}{N}\sum_{k=1}^{N-1}X[k]\cos\frac{2\pi(2n+1)k}{4N}$$

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$$x[n] = \frac{1}{N}X[0] + \frac{2}{N}\sum_{k=1}^{N-1}X[k]\cos\frac{2\pi(2n+1)k}{4N}$$
 = Inverse DCT

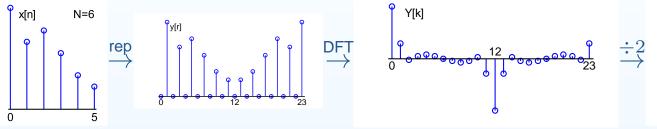
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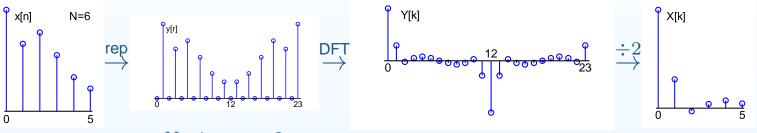
DCT: 
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 IDCT:  $x[n] = \frac{1}{N} X[0] + \frac{2}{N} \sum_{k=1}^{N-1} X[k] \cos \frac{2\pi (2n+1)k}{4N}$ 



Energy: 
$$E = \sum_{n=0}^{N-1} |x[n]|^2$$
:  $E \to 2E \to 8NE \to \infty 0.5NE$ 

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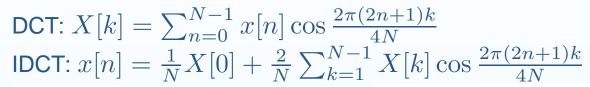
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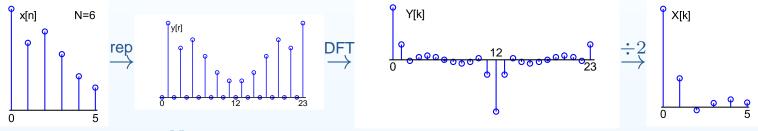


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#### 3: Discrete Cosine Transform

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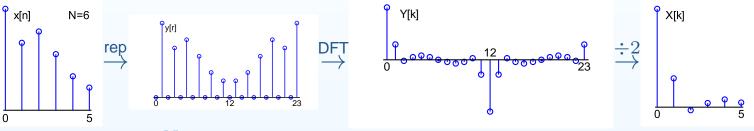
Orthogonal DCT (preserves energy)

Define: 
$$c[k] = \sqrt{\frac{2-\delta_k}{N}} \Rightarrow c[0] = \sqrt{\frac{1}{N}}, \ c[k \neq 0] = \sqrt{\frac{2}{N}}$$

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DCT:  $X[k] = \sum_{n=0}^{N-1} x[n] \cos \frac{2\pi (2n+1)k}{4N}$ IDCT:  $x[n] = \frac{1}{N} X[0] + \frac{2}{N} \sum_{k=1}^{N-1} X[k] \cos \frac{2\pi (2n+1)k}{4N}$ 



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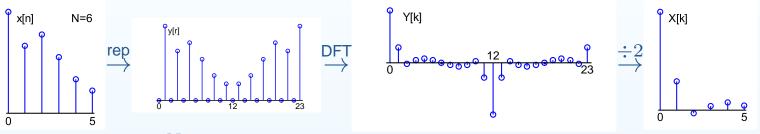
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ODCT:  $X[k] = c[k] \sum_{n=0}^{N-1} x[n] \cos \frac{2\pi (2n+1)k}{4N}$ 

#### 3: Discrete Cosine Transform

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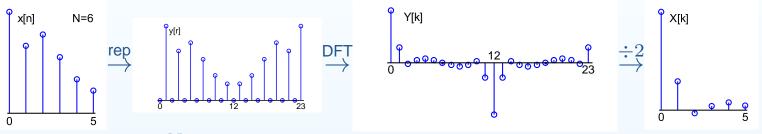
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Note: MATLAB dct() calculates the ODCT

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If consecutive x[n] are positively correlated, DCT concentrates energy in a few X[k] and decorrelates them.

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Example: Markov Process:  $x[n]=\rho x[n-1]+\sqrt{1-\rho^2}u[n]$  where u[n] is i.i.d. unit Gaussian.

