
Spell correction & edit distance

What's the problem with this image?



Spelling Correction

Cambodian across allegedly gets possessed while playing a ghost in a movie

Any spelling error in the above sentence?

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Which are some close words to 'acress'?

Spelling Correction

Cambodian across allegedly gets possessed while playing a ghost in a movie

Any spelling error in the above sentence?

Which are some close words to 'acress'?

- actress

- acres

-

Types of spelling errors

Non-word spelling error detection

- Any word not in a dictionary is an error
- Examples: **acress** → **actress**

Real word spelling errors

- The erroneous word is itself present in a dictionary.
- Typographical: **three** → **there**
- Cognitive Errors (homophones): **piece** → **peace**

Edit Distance

Isolated word error correction

- Pick the one that is closest to 'acress'
- How to define 'closest'?
- Need a **distance metric**
- The simplest metric: **edit distance**

The minimum edit distance between two strings

The minimum number of editing operations

- Insertion
- Deletion
- Substitution

Minimum Edit Distance

H		O	N	D	A	
H	Y	U	N	D	A	I

H	O		N	D	A	
H	Y	U	N	D	A	I

Minimum Edit Distance

H		O	N	D	A	
H	Y	U	N	D	A	I

H	O		N	D	A	
H	Y	U	N	D	A	I

- If each operation cost = 1, Distance = 3. (Levenshtein Distance)



Minimum Edit Distance

H		O	N	D	A	
H	Y	U	N	D	A	I

H	O		N	D	A	
H	Y	U	N	D	A	I

- If each operation cost = 1, Distance = 3. (Levenshtein Distance)



- If substitution cost = 2, Distance = 4. (Alternate version)

Finding minimum edit distance: The simplest strategy

Process all characters one by one starting from either from left or right sides of both strings.

Algorithm

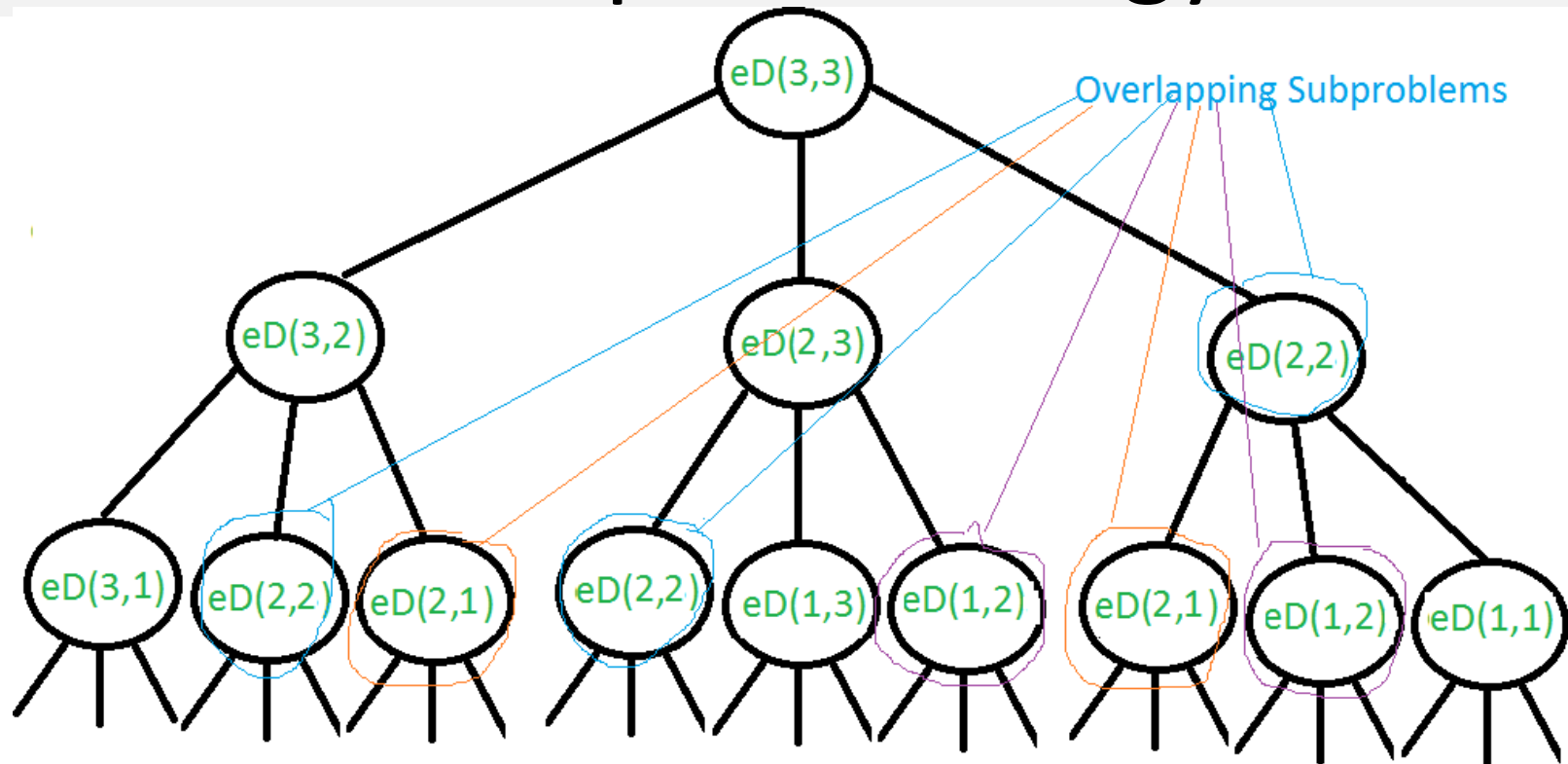
m: Length of X (first string)

