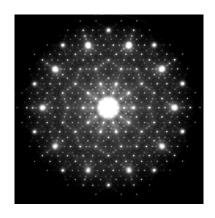
# LTAT.02.004 MACHINE LEARNING II

# Basics of probabilistic modelling

Sven Laur University of Tartu

# What is probability?







Probability is a measure of uncertainty which can rise in several ways

- ▷ Intrinsic uncertainty in the system
- ▷ Uncertainty caused by inherent instability of the system
- ▷ Uncertainty caused by lack of knowledge or control over the system

# Frequentistic interpretation of probability



Probability is an average occurrence rate in long series of experiments.

- ▷ Probability is a collective property
- > Probabilities can be assigned only to future events

# Bayesian interpretation of probability



Probability reflects persons individual beliefs on future or unknown events.

- ▷ Belief updates through the Bayes rule
- > Probability is an inherently subjective property
- > Probabilities can be assigned to past, present and future events

# Ultra-frequentistic interpretation of probability



Events with small enough probability do not occur

- > The main tool in classical statistics
- > Errors in judgement does not matter if a gamma ray pulse kills us.
- ▷ One must avoid the lottery paradox in the reasoning

## The goal of statistical inference

#### Frequentist goal

- ▶ The aim of statistics is to design algorithms that work well on average.
- ▶ For that one needs to specify probabilistic model for data sources.
- ▷ Confidence is the fraction of cases the algorithm works as specified.

### Bayesian goal

- ▶ The aim of statistics is to design algorithms that allow rational individuals
   to reliably update their beliefs through Bayes formula
- Besides the data source model one has to provide model for initial beliefs.
- ▷ Correctness of an algorithm does not make sense.

Frequentistic methods

### Causation between zero-one events

Assume that condition A causes the event B=1 with probability p, i.e.,

$$\Pr\left[B=1|A\right]=p$$

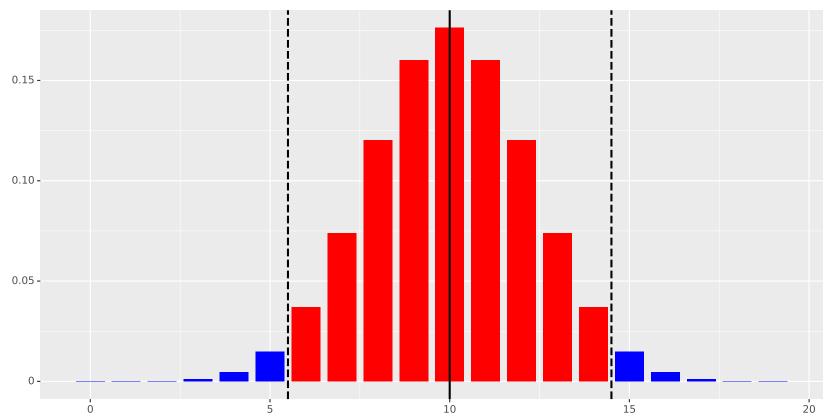
Then the probability is to get k ones in n independent trials is

$$\Pr[B_1 + \dots + B_n = k | A] = \binom{n}{k} p^k (1-p)^{n-k}$$

The number of ones in known to have a binomial distribution

$$B_1 + \cdots + B_n \sim \text{Bin}(n, p)$$

### Illustration



The distribution of  $B_1 + \ldots + B_n$  depends solely on the number of trials n and the probability p. Some values of  $B_1 + \ldots + B_n$  are very unlikely.

### How to build a statistical test

### I. Null hypothesis:

 $\triangleright$  The probability of heads in a coinflip is  $\Pr[B_i = 1] = p$ .

### II. Choose value to compute aka test statistic:

 $\triangleright$  Our test statistic will be  $B_1 + \ldots + B_n$ .

