

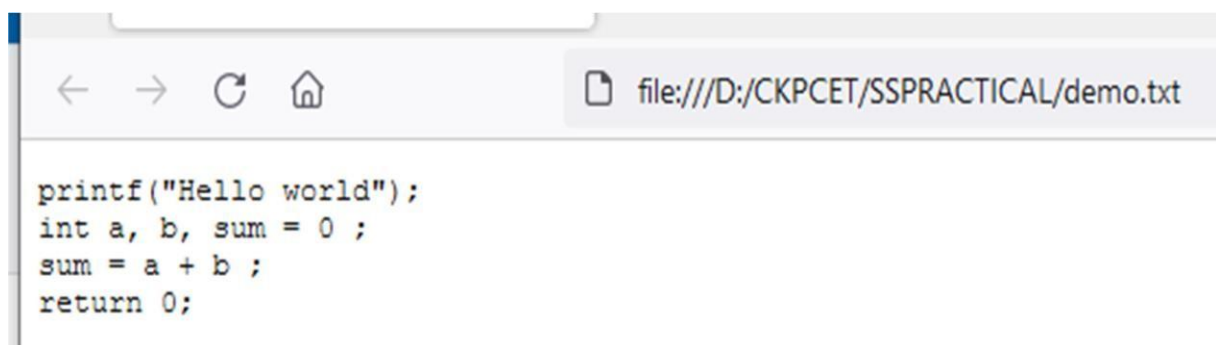
PRACTICAL: 1

Write a program to implement a lexical analyzer for the 'C' language.

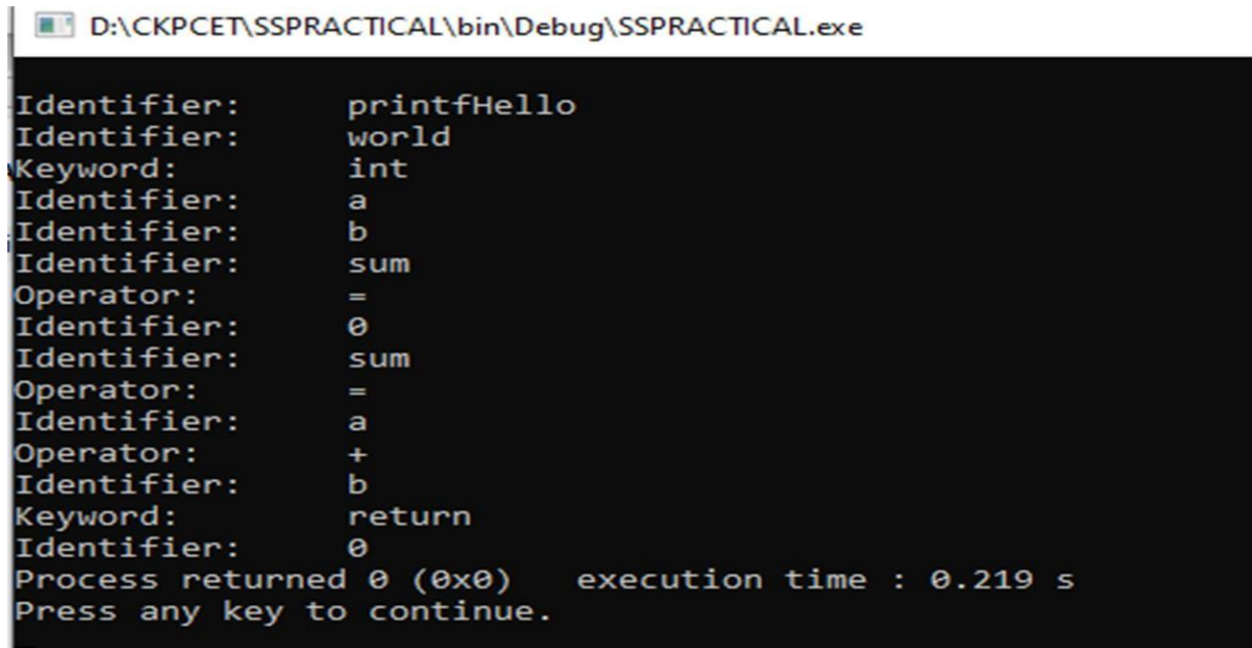
CODE:

```
#include <stdio.h>
#include <conio.h>
#include <ctype.h>
#include <string.h>
#include <stdlib.h>
int keyword_library(char temp[]);
int main()
{
    char ch, temp[40], operators[] = "+%*/-";
    FILE *fp;
    int count, x = 0;
    fp= fopen("D:/CKPCET/SSPRACTICAL/demo.txt", "r");
    if (fp == NULL)
    {
        printf("The file could not be opened.\n");
        exit(0);
    }
    while ((ch = fgetc(fp)) != EOF)
    {
        count = 0;
        while (count <= 5)
        {
            if (ch == operators[count])
            {
                printf("\nOperator:\t%c", ch);
            }
            count = count + 1;
        }
        if (isalnum(ch))
        {
            temp[x++] = ch;
        }
        else if ((ch == '\n' || ch == ' ') && (x != 0))
        {
            temp[x] = '\0';
            x = 0;
            if (keyword_library(temp) == 1)
            {
```

```
        printf("\nKeyword:\t%s", temp);
    }
    else
    {
        printf("\nIdentifier:\t%s", temp);
    }
}
}
fclose(fp);
return 0;
}
int keyword_library(char temp[])
{
    int count = 0, flag = 0;
    char keywords[14][10] = {"return", "continue", "switch", "char", "else", "if", "while",
"float", "double", "for",
        "break", "void", "int", "do"};
    while (count <= 13)
    {
        if (strcmp(keywords[count], temp) == 0)
        {
            flag = 1;
            break;
        }
        count = count + 1;
    }
    return (flag);
}
```

