

目录

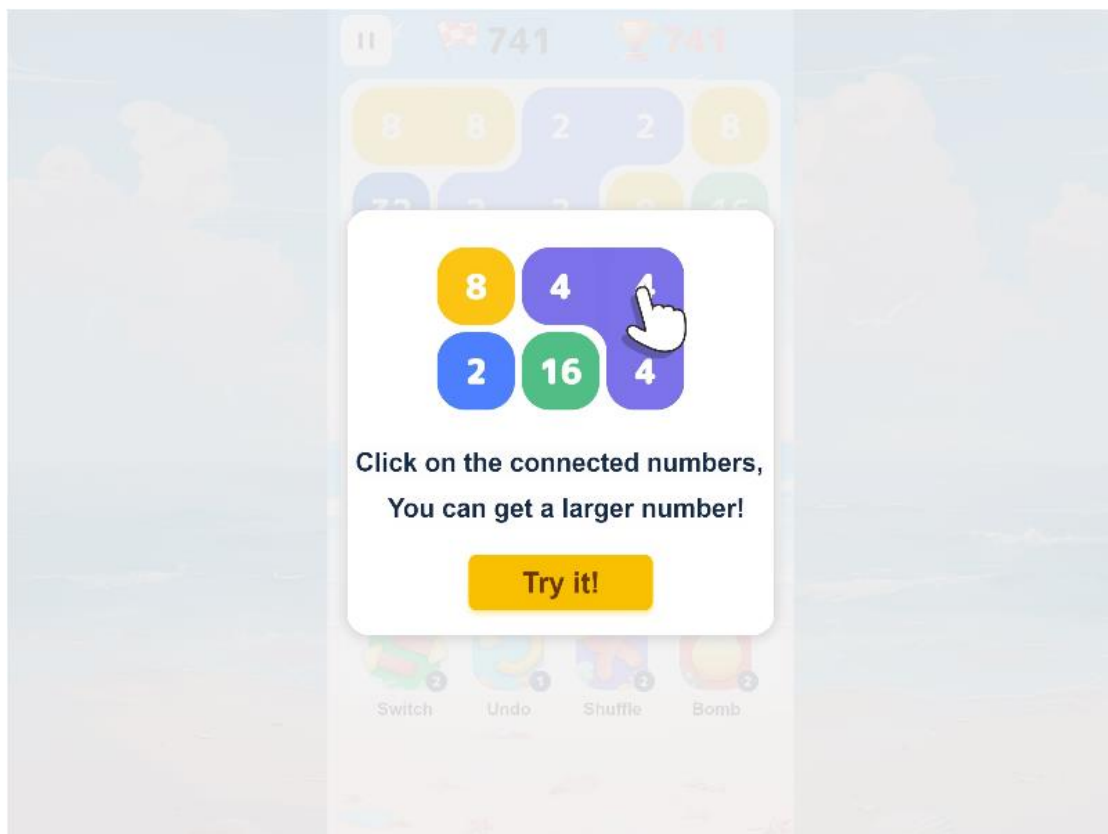
Chapter 1: Software Main Features	2
1. Novice teaching.....	2
2. Start Game	2
3. Use Power-ups	3
4. Pause Game	8
5. Restart Game	9
6. Adjust Game Sound	10
7. Save Game Progress.....	12

Chapter 1: Software Main Features

"NumberMerge" is a casual game that focuses on merging numbers. The objective of the game is to combine numbers to create larger ones. Players can eliminate and merge adjacent numbers of the same value by clicking on them in the main game panel. The game ends when there are no more adjacent numbers with a minimum of two.