Then 
$$\langle x^2[n] \rangle = 1$$
 and  $\langle x[n]x[n-1] \rangle = \rho$ .

Covariance of vector  $\mathbf{x}$  is  $\mathbf{S}_{i,j} = \langle \mathbf{x} \mathbf{x}^H \rangle_{i,j} = \rho^{|i-j|}$ .

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Suppose ODCT of x is Cx and DFT is Fx.

Covariance of  $\mathbf{C}\mathbf{x}$  is  $\left\langle \mathbf{C}\mathbf{x}\mathbf{x}^H\mathbf{C}^H\right\rangle = \mathbf{C}\mathbf{S}\mathbf{C}^H$  (similarly  $\mathbf{F}\mathbf{S}\mathbf{F}^H$ ) Diagonal elements give mean coefficient energy.

3: Discrete Cosine Transform

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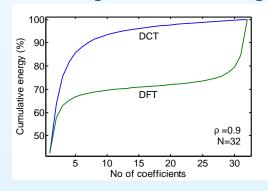
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Diagonal elements give mean coefficient energy.



3: Discrete Cosine Transform

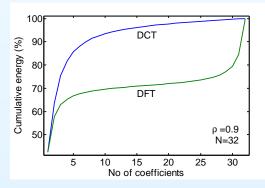
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- Used in MPEG and JPEG (superseded by JPEG2000 using wavelets)
- Used in speech recognition to decorrelate:
   DCT of log spectrum

3: Discrete Cosine Transform

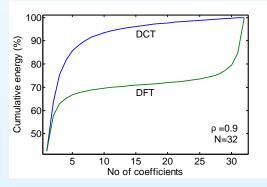
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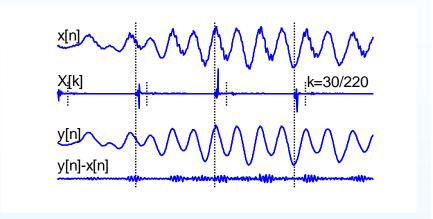
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Energy compaction good for coding (low-valued coefficients can be set to 0)

Decorrelation good for coding and for probability modelling

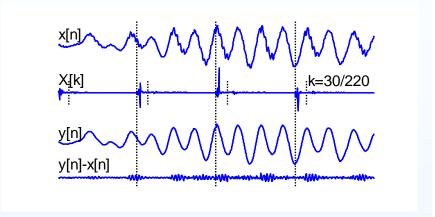
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 Divide continuous signal into frames



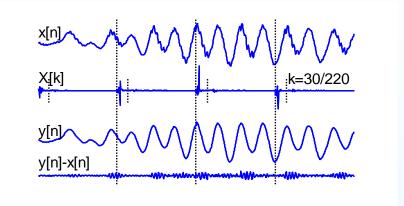
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- Divide continuous signal into frames
- Apply DCT to each frame



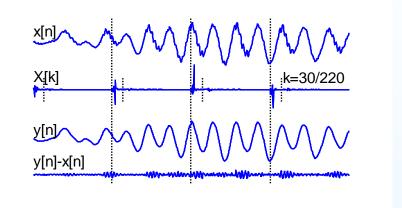
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- Divide continuous signal into frames
- Apply DCT to each frame
- Encode DCT
  - $\circ$  e.g. keep only 30 X[k]



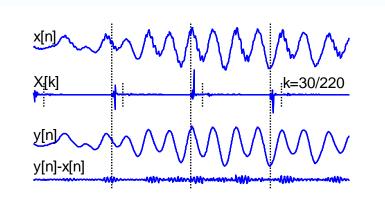
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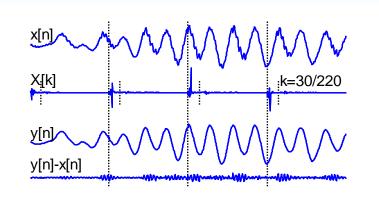


Problem: Coding may create discontinuities at frame boundaries

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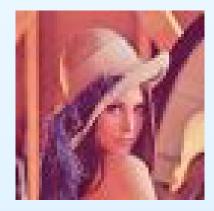
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  - $\circ$  e.g. keep only 30 X[k]
- Apply IDCT  $\rightarrow y[n]$



Problem: Coding may create discontinuities at frame boundaries e.g. JPEG, MPEG use  $8\times 8$  pixel blocks



