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| --- | --- | --- |
| **Toolbox** | **Screwdriver** | **Hammer** |
| **State (Variables)**  tools | **State (Variables)**  size | **State (Variables)**  color |
| **Behavior (methods)**  addTool(tool)  removeTool(tool) | **Behavior (methods)**  tighten(screw)  loosen(screw) | **Behavior (methods)**  paint(color)  hammer\_in(nail)  remove(nail) |