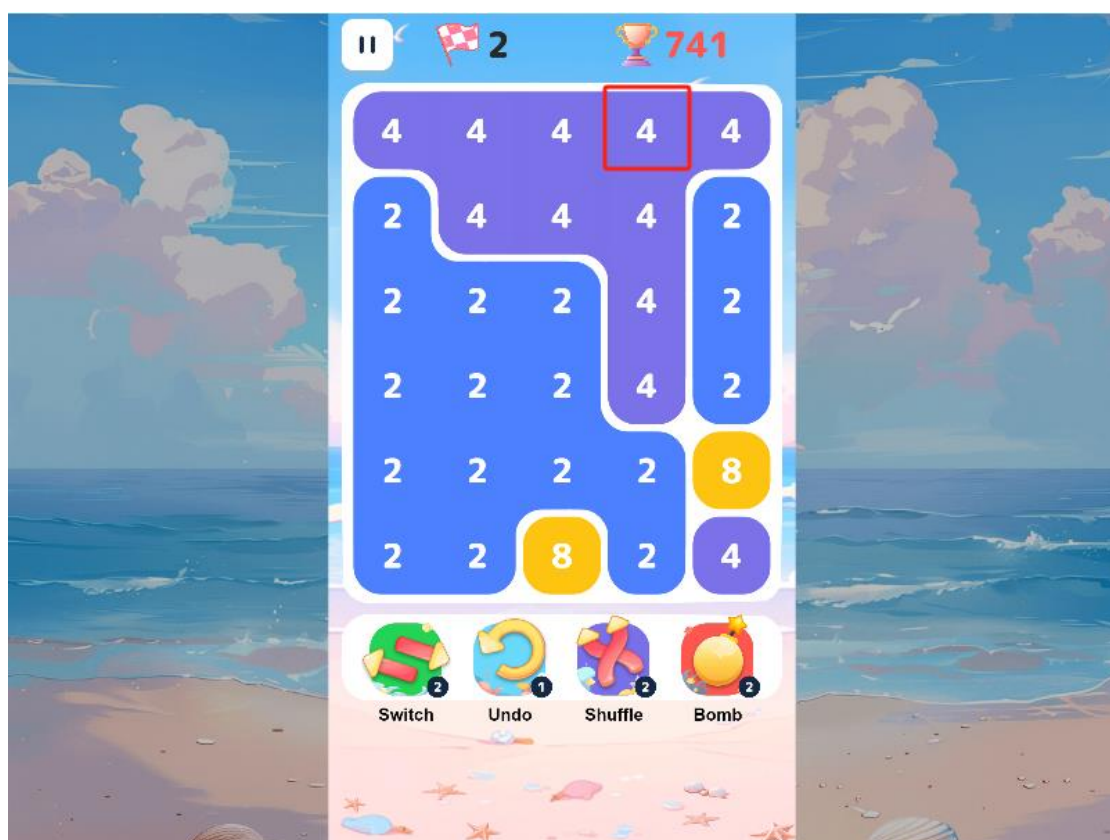
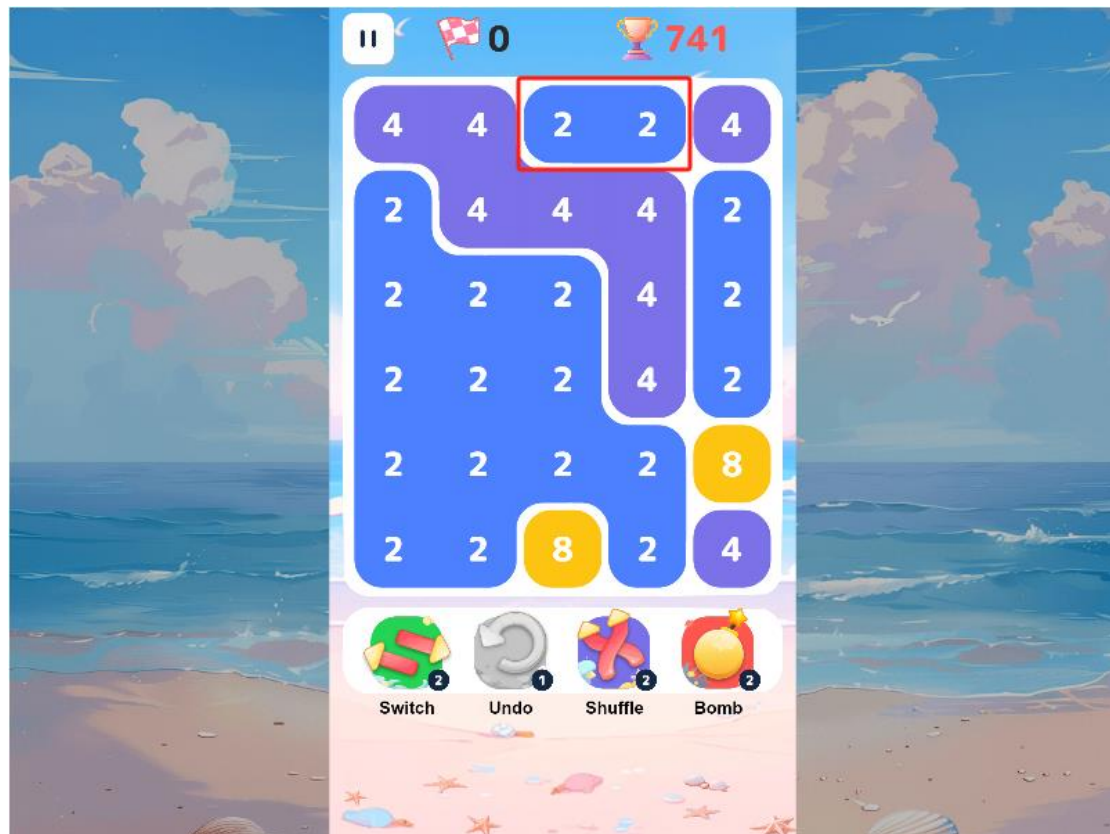
1. Novice teaching

When users first open the game, they will arrive at the beginner tutorial page. By clicking the "Try it" button, they can complete the tutorial and start the game.



2. Start Game

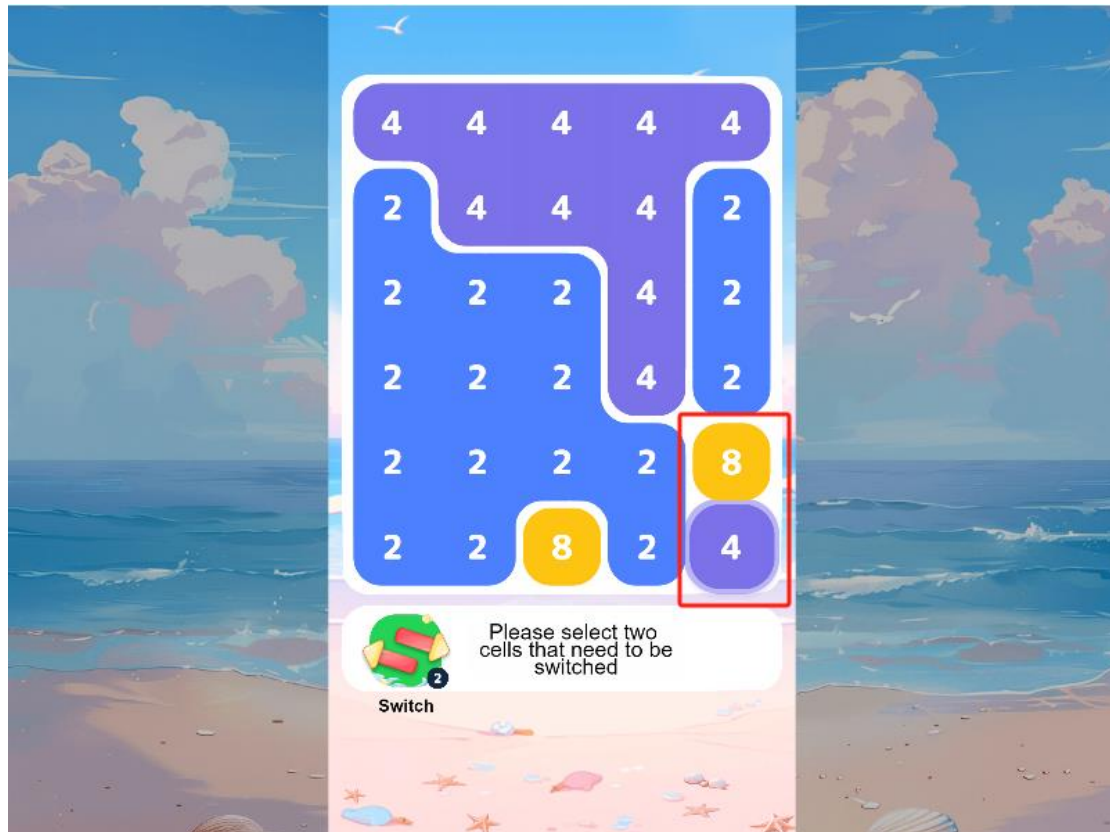
Upon entering the main game interface, users can eliminate and merge adjacent numbers of the same value by clicking on them in the game panel.

