

Lab 4 – Report

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Aim: To explore the fundamentals of creating and controlling a mobile robot using URDF in ROS2.

Code Execution and analysis:

URDF file:

```
<?xml version="1.0" ?>
<robot name="three_wheeled_robot">
  <link name="base">
    <visual>
      <geometry>
        <box size="0.75 0.4 0.1"/>
      </geometry>
      <material name="gray">
        <color rgba=".2 .2 .2 1"/>
      </material>
    </visual>
    <inertial>
      <mass value="1"/>
      <inertia ixx="0.01" ixy="0.0" ixz="0" iyy="0.01" iyz="0" izz="0.01"/>
    </inertial>
    <collision>
      <geometry>
        <box size="0.75 0.4 0.1"/>
      </geometry>
    </collision>
  </link>

  <link name="wheel_right_link">
    <inertial>
      <mass value="2"/>
      <inertia ixx="0.01" ixy="0.0" ixz="0" iyy="0.01" iyz="0" izz="0.01"/>
    </inertial>
    <visual>
      <geometry>
        <cylinder radius="0.15" length="0.1"/>
      </geometry>
      <material name="white">
        <color rgba="1 1 1 1"/>
      </material>
    </visual>
    <collision>
      <geometry>
        <cylinder radius="0.15" length="0.1"/>
      </geometry>
      <contact_coefficients mu="1" kp="1e+13" kd="1.0"/>
    </collision>
  </link>

  <joint name="wheel_right_joint" type="continuous">
    <origin xyz="0.2 0.25 0.0" rpy="1.57 0.0 0.0"/>
    <parent link="base"/>
    <child link="wheel_right_link"/>
    <axis xyz="0.0 0.0 1.0"/>
  </joint>
```

```

<link name="wheel_left_link">
  <inertial>
    <mass value="2"/>
    <inertia ixx="0.01" ixy="0.0" ixz="0" iyy="0.01" iyz="0" izz="0.01"/>
  </inertial>
  <visual>
    <geometry>
      <cylinder radius="0.15" length="0.1"/>
    </geometry>
    <material name="white">
      <color rgba="1 1 1 1"/>
    </material>
  </visual>
  <collision>
    <geometry>
      <cylinder radius="0.15" length="0.1"/>
    </geometry>
    <contact_coefficients mu="1" kp="1e+13" kd="1.0"/>
  </collision>
</link>

<joint name="wheel_left_joint" type="continuous">
  <origin xyz="0.2 -0.25 0.0" rpy="1.57 0.0 0.0"/>
  <parent link="base"/>
  <child link="wheel_left_link"/>
  <axis xyz="0.0 0.0 1.0"/>
</joint>

<link name="caster">
  <inertial>
    <mass value="1"/>
    <inertia ixx="0.01" ixy="0.0" ixz="0" iyy="0.01" iyz="0" izz="0.01"/>
  </inertial>
  <visual>
    <geometry>
      <sphere radius=".08"/>
    </geometry>
    <material name="white"/>
  </visual>
  <collision>
    <origin/>
    <geometry>
      <sphere radius=".08"/>
    </geometry>
  </collision>
</link>

<joint name="caster_joint" type="continuous">
  <origin xyz="-0.3 0.0 -0.07" rpy="0.0 0.0 0.0"/>
  <axis xyz="0 0 1"/>
  <parent link="base"/>
  <child link="caster"/>
</joint>

<link name="camera">
  <inertial>
    <mass value="0.1"/>
    <inertia ixx="0.01" ixy="0.0" ixz="0" iyy="0.01" iyz="0" izz="0.01"/>
  </inertial>
  <visual>
    <geometry>
      <box size="0.1 0.1 0.05"/>
    </geometry>
    <material name="white">
      <color rgba="1 1 1 1"/>
    </material>
  </visual>
  <collision>
    <geometry>

```

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    <box size="0.1 0.1 0.05"/>
  </geometry>
</collision>
</link>

<joint name="camera_joint" type="fixed">
  <origin xyz="-0.35 0 0.01" rpy="0 0.0 3.14"/>
  <parent link="base"/>
  <child link="camera"/>
  <axis xyz="0.0 0.0 1.0"/>
</joint>

<link name="lidar">
  <inertial>
    <mass value="0.5"/>
    <inertia ixx="0.01" ixy="0.0" ixz="0" iyy="0.01" iyz="0" izz="0.01"/>
  </inertial>
  <visual>
    <geometry>
      <cylinder radius="0.1" length="0.05"/>
    </geometry>
    <material name="white">
      <color rgba="1 1 1 1"/>
    </material>
  </visual>
  <collision>
    <geometry>
      <box size="0.1 0.1 0.1"/>
    </geometry>
  </collision>
</link>