n: Length of Y (second string)

$eD(i, j)$: edit distance between $X[1..i]$ and $Y[1..j]$, the first i characters of X and the first j characters of Y .

- If last characters of two strings are same, ignore last characters and recur for m-1 and n-1.
- Else:
 - Delete: Recur for m-1 and n
 - Insert: Recur for m and n-1
 - Substitute: Recur for m-1 and n-1

Finding minimum edit distance: The simplest strategy



Worst case recursion tree when $m = 3$, $n = 3$.
Worst case example $\text{str1} = \text{"abc"}$ $\text{str2} = \text{"xyz"}$

<https://www.geeksforgeeks.org/edit-distance-dp-5/>

Finding minimum edit distance: Dynamic Programming

- A tabular computation of $D(n, m)$
- Solving problems by combining solutions to
- subproblems Bottom-up
 - Compute $D(i, j)$ for small i, j
 - Compute larger $D(i, j)$ based on previously computed smaller values
 - Compute $D(i, j)$ for all i and j till you get to $D(n, m)$

Dynamic Programming Algorithm

Initialization

$$D(i, 0) = i$$

$$D(0, j) = j$$

Recurrence Relation:

For each $i = 1 \dots M$

For each $j = 1 \dots N$

$$D(i, j) = \min \begin{cases} D(i-1, j) + 1 \\ D(i, j-1) + 1 \\ D(i-1, j-1) + \begin{cases} 2; & \text{if } X(i) \neq Y(j) \\ 0; & \text{if } X(i) = Y(j) \end{cases} \end{cases}$$

Termination:

$D(N, M)$ is distance

The Edit Distance Table

N	9									
O	8									
I	7									
T	6									
N	5									
E	4									
T	3									
N	2									
I	1									
#	0	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

$$D(i,j) = \min \begin{cases} D(i-1,j) + 1 \\ D(i,j-1) + 1 \\ D(i-1,j-1) + \begin{cases} 2; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} \end{cases}$$

The Edit Distance Table

N	9									
O	8									
I	7									
T	6									
N	5									
E	4	3	4							
T	3	4	5							
N	2	3	4							
I	1	2	3							
#	0	1	2	3	4	5	6	7	8	9
	#	E	X	E	C	U	T	I	O	N

$$D(i,j) = \min \begin{cases} D(i-1,j) + 1 \\ D(i,j-1) + 1 \\ D(i-1,j-1) + \begin{cases} 2; & \text{if } S_1(i) \neq S_2(j) \\ 0; & \text{if } S_1(i) = S_2(j) \end{cases} \end{cases}$$