OUTPUT:A screenshot of a text editor window. The title bar shows a file path: file:///D:/CKPCET/SSPRACTICAL/demo.txt. The editor contains the following C code:

```
printf("Hello world");
int a, b, sum = 0 ;
sum = a + b ;
return 0;
```



```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe

Identifier:    printfHello
Identifier:    world
Keyword:      int
Identifier:    a
Identifier:    b
Identifier:    sum
Operator:      =
Identifier:    0
Identifier:    sum
Operator:      =
Identifier:    a
Operator:      +
Identifier:    b
Keyword:      return
Identifier:    0
Process returned 0 (0x0)   execution time : 0.219 s
Press any key to continue.
```

PRACTICAL: 2

Write a program to check the validity of the input string for a fixed Finite Automata.

CODE:

```
//DFA for regular expression (a+aab*)*
#include<stdio.h>
#include<string.h>
int main()
{
    char input[100];
    int len,i,status_a=0,status_b=0;
    printf("Enter the string: \n");
    scanf("%s",input);
    len=strlen(input);
    for(i=0;i<len;i++)
    {
        if(input[i]!='a'&&input[i]!='b')
        {
            printf("you enter wrong input\n");
            break;
        }
        else
        {
            if(input[i]=='a')
            {
                status_a=1;
                status_b=0;
            }
            else
            {
                if(status_b==1 || status_a==0)
                {
                    printf("String is not accepted\n");
                    break;
                }
                else
                {
                    status_b=1;
                    status_a=0;
                }
            }
        }
    }
}
```

```
    }  
    }  
    if(i==len-1)  
    {  
        printf("String is accepted\n");  
    }  
    }  
    return 0;  
}
```

OUTPUT:

//DFA for regular expression (a+aab*)*

```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe  
Enter the string:  
aabaa  
String is accepted  
  
Process returned 0 (0x0) execution time : 5.049 s  
Press any key to continue.
```

```
D:\CKPCET\SSPRACTICAL\bin\Debug\SSPRACTICAL.exe  
Enter the string:  
aaabbaa  
String is not accepted  
  
Process returned 0 (0x0) execution time : 4.410 s  
Press any key to continue.
```


PRACTICAL : 3

Write a program to left factor the given grammar.