<joint name="lidar_joint" type="fixed">
  <origin xyz="-0.285 0 0.075" rpy="0 0.0 1.57"/>
  <parent link="base"/>
  <child link="lidar"/>
  <axis xyz="0.0 0.0 1.0"/>
</joint>

<!-- Material Assignments -->
<gazebo reference="base">
  <material>Gazebo/WhiteGlow</material>
</gazebo>
<gazebo reference="wheel_left_link">
  <material>Gazebo/SkyBlue</material>
</gazebo>
<gazebo reference="wheel_right_link">
  <material>Gazebo/SkyBlue</material>
</gazebo>
<gazebo reference="caster">
  <material>Gazebo/Grey</material>
</gazebo>
<gazebo reference="lidar">
  <material>Gazebo/Blue</material>
</gazebo>
<gazebo reference="camera">
  <material>Gazebo/Red</material>
</gazebo>

<!-- Differential Drive Plugin -->
<gazebo>
  <plugin filename="libgazebo_ros_diff_drive.so" name="gazebo_base_controller">
    <odometry_frame>odom</odometry_frame>
    <commandTopic>cmd_vel</commandTopic>
    <publish_odom>true</publish_odom>
    <publish_odom_tf>true</publish_odom_tf>
    <update_rate>15.0</update_rate>
  </plugin>
</gazebo>

```

```

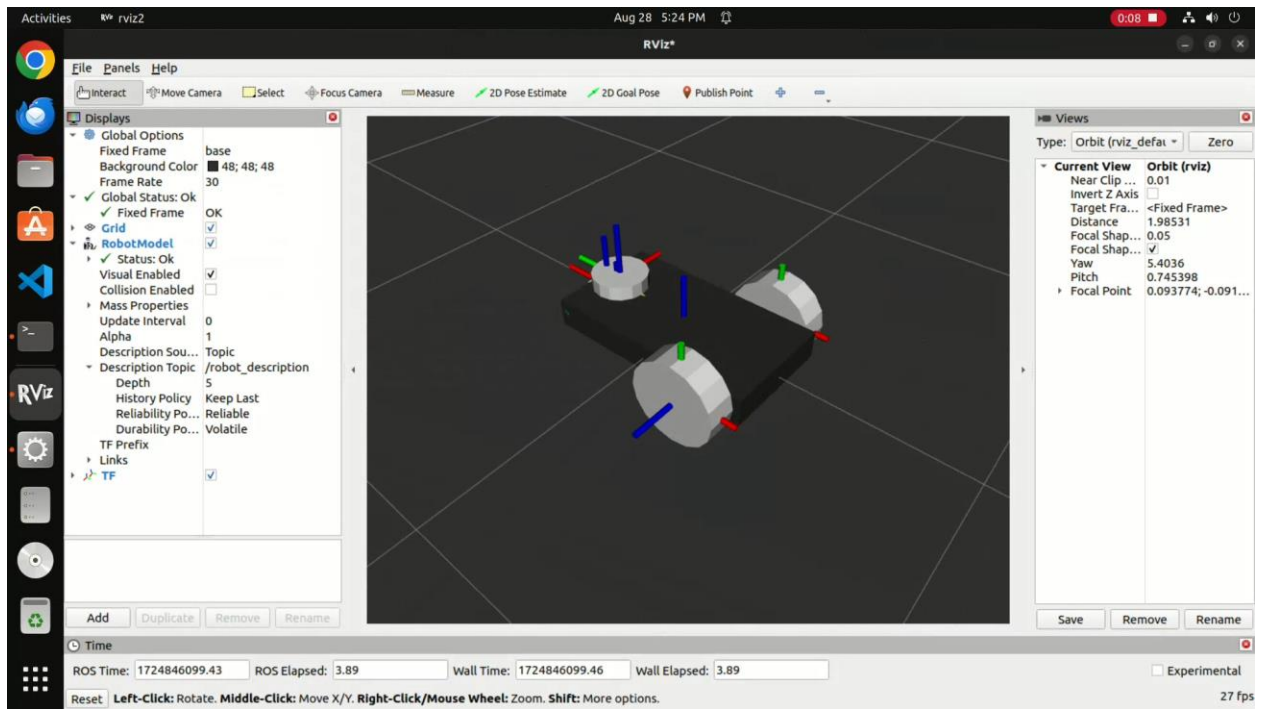
    <left_joint>wheel_left_joint</left_joint>
    <right_joint>wheel_right_joint</right_joint>
    <wheel_separation>0.5</wheel_separation>
    <wheel_diameter>0.3</wheel_diameter>
    <max_wheel_acceleration>0.7</max_wheel_acceleration>
    <max_wheel_torque>8</max_wheel_torque>
    <robotBaseFrame>base</robotBaseFrame>
  </plugin>
</gazebo>

