LTAT.02.004 MACHINE LEARNING II

Graphical models

Sven Laur University of Tartu

Discrete random variables

- \triangleright A random variable X with possible outcomes $x \in \text{supp}(X)$

$$\Pr[x_1] := \Pr[\xi \leftarrow X_1 : \xi = x_1]$$

$$\Pr[x_1 \land x_2] := \Pr[\xi_1 \leftarrow X_1, \xi_2 \leftarrow X_2 : \xi_1 = x_1 \land \xi_2 = x_2]$$

▶ Bayes formula

$$\Pr[a|b] = \frac{\Pr[a \land b]}{\Pr[b]} = \frac{\Pr[b|a]\Pr[a]}{\Pr[b]}$$

 \triangleright Independence of random variables $X_1 \dots X_m \perp Y_1, \dots Y_n$:

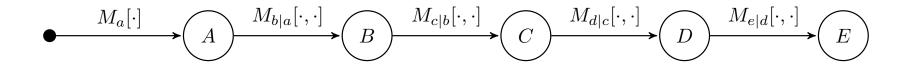
$$\Pr\left[x_1 \wedge \ldots \wedge x_m \wedge y_1 \wedge \ldots \wedge y_n\right] = \Pr\left[x_1 \wedge \ldots \wedge x_m\right] \cdot \Pr\left[y_1 \wedge \ldots \wedge y_n\right]$$

 \triangleright Marginalisation over variables Y_1, \ldots, Y_n :

$$\Pr\left[x_1 \wedge \ldots \wedge x_m\right] = \sum_{y_1, \ldots, y_n} \Pr\left[x_1 \wedge \ldots \wedge x_m \wedge y_1 \wedge \ldots \wedge y_n\right]$$

Common models

Markov chain



Definition. Let X_1, X_2, \ldots be correlated random variables such that the probability of the observation x_{i+1} depends only on the observation x_i . Then the entire process is known as Markov chain.

Parametrisation. Markov chain is determined by specifying

- \triangleright state spaces $\mathcal{S}_1 \dots, \mathcal{S}_n$
- \triangleright initial probabilities $\Pr[x_1]$
- \triangleright state transition probabilities $\Pr[x_{i+1}|x_i]$

What questions can we ask?

Sampling: What are typical outcomes of the chain? ▷ Synthesis of time-series, textures, sounds, games movements.

Stationary distribution: What happens if we run the chain infinitely long?
▷ Getting samples from an unnormalised posterior, optimisation tasks.

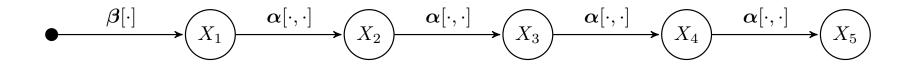
Likelihood estimation: What is a probability of an observation x_1, \ldots, x_n ? \triangleright Reasoning about probabilities and clustering sequences.

Decoding: What is the most probable outcome x_1, \ldots, x_n ? \triangleright Imputing missing values. Rudimentary logical reasoning.

Parameter estimation: What is are the model parameters?

▷ Machine learning – finding parameters based on observations.

Parameter inference for homogenous case



For a sequence of observations $\boldsymbol{x}=(x_1,\ldots,x_n)$ the log-likelihood is

$$\ell[\mathbf{x}] = \log \Pr[x_1] + \sum_{i=1}^{n-1} \log \Pr[x_{i+1}|x_i]$$

$$= \log \beta[x_1] + \sum_{u_1, u_2} k(u_1, u_2) \log \alpha[u_1, u_2]$$

where $k(u_1, u_2)$ is the count of bigrams u_1, u_2 in the sequence \boldsymbol{x} .

Posterior decomposition

As a result the log-likelihood of unnormalised posterior decomposes into the sum of independent terms

$$\log p[\boldsymbol{\alpha}, \boldsymbol{\beta} | \boldsymbol{x}] = \sum_{u_1} k(u_1) \log \beta[u_1] + \log p(\boldsymbol{\beta})$$
$$+ \sum_{u_1, u_2} k(u_1, u_2) \log \alpha[u_1, u_2] + \sum_{u_1} \log p(\boldsymbol{\alpha}[u_1, \cdot])$$

where

- $\triangleright k(u_1)$ is the count u_1 at the beginning of the observed sequences
- $\triangleright k(u_1, u_2)$ is the count of bigrams u_1, u_2 in the observed sequences.
- $\triangleright p(\beta)$ is the prior for an entire vector of initial probabilities
- $\triangleright p(\alpha[u_1,\cdot])$ is the prior for the transition probabilities from u_1

Reduction to the dice throwing experiment

Posterior decomposition leads to many independent optimisation tasks

$$\sum_{u_1} k(u_1) \log \beta[u_1] + \log p(\boldsymbol{\beta}) \to \max$$

$$\sum_{u_2} k(u_1, u_2) \log \alpha[u_1, u_2] + \log p(\boldsymbol{\alpha}[u_1, \cdot]) \to \max$$