CODE:

```
#include <stdio.h>
#include <string.h>
int main()
{
    char gram[20], part1[20], part2[20], modifiedGram[20], newGram[20],
    tempGram[20];
    int i, j = 0, k = 0, l = 0, pos;
    printf("Enter Production : A->");
    gets(gram);
    for (i = 0; gram[i] != '|'; i++, j++)
        part1[j] = gram[i];
    part1[j] = '\0';
    for (j = ++i, i = 0; gram[j] != '\0'; j++, i++)
        part2[i] = gram[j];
    part2[i] = '\0';
    for (i = 0; i < strlen(part1) || i < strlen(part2); i++)
    {
        if (part1[i] == part2[i])
        {
            modifiedGram[k] = part1[i];
            k++;
            pos = i + 1;
        }
    }
    for (i = pos, j = 0; part1[i] != '\0'; i++, j++)
    {
        newGram[j] = part1[i];
    }
    newGram[j++] = '|';
    for (i = pos; part2[i] != '\0'; i++, j++)
    {
        newGram[j] = part2[i];
    }
    modifiedGram[k] = 'X';
    modifiedGram[++k] = '\0';
    newGram[j] = '\0';
    printf("\nGrammar Without Left Factoring : : \n");
    printf(" A->%s", modifiedGram);
    printf("\n X->%s\n", newGram);
}
```

OUTPUT:

 "C:\Users\Box Of Notes\Desktop\Left Factoring.exe"

```
Enter Production : A->bE+acF|bE+f
```

```
Grammar Without Left Factoring : :
```

```
A->bE+X
```

```
X->acF|f
```

```
Process returned 0 (0x0)   execution time : 1.473 s
```

```
Press any key to continue.
```

PRACTICAL: 4

Write a program to remove the Left Recursion from a given grammar.

CODE:

```
#include <stdio.h>
#include <string.h>
#define SIZE 10
int main()
{
    char non_terminal;
    char beta, alpha;
    int num;
    char production[10][SIZE];
    int index = 3; /* starting of the string following "->" */
    printf("Enter Number of Production : ");
    scanf("%d", &num);
    printf("Enter the grammar as E->E-A :\n");
    for (int i = 0; i < num; i++)
    {
        scanf("%s", production[i]);
    }
    for (int i = 0; i < num; i++)
    {
        printf("\nGRAMMAR : : : %s", production[i]);
        non_terminal = production[i][0];
        if (non_terminal == production[i][index])
        {
            alpha = production[i][index + 1];
            printf(" is left recursive.\n");
            while (production[i][index] != 0 && production[i][index] != '|')
                index++;
        }
    }
}
```



```

if (production[i][index] != 0)
{
    beta = production[i][index + 1];
    printf("Grammar without left recursion:\n");
    printf("%c->%c%c'", non_terminal, beta, non_terminal);
    printf("\n%c'>%c%c'|E\n", non_terminal, alpha, non_terminal);
}
else
    printf(" can't be reduced\n");
}
else
    printf(" is not left recursive.\n");
index = 3;
}
}

```

OUTPUT:

```

root@Tanmay: ~/Desktop/Desktop/CompilerProgram
File Edit View Search Terminal Help
gcc: fatal error: no input files
compilation terminated.
root@Tanmay:~# clear
root@Tanmay:~# cd Desktop/Desktop/CompilerProgram
root@Tanmay:~/Desktop/Desktop/CompilerProgram# gcc -std=c99 Left_Rec.c
root@Tanmay:~/Desktop/Desktop/CompilerProgram# ./a.out
Enter Number of Production : 4
Enter the grammar as E->E-A :
E->EA|A
A->AT|a
T=a
E->i

GRAMMAR : : : E->EA|A is left recursive.
Grammar without left recursion:
E->AE'
E'->AE'|E

GRAMMAR : : : A->AT|a is left recursive.
Grammar without left recursion:
A->aA'
A'->TA'|E

GRAMMAR : : : T=a is not left recursive.

```

PRACTICAL: 5

Write a program to find First and Follow from the given set of production rules.