8.3 kB (PNG)



1.6 kB (JPEG)



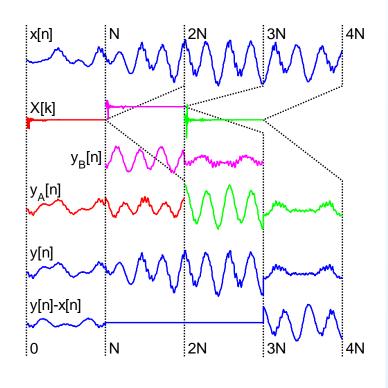
0.5 kB (JPEG)

#### 3: Discrete Cosine Transform

- DFT Problems
- DCT
- DCT of sine wave
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- DCT Properties
- IDCT
- Energy Conservation
- Energy Compaction
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Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

$$x[0:2N-1]$$



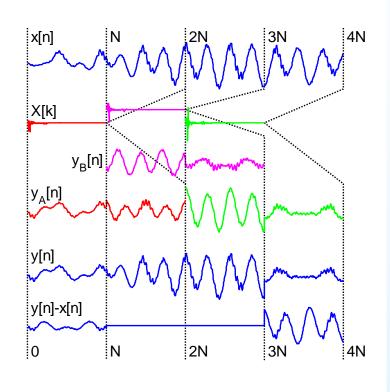
3: Discrete Cosine Transform

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Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

$$x[0:2N-1]$$

$$\stackrel{\mathsf{MDCT}}{\to} X[0:N-1]$$



MDCT:  $2N \rightarrow N$  coefficients

#### 3: Discrete Cosine Transform

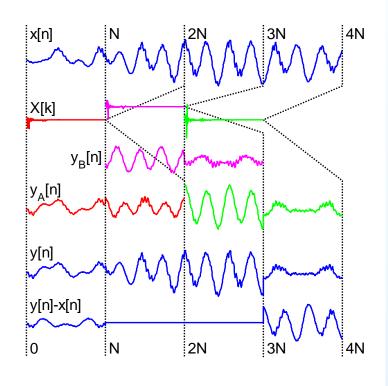
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Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

$$x[0:2N-1]$$

$$\xrightarrow{\mathsf{MDCT}} X[0:N-1]$$

$$\xrightarrow{\mathsf{IMDCT}} y_A[0:2N-1]$$



MDCT:  $2N \to N$  coefficients, IMDCT:  $N \to 2N$  samples

#### 3: Discrete Cosine Transform

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Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

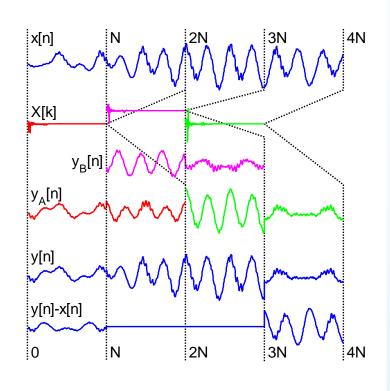
$$x[0:2N-1]$$

$$\xrightarrow{\mathsf{MDCT}} X[0:N-1]$$

$$\xrightarrow{\mathsf{IMDCT}} y_A[0:2N-1]$$

$$x[N:3N-1]$$

$$\xrightarrow{\mathsf{MDCT}} X[N:2N-1]$$



MDCT:  $2N \to N$  coefficients, IMDCT:  $N \to 2N$  samples

#### 3: Discrete Cosine Transform

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### Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

$$x[0:2N-1]$$

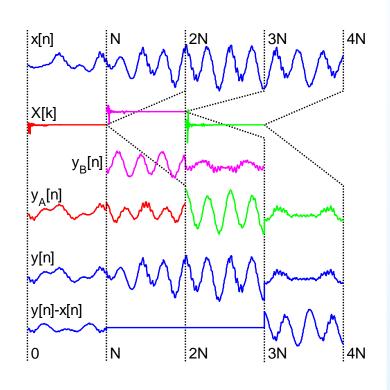
$$\xrightarrow{\mathsf{MDCT}} X[0:N-1]$$

$$\xrightarrow{\mathsf{IMDCT}} y_A[0:2N-1]$$

$$x[N:3N-1]$$

$$\stackrel{\mathsf{MDCT}}{\to} X[N:2N-1]$$

$$\stackrel{\mathsf{IMDCT}}{\to} y_B[N:3N-1]$$



MDCT:  $2N \to N$  coefficients, IMDCT:  $N \to 2N$  samples

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Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