### III. Consequences on the observations:

- $\triangleright$  The observed sum  $B_1 + \ldots + B_n \sim \text{Bin}(n = 20, p = 0.5)$ .
- $\triangleright$  Limit on the tail probability  $\Pr\left[|B_1+\ldots+B_n-10|\geq 6\right]\leq 5\%$

### IV. Test procedure

 $\triangleright$  Reject null hypotesis at *significance level* 5% if  $|B_1 + \ldots + B_n - 10| \ge 6$ .

### Properties of statistical tests

Statistical test is a classification algorithm designed to distinguish a fixed distribution of negative examples specified by a null hypothesis.

Any *static* classification algorithm can be converted to a statistical test by finding out the percentage of false positives aka *p-value*:

- > There might exists a closed form solution.
- ▶ We can always estimate p-values using simulations.
- Description of Description Des

Testing several hypothesis in parallel increases the number of false positives. Several p-value adjustment methods are used to correct the issue:

- ▷ Bonferroni correction is almost optimal
- > FDR correction controls the expected number false positives

### How to build confidence intervals

### I. Construct a family of statistical tests:

- $\triangleright$  Define a statistical test  $T_p$  for all possible parameter values p.
- ▷ All tests should share the same test statistic.

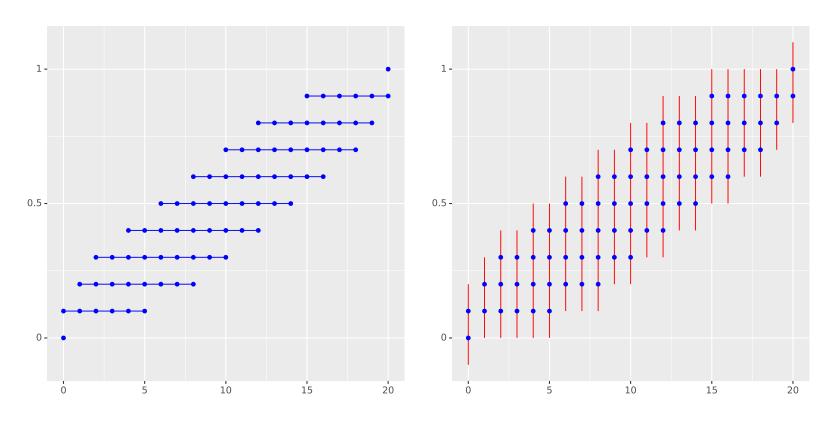
#### II. Perform multiple hypotesis testing for all parameter values:

- $\triangleright$  Accept all parameters values for which p-value is greater than  $1-\alpha$ .
- Dutput a minimal interval that covers all accepted parameter values.

#### Rationale

- $\triangleright$  The true parameter value is accepted on  $\alpha$ -fraction of possible observations.
- Otherwise, the true value is inside the predicted interval.

### Illustration



- ▷ Acceptance ranges for different parameter values on the left.
- > Extended parameter ranges covering all accepted parameters on the right.
- > These ranges are the desired confidence intervals.

### Interpretation of confidence intervals

**Definition.** Confidence interval for a parameter p is an outcome of an approximation algorithm. The algorithm must output an interval  $[\hat{p}-\varepsilon,\hat{p}+\varepsilon]$  such that the true estimate is in the range on  $\alpha$ -fraction of cases.

### Paradoxical inapplicability

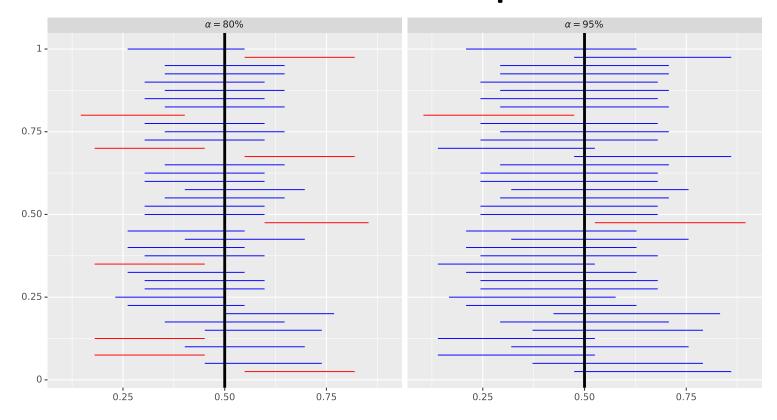
The definition does not state that the probability  $p \in [\hat{p} - \varepsilon, \hat{p} + \varepsilon]$  is  $\alpha!$ 

