

EMBEDDED SYSTEM DESIGN (E3-257)

LAB ASSIGNMENT - 1

Explanation of Code and Outputs

In the zip is attached tcb_ll.c which is the C code implementation of a task scheduler, where tasks are represented by a linked list structure (**Task**). The program reads task information from a file, processes and manipulates these tasks, and allows certain operations on the tasks, such as adding, suspending, and deleting tasks.

Data Structures:

1. Task Structure :

- Represents a task with the following attributes:
 - ``taskId`` : Unique identifier for the task.
 - ``taskPriority`` : Priority level of the task.
 - ``taskBurst`` : The time required for the task to execute.
 - ``taskRemain`` : Remaining execution time for the task.
 - ``taskeventId`` : Event identifier associated with the task.
 - ``state`` : Current state of the task (e.g., "Ready," "Wait," "Running," "Done").
 - ``next`` : Pointer to the next task in the linked list.

2. Node Structure (``struct Node``):

- Used to create a linked list of tasks.
- Contains:
 - ``task`` : Pointer to a task (``Task*``).
 - ``next`` : Pointer to the next node in the linked list (``Node*``).

Functions:

1. ``createTask(Task head, ...)`` :**

- Creates a new task and adds it to the end of the linked list.
- Handles memory allocation and initialization of task attributes.

2. ``insertSorted(Task head, Task* newTask)`` :**

- Inserts a task into a sorted linked list based on taskPriority.
- Maintains the order of tasks based on their priority.

3. ``sortLinkedList(Task head)`` :**

- Sorts the linked list of tasks based on their priorities using the ``insertSorted`` function.

4. ``addNodeByPriority(Task head, Task* newTask)`` :**

- Adds a task to the linked list while maintaining the sorted order based on taskPriority.

5. ``createNode(Task* task)`` :

- Creates a new node with a given task.

6. ``insertNodeAtEnd(Node head, Task* task)`` :**

- Inserts a node at the end of a linked list of nodes.

7. ``separateReadyAndWaitLists(Task* head, Node readyList, Node** waitList, Node** deleteList)`` :**

- Separates tasks into "Ready" and "Wait" lists based on their states.
- Also includes a "New" list for tasks with state "New."

8. ``updateReadyList(Task* head, Node readyList, int count)`` :**

- Updates the "Ready" list by moving a specified number of tasks from the head of the original list.

9. ``deleteNodeById(Node** readyList, int taskId)`` :

- Deletes a node with a specific taskId from the "Ready" list.

10. ``printLinkedList(Node* head)`` :

- Prints the linked list of tasks.

`main` Function:

1. File Reading:

- Opens a file containing task information.
- Reads task details from the file and creates tasks using the ``createTask`` function.

2. Task List Manipulation:

- Initializes lists (``readyList``, ``waitList``, ``deleteList``) to organize tasks based on their states.
- Performs various operations on tasks based on user input:
 - Add a new task.
 - Execute tasks based on a time slice.
 - Print "Ready" and "Wait" lists.
 - Print all tasks after sorting by priority.
- Suspend, resume, wait for, and delete tasks.

Simulation:

- Simulates a basic task scheduling scenario.
- Updates task states, moves tasks between lists, and prints the state of the system.

Operations in main:

→ 'n': Adds a new task to the system.

Initial List after reading from .txt file

```
PS C:\Users\meena\OneDrive\Desktop\cpp_practise> cd "c:\Users\meena\OneDrive\Desktop\cpp_practise\" ; if ($?) { gcc tempCodeRunnerFile.c -o tempCodeRunnerFile } ; if ($?) { .\tempCodeRunnerFile }
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 1, Priority: 1, Burst: 5, Remain: 5, Event Id: 456, State: Running]
[Task ID: 4, Priority: 5, Burst: 6, Remain: 6, Event Id: 789, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
Enter Function :
```

Trying to add a task of already existing Id:

```
Enter Function : n 2
Sorry ! Task Id already exists
```

Adding a new Task and Printing Ready and Wait List:

```
Sorry ! Task Id already exists
Enter Function : n 11
Enter Task Priority : 4
Enter Task State : Ready
Enter Task Burst Time : 5
Enter Task Remain Time : 5
Enter Event Id : 121
```

```
Enter Function : R
Ready List: [Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 11, Priority: 4, Burst: 5, Remain: 5, Event Id: 121, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
[Task ID: 4, Priority: 5, Burst: 6, Remain: 6, Event Id: 789, State: Ready]
Wait List: [Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
Enter Function :
```

→'d': Deletes a task by taskId.