CODE:

```
// C program to calculate the First and
```

```
// Follow sets of a given grammar
```

```
#include <ctype.h>
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
// Functions to calculate Follow
```

```
void followfirst(char, int, int);
```

```
void follow(char c);
```

```
// Function to calculate First
```

```
void findfirst(char, int, int);
```

```
int count, n = 0;
```

```
// Stores the final result
```

```
// of the First Sets
```

```
char calc_first[10][100];
```

```
// Stores the final result
```

```
// of the Follow Sets
```

```
char calc_follow[10][100];
```

```
int m = 0;
```

```
// Stores the production rules
```

```
char production[10][10];
```

```
char f[10], first[10];
```

```
int k;
```

```
char ck;
```

```
int e;
```

```
int main(int argc, char** argv)
```

```
{
```

```
    int jm = 0;
```

```
    int km = 0;
```

```
    int i, choice;
```

```
char c, ch;
count = 8;

// The Input grammar
strcpy(production[0], "X=TnS");
strcpy(production[1], "X=Rm");
strcpy(production[2], "T=q");
strcpy(production[3], "T=#");
strcpy(production[4], "S=p");
strcpy(production[5], "S=#");
strcpy(production[6], "R=om");
strcpy(production[7], "R=ST");

int kay;
char done[count];
int ptr = -1;

// Initializing the calc_first array
for (k = 0; k < count; k++) {
    for (kay = 0; kay < 100; kay++)
        {calc_first[k][kay] = '!';
    }
}
int point1 = 0, point2, xxx;

for (k = 0; k < count; k++)
    {c = production[k][0];
    point2 = 0;
    xxx = 0;

    // Checking if First of c has
    // already been calculated
    for (kay = 0; kay <= ptr; kay++)
        if (c == done[kay])
            xxx = 1;

    if (xxx == 1)
        continue;

    // Function call
    findfirst(c, 0, 0);
    ptr += 1;
```

```

// Adding c to the calculated list
done[ptr] = c;
printf("\n First(%c) = { ", c);
calc_first[point1][point2++] = c;
// Printing the First Sets of the grammar
for (i = 0 + jm; i < n; i++) {
    int lark = 0, chk = 0;

    for (lark = 0; lark < point2; lark++) {

        if (first[i] == calc_first[point1][lark])
            {chk = 1;
             break;
            }
    }
    if (chk == 0) {
        printf("%c, ", first[i]);
        calc_first[point1][point2++] = first[i];
    }
}
printf("}\n");
jm = n;
point1++;
}
printf("\n");
printf("_____ "
"\n\n");
char donee[count];
ptr = -1;

// Initializing the calc_follow array
for (k = 0; k < count; k++) {
    for (kay = 0; kay < 100; kay++)
        {calc_follow[k][kay] = '!';
         }
}
point1 = 0;
int land = 0;
for (e = 0; e < count; e++)
    {
        ck =
        production[e][0];
        point2 = 0;
    }

```

```
xxx = 0;

// Checking if Follow of ck
// has already been calculated
for (kay = 0; kay <= ptr; kay++)
    if (ck == donee[kay])
        xxx = 1;

if (xxx == 1)
    continue;
land += 1;

// Function call
follow(ck);
ptr += 1;

// Adding ck to the calculated list
donee[ptr] = ck;
printf(" Follow(%c) = { ", ck);
calc_follow[point1][point2++] = ck;

// Printing the Follow Sets of the grammar
for (i = 0 + km; i < m; i++) {
    int lark = 0, chk = 0;
    for (lark = 0; lark < point2; lark++) {
        if (f[i] == calc_follow[point1][lark])
            {chk = 1;
             break;}
    }
    if (chk == 0) {
        printf("%c, ", f[i]);
        calc_follow[point1][point2++] = f[i];
    }
}
printf(" }\n\n");
km = m;
point1++;
}
}
```

```
void follow(char c)
```

```

{
    int i, j;

    // Adding "$" to the follow
    // set of the start symbol
    if (production[0][0] == c)
        {f[m++] = '$';
    }
    for (i = 0; i < 10; i++) {
        for (j = 2; j < 10; j++) {
            if (production[i][j] == c) {
                if (production[i][j + 1] != '\0') {
                    // Calculate the first of the next
                    // Non-Terminal in the production
                    followfirst(production[i][j + 1], i,
                        (j + 2));
                }

                if (production[i][j + 1] == '\0'
                    && c != production[i][0]) {
                    // Calculate the follow of the
                    // Non-Terminal in the L.H.S. of the
                    // production
                    follow(production[i][0]);
                }
            }
        }
    }
}