<!-- Camera Plugin -->
<gazebo reference="camera">
  <sensor type="camera" name="camera1">
    <visualize>true</visualize>
    <update_rate>30.0</update_rate>
    <camera name="head">
      <horizontal_fov>1.3962634</horizontal_fov>
      <image>
        <width>800</width>
        <height>800</height>
        <format>R8G8B8</format>
      </image>
      <clip>
        <near>0.02</near>
        <far>300</far>
      </clip>
    </camera>
    <plugin name="camera_controller" filename="libgazebo_ros_camera.so">
      <alwaysOn>true</alwaysOn>
      <updateRate>60.0</updateRate>
      <cameraName>/camera1</cameraName>
      <imageTopicName>image_raw</imageTopicName>
      <cameraInfoTopicName>info_camera</cameraInfoTopicName>
      <frameName>camera</frameName>
      <hackBaseline>0.07</hackBaseline>
    </plugin>
  </sensor>
</gazebo>

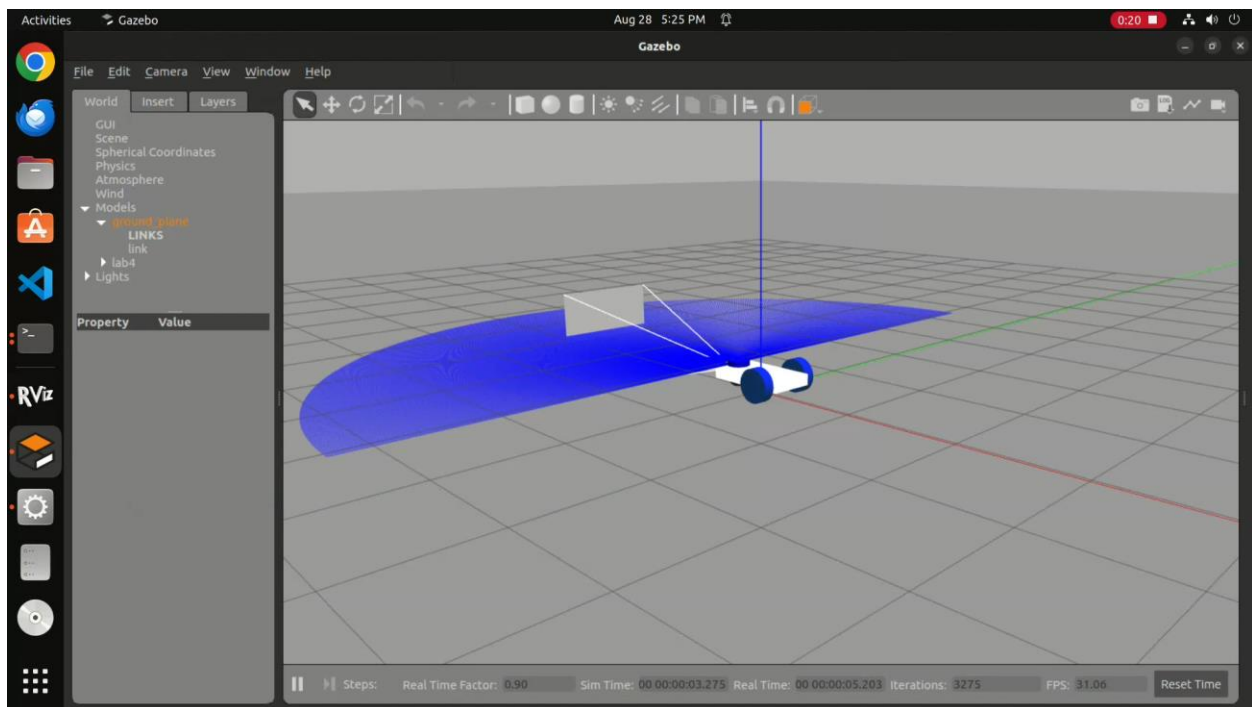
<!-- Lidar Plugin -->
<gazebo reference="lidar">
  <sensor name="lidar" type="ray">
    <visualize>true</visualize>
    <update_rate>12.0</update_rate>
    <plugin filename="libgazebo_ros_ray_sensor.so" name="gazebo_lidar">