After “d 11”. 'R': Prints the current "Ready" and "Wait" lists.

```
Enter Function : R
Ready List: [Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
Wait List: [Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
Enter Function : █
```

After deleting all tasks in the ready queue a default task is set available. Here it is task id 9 which was not already set in the Linked List.

```
Enter Function : R
Ready List: [Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
Wait List: [Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
Enter Function : d 6
[Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
2 [Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
3
Ready
2
Ready
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
Enter Function : d 3
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
1 [Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
2
Ready
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
Enter Function : d 2
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
0 Ready List: [Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]

Enter Function : R
Ready List: [Task ID: 9, Priority: 1, Burst: 5, Remain: 5, Event Id: 999, State: Ready]
Wait List: [Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
Enter Function : █
```

'E': Executes tasks based on a time slice.

'B': Prints all tasks after sorting by priority.

→'s', 'e', 'w': Suspends, resumes, and waits for a specific task, respectively.

After adding two wait state tasks to waitlist with same event_id:

```
Ready List: [Task ID: 9, Priority: 1, Burst: 5, Remain: 5, Event Id: 999, State: Ready]
Wait List: [Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 12, Priority: 2, Burst: 5, Remain: 5, Event Id: 343, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
[Task ID: 11, Priority: 5, Burst: 5, Remain: 5, Event Id: 343, State: Wait]
```

“e 343” will put both task 11 and 12 to readyList

```
Enter Function : e 343
Ready List: [Task ID: 9, Priority: 1, Burst: 5, Remain: 5, Event Id: 999, State: Ready]
[Task ID: 12, Priority: 2, Burst: 5, Remain: 5, Event Id: 343, State: Ready]
[Task ID: 11, Priority: 5, Burst: 5, Remain: 5, Event Id: 343, State: Ready]
Wait List: [Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
Enter Function : █
```

sch (cpp practice)

Again, from the initial list if we execute “w 4 500” we move task 4 of readyList to waitlist for any random eventTrigger

```
Enter Function : R
Ready List: [Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 4, Priority: 5, Burst: 6, Remain: 6, Event Id: 789, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
[Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
Wait List: [Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
Enter Function : w 4 500
Ready List: [Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
Wait List: [Task ID: 7, Priority: 1, Burst: 5, Remain: 5, Event Id: 333, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
[Task ID: 4, Priority: 5, Burst: 6, Remain: 6, Event Id: 789, State: Wait]
Enter Function : █
```

Executing “s 456” will remove the current running task to waitlist and next Priority task goes to executing

```
Enter Function : s 456
Checking
Checking
Checking
Checking
Checking
Checking
Checking
Ready List: [Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
Wait List: [Task ID: 1, Priority: 1, Burst: 5, Remain: 5, Event Id: 456, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 4, Priority: 5, Burst: 6, Remain: 6, Event Id: 789, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
Enter Function :
```

From the previous figure we note next in priority task was Id 6 in readyList so it gets Running state.

Using priority based scheduling algorithm and time slice if we execute E we can see sequence of the tasks being executed in readyList i.e. 3->6->2

```
Ready List: [Task ID: 3, Priority: 2, Burst: 7, Remain: 7, Event Id: 123, State: Ready]
[Task ID: 6, Priority: 2, Burst: 7, Remain: 7, Event Id: 222, State: Ready]
[Task ID: 2, Priority: 4, Burst: 4, Remain: 4, Event Id: 935, State: Ready]
Wait List: [Task ID: 1, Priority: 1, Burst: 5, Remain: 5, Event Id: 456, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 4, Priority: 5, Burst: 6, Remain: 6, Event Id: 789, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
Enter Function : E
Task:1
Task:7
Task:3
Running
Running
Running
Done
Task:6
Running
Running
Running
Done
Task:5
Task:10
Task:2
Running
Running
Done
Task:4
Task:8
Ready List: Wait List: [Task ID: 1, Priority: 1, Burst: 5, Remain: 5, Event Id: 456, State: Wait]
[Task ID: 5, Priority: 3, Burst: 7, Remain: 7, Event Id: 345, State: Wait]
[Task ID: 10, Priority: 3, Burst: 7, Remain: 7, Event Id: 666, State: Wait]
[Task ID: 4, Priority: 5, Burst: 6, Remain: 6, Event Id: 789, State: Wait]
[Task ID: 8, Priority: 5, Burst: 6, Remain: 6, Event Id: 444, State: Wait]
```

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Conclusion

- The code uses linked lists to manage tasks efficiently.
- The task states ("Ready," "Wait," "Running," "Done") are used to simulate a task's lifecycle.
- The program provides a simple interactive interface for users to perform various operations on tasks.