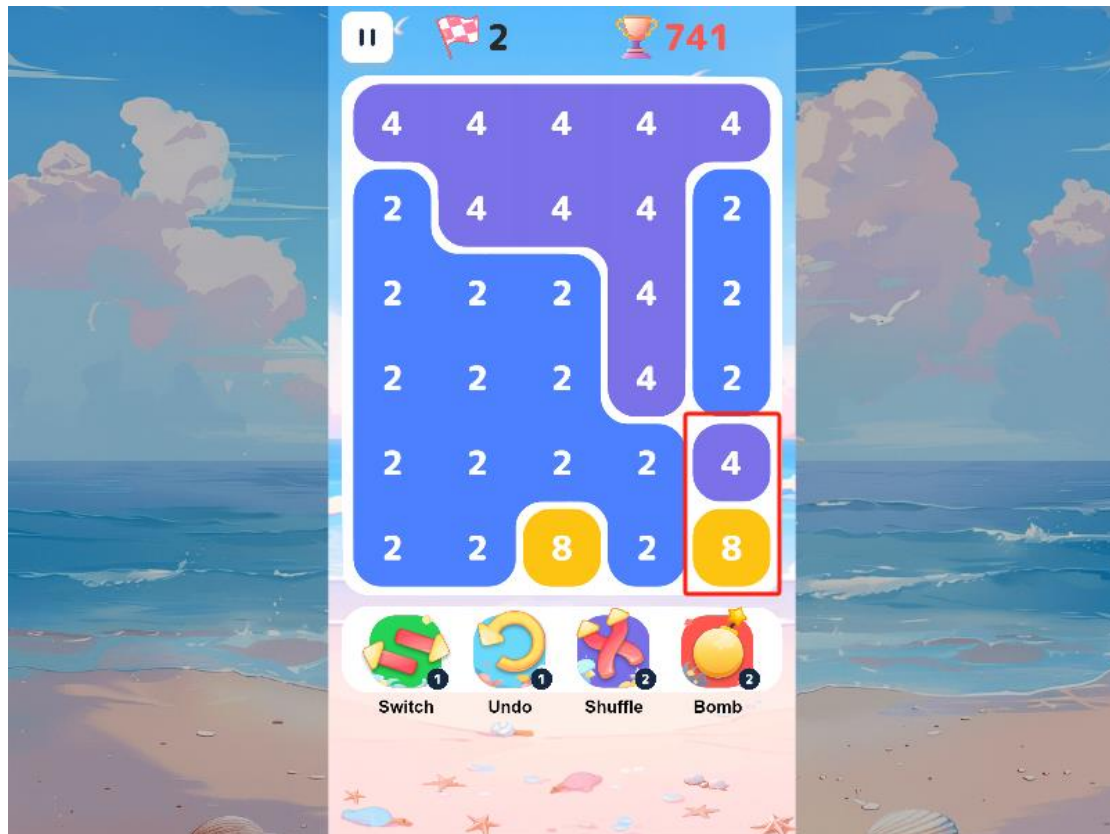


3. Use Power-ups

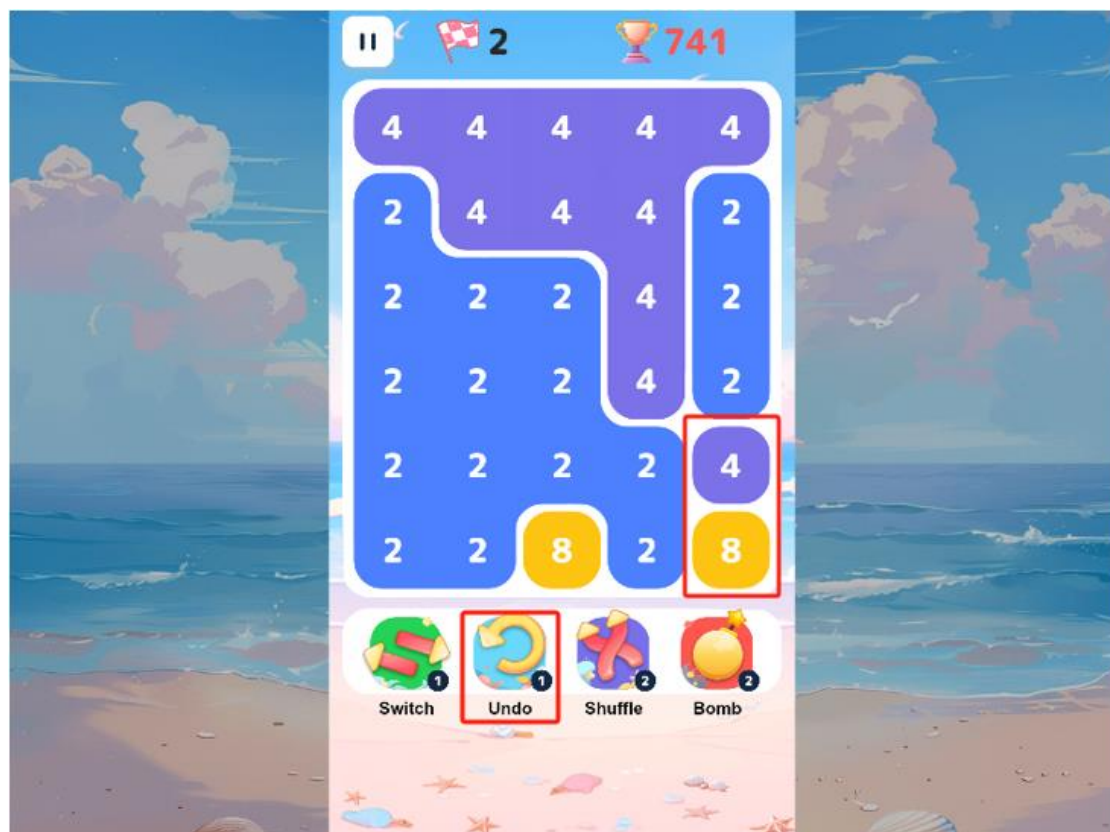
Players can use four power-ups located at the bottom of the main interface: "Swap," "Undo," "Shuffle," and "Bomb." Each power-up icon displays the remaining number of uses. The usage scenarios for each power-up are as follows:

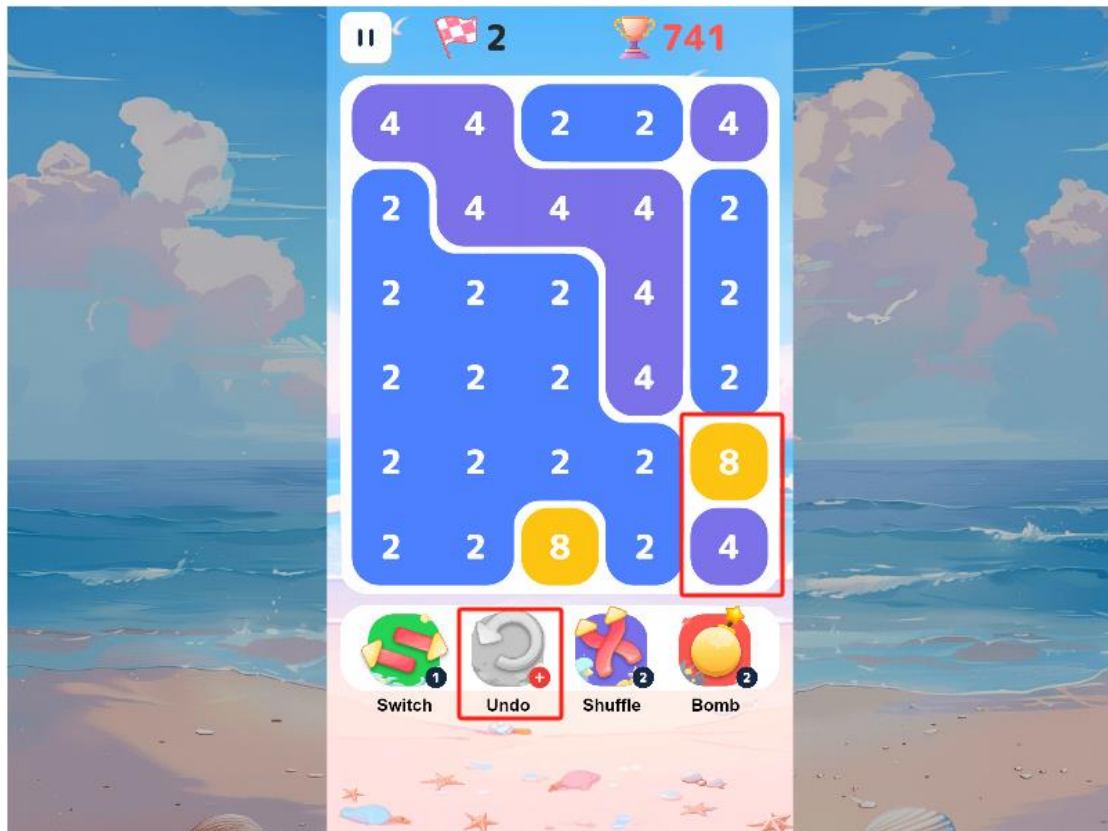
- 1) Switch: After clicking on "Swap," players can select any two number blocks on the board, and upon selecting the second block, the positions of the two numbers will be swapped.