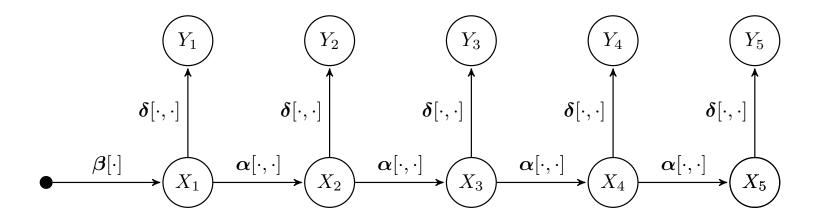
where each of these is equivalent to optimisation of dice throwing posterior. Thus Maximum Aposteriori estimates for parameters are

$$\beta[u_1] = \frac{k(u_1) + c}{k(*) + mc} \qquad \alpha[u_1, u_2] = \frac{k(u_1, u_2) + c}{k(u_1, *) + mc}$$

where

- > * is a wildcard symbol in the count queries
- $\triangleright m$ is the number of states and c is a constant for Laplacian smoothing.

Hidden Markov Model



Definition. Let X_1, X_2, \ldots be hidden states that form a Markov chain and let Y_1, Y_2, \ldots be observations that the probability of y_i depends only on the state x_i . Then the entire process is known as Hidden Markov Model.

Common tasks

- > parameter estimation

Applications

Modelling and prediction

- ▷ linear control algorithms

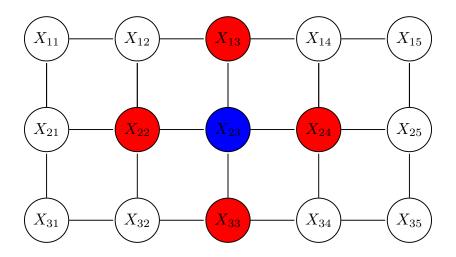
Sequence annotation

- ▷ fraud detection

Decoding

- > speech recognition
- > communication over a nosy channels
- ▷ object tracking and data fusion

Random Markov Fields



Definition. Markov random field is specified by undirected graph connecting random variables X_1, X_2, \ldots such that for any node X_i

$$\Pr\left[x_i|(x_j)_{j\neq i}\right] = \Pr\left[x_i|(x_j)_{j\in\mathcal{N}(X_i)}\right]$$

where the set of neighbours $\mathcal{N}(X_i)$ is also known as *Markov blanket* for X_i .

Hammersley-Clifford theorem

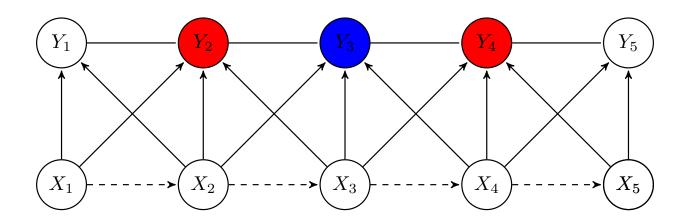
The probability of an observation $\boldsymbol{x}=(x_1,x_2,\ldots)$ generated by a Markov random field can be expressed in the form

$$\Pr\left[\boldsymbol{x}\right] = \frac{1}{Z(\omega)} \cdot \exp\left(-\sum_{c \in \mathsf{MaxClique}} \Psi_c(\boldsymbol{x}_c, \omega)\right)$$

where

- $\triangleright Z(\omega)$ is a normalising constant
- ▷ MaxClique is the set of maximal cliques in the Markov random field
- $riangleq \Psi_c$ is defined on the variables in the clique c

Conditional Random Fields



Definition. Let X_1, X_2, \ldots and Y_1, Y_2, \ldots be random variables. The entire process is conditional random field if random variables Y_1, Y_2, \ldots conditioned for any sequence of observations x_1, x_2, \ldots form a Markov random field

$$\Pr[y_i|(x_k)_{k=1}^{\infty}, (y_j)_{j\neq i}] = \Pr[y_i|(x_k)_{k=1}^{\infty}, (y_j)_{j\in\mathcal{N}(Y_i)}]$$

where the set of neighbours $\mathcal{N}(Y_i)$ is a *conditional Markov blanket* for Y_i .

Applications

Standard setting

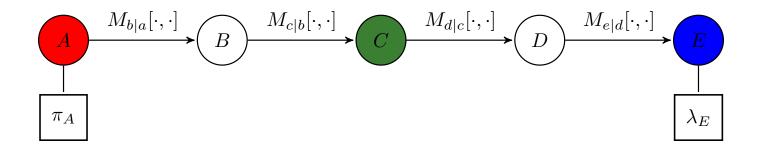
- \triangleright The input x is used to predict labels y_1, y_2, \ldots
- > A correct label sequence must satisfy possibly unknown restrictions.
- > These restrictions are captured by conditional random random field.