- ho The statement  $p \in [\hat{p} \varepsilon, \hat{p} + \varepsilon]$  is either true or false.
- ▶ There is no probability left. We just do not know the answer!

### Ultra-frequentistic resolution

 $\triangleright$  If  $1-\alpha$  is small enough say 5% then the algorithm is always correct.

# Illustrative example



By increasing the length of the interval we increase the fraction of runs for which the true value of p lies in the interval.

#### Problems with confidence intervals

### Inability to capture background knowledge

- $\triangleright$  What if I know that  $p \in [0.1, 0.2]$  and observe  $B_1 = \ldots = B_N = 1$ ?
- $\triangleright$  Then the estimate  $[\hat{p} \varepsilon, \hat{p} + \varepsilon]$  is clearly wrong although on average this confidence interval is reasonable.

### Multiple hypothesis testing

- □ Using several confidence intervals in parallel increases the fraction of cases where some true estimate is out of the predicted range.
- > We can use p-value adjustment methods are used to correct the issue.

### **Prediction intervals**

Even if we know the true relation y = f(x) we cannot predict the observation  $y_i = f(x_i) + \varepsilon_i$ , as the noise term  $\varepsilon_i$  is not known ahead.

 $\triangleright$  We cannot give upper and lower bounds for  $y_i$  which always hold.

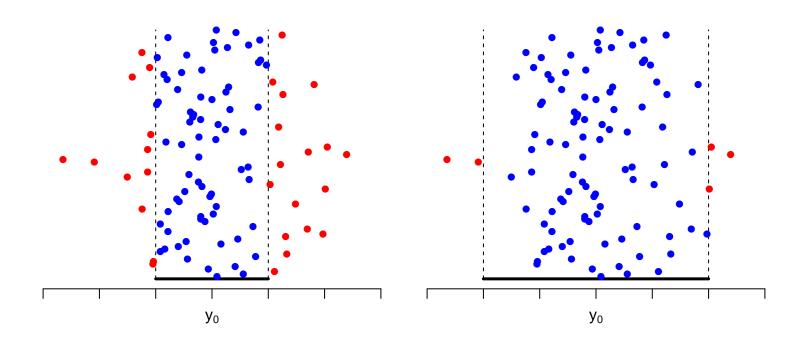
Instead, we can specify a prediction interval  $[y_* - \varepsilon, y_* + \varepsilon]$  so that with probability 95% the resulting measurement  $y_i$  is in the range.

▶ Usually, the analysis is similar to confidence interval derivation.

Interpretation of prediction intervals is different from confidence intervals.

▶ The probability estimate holds for the particular interval.

# Illustrative example



By increasing the length of the prediction interval we increase the fraction of future measurements which fall into interval.

### **Confidence envelopes**

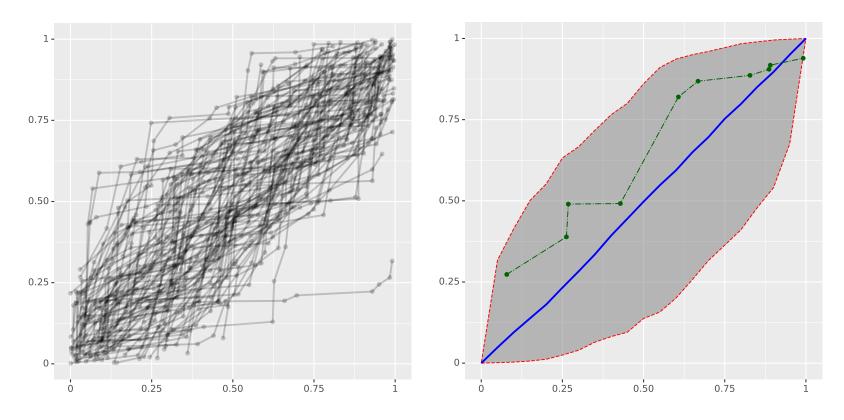
Confidence intervals is a good way to visualise uncertainty of a particular parameter. However, we are sometimes interested in the uncertainty many parameters or in the uncertainty of a function:

- hd How a predictor  $f:[0,1] 
  ightarrow \mathbb{R}$  depends on the training set
- hd How a ROC curve Roc: [0,1] 
  ightarrow [0,1] depends on the test set
- → How should a quantile-quantile plot be distributed.

Confidence bands are generalisations of confidence intervals

- > Pointwise confidence band is a collection of confidence intervals
- $\triangleright$  Simultaneous confidence band must enclose  $\alpha$ -fraction of functions.
- > Simultaneous confidence bands are much wider than pointwise bands.

# Illustrative example



- Distribution of qq-lines visualised through a sample on the left.
- $\triangleright$  A simulation based pointwise 95% confidence envelope on the right.
- $\triangleright$  The significance level that qq-line is inside the envelope is ca 50%.

### **Permutation tests**

#### **Baseline problem:**

- > Achievable accuracy depends on the data distribution.
- > Artefacts in the dataset may bias performance measures.

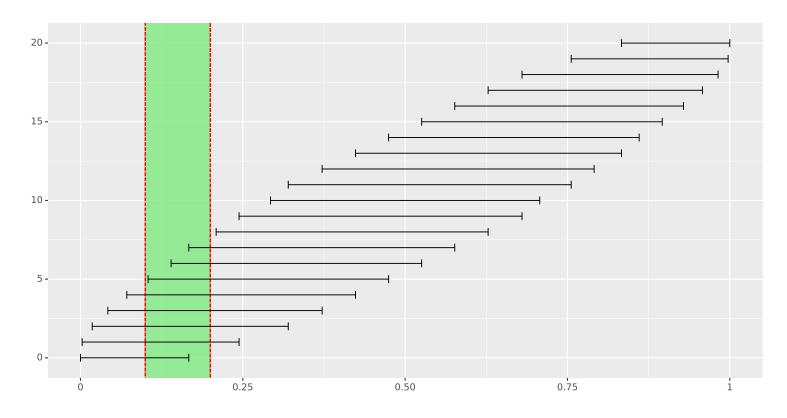
**Label permutation.** A random permutation  $\pi$  on outputs  $y_i$  destroys correlations between input-output pairs  $(\boldsymbol{x}_i, \boldsymbol{y}_{\pi(i)})$  but preserves marginal distribution of inputs and outputs.

**Permutation test.** Estimate how probable is to achieve equal or higher accuracy than was observed on the real data.

- ▷ If this probability is small then there must be signal in the data.
- > The test completely neglect the effect size, i.e., how much results differ.
- Statistical significance does not imply utility!

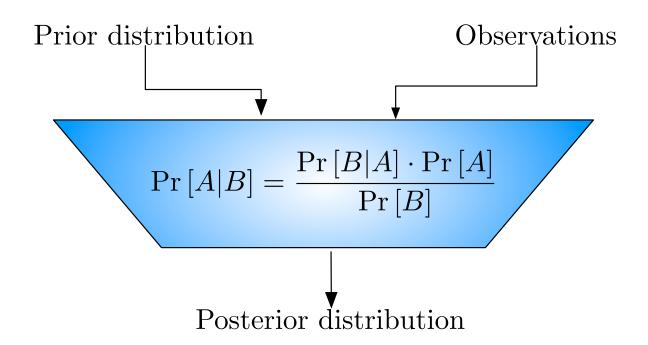
# Bayesian methods

# Confidence intervals vs background knowledge



- $\triangleright$  Confidence intervals do not capture background knowledge  $p \in [0.1, 0.2]$ .
- > Thus we must accept absurd or suboptimal parameter estimations.