```

```

void findfirst(char c, int q1, int q2)

```

```

{
    int j;

    // The case where we
    // encounter a Terminal
    if (!(isupper(c))) {
        first[n++] = c;
    }
    for (j = 0; j < count; j++) {
        if (production[j][0] == c) {
            if (production[j][2] == '#') {
                if (production[q1][q2] == '\0')

```

```

        first[n++] = '#';
    else if (production[q1][q2] != '\0'
            && (q1 != 0 || q2 != 0)) {
        // Recursion to calculate First of New
        // Non-Terminal we encounter after
        // epsilon
        findfirst(production[q1][q2], q1,
                  (q2 + 1));
    }
    else
        first[n++] = '#';
    }
    else if (!isupper(production[j][2]))
        {first[n++] = production[j][2];
    }
    else {
        // Recursion to calculate First of
        // New Non-Terminal we encounter
        // at the beginning
        findfirst(production[j][2], j, 3);
    }
    }
}
}

```

```

void followfirst(char c, int c1, int c2)
{
    int k;

    // The case where we encounter
    // a Terminal
    if (!(isupper(c)))
        f[m++] = c;
    else {
        int i = 0, j = 1;
        for (i = 0; i < count; i++) {
            if (calc_first[i][0] == c)
                break;
        }

        // Including the First set of the
        // Non-Terminal in the Follow of
    }
}

```

```

// the original query
while (calc_first[i][j] != '!') {
    if (calc_first[i][j] != '#') { f[m++]
        = calc_first[i][j];
    }
    else {
        if (production[c1][c2] == '\0') {
            // Case where we reach the
            // end of a production
            follow(production[c1][0]);
        }
        else {
            // Recursion to the next symbol
            // in case we encounter a "#"
            followfirst(production[c1][c2], c1,
                c2 + 1);
        }
    }
    j++;
}
}
}

```

OUTPUT:

First(X) = {q, n, o, p, #, m}

First(T) = {q, #, }

First(S) = {p, #, }

First(R) = {o, p, q, #, }

Follow(X) = { \$, }

Follow(T) = { n, m, }

Follow(S) = { \$, q, m, }

Follow(R) = { m, }

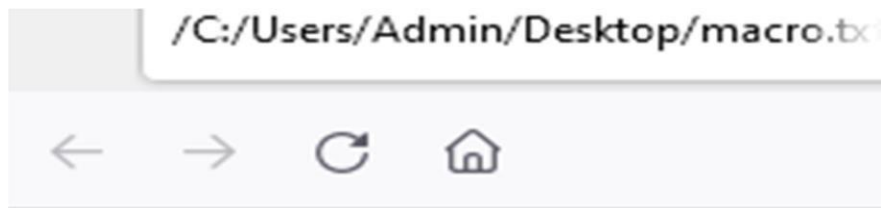
PRACTICAL: 6

Write an Assembly Language program in a text file and generate Symbol Table, Literal Table and Pool Table.

