

# Adding the iOS Application

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# Agenda



**Setting Up the iOS Project**

**Creating a Single Object View**

**Creating a Table View**

**Adding Navigation Using Tabs**

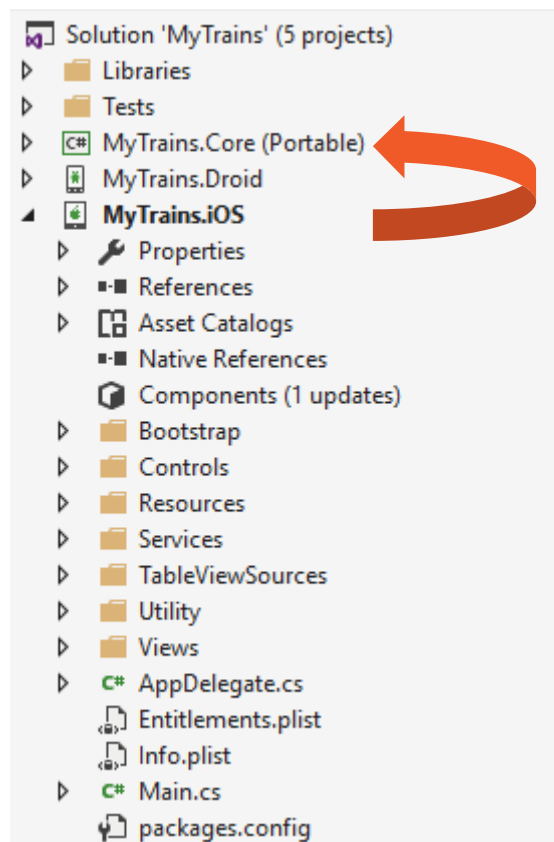


# Setting up the iOS Project

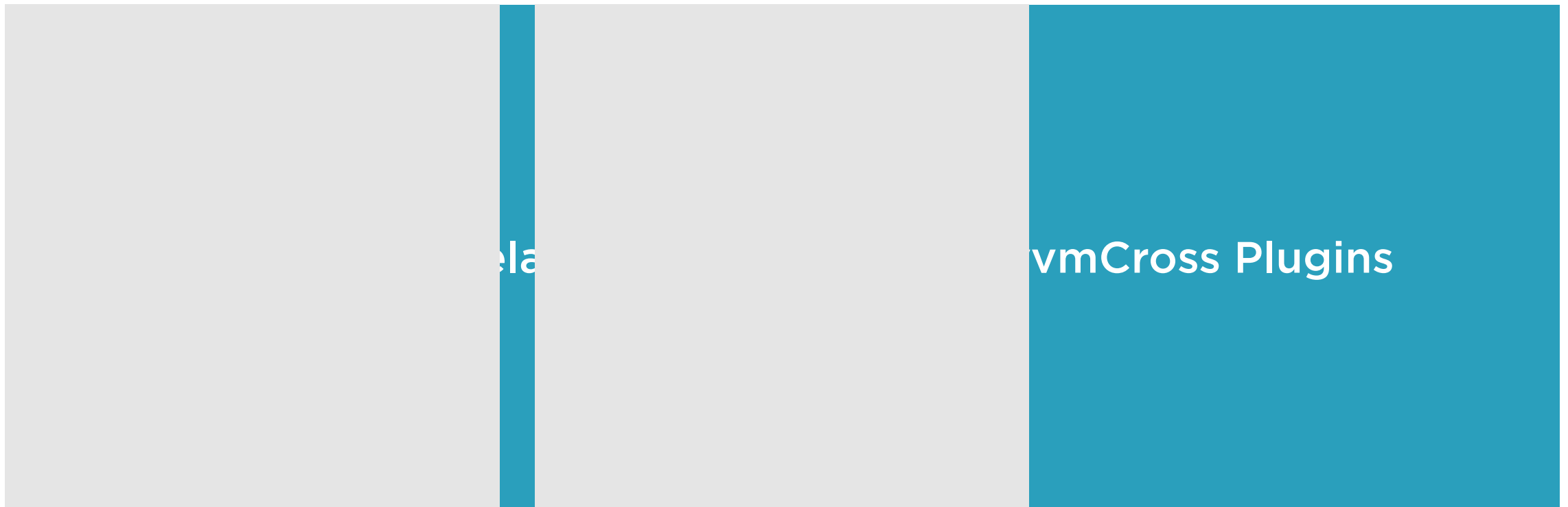
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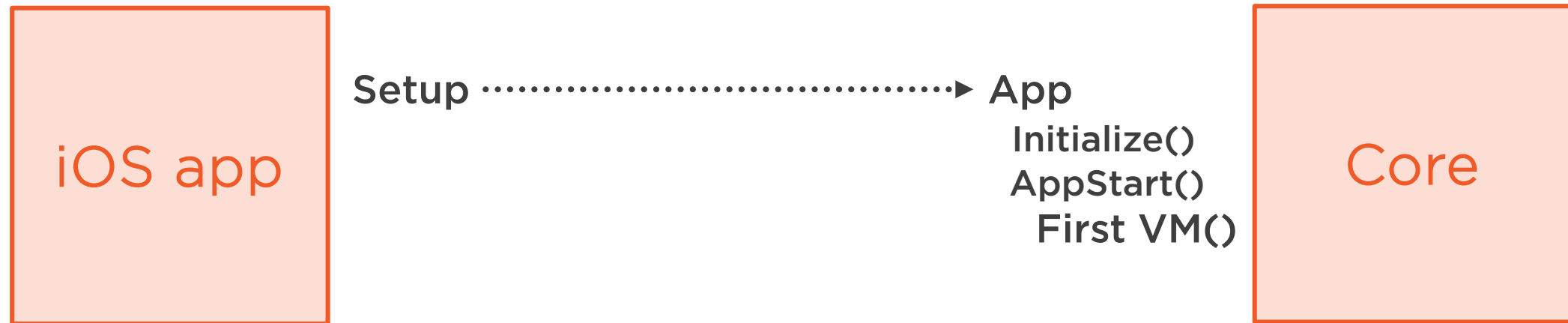
# The iOS Project