### Bayesian inference procedure



- $\triangleright$  Prior distribution  $\Pr[A]$  encodes the background knowledge
- $\triangleright$  The model  $\Pr[B|A]$  determines how the posterior  $\Pr[A|B]$  is updated

#### Prior and likelihood

Likelihood  $\mathcal{L}(\mathcal{D}|\mathcal{M})$  is a probability of observations  $\mathcal{D}$  when the data generation model  $\mathcal{M}$  is fixed. The model is fixed by the set of parameters.

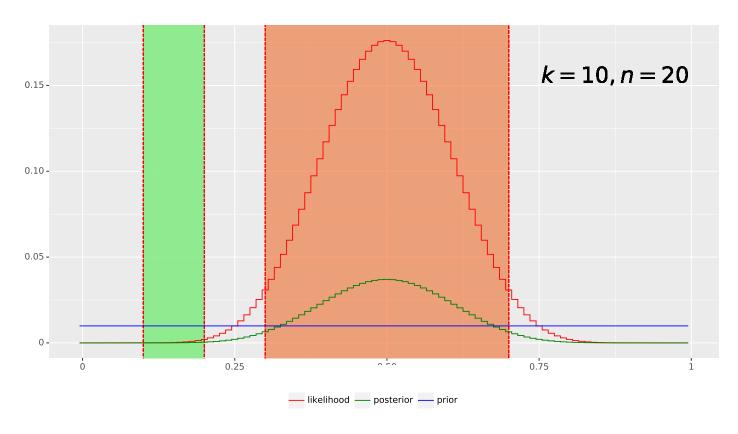
For coin flipping experiment the number of ones k is the observation and the coin bias p is the model parameter and thus

$$\mathcal{L}[k|p] = \binom{n}{k} p^k (1-p)^{n-k}$$

Prior is a distribution over models that encodes our preferences of models before we observe any data.

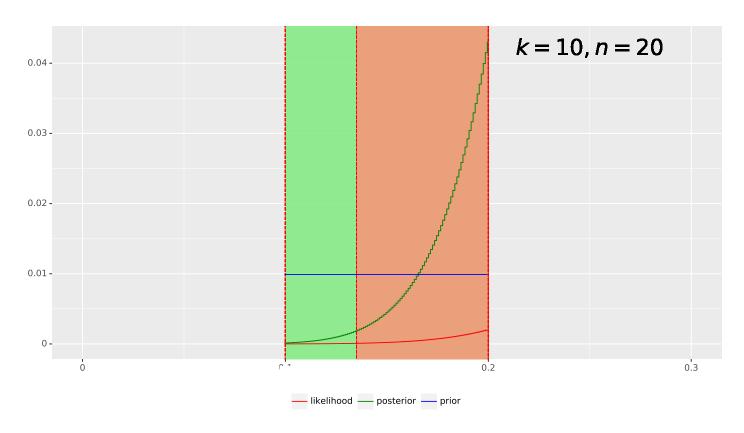
- ▶ Uninformative prior assigns uniform probability to all models.
- ▶ Uninformative prior is not well-defined for continuous parameters.

# Posterior of an uninformed person



- $\triangleright$  Credibility interval  $p \in [0.3, 0.7]$  contains 95% of posterior probability.

# Posterior of an informed person



- $\triangleright$  Credibility interval  $p \in [0.135, 0.2]$  contains 95% of posterior probability.