      <output_type>sensor_msgs/LaserScan</output_type>
      <frame_name>lidar</frame_name>
    </plugin>
  <ray>
    <scan>
      <horizontal>
        <samples>360</samples>
        <resolution>1</resolution>
        <min_angle>0.00</min_angle>
        <max_angle>3.14</max_angle>
      </horizontal>
    </scan>
    <range>
      <min>0.120</min>
      <max>3.5</max>
      <resolution>0.015</resolution>
    </range>
  </ray>
</sensor>
</gazebo>
</robot>

```

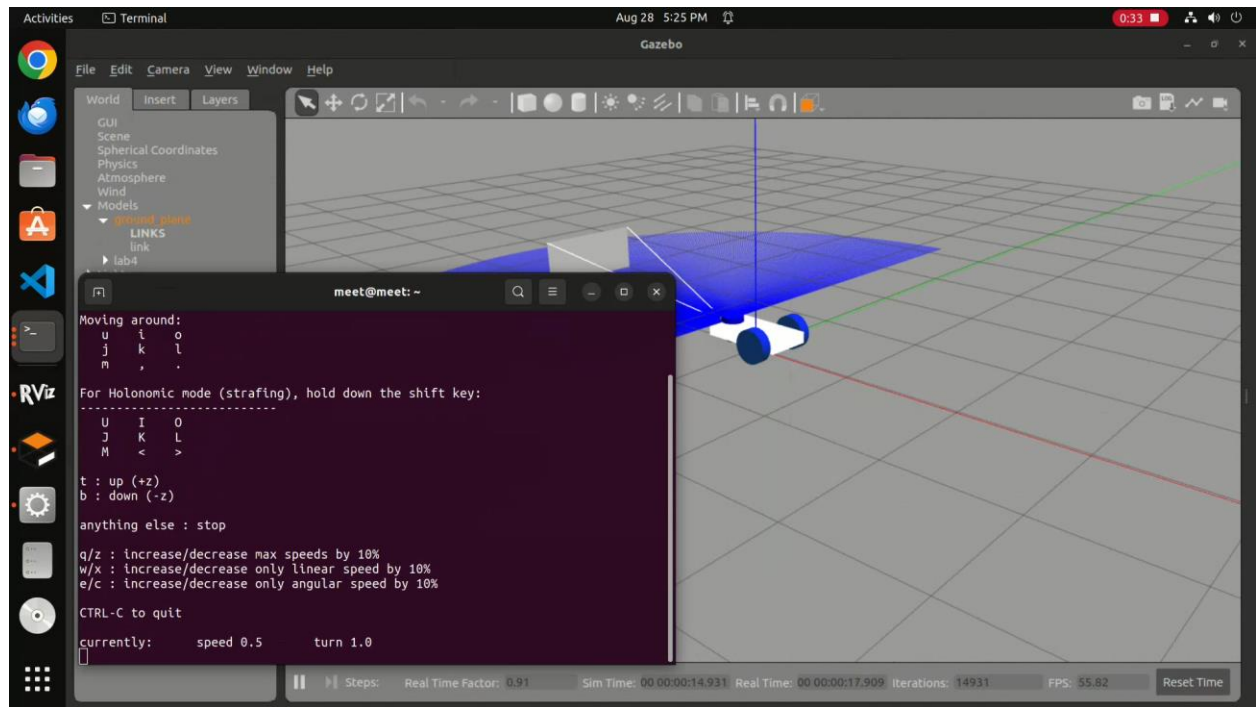
URDF Model in Rviz:



URDF Model in Gazebo:



1. Teleop Control of a Three-Wheeled Robot:



2. P-Controller for a Three-Wheeled Robot:

```

#!/usr/bin/env python3
import rclpy
from rclpy.node import Node
from geometry_msgs.msg import Twist
from nav_msgs.msg import Odometry
import transforms3d
import math

class GotoGoalNode(Node):
    def __init__(self):
        super().__init__("move_robot")
        self.target_x = 2
        self.target_y = 2
        self.publisher = self.create_publisher(Twist, "cmd_vel", 10)
        self.subscriber = self.create_subscription(Odometry, "odom", self.control_loop, 10)