$$x[0:2N-1]$$

$$\xrightarrow{\mathsf{MDCT}} X[0:N-1]$$

$$\xrightarrow{\mathsf{IMDCT}} y_A[0:2N-1]$$

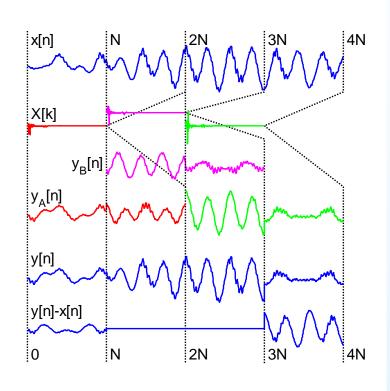
$$x[N:3N-1]$$

$$\stackrel{\mathsf{MDCT}}{\to} X[N:2N-1]$$

$$\stackrel{\mathsf{IMDCT}}{\to} y_B[N:3N-1]$$

$$x[2N:4N-1]$$

$$\stackrel{\mathsf{MDCT}}{\to} X[2N:3N-1]$$



MDCT:  $2N \to N$  coefficients, IMDCT:  $N \to 2N$  samples

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$$x[0:2N-1]$$

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$$x[N:3N-1]$$

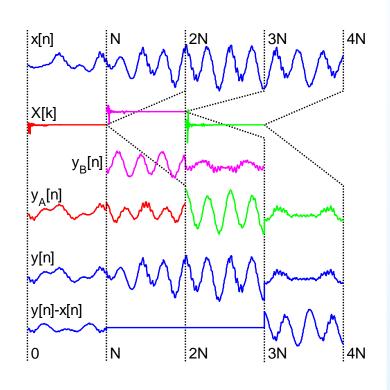
$$\xrightarrow{\mathsf{MDCT}} X[N:2N-1]$$

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MDCT:  $2N \to N$  coefficients, IMDCT:  $N \to 2N$  samples

#### 3: Discrete Cosine Transform

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### Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

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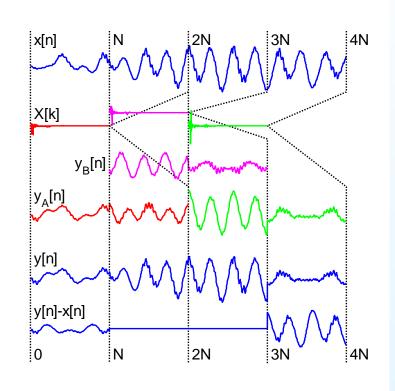
$$\xrightarrow{\mathsf{IMDCT}} y_B[N:3N-1]$$

$$x[2N:4N-1]$$

$$\stackrel{\mathsf{MDCT}}{\to} X[2N:3N-1]$$

$$\stackrel{\mathsf{IMDCT}}{\to} y_A[2N:3N-1]$$

$$y[*] = y_A[*] + y_B[*]$$



MDCT:  $2N \to N$  coefficients, IMDCT:  $N \to 2N$  samples Even frames  $\to y_A$ , Odd frames  $\to y_B$  then  $y = y_A + y_B$ 

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Modified Discrete Cosine Transform (MDCT): overlapping frames 2N long

$$x[0:2N-1]$$

$$\stackrel{\mathsf{MDCT}}{\to} X[0:N-1]$$

$$\stackrel{\mathsf{IMDCT}}{\to} y_A[0:2N-1]$$

$$x[N:3N-1]$$

$$\xrightarrow{\mathsf{MDCT}} X[N:2N-1]$$

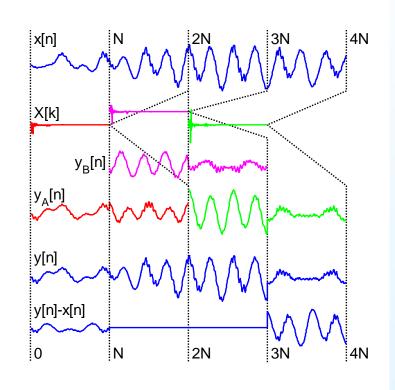
$$\xrightarrow{\mathsf{IMDCT}} y_B[N:3N-1]$$