# Adding the Required Packages



# Application Startup



# Setup

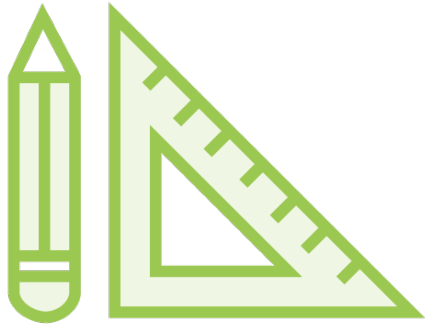
```
public class Setup: MvxIOSSetup
{
    public Setup(MvxApplicationDelegate applicationDelegate, UIWindow window)
        : base(applicationDelegate, window)
    {
        _applicationDelegate = applicationDelegate;
        _window = window;
    }

    protected override IMvxApplication CreateApp()
    {
        return new App();
    }

    protected override void InitializeIoC()
    {
        base.InitializeIoC();
        Mvx.RegisterSingleton<IDialogService>(() => new DialogService());
    }
}
```



# Choosing Your UI Strategy



XIB



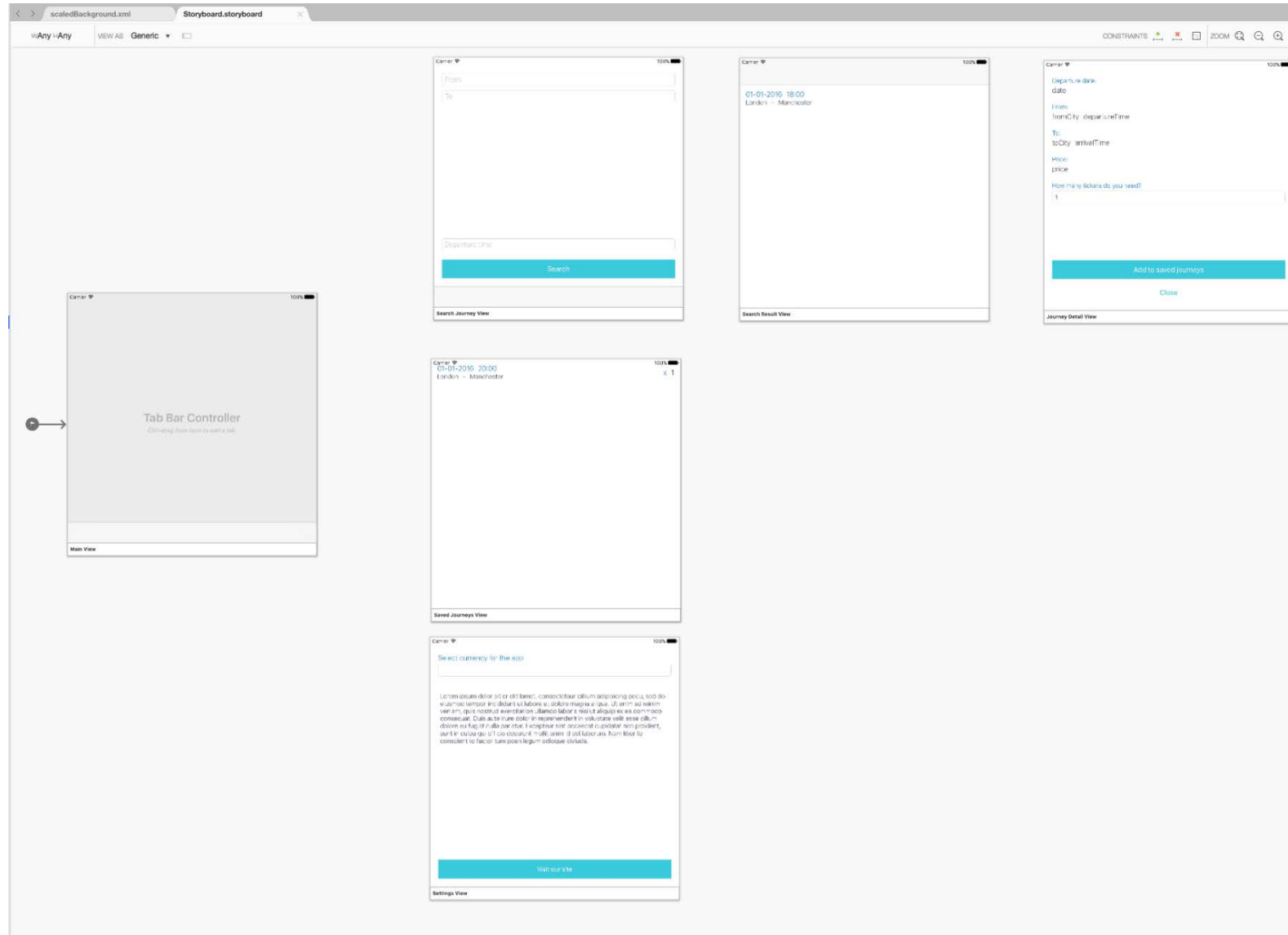
Storyboard



Code



# The Application Storyboard



```
protected override IMvxIosViewsContainer  
CreateIosViewsContainer()  
{  
    return new StoryboardContainer();  
}
```