Minimum Edit with Backtrace

n	9	↓ 8	↙←↓ 9	↙←↓ 10	↙←↓ 11	↙←↓ 12	↓ 11	↓ 10	↓ 9	↙ 8	
o	8	↓ 7	↙←↓ 8	↙←↓ 9	↙←↓ 10	↙←↓ 11	↓ 10	↓ 9	↙ 8	← 9	
i	7	↓ 6	↙←↓ 7	↙←↓ 8	↙←↓ 9	↙←↓ 10	↓ 9	↙ 8	← 9	← 10	
t	6	↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↙←↓ 9	↙ 8	← 9	← 10	←↓ 11	
n	5	↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↙←↓ 9	↙←↓ 10	↙←↓ 11	↙↓ 10	
e	4	↙ 3	← 4	↙← 5	← 6	← 7	←↓ 8	↙←↓ 9	↙←↓ 10	↓ 9	
t	3	↙←↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↙ 7	←↓ 8	↙←↓ 9	↓ 8	
n	2	↙←↓ 3	↙←↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙←↓ 8	↓ 7	↙←↓ 8	↙ 7	
i	1	↙←↓ 2	↙←↓ 3	↙←↓ 4	↙←↓ 5	↙←↓ 6	↙←↓ 7	↙ 6	← 7	← 8	
#	0	1	2	3	4	5	6	7	8	9	
	#	e	x	e	c	u	t	i	o	n	

- **Computing alignments:**

- For some applications, will have to find out which are the positions where edit took place.
- That which parts of string1 is aligned to string 2
- This can be done using **backtracking**. i.e. at each cell, will keep a pointer that we come from either $D(i-1,j)$ or $D(i,j-1)$ or $D(i-1,j-1)$.
- And at the end, trace back the path from upper right corner to read off the alignment.
- i.e. back trace from final right corner cell value till bottom left corner null character.
- This is shown in fig by shaded elements.

Adding Backtrace to Minimum Edit

Base conditions:

$$D(i, 0) = i$$

$$D(0, j) = j$$

Termination:

$D(N, M)$ is distance

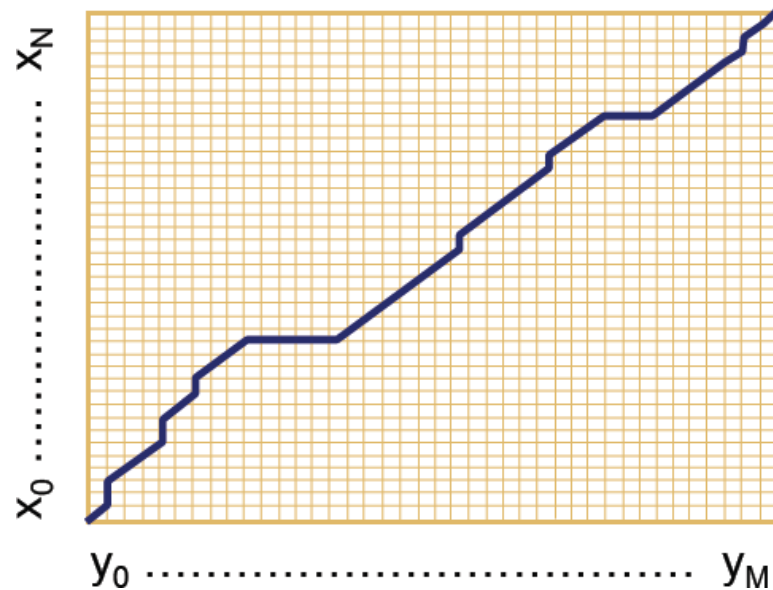
Recurrence Relation:

For each $i = 1 \dots M$

For each $j = 1 \dots N$

$$D(i, j) = \min \begin{cases} D(i-1, j) + 1 & \text{deletion} \\ D(i, j-1) + 1 & \text{insertion} \\ D(i-1, j-1) + \begin{cases} 2; & \text{if } X(i) \neq Y(j) \\ 0; & \text{if } X(i) = Y(j) \end{cases} & \text{substitution} \end{cases}$$
$$\text{ptr}(i, j) = \begin{cases} \text{LEFT} & \text{insertion} \\ \text{DOWN} & \text{deletion} \\ \text{DIAG} & \text{substitution} \end{cases}$$

The distance matrix



Every non-decreasing path from $(0,0)$ to (M,N) corresponds to an alignment of two sequences.

