

Nu Html Checker

This tool is an ongoing experiment in better HTML checking, and its behavior remains subject to change

Showing results for contents of text-input area

Checker Input

Show ☒ source ☐ outline ☐ image report

Options...

Check by text input ☐ css

```

<!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <meta name="description" content="Cluedo - Simpsons Version!">
  <meta property="og:title" content="Cluedo - Simpsons Version!">
  <meta property="og:type" content="webpage">
  <meta property="og:url" content="">
  <meta property="og:image" content="">
  <link rel="icon" type="image/ico" href="/favicon.ico">
  <link rel="preconnect" href="https://fonts.googleapis.com">
  <link rel="preconnect" href="https://fonts.gstatic.com" crossorigin>
  <link rel="preload" href="https://fonts.googleapis.com/css2?

```

Check

Use the Message Filtering button below to hide/show particular messages, and to see total counts of errors and warnings.

Message Filtering

Document checking completed. No errors or warnings to show.

Source

```

1. <!DOCTYPE html><↵
2. <html lang="en"><↵
3. ↵
4. <head><↵
5.   <meta charset="UTF-8"><↵
6.   <meta name="viewport" content="width=device-width, initial-scale=1.0"><↵
7.   <meta name="description" content="Cluedo - Simpsons Version!"><↵
8.   <meta property="og:title" content="Cluedo - Simpsons Version!"><↵
9.   <meta property="og:type" content="webpage"><↵
10.  <meta property="og:url" content=""><↵
11.  <meta property="og:image" content=""><↵
12.  <link rel="icon" type="image/ico" href="/favicon.ico"><↵
13.  <link rel="preconnect" href="https://fonts.googleapis.com"><↵
14.  <link rel="preconnect" href="https://fonts.gstatic.com" crossorigin><↵
15.  <link rel="preload" href="https://fonts.googleapis.com/css2?
    family=Press+Start+2P&display=swap" as="style"><↵
16.    onload="this.onload=null;this.rel='stylesheet'"><↵
17.  <!--To speed up page parsing--><↵

```

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18. <title>Cluedo - Simpsons Version</title><↵
19. </head><↵
20. ↵
21. <body><↵
22.   <main><↵
23.     <h1>Cluedo - Simpsons Version</h1><↵
24.     <header id="guess-accuse-options"><↵
25.       <section class="suspect-container"><↵
26.         <h2 class="hidden">Who's your suspect?</h2><↵
27.         <label for="suspects">Suspect:<span></span>
</label><↵
29.         <select name="suspects" id="suspects"><↵
30.           <option value="none" selected disabled hidden>Select an
Option</option><↵
31.           <option value="ned-flanders">Ned Flanders</option><↵
32.           <option value="sideshow-bob">Sideshow Bob</option><↵
33.           <option value="edna-krabappel">Edna Krabappel</option><↵
34.           <option value="krusty-the-clown">Krusty The Clown</option><↵
35.           <option value="agnes-skinner">Agnes Skinner</option><↵
36.           <option value="helen-lovejoy">Helen Lovejoy</option><↵
37.         </select><↵
38.       </section><↵
39. ↵
40.       <section class="locations-container"><↵
41.         <h2 class="hidden">Where did it happen?</h2><↵
42.         <label for="locations">Location:<span></span></label><↵
44.         <select name="locations" id="locations"><↵
45.           <option value="nowhere" selected disabled hidden>Select an
Option</option><↵
46.           <option value="krusty-burger">Krusty Burger</option><↵
47.           <option value="moes-tavern">Moes Tavern</option><↵
48.           <option value="town-hall">Town Hall</option><↵
49.           <option value="burns-manor">Burns Manor</option><↵
50.           <option value="simpsons-house">Simpsons House</option><↵
51.           <option value="kwik-e-mart">Kwik-E-Mart</option><↵
52.           <option value="nuclear-power-plant">Nuclear Power Plant</option><↵
53.           <option value="town-square">Town Square</option><↵
54.           <option value="elementary-school">Elementary School</option><↵
55.         </select><↵
56.       </section><↵
57. ↵
58.       <section class="weapons-container"><↵
59.         <h2 class="hidden">With what weapon?</h2><↵
60.         <label for="weapon">Weapon:<span></span></label><↵
62.         <select name="weapon" id="weapon"><↵
63.           <option value="nothing" selected disabled hidden>Select an
Option</option><↵
64.           <option value="rope">Rope</option><↵
65.           <option value="revolver">Revolver</option><↵
66.           <option value="candlestick">Candlestick</option><↵
67.           <option value="knife">Knife</option><↵
68.           <option value="wrench">Wrench</option><↵
69.           <option value="baseball-bat">Baseball Bat</option><↵
70.         </select><↵
71.       </section><↵
72.     </header><↵
73. ↵
74.     <section class="button-info-bar"><↵
75.       <h3 id="info"><span>Roll the dice!</span></h3><↵
76.       <button id="guess">Guess</button><↵
77.       <button id="accuse" class="active-btn">Accuse</button><↵
78.     </section><↵
79. ↵
80.     <div class="container-room"><↵
81.       <div id="game-hub"><↵
82.         <button id="dice" class="active-btn">Roll Dice</button><↵
83.         <div id="rolled"><span></span></div><↵