## Working with Storyboards



# Demo



Setting up the iOS project

Looking at the Setup class and related

The Storyboard for the application



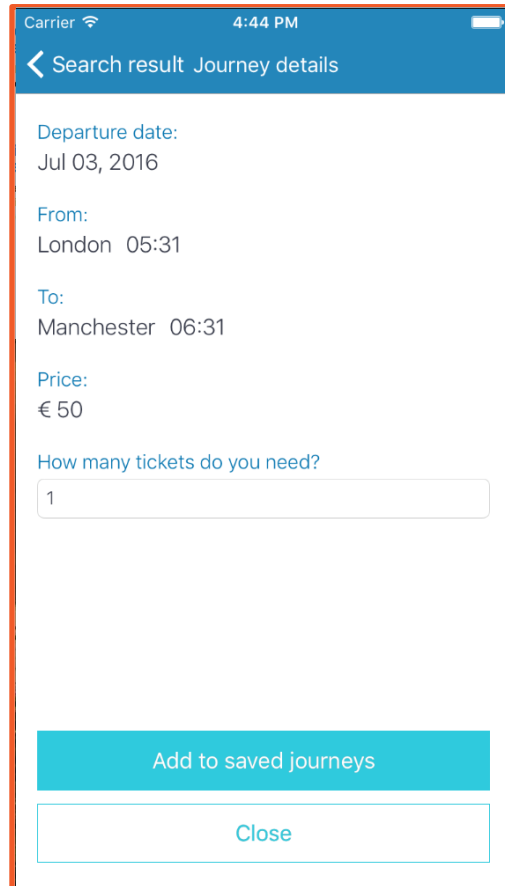
# Creating a Single Object View

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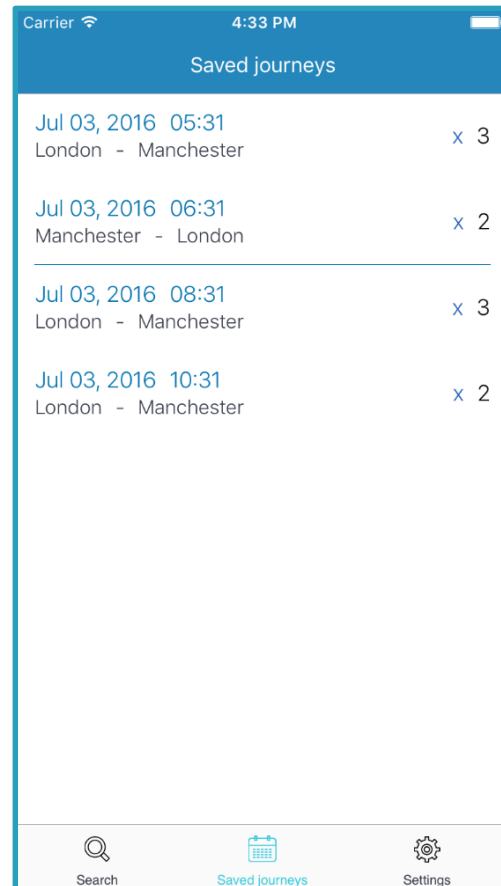


# General Application Structure

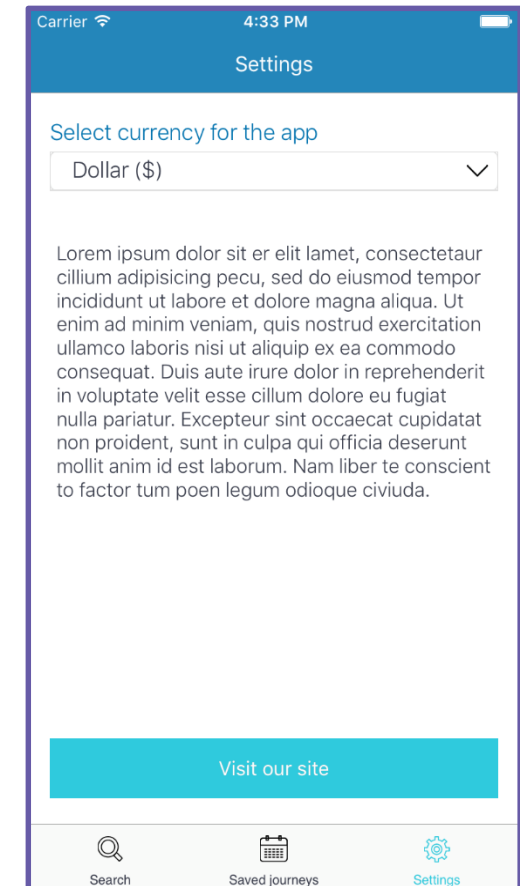
## Main View Controller (Tab bar)



Search Journey View Controller



Saved Journeys View Controller



Settings View Controller



# View Controller

```
public partial class JourneyDetailView : BaseView
{
    protected JourneyDetailViewModel JourneyDetailViewModel
        => ViewModel as JourneyDetailViewModel;

    public JourneyDetailView(IntPtr handle) : base(handle)
    {
    }

    protected override void CreateBindings()
    {
    }
}
```