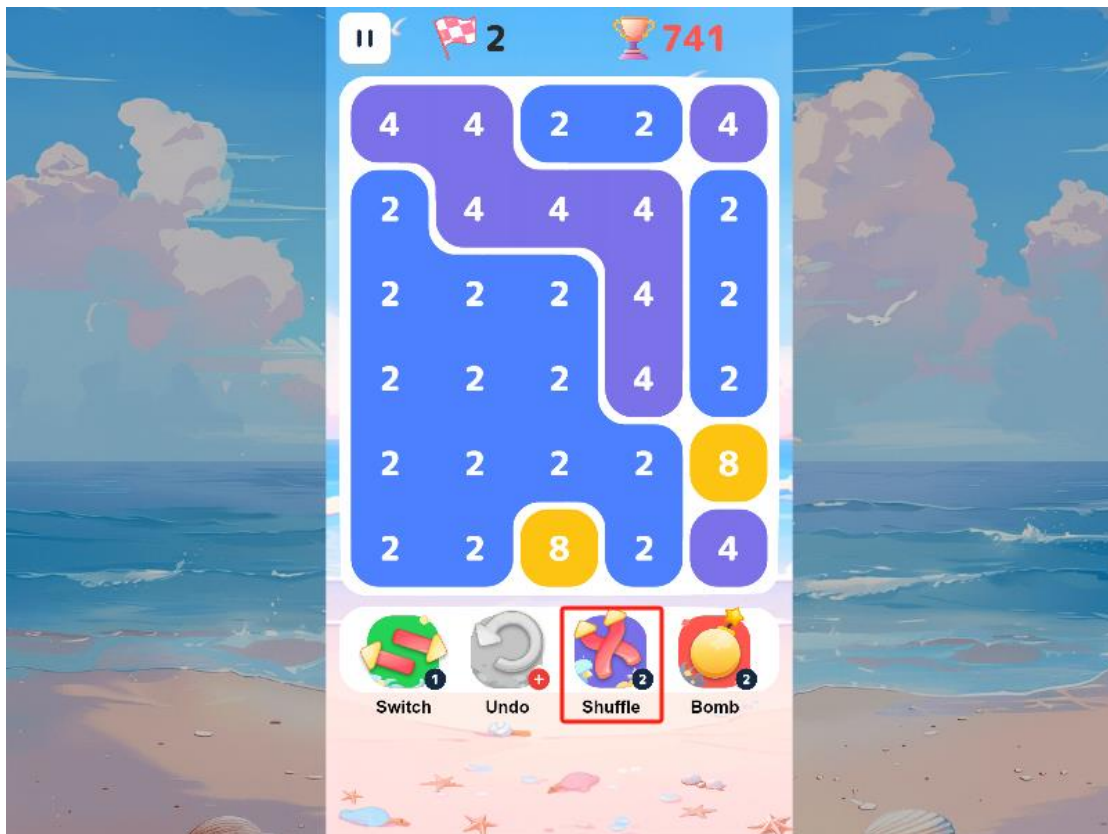


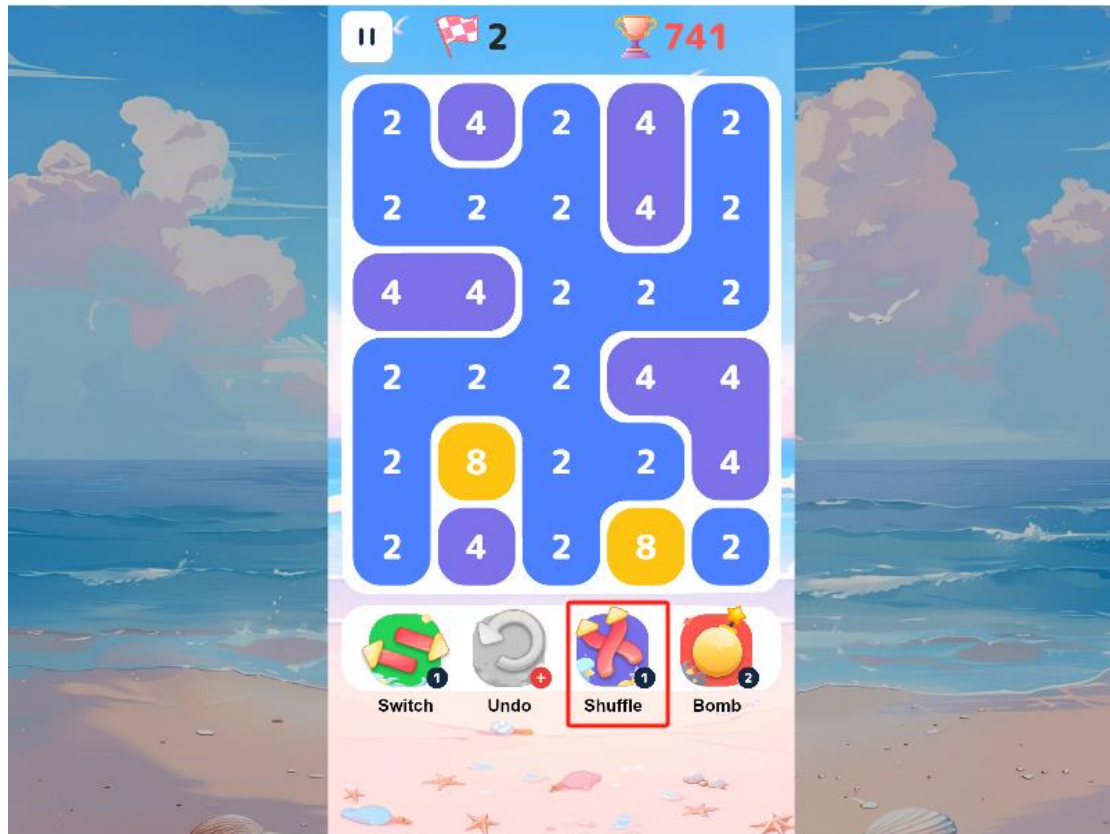
2) Undo: After clicking on "Undo," the most recent merge operation will be undone, restoring the layout to its previous state.