Instantiation

- riangleright Hammersley-Clifford theorem prescribes the format of $\Pr\left[m{y}|m{x}
 ight]$
- \triangleright Clique features Ψ_c can depend on $(y_i)_{i \in c}$, $(x_i)_{i=1}^{\infty}$
- > Features can be defined as linear combination of vertex and edge features.
- \triangleright A vertex feature looks only variable y_i associated with the vertex.
- \triangleright An edge feature looks only variables y_i, y_j associated with the edge.

Belief propagation

Belief propagation in a chain



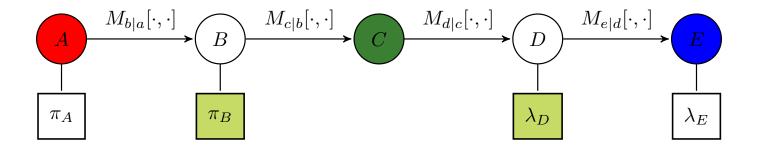
Evidence

- \triangleright We know the values a and e for nodes A and E.
- \triangleright We know a value distribution for nodes A and E.

Representation

- \triangleright A prior vector π_A will represent value distribution in A.
- \triangleright A likelihood vector λ_E will represent value distribution in E.

Belief propagation in a chain



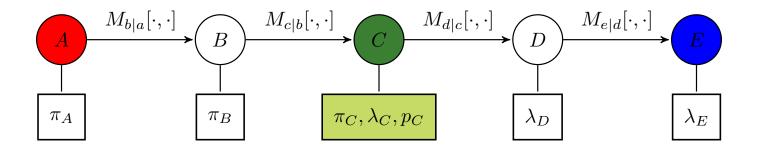
$$\pi_B(b) = \Pr\left[b|\text{evidence}^+\right]$$

$$\lambda_D(d) = \Pr\left[\text{evidence}^-|d\right]$$

Iterative propagation rules

- \triangleright Marginalisation gives an update rule $\lambda_D = M_{e|d}\lambda_E$.
- \triangleright Marginalisation gives an update rule $\pi_B \propto \pi_A M_{b|a}$.

Belief propagation in a chain

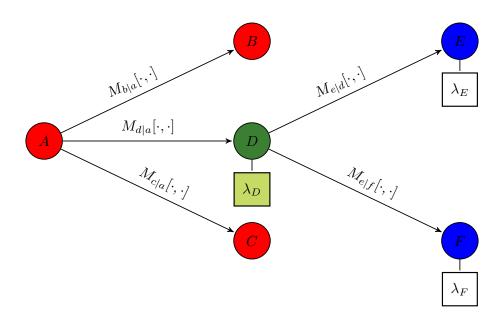


$$p_C(c) = \Pr\left[c|\text{evidence}^+, \text{evidence}^-\right]$$

Evidence pooling

 \triangleright Bayes formula gives $p_C \propto \pi_C \otimes \lambda_C$.

Likelihood propagation in a tree

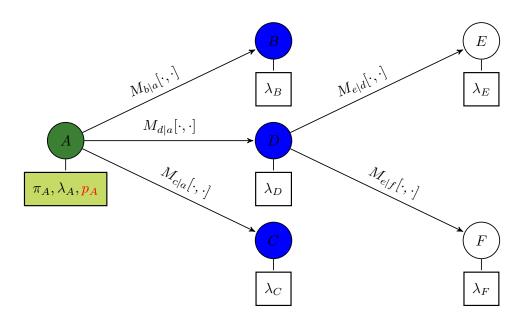


$$\lambda_D(d) = \Pr\left[\text{evidence}^-(D)|d\right]$$

Iterative propagation rules

- \triangleright Marginalisation gives rules $\lambda_1 = M_{e|d}\lambda_E$ and $\lambda_2 = M_{f|d}\lambda_F$.

Prior propagation in a tree

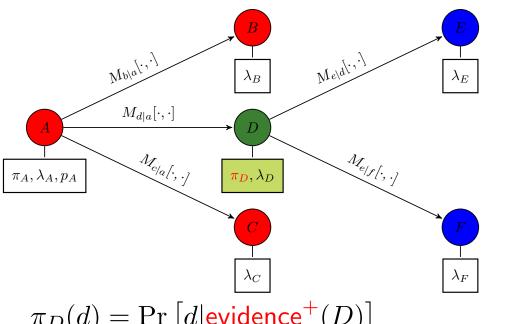


$$\pi_A(a) = \Pr\left[a|\text{evidence}^+(A)\right]$$
 $p_A(a) = \Pr\left[a|\text{evidence}^+(A), \text{evidence}^-(A)\right]$

Evidence pooling

riangleright Marginal conditional probability $p_A \propto \pi_A \otimes \lambda_A$

Prior propagation in a tree



$$\pi_D(d) = \Pr\left[d|\text{evidence}^+(D)\right]$$

$$\Pr\left[a|\mathsf{evidence}^+(D)\right] = \Pr\left[a|\mathsf{evidence}^+(A), \mathsf{evidence}^-(A) \setminus \{D\}\right]$$

Iterative propagation rules

 \triangleright Prior component can be updates $\pi_D \propto \pi_A M_{d|a} \otimes M_{b|a} \lambda_B \otimes M_{c|a} \lambda_C$.