# A Little Sidenote: Data Binding in iOS

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```
var set =  
    this.CreateBindingSet<JourneyDetailView,  
        JourneyDetailViewModel>();
```

## Setting up the Binding





```
set.Bind(FromCityLabel)  
    .To(vm => vm.SelectedJourney.FromCity);
```

## Basic Binding



```
set.Bind(FromCityLabel)  
    .For(label => label.Text)  
    .To(vm => vm.SelectedJourney.FromCity);
```

## Specifying the Target Property



```
set.Bind(DepartureTimeLabel)  
    .To(vm => vm.SelectedJourney.DepartureTime)  
    .WithConversion(new DateTimeToTimeConverter());
```

## Binding with Converter



```
set.Bind(fromCityTextField)  
    .To(vm => vm.SelectedFromCity).OneWay();
```

## Binding with Mode



```
set.Bind(fromCityTextField)  
    .To(vm => vm.SelectedFromCity).OneWay()  
    .FallbackValue("N/A");
```

Binding with FallbackValue



```
set.Bind(AddToSavedJourneysButton)  
    .To(vm => vm.AddToSavedJourneysCommand);
```

## Binding to a Command



# Demo



## Creating a Single Object View



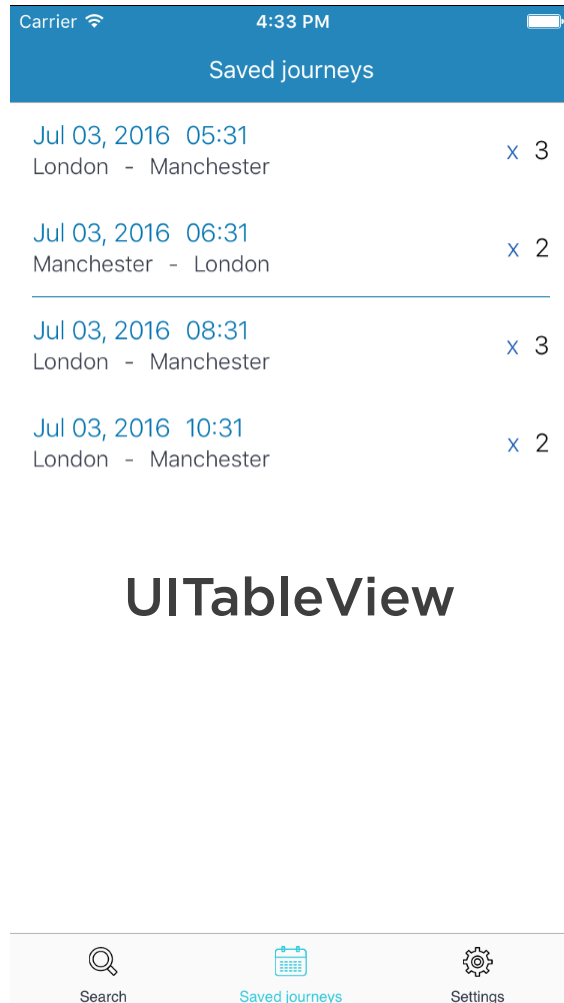
# Creating a Table View

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# Building Blocks



**UITableView**

Jul 03, 2016 05:31  
London - Manchester

x 3

**Cell**

**TableViewSource**



```
public override void ViewDidLoad()  
{  
    _searchResultsTableViewSource = new  
        SearchResultsTableViewSource(searchResultsTableView);  
  
    searchResultsTableView.Source =  
        _searchResultsTableViewSource;  
}
```

Linking the TableView and Its Source