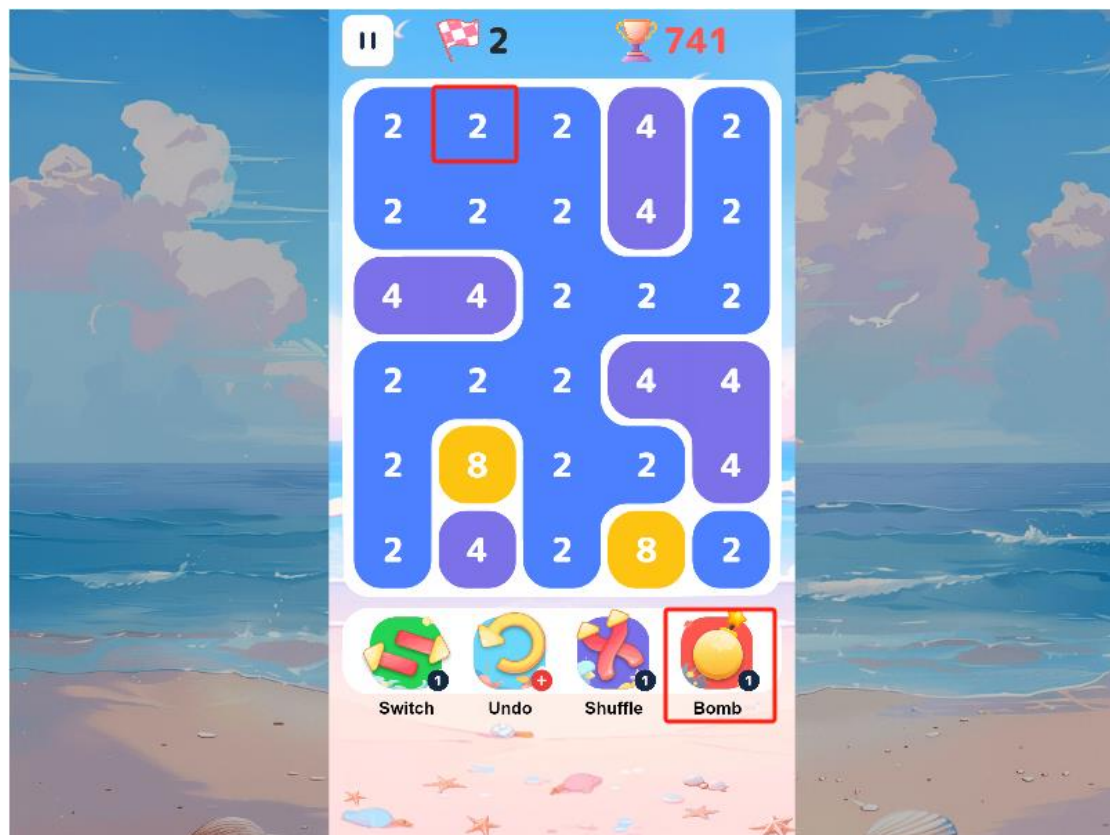
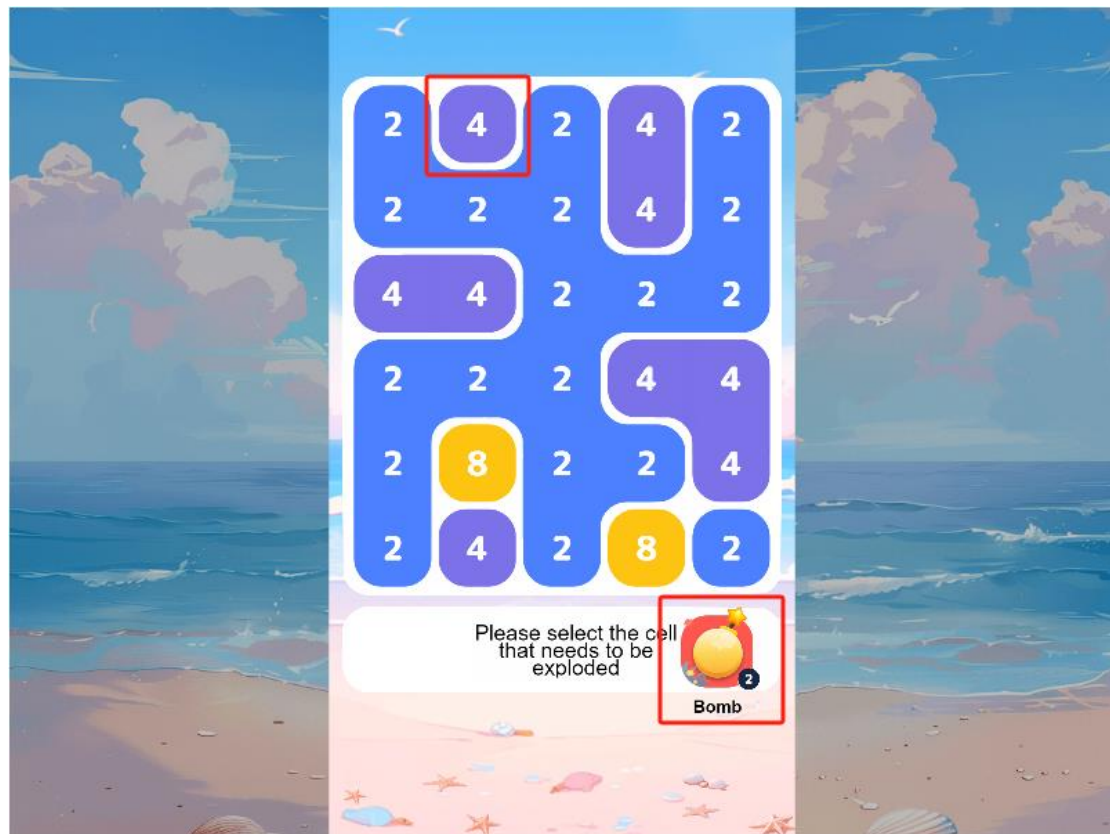


3) Shuffle: After clicking on "Shuffle," the current layout will be randomized, and all numbers on the board will be rearranged randomly.



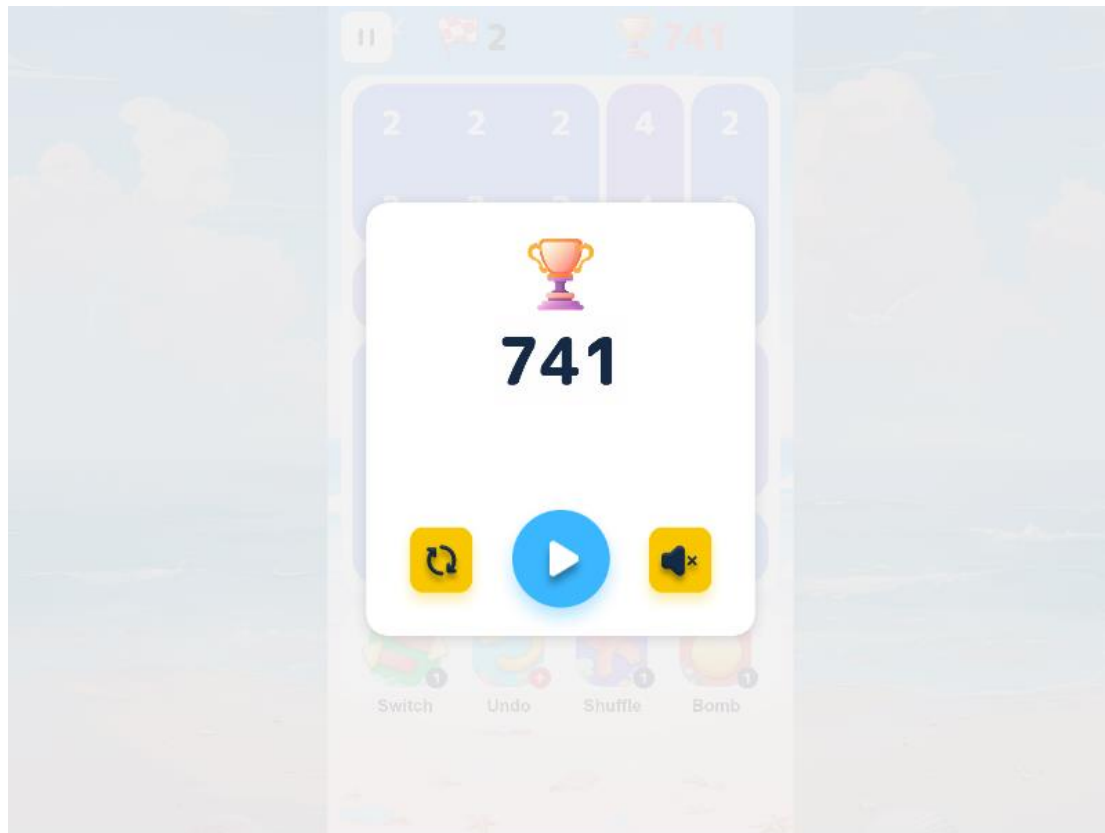


- 4) Bomb: After clicking on "Bomb," the selected number block will be eliminated from the board.



