



06 57145144



meesmilan@hotmail.com



[meesmd.github.io](https://github.com/meesmd)



Caro van Eycktuin 5
Heerhugowaard
The Netherlands

Education

VMBO-TL

Johannes Bosco, Heerhugowaard
2012 - 2016

Game Development

Mediacollege Amsterdam
2016 - 2020

Game Development

Hogeschool van Amsterdam
2020 - 2025

Languages

Dutch - Native

English - Advanced

Japanese - Beginner

Skills

Unity C#

VR/AR Development

HTML CSS

Arduino

Github

Unreal

Blender

MEES DEKKER

Game Developer



Work Experience

2020

-

2020

Summer
job

Social AR Developer

Capitola

- Programming filters for Instagram and Snapchat.
- Designing prototypes for customers.
- Writing and maintaining software documentation.

2023

-

2024

Kitchen Staff

LaPlace

- Interacting with customers in a professional manner.
- Leading a team.
- Managing different tasks at the same time.
- Cooking various foods.



Internships

2019

-

2020

Game Developer

Capitola

- Designing and developing various AR projects with tools such as Unity, LensStudio, SparkAR and 8thWall.
- Working with designers and artists.

2022

-

2023

Game Developer

Layers

- Develop and implement features for live products.
- Design and present code solutions.
- Experiment with AR hardware.

2024

-

2025

Game Developer

ING Bank NV, Tech R&D

- Designing and developing a product for a client.
- Schedule and lead meetings.
- Attend events to represent the company, speak to visitors and test my product.