An optimal alignment is composed of optimal sub-alignments.

Result of Backtrace

I	N	T	E	*	N	T	I	O	N
*	E	X	E	C	U	T	I	O	N

Performance

Time

$O(nm)$

Space

$O(nm)$

Backtrace

Performance

Time

$$O(nm)$$

Space

$$O(nm)$$

Backtrace

$$O(n + m)$$

Weighted Edit Distance

Why to add weights to the computation?

- Some letters are more likely to be mistyped.
-

Confusion Matrix for Spelling Errors

sub[X, Y] = Substitution of X (incorrect) for Y (correct)

X	Y (correct)																									
	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
a	0	0	7	1	342	0	0	2	118	0	1	0	0	3	76	0	0	1	35	9	9	0	1	0	5	0
b	0	0	9	9	2	2	3	1	0	0	0	5	11	5	0	10	0	0	2	1	0	0	8	0	0	0
c	6	5	0	16	0	9	5	0	0	0	1	0	7	9	1	10	2	5	39	40	1	3	7	1	1	0
d	1	10	13	0	12	0	5	5	0	0	2	3	7	3	0	1	0	43	30	22	0	0	4	0	2	0
e	388	0	3	11	0	2	2	0	89	0	0	3	0	5	93	0	0	14	12	6	15	0	1	0	18	0
f	0	15	0	3	1	0	5	2	0	0	0	3	4	1	0	0	0	6	4	12	0	0	2	0	0	0
g	4	1	11	11	9	2	0	0	0	1	1	3	0	0	2	1	3	5	13	21	0	0	1	0	3	0
h	1	8	0	3	0	0	0	0	0	0	2	0	12	14	2	3	0	3	1	11	0	0	2	0	0	0
i	103	0	0	0	146	0	1	0	0	0	0	6	0	0	49	0	0	0	2	1	47	0	2	1	15	0
j	0	1	1	9	0	0	1	0	0	0	0	2	1	0	0	0	0	0	5	0	0	0	0	0	0	0
k	1	2	8	4	1	1	2	5	0	0	0	0	5	0	2	0	0	0	6	0	0	0	4	0	0	3
l	2	10	1	4	0	4	5	6	13	0	1	0	0	14	2	5	0	11	10	2	0	0	0	0	0	0
m	1	3	7	8	0	2	0	6	0	0	4	4	0	180	0	6	0	0	9	15	13	3	2	2	3	0
n	2	7	6	5	3	0	1	19	1	0	4	35	78	0	0	7	0	28	5	7	0	0	1	2	0	2
o	91	1	1	3	116	0	0	0	25	0	2	0	0	0	0	14	0	2	4	14	39	0	0	0	18	0
p	0	11	1	2	0	6	5	0	2	9	0	2	7	6	15	0	0	1	3	6	0	4	1	0	0	0
q	0	0	1	0	0	0	27	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
r	0	14	0	30	12	2	2	8	2	0	5	8	4	20	1	14	0	0	12	22	4	0	0	1	0	0
s	11	8	27	33	35	4	0	1	0	1	0	27	0	6	1	7	0	14	0	15	0	0	5	3	20	1
t	3	4	9	42	7	5	19	5	0	1	0	14	9	5	5	6	0	11	37	0	0	2	19	0	7	6
u	20	0	0	0	44	0	0	0	64	0	0	0	0	2	43	0	0	4	0	0	0	0	2	0	8	0
v	0	0	7	0	0	3	0	0	0	0	0	1	0	0	1	0	0	0	8	3	0	0	0	0	0	0
w	2	2	1	0	1	0	0	2	0	0	1	0	0	0	0	7	0	6	3	3	1	0	0	0	0	0
x	0	0	0	2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	9	0	0	0	0	0	0	0
y	0	0	2	0	15	0	1	7	15	0	0	0	2	0	6	1	0	7	36	8	5	0	0	1	0	0
z	0	0	0	7	0	0	0	0	0	0	0	7	5	0	0	0	0	2	21	3	0	0	0	0	3	0

Keyboard Design



Weighted Minimum Edit Distance

Initialization:

$$D(0,0) = 0$$

$$D(i,0) = D(i-1,0) + \text{del}[x(i)]; \quad 1 < i \leq N$$

$$D(0,j) = D(0,j-1) + \text{ins}[y(j)]; \quad 1 < j \leq M$$

Recurrence Relation:

$$D(i,j) = \min \begin{cases} D(i-1,j) & + \text{del}[x(i)] \\ D(i,j-1) & + \text{ins}[y(j)] \\ D(i-1,j-1) & + \text{sub}[x(i),y(j)] \end{cases}$$

Termination:

$D(N,M)$ is distance

How to modify the algorithm with transpose?