```
public class SavedJourneysTableViewSource: MvxTableViewSource
{
    public SavedJourneysTableViewSource(UITableView tableView)
        : base(tableView)
    {
    }
}
```

## The MvxTableViewSource



# Demo



## Creating a Table View

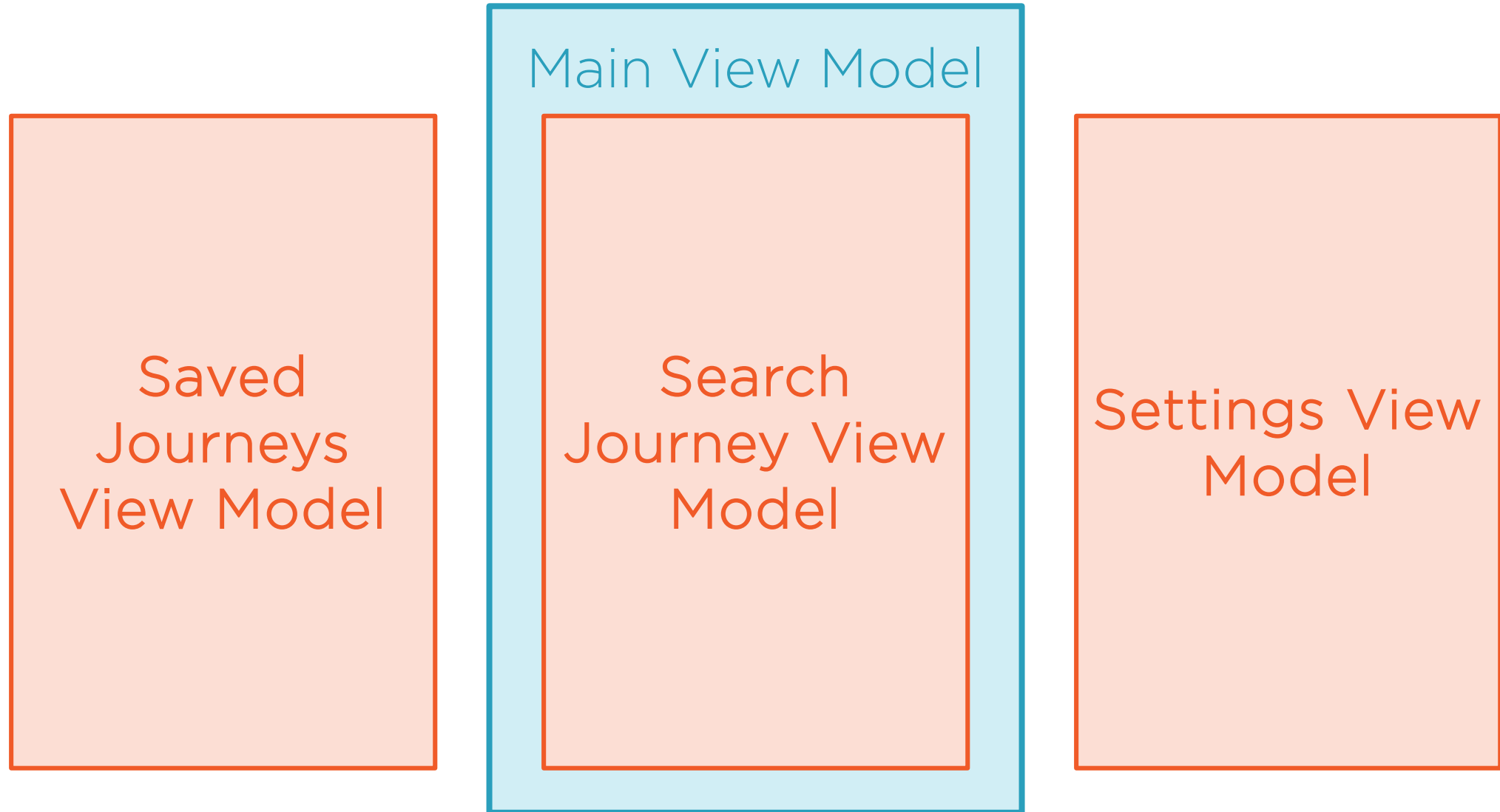


# Adding Navigation Using Tabs

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# Tab Navigation in iOS



# Demo



## Adding Navigation Using Tabs



# Summary



**iOS View controllers are bound  
to a View Model**

**Fluent API for data binding**

