

# COMP TIA NETWORK

## IPv4 Address Classes

### Class A

Range: 0. 0. 0. 0 to 127. 255. 255. 255

Default Subnet Mask: 255. 0. 0. 0 (or /8)

Leading Bits: 0

Network Address Range: 0. 0. 0. 0 to 127. 0. 0. 0 (Class A addresses utilize the first octet for the network portion.)

Usable Host Addresses per Network: About fifteen and odd millions or  $2^{24} - 2$

Purpose: Intended for extremely large networks. Some examples of such users include big organizations and the ISPs.

### Class B

Range: 128. 0. 0. 0 to 191. 255. 255. 255

Default Subnet Mask: 255. 255. 0. 0 (or /16)

Leading Bits: 10

Network Address Range: 128. 0. 0. 0 to 191. 0. 0. 0 (In Class B addresses the first two octets are used to define the network portion)

Usable Host Addresses per Network: It is about 65,000( $2^{16} - 2$ ).

Purpose: Ideally implemented in medium to large networks. These include universities and large business firms.

### Class C

Range: 192. 0. 0. 0 to 223. 255. 255. 255

Default Subnet Mask: 255. 255. 255. 0 (or /24)

Leading Bits: 110

Network Address Range: 192. 0. 0. 0 to 223. 0. 0. 0. The Class C addresses use the first three octets for the network part and the last octet for the host part and it is 0.

Usable Host Addresses per Network:  $2^8 - 2$

Purpose: Designed for the small networks. These include home based businesses and home computer networks.

## Class D

Range: 224. 0. 0. 0 to 239. 255. 255. 255

Default Subnet Mask: Since Class D addresses are not used for standard subnetting, the value of n is N/A.

Leading Bits: 1110

Purpose: Assigned for Multicast groups only. These addresses are for point-to-multipoint, such as video or audio broadcasting and or teleconferencing.