Transpose

- $\text{transpose}(x, y) = (y, x)$
- Also known as metathesis

Transposition

* $\text{Transpose}(x, y) = (y, x)$

↳ Also known as metathesis

So how to modify the algorithm with transpose?

→ Transpose is also common error

for e.g. instead of xy , we write yx .

→ So now in current algorithm, after insertion, deletion and substitution, how we take care of transposition

for e.g. $xy \rightarrow yx$

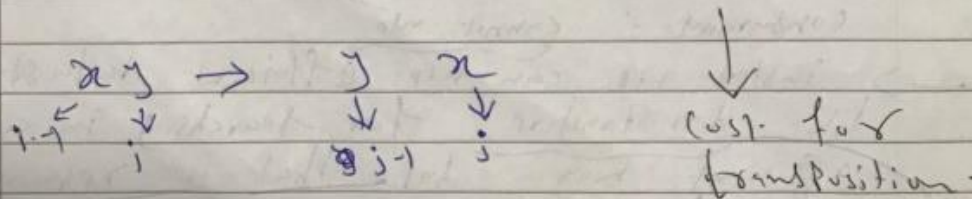
→ Two positions for two characters.

$$D(i, j) = D(i-2, j-2) + 1$$

↳ for transposition

$$\text{if } x[j-1] = y[j]$$

$$\text{and } [x_i] = y[j-1]$$



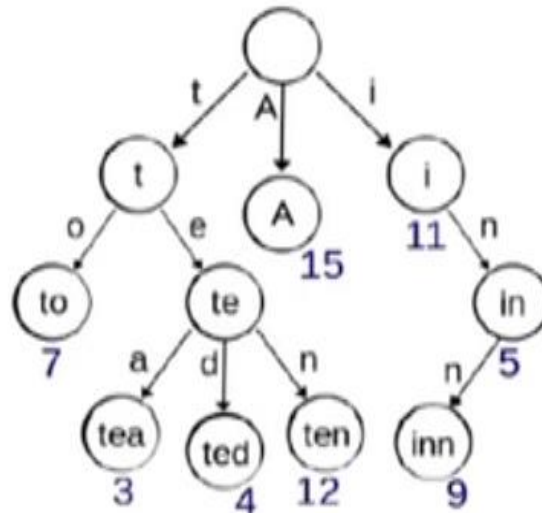
∴ in this way we can accommodate the cost for

How to find dictionary entries with smallest edit distance

Naïve Method

Compute edit distance from the query term to each dictionary term – an exhaustive search

Can be made efficient if we do it over a trie structure



How to find dictionary entries with smallest edit distance

- Generate all possible terms with an edit distance ≤ 2 (deletion + transpose + substitution + insertion) from the query term and search them in the dictionary.
- For a word of length 9, alphabet of size 36, this will lead to 114,324 terms to search for

How to find dictionary entries with smallest edit distance

Symmetric Delete Spelling Correction

- Generate terms with an edit distance ≤ 2 (deletes) from each dictionary term (offline)
- Generate terms with an edit distance ≤ 2 (deletes) from the input terms and search in dictionary

Spelling correction:

Types of spelling errors: Non-word Errors

- behaf → behalf

Non – word spelling errors

Non-word spelling error detection

- Any word not in a dictionary is an error
- The larger the dictionary the better

Non-word spelling error correction

- Generate candidates: real words that are similar to the error word
- Choose the best one:
 - ▶ Shortest weighted edit distance
 - ▶ Highest noisy channel probability

Real word spelling errors

For each word w , generate candidate set

- Find candidate words with similar pronunciations
- Find candidate words with similar spelling
- Include w in candidate set

Choosing best candidate

- Noisy Channel