CODE:

```
#include<stdio.h>
#include<stdlib.h>
struct sys{
    char n[20];
    int ad;
};
int main()
{
    char ch[50],c;int adr=0,f=0,fl=0,sp=0,lp=0;struct sys stb[20],lt[20];
    FILE *fr1; fr1=fopen("macro.txt","r");
    printf("The ap is \n");
    while((c=fgetc(fr1))!=EOF)
    {
        printf("%c",c);
    }
    FILE *fr;
    fr=fopen("ap.txt","r");
    c=fgetc(fr);
    printf("\n\nThe sys and lt is \n\n");
    while((c)!=EOF)
    {
        if(c=='\t'&&f==0)
        {
            f=1;
        }
        else if(c!='\t'&&f==0&&fl==0)
        {
            int j=0;
```

```
while(c!='\t'&&(c)!=EOF){
    stb[sp].n[j++]=c;c=fgetc(fr);
}
stb[sp].n[j]='\0';
stb[sp++].ad=adr;
fl=1;
}
else if(c=='=')
{
    int j=0;
    while(c!='\n'&&(c)!=EOF){
        lt[lp].n[j++]=c;
        c=fgetc(fr);
    }
    lt[lp].n[j-1]='\0';
    lt[lp++].ad=adr;
    f=1;
}
else if(c=='\n')
{
    adr++; f=0;fl=0;
}
c=fgetc(fr);
}
printf("\n"); fclose(fr);
int i; for(i=0;i<sp;i++)
    printf("%s %d\n",stb[i].n,stb[i].ad);
printf("\nlt table\n");
for(i=0;i<lp;i++)
    printf("%s %d\n",lt[i].n,lt[i].ad);return 0;
}
```

OUTPUT:

```
MOVER ARG,BRG  
ARG SET ='1'  
BRG SET ='2'  
SET ='5'
```

PRACTICAL: 7**Write a program to demonstrate the use of Macro.****CODE:**

```
#include<stdio.h>

#define RECTANGLE(l,b)l*b

int main()
{
    int length = 3, breadth = 4;
    int area = RECTANGLE(length,breadth);

    printf("The area is: %d\n\n", area);
    printf("The current date is: %s\n",      DATE__);
    printf("The current time is: %s\n",  TIME__);
    printf("The total lines in the code is: %d\n",      LINE );
    printf("The file name is: %s\n",    FILE );
    return 0;
}
```

OUTPUT:

```
The area is: 12

The current date is: Apr  7 2021
The current time is: 15:56:56
The total lines in the code is: 11
The file name is: macro.c
```

PRACTICAL: 8

Write a program that generates a Quadruple Table for the given postfix String.

CODE:

```
#include<stdio.h>
#include<string.h>

void main() {

    char line[20];

    int s[20];

    int t=1;

    int i=0;

    printf("Enter string : ");

    gets(line);

    for(i=0;i<20;i++)s[i]=0;

    printf("op\ta1\ta2\tres\n");

    for(i=2;line[i]!='\0';i++)

    {

        if(line[i]=='/' || line[i]=='*')

        {

            printf("\n");

            if(s[i]==0)

            {

                if(s[i+1]==0)

                {

                    printf(":=\t%c\t\t t\t%d\n",line[i+1],t);

                    s[i+1]=t++;

                }

                printf("%c\t",line[i]);

                (s[i-1]==0)?printf("%c\t",line[i-1]):printf("t\t%d\t",s[i-1]);

                printf("t\t%d\t t\t%d",s[i+1],t);

                s[i-1]=s[i+1]=t++;

                s[i]=1;

            }

        }

    }

}
```

```

    }
}
}
for(i=2;line[i]!='\0';i++)
{
    if(line[i]=='+' || line[i]=='-')
    {
        printf("\n");
        if(s[i]==0)
        {
            if(s[i+1]==0)
            {
                printf(":=\t%c\t\t t%d\n",line[i+1],t);
                s[i+1]=t++;
            }
            printf("%c\t",line[i]);
            (s[i-1]==0)?printf("%c\t",line[i-1]):printf("t%d\t",s[i-1]);
            printf("t%d \t t%d",s[i+1],t);
            s[i-1]=s[i+1]=t++;
            s[i]=1;}}
}

printf("\n:=\t t%d\t\t t%c",t-1,line[0]);
}

```

OUTPUT:

```

Enter string : a=b*-c+b*-c
op      a1      a2      res

:=      -              t1
*        b        t1      t2
:=      -              t3
*        b        t3      t4

+        c        t4      t5

:=      t5              a

```

PRACTICAL: 9

Write a lex program to count the number of vowels and consonants in a given string.