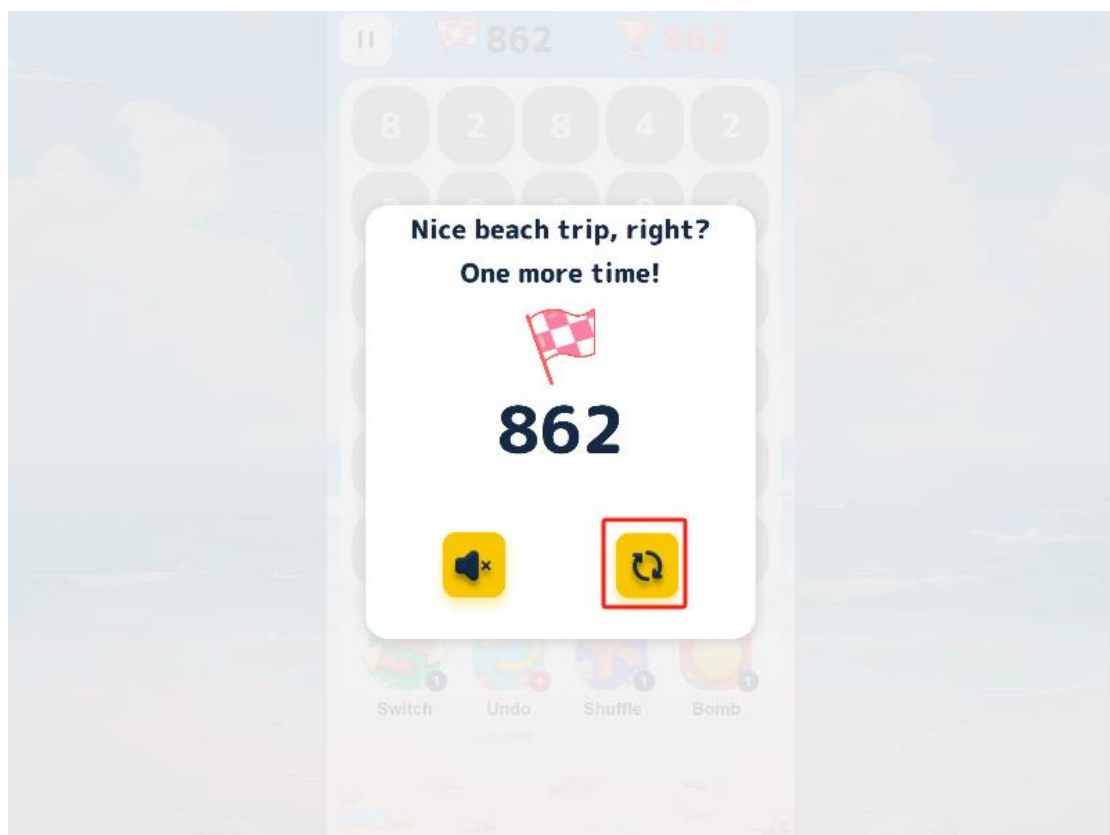
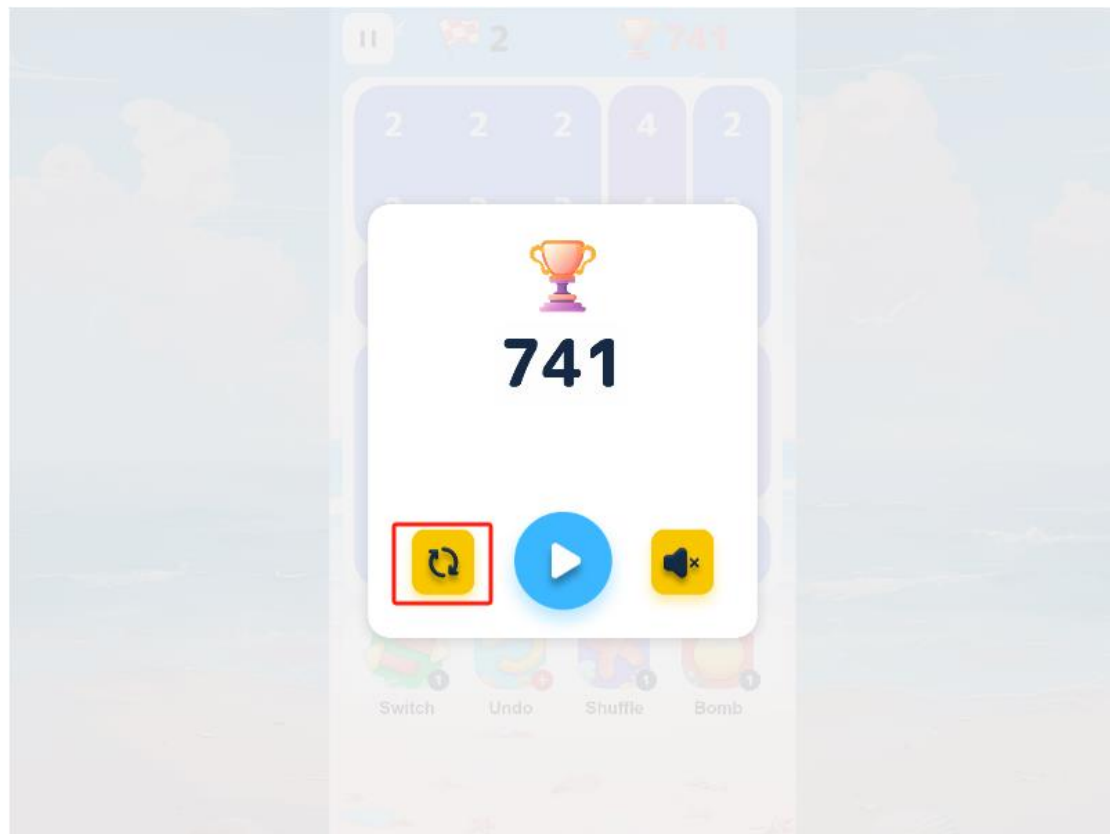
4. Pause Game

Users can pause the game at any time by clicking on the "Pause" button in the main interface.