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MDCT:  $2N \to N$  coefficients, IMDCT:  $N \to 2N$  samples

Even frames  $\to y_A$ , Odd frames  $\to y_B$  then  $y = y_A + y_B$ 

Errors cancel exactly: Time-domain alias cancellation (TDAC)

#### 3: Discrete Cosine Transform

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MDCT: 
$$X_M[k] = \sum_{n=0}^{2N-1} x[n] \cos \frac{2\pi (2n+1+N)(2k+1)}{8N}$$
  
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MDCT can be made from a DCT of length 2N

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Split 
$$x[n]$$
 into four  $\frac{N}{2}$ -vectors:  $\mathbf{x} = \begin{bmatrix} \mathbf{a} & \mathbf{b} & \mathbf{c} & \mathbf{d} \end{bmatrix}$ 

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Now form the 
$$N$$
-vector  $\mathbf{u} = \begin{bmatrix} -\mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{a} - \overleftarrow{\mathbf{b}} \end{bmatrix}$ 

where  $\overleftarrow{\mathbf{c}}$  is the vector  $\mathbf{c}$  but in reverse order

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Now form 
$$\mathbf{v} = \begin{bmatrix} \mathbf{u} & -\overleftarrow{\mathbf{u}} \end{bmatrix}$$
 and take  $2N$  DCT

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$$\mathbf{v} = \begin{bmatrix} \mathbf{u} & -\overleftarrow{\mathbf{u}} \end{bmatrix}$$
 and take  $2N$  DCT

$$V_C[2k] = 0$$
 because of symmetry, so set  $X_M[k] = V_C[2k+1]$ 

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MDCT: X_M[k] = \sum_{n=0}^{2N-1} x[n] \cos \frac{2\pi (2n+1+N)(2k+1)}{8N}
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Now form 
$$\mathbf{v} = \left[ \begin{array}{cc} \mathbf{u} & -\overleftarrow{\mathbf{u}} \end{array} \right]$$
 and take  $2N$  DCT

$$V_C[2k]=0$$
 because of symmetry, so set  $X_M[k]=V_C[2k+1]$ 

### **IMDCT**

Undo above to get 
$$X_M[k] o \mathbf{u} = \begin{bmatrix} -\mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{a} - \overleftarrow{\mathbf{b}} \end{bmatrix}$$

3: Discrete Cosine Transform

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Now form 
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 and take  $2N$  DCT

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**IMDCT** 

Undo above to get 
$$X_M[k] o \mathbf{u} = \left[ \begin{array}{cc} -\mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{a} - \overleftarrow{\mathbf{b}} \end{array} \right]$$

Create 
$$\mathbf{y}_A[n] = \begin{bmatrix} \mathbf{a} - \overleftarrow{\mathbf{b}} & \mathbf{b} - \overleftarrow{\mathbf{a}} & \mathbf{c} + \overleftarrow{\mathbf{d}} & \mathbf{d} + \overleftarrow{\mathbf{c}} \end{bmatrix}$$

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# MDCT: $X_M[k] = \sum_{n=0}^{2N-1} x[n] \cos \frac{2\pi (2n+1+N)(2k+1)}{8N}$ IMDCT: $y_{A,B}[n] = \frac{1}{N} \sum_{k=0}^{N-1} X_M[k] \cos \frac{2\pi (2n+1+N)(2k+1)}{8N}$

MDCT can be made from a DCT of length 2N

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Now form 
$$\mathbf{v} = \left[ \begin{array}{cc} \mathbf{u} & -\overleftarrow{\mathbf{u}} \end{array} \right]$$
 and take  $2N$  DCT

$$V_C[2k]=0$$
 because of symmetry, so set  $X_M[k]=V_C[2k+1]$ 

### **IMDCT**

Undo above to get 
$$X_M[k] o \mathbf{u} = \begin{bmatrix} -\mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{a} - \overleftarrow{\mathbf{b}} \end{bmatrix}$$
  
Create  $\mathbf{y}_A[n] = \begin{bmatrix} \mathbf{a} - \overleftarrow{\mathbf{b}} & \mathbf{b} - \overleftarrow{\mathbf{a}} & \mathbf{c} + \overleftarrow{\mathbf{d}} & \mathbf{d} + \overleftarrow{\mathbf{c}} \end{bmatrix}$   
Next frame:  $\mathbf{y}_B[n] = \begin{bmatrix} \mathbf{c} - \overleftarrow{\mathbf{d}} & \mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{e} + \overleftarrow{\mathbf{f}} & \mathbf{f} + \overleftarrow{\mathbf{e}} \end{bmatrix}$ 