CODE:

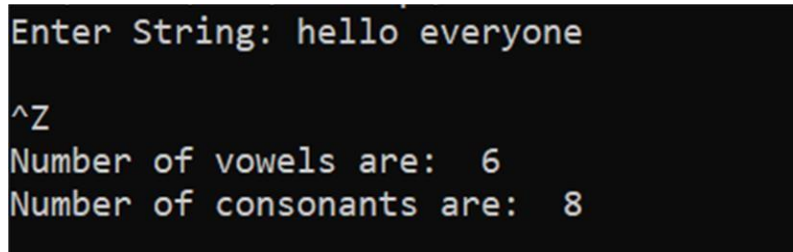
```
%{
    #include<stdio.h>
    #include<string.h>
    int vcount=0, ccount=0;
}%

%%
[a|e|i|o|u|A|E|I|O|U] {vcount++;}
[a-zA-Z (^a|e|i|o|u|A|E|I|O|U)] {ccount++;}
%%

int yywrap(void){}

int main()
{
    printf("Enter String: "); yylex();
    printf("Number of vowels are: %d\n", vcount);
    printf("Number of consonants are: %d\n", ccount);
    return 0;
}
```

OUTPUT:



```
Enter String: hello everyone
^Z
Number of vowels are: 6
Number of consonants are: 8
```

PRACTICAL: 10

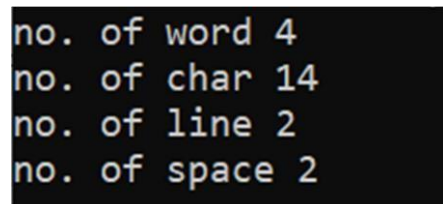
Write a lex program to count the number of characters, words, spaces, end of lines.

CODE:

```
%{
#include <stdio.h> int c=0,w=0,s=0,l=1;
%}
word [^ \t\n,\.:]+ eol [\n]
blank [ ]
%%
{word} {w++; c=c+yyleng;}
{eol} {l++;}
{blank} {s++;}
%%
void main(int argc,char *argv[])
{
    if (argc!=2) {
        printf("usage : ./a.out in.txt \n"); exit(0);
    }
    yyin=fopen(argv[1],"r"); yylex();
    printf("no. of word %d \n",w); printf("no. of char %d \n",c); printf("no. of line %d \n",l);
    printf("no. of space %d \n",s);
}
int yywrap() { return 1; }
```

INPUT:

Hello
I am Nirali

OUTPUT:

```
no. of word 4
no. of char 14
no. of line 2
no. of space 2
```


PRACTICAL: 11

Write a lex program to identify identifiers, constants, and keywords (int, float) for C language.

CODE:

```
%{
    int n = 0 ;
}%
%%
"while"|"if"|"else"|"int"|"float" {n++;printf("keywords : %s", yytext);}
[a-zA-Z_][a-zA-Z0-9_]* {n++;printf("\nidentifier : %s", yytext);}
"<="|"=="|"="|"++"|"-"|"*"|"+" {n++;printf("\noperator : %s", yytext);}
[0-9]+ {n++;printf("\nconstant : %s", yytext);}
. ;
%%
int main()
{
    yylex();
    printf("total no. of token = %d", n);
}
int yywrap(){ return(1); }
```

OUTPUT:

```
int a=0,b=0,c=1;
keywords : int
identifier : a
operator : =
constant : 0
identifier : b
operator : =
constant : 0
identifier : c
operator : =
constant : 1
^Z
total no. of token = 10
```

PRACTICAL: 12

Write a lex program to count and display Single line and Multiline comments for a C language.

CODE:

```
%{  #include<stdio.h>
    #include<stdlib.h>
    int a=0,c=0,d,e=1;
}%
%%
"/*" {if(e==1)e++;}
"*/" {if(e==1)e=1;c++;}
"//".* {if(e==1)a++;}
. {if(e==0)ECHO;}
%%
void main(int argc)
{
    yylex();
    printf("single line comment: %d \nmultiline comment: %d \n",a,c);
    d=a+c;
    printf("total: %d \n",d);
}
int yywrap() { return(1);}
```

OUTPUT:

```
#include<stdio.h>

int main()
{
    //this is single line comment
    printf("Hello");
    //return 0
    /*Sample Multiline comment
line 1
line 2...*/
^Z
single line comment: 2
multiline comment: 1
total: 3
```