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[meesmd.github.io](https://github.com/meesmd)



Caro van Eycktuin 5  
Heerhugowaard  
The Netherlands

## Education

### VMBO-TL

Johannes Bosco, Heerhugowaard  
2012 - 2016

### Game Development

Mediacollege Amsterdam  
2016 - 2020

### Game Development

Hogeschool van Amsterdam  
2020 - 2025

## Languages

**Dutch** - Native

**English** - Advanced

**Japanese** - Beginner

# MEES DEKKER

## Game Developer



## Work Experience

2020

-

2020

Summer  
job

### Social AR Developer

Capitola

- Programming filters for Instagram and Snapchat.
- Designing prototypes for customers.
- Writing and maintaining software documentation.

2023

-

2024

### Kitchen Staff

LaPlace

- Interacting with customers in a professional manner.
- Leading a team.
- Managing different tasks at the same time.



## Internships

2019

-

2020

### Game Developer

Capitola

- Designing and developing various AR projects with tools such as LensStudio, SparkAR Vuforia and 8thWall.
- Working with designers and artists.

2022

-

2023

### Game Developer

Layers

- Develop and implement features for live products.
- Design and present code solutions.
- Experiment with AR hardware.

2024

-

2025

### Game Developer

ING Bank NV, Tech R&D

- Designing and developing a product for a client.
- Research information for thesis.
- Schedule and lead meetings.
- Attend events to represent the company, speak to visitors and show my product.