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MDCT:  $X_M[k] = \sum_{n=0}^{2N-1} x[n] \cos \frac{2\pi (2n+1+N)(2k+1)}{8N}$ IMDCT:  $y_{A,B}[n] = \frac{1}{N} \sum_{k=0}^{N-1} X_M[k] \cos \frac{2\pi (2n+1+N)(2k+1)}{8N}$ 

MDCT can be made from a DCT of length 2N

Split 
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Now form 
$$\mathbf{v} = \begin{bmatrix} \mathbf{u} & -\overleftarrow{\mathbf{u}} \end{bmatrix}$$
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$$V_C[2k] = 0$$
 because of symmetry, so set  $X_M[k] = V_C[2k+1]$ 

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Undo above to get 
$$X_M[k] o \mathbf{u} = \begin{bmatrix} -\mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{a} - \overleftarrow{\mathbf{b}} \end{bmatrix}$$

Create 
$$\mathbf{y}_A[n] = \begin{bmatrix} \mathbf{a} - \overleftarrow{\mathbf{b}} & \mathbf{b} - \overleftarrow{\mathbf{a}} & \mathbf{c} + \overleftarrow{\mathbf{d}} & \mathbf{d} + \overleftarrow{\mathbf{c}} \end{bmatrix}$$

Next frame: 
$$\mathbf{y}_B[n] = \begin{bmatrix} \mathbf{c} - \overleftarrow{\mathbf{d}} & \mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{e} + \overleftarrow{\mathbf{f}} & \mathbf{f} + \overleftarrow{\mathbf{e}} \end{bmatrix}$$

Adding together, the  $\overrightarrow{d}$  and  $\overleftarrow{c}$  terms cancel but c and d add.

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MDCT can be made from a DCT of length 2N

Split x[n] into four  $\frac{N}{2}$ -vectors:  $\mathbf{x} = \left[ \begin{array}{ccc} \mathbf{a} & \mathbf{b} & \mathbf{c} & \mathbf{d} \end{array} \right]$ 

Now form the N-vector  $\mathbf{u} = \begin{bmatrix} -\mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{a} - \overleftarrow{\mathbf{b}} \end{bmatrix}$ 

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Now form  $\mathbf{v} = \begin{bmatrix} \mathbf{u} & -\overleftarrow{\mathbf{u}} \end{bmatrix}$  and take 2N DCT

 $V_C[2k] = 0$  because of symmetry, so set  $X_M[k] = V_C[2k+1]$ 

#### **IMDCT**

Undo above to get  $X_M[k] o \mathbf{u} = \left[ egin{array}{cc} -\mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{a} - \overleftarrow{\mathbf{b}} \end{array} 
ight]$ 

Create  $\mathbf{y}_A[n] = \begin{bmatrix} \mathbf{a} - \overleftarrow{\mathbf{b}} & \mathbf{b} - \overleftarrow{\mathbf{a}} & \mathbf{c} + \overleftarrow{\mathbf{d}} & \mathbf{d} + \overleftarrow{\mathbf{c}} \end{bmatrix}$ 

Next frame:  $\mathbf{y}_B[n] = \begin{bmatrix} \mathbf{c} - \overleftarrow{\mathbf{d}} & \mathbf{d} - \overleftarrow{\mathbf{c}} & \mathbf{e} + \overleftarrow{\mathbf{f}} & \mathbf{f} + \overleftarrow{\mathbf{e}} \end{bmatrix}$ 

Adding together, the  $\overrightarrow{d}$  and  $\overleftarrow{c}$  terms cancel but c and d add.

Used in audio coding: MP3, WMA, AC-3, AAC, Vorbis, ATRAC

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ullet Equivalent to a DFT of time-shifted double-length  $\left[egin{array}{ccc} x & \overleftarrow{x} \end{array}
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• Lapped transform:  $2N \to N \to 2N$ 

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For further details see Mitra: 5.

### **MATLAB** routines

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dct, idct	ODFT with optional zero-padding
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DSP and Digital Filters (2013-3622)

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