### Beta distribution as a posterior

By increasing the number of grid points in the non-informative prior we reach a continuous distribution with a density function

$$p[p|k] = \frac{\Gamma(n+2)}{\Gamma(k+1)\Gamma(n-k+1)} \cdot p^k (1-p)^{n-k} .$$

This distribution is known as *beta distribution* Beta $(\alpha = k+1, \beta = n-k+1)$ . The parameter value that maximises the posterior is

$$p_* = \frac{\alpha - 1}{\beta - \alpha} = \frac{k}{n} .$$

## Dice throwing vs coin flipping

A behaviour of a dice with faces  $\{1,\ldots,m\}$  is determined by probabilities

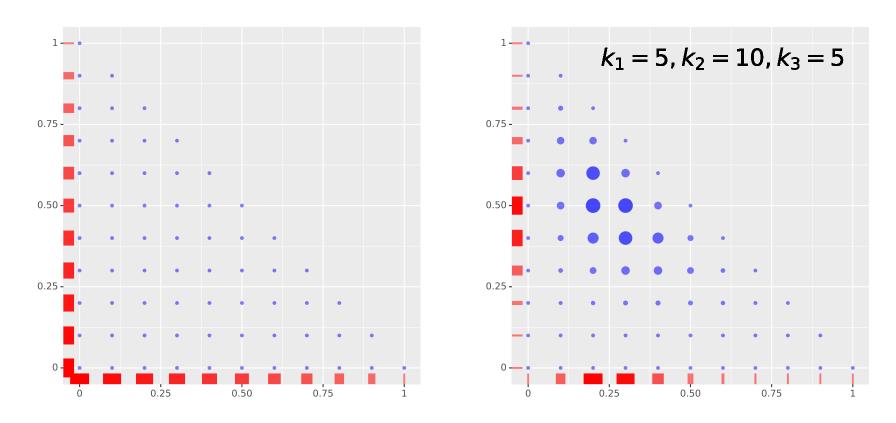
$$p_1 = \Pr[D_i = 1], \dots, p_m = \Pr[D_i = m]$$

### Reduction to coin flipping

- $\triangleright$  Let  $B_i$  denote the event that  $D_i = j$ .
- $\triangleright$  Then  $B_1, \ldots, B_n$  is a coinflipping sequence with bias  $\Pr[B_i = 1] = p_j$ .
- ▶ Non-informative prior for dice throwing goes to the non-informative prior.
- ▷ Informative priors can be marginalised to the right format.
- > The same reduction can be done for all faces of the dice.

Caution: Marginal posteriors do not determine the full posterior in general.

### Illustration



- ▶ Uniform prior over parameter pairs yields non-uniform marginal priors.
- ▷ The joint MAP estimate coincides with the marginal MAP estimates.

### Dirichlet distribution as a posterior

By increasing the number of grid points in the non-informative prior over simplex we reach a continuous distribution with a density function

$$p[p_1,\ldots,p_m|k_1,\ldots,k_m] = \frac{\Gamma(n+m)}{\Gamma(k_1+1)\cdots\Gamma(k_m+1)} \cdot p_1^{k_1}\cdots p_m^{k_m} .$$

This distribution is known as Dirichlet distribution

Dirichlet
$$(\alpha_1 = k_1 + 1, \dots, \alpha_m = k_m + 1)$$
.

The parameter value that maximises the posterior is

$$p_i^* = \frac{\alpha_i - 1}{\alpha_1 + \dots + \alpha_m - m} = \frac{k_i}{n} .$$

### Laplace smoothing

Assume that we throw a dice with m faces and  $B_i$  encodes the event that the dice lands on a specific face. Then it is natural to assign the maximum prior probability to the parameter value  $p_* = \frac{1}{m}$ .

Such prior can be defined through a following though experiment:

- ▶ We start with non-informative prior.
- $\triangleright$  We observe all possible outcomes of the dice  $\alpha$  times.
- ▶ We use the resulting posterior as a prior for real observations.

Thus the posterior can be obtained by starting with non-informative prior and observing  $k + \alpha$  ones among  $n + m\alpha$  throws.

 $\triangleright$  The ratio  $p = \frac{k+\alpha}{n+m\alpha}$  is the maximal aposteriori estimate for p.