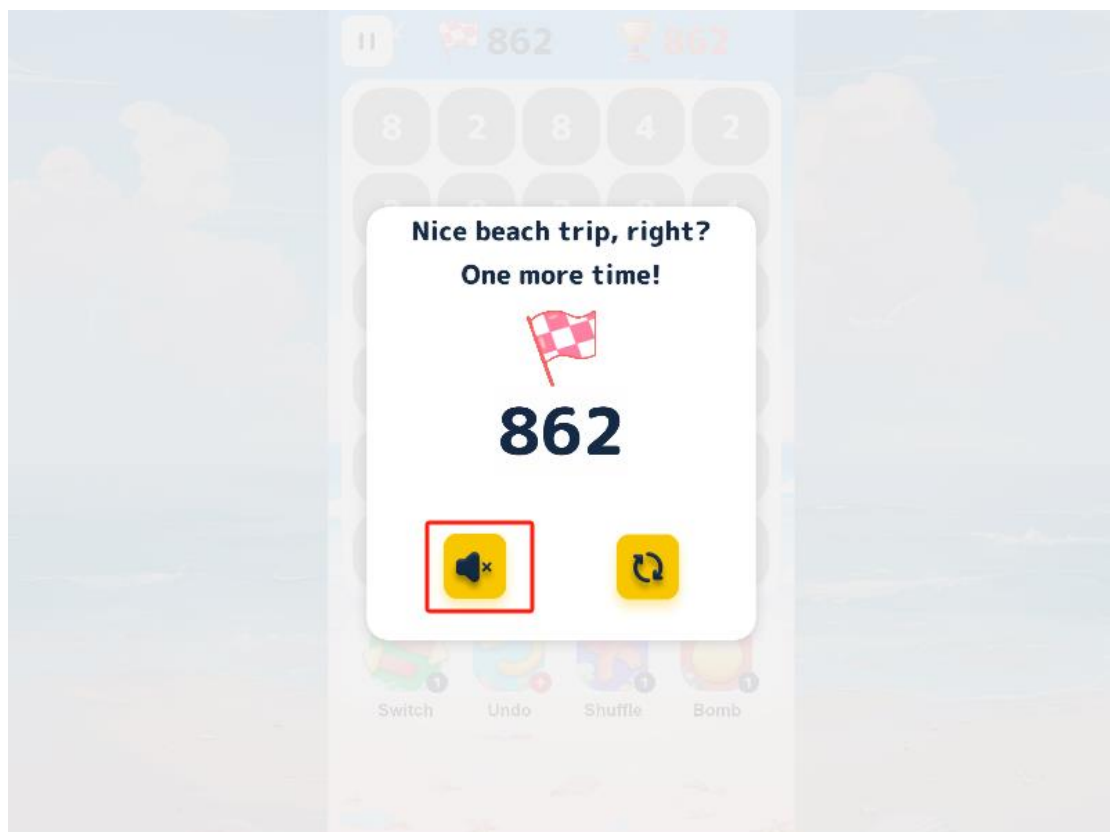
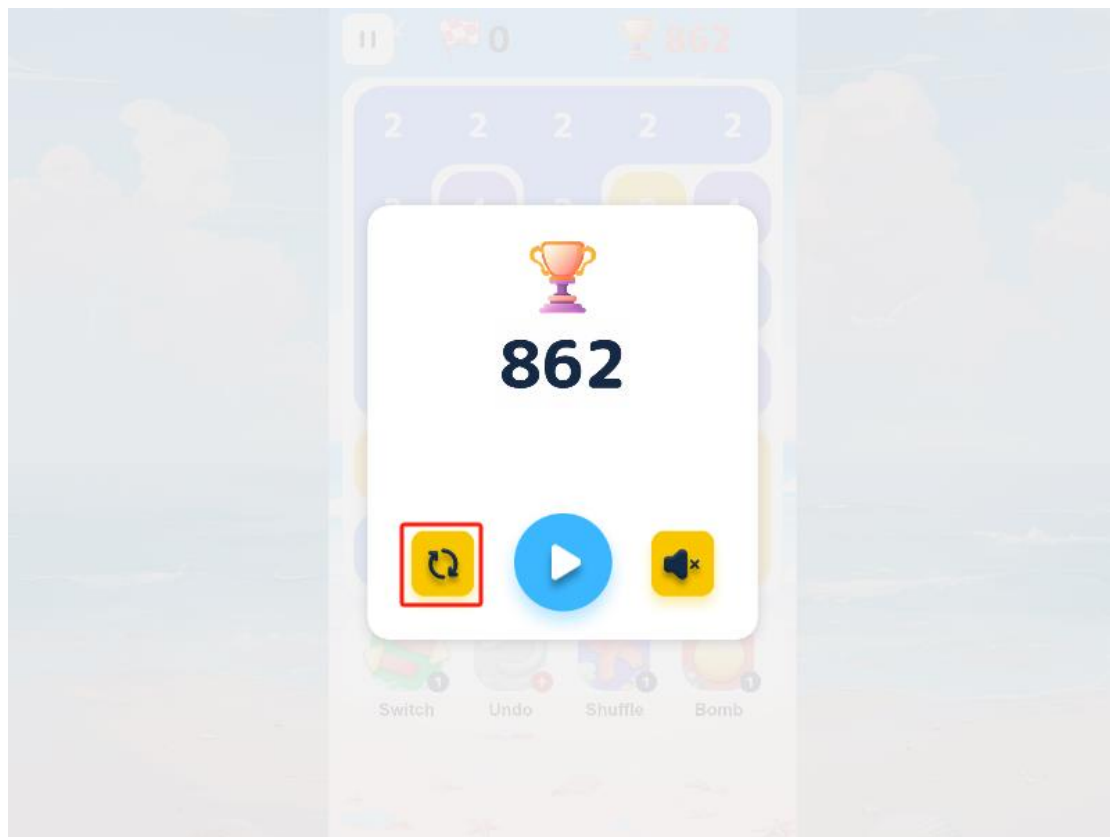
5. Restart Game

Users can click on the "Restart" button in the pause or end screens to clear the data and restart the game.



6. Adjust Game Sound

Users can click on the "Mute" button in the pause or end screens to toggle the background music on or off.



7. Save Game Progress

Users can leave the game at any time, and when they reenter the game, their progress will be saved. This includes the current score, highest score achieved, power-up usage, sound settings, and the distribution of number blocks on the board.