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84.     <div class="counter">Rounds: <span>0</span></div><↵
85. </div><↵
86. <button id="room-krusty-burger" class="room">Krusty Burger</button><↵
87. <button id="room-moes-tavern" class="room">Moe's Tavern</button><↵
88. <button id="room-town-hall" class="room">Town Hall</button><↵
89. <button id="room-burns-manor" class="room">Burns Manor</button><↵
90. <button id="room-simpsons-house" class="room">Simpsons House</button><↵
91. <button id="room-kwik-e-mart" class="room">Kwik-E-Mart</button><↵
92. <button id="room-nuclear-power-plant" class="room">Nuclear Power
Plant</button><↵
93. <button id="room-town-square" class="room">Town Square</button><↵
94. <button id="room-elementary-school" class="room">Elementary
School</button><↵
95. </div><↵
96. <↵
97. <section class="player-cards"><↵
98. <div class="card-wrapper"><↵
99. <h3>Barts Card</h3><↵
100. <ul id="computer1" class="cards computer"><↵
101. <li class="card">???</li><↵
102. </ul><↵
103. </div><↵
104. <div class="card-wrapper"><↵
105. <h3>Your Cards</h3><↵
106. <ul id="player" class="cards"><↵
107. <li class="card">Card info</li><↵
108. </ul><↵
109. </div><↵
110. <div class="card-wrapper"><↵
111. <h3>Lizas Cards</h3><↵
112. <ul id="computer2" class="cards computer"><↵
113. <li class="card">???</li><↵
114. </ul><↵
115. </div><↵
116. </section><↵
117. </main><↵
118. <↵
119. <aside><↵
120. <section class="intro"><↵
121. <h4>Cluedo - Simpsons Version</h4><↵
122. <label for="nickname">Your name</label><↵
123. <input type="text" id="nickname" name="nickname" value=""
placeholder="input name" maxlength="12"><↵
124. <button id="play">Play</button><↵
125. </section><↵
126. <↵
127. <section id="result" class="result"><↵
128. <h4 id="accuse-reveal">win or loose?</h4><↵
129. <div id="solution">Who, where, with what?</div><↵
130. <div class="counter">You played a total of: <span>0</span> rounds.
</div><↵
131. <button id="result-high-score-toggle">Watch highscore</button><↵
132. <button id="play-again">Play again?</button><↵
133. </section><↵
134. <↵
135. <section id="mobile" class="mobile"><↵
136. <h4>I'm sorry, this game is meant to be played on a computer screen.
</h4><↵
137. </section><↵
138. <↵
139. <div class="corner-buttons"><↵
140. <button id="high-score-toggle">Highscore</button><↵
141. <button id="help-toggle">HELP!</button><↵
142. </div><↵
143. <↵
144. <section id="help" class="help"><↵
145. <h5>Mr Burns has been killed!</h5><↵
146. <div>Can you figure out the solution?</div><↵
147. <div>How to play :</div><↵
148. <ul><↵

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149.         <li>Cards<
150.         <ul><
151.             <li>There is a total of 21 cards.</li><
152.             <li>3 of these cards are part of the solution to this crime.
</li><
153.             <li>One <strong>suspect</strong>, one <strong>location</strong>,
one <strong>weapon</strong>.</li><
154.             <li>The remaining 18 cards are evenly distributed among the
players.</li><
155.             <li>These 18 cards is <strong>NOT</strong> part of the solution.
</li><
156.             <li>In this game you play with the AI <em>Bart</em> and
<em>Liza</em>.</li><
157.         </ul><
158.     </li><
159.     <li>Roll Dice<
160.     <ul><
161.         <li>Rolls over 3 -> Move to another room.</li><
162.         <li>You may now guess your oponents cards based on what you filled
in<br><
163.             in the drop down fields.</li><
164.             <li>Rolls below 3 -> You are stuck.</li><
165.             <li>Simply end the turn by rolling the dice again.</li><
166.         </ul><
167.     </li><
168.     <li>Guess<
169.     <ul><
170.         <li>You always have to guess the cards of your opponent to your
left.</li><
171.         <li>Once all their cards are revealed you can continue to guess
your next<br><
172.             opponents cards (clockwise).</li><
173.         <li>You can only guess once per turn.</li><
174.     </ul><
175. </li><
176. <li>Accuse<
177. <ul><
178.     <li>Accuse is your final solution, and uses the same drop down
field as Guess.</li><
179.     <li>An accusation will end the game and reveal the truth.</li><
180.     <li>You can always make an accusation, no matter what you roll.
</li><
181. </ul><
182. </li><
183. </ul><
184. </section><
185. <
186. <section id="high-score" class="high-score"><
187.     <h5>Top 10 Highscore!</h5> <
188.     <table id="high-score-table"><
189.         <tr><
190.             <th>Name</th><
191.             <th>Rounds</th><
192.         </tr><
193.     </table><
194. </section><
195. </aside><
196. <
197. <script type="module" src="/src/main.ts"></script><
198. </body><
199. <
200. </html>

```

Used the HTML parser.

Total execution time 29 milliseconds.