    def control_loop(self, msg):
        dist_x = self.target_x - msg.pose.pose.position.x
        dist_y = self.target_y - msg.pose.pose.position.y
        print('current position: {} {}'.format(msg.pose.pose.position.x, msg.pose.pose.position.y))
        distance = math.sqrt(dist_x * dist_x + dist_y * dist_y)
        print('distance : {}'.format(round(distance, 3)))
        goal_theta = math.atan2(dist_y, dist_x)
        quat = msg.pose.pose.orientation
        roll, pitch, yaw = transforms3d.euler.quat2euler([quat.w, quat.x, quat.y, quat.z])
        diff = math.pi - round(yaw, 2) + round(goal_theta, 2)
        print('yaw: {}'.format(round(yaw, 2)))
        print('target angle: {}'.format(round(goal_theta, 2)))

        if diff > math.pi:
            diff -= 2*math.pi
        elif diff < -math.pi:
            diff += 2*math.pi
        print('orientation : {}'.format(round(diff, 2)))

```

```

    vel = Twist()

    if abs(diff) > 0.2:
        vel.linear.x = 0.0
        vel.angular.z = 0.4*round(diff, 2)

    else:
        if abs(distance) > 0.2:
            vel.linear.x = 0.3*round(distance, 3)
            vel.angular.z = 0.0

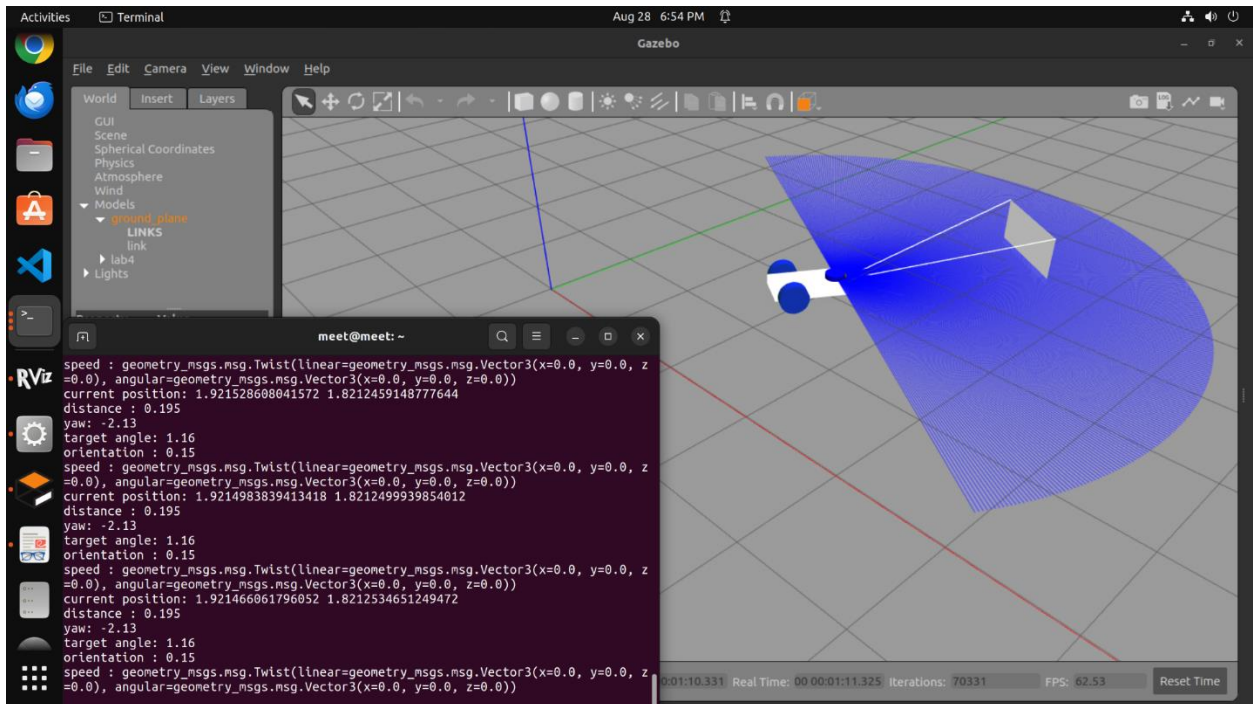
        else:
            vel.linear.x = 0.0
            vel.angular.z = 0.0

    print('speed : {}'.format(vel))
    self.publisher.publish(vel)

def main(args=None):
    rclpy.init(args=args)
    node = GotoGoalNode()
    rclpy.spin(node)
    rclpy.shutdown()

if __name__ == "__main__":
    main()

```



Conclusion: Responsive control of the three-wheeled robot using teleop keys and a P controller has been achieved.