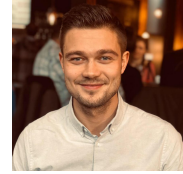


Axel Niklasson

Software Engineer

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Work experience

- 2019 nov- **Software Engineer, Uber, Amsterdam.**
Led multiple projects at scale from planning to shipping, where the highlight is implementing a new ondemand cashout experience for earners active on the Uber platform unlocking 15M+ USD cashed out in H2 2020. I have also been leading the efforts to implement support for payment methods such as Apple Pay and Google Pay across Uber's different lines of businesses (React, Node.js). Promoted to Software Engineer II (L4 level) in the YE20 cycle.
- 2018 sep-dec **Software Engineer Intern, Uber, Aarhus.**
Interned with the Operational Storage team where I researched and implemented a proof-of-concept solution for running distributed Cassandra backfilling jobs in a more controlled fashion. I also had the chance to contribute to various infrastructure services at Uber which helped me gain valuable insights into how Uber operates at planetary scale (Java, Spark, Cassandra).
- 2018 jun-aug **Full-stack developer, Netlight, Oslo.**
Summer internship where I, together with other interns, built and delivered a web portal for both internal and external usage for a large telecom client (React/Redux, Node.js/Express).
- 2018-2019 **Co-founder/lead developer, Inneva Group, Gothenburg.**
Co-founded a consultancy firm outside of my Master's studies and as lead developer, I was responsible for technical decisions across the stack and delivering projects to clients on time. We shipped several successful projects, including TV graphics for the Icelandic election (React, Node.js, WebGL).
- 2016-2017 **Software consultant, XLENT Consulting, Gothenburg/Stockholm.**
Helped large NGOs increase donations by building new websites and applications, primarily focusing on the backend functionality. I also worked as lead frontend developer in an internal web project (PHP/Wordpress/Node.js/Angular/AWS).

Education

- 2017-2019 **Engineering, Chalmers University of Technology, Gothenburg, GPA 5.0.**
M.Sc. Computer Systems and Networks, focus on distributed systems and security.
- 2013-2016 **Engineering, Chalmers University of Technology, Gothenburg, GPA 4.0.**
B.Sc. Software Engineering.

Selected personal projects

- plcli A CLI written in go for scalable deployments to an educational computing cluster called PlanetLab, which I also got the chance to present as a short paper at the conference ApPLIED 2019.

FIKA Web application built Node.js/React submitted to the hackathon Hack the Crisis 2020, which helps elderly people make new connections through video calling during the COVID-19 crisis.

Languages and technologies

Languages JavaScript (React, Node.js, Flow), Go, Java, Python, PHP (Wordpress)
Technologies Web development, git, CI/CD, TDD, Automation, UNIX/bash scripting