



Assignment-01 (MAD)

Q.1 Based on your understanding, identify a recent business Trend that has influenced the Android platform Explain how this Trend impacts Android app developers & business in the mobile app industry)

→ one significant trend that was shaping the Android platform & the mobile app industry was the growth of progressive web apps (PWA) & their impacts on it. How this trend could have impacted Android APP developers & business:

→ Progressive Web Apps (PWA):

PWA are web application that offer a native app like experience within web browser. They leverage modern web technology to provide features as offline, access, push notification & responsive design. What gets apart is their ability to function seamlessly on both desktop & mobile device.

* Impact on Android APP Developers:

1) Reduced Development Effort: Developers could choose to build PWA instead of traditional native Android apps, reducing the need separate codebases & resources for different platforms. This could save time & effort.

2) Cross-Platform Compatibility: PWAs are designed to work on various platforms including Android. Developers could reach broader audience with a single PWA potentially simplifying their development and maintain process.

3) Enhanced User Experience: PWAs can provide a smoother app like experience to user, including offline access & push notification. Developers could focus on developing that experience without having to worry about platform-specific constraints.

* Impact on Business in the Mobile App Industry:

1) Cost Saving: Building a PWA can be more cost effective than developing separate native apps for multiple platform. This can benefit business by reducing development & maintenance expenses.

2) Colder Reach: Can be accessed through a web browser making them accessible to broader audience without the need for app store downloads. This can web business reach user more easily.

3) Improved Engagement: The app-like features of PWAs such as push notification, can lead to increased user engagement.

4) Faster Updates: Updating a PWA is often quicker & more straightforward than updating native apps through app stores.

5) Reduce friction: since PWAs don't require user to install an app they can reduce the friction associated with app download.

→ It's important to note that while PWAs offers many advantages they may not be suitable for all types of apps or business.

Q2 - What is the purpose of an Inflator of layout in Android development how does it fit into the architecture of Android layouts?

→ LayoutInflator is used to create a new view (or layout) object from one of your xml layouts findViewById just gives a response to a view that has already been created.

1) Dynamic UI creation: Android apps often need to create & display UI components dynamically based on web interaction, data or native conditions.

2) Separation of concerns: separating the UI layout definition (xml) from the code that manages it also maintain a clear separation of concerns.

3) Code Reusability: developers can reuse layouts.

4) Localization & Theming:

5) Efficiency

6) Custom views.

* How it Fits into the Architecture

- Activity & Fragment: In Android, Activities & Fragments are responsible for managing UI components.
- Binding views: After inflating a layout developers often bind views to variable in their code using a method like 'findViewById'.
- Event Handling & Interactivity: Inflater allows for adaptability in UI design.

Q.3 Explain the concept of a CustomDialogBox in Android applications: provide examples to illustrate its use.

- In Android application a 'CustomDialogBox' often is a UI component that allows developers to create a customized, pop-up dialog window that can display information, collect user input, or perform various actions.

* How Work:

- layout Definition: Developer define the layouts for the custom dialog using an XML layout file.
- Dialog Creation: In code custom dialog is created & associated with XML layout. Developers can set properties for the dialog, such as its size, title & specific behaviors.

- **Displaying the Dialog:** When needed the custom Dialog can be displayed to the user.
- **User Interaction:** User can interact with the elements within the custom dialog, entering text, clicking buttons.
- **Handling Actions:** Developer can define actions or event handlers for the UI elements within the custom dialog to respond to user input or perform specific tasks.

* Examples!

1) login Dialog:

- **Purpose:** A custom dialog for user login or authentication.
- **Layout:** The dialog a "login" button & "forgot" password.

Q.4 How do Activities service & the Android manifest file work together to make an Android app? can you describe their main roles & provide a basic example of how they cooperate to design a mobile app?

- In Android app development Activities service & the Android manifest file work together to create the structure & functionality.

1) Activities!

- **Role:** Activities represent individual screens or user interfaces in an Android app.



Example - Imagine a simple email app with two activities: one for composing emails & another for view the inbox.

2) Service:

- Role: Service are background components that perform long-running operation without a user interface.

Example: In our emails app example a service could be used periodically check for new emails in the background & update inbox.

Android Manifest file:

Role: The `AndroidManifest.xml` file is a configuration file that defines essential information about the app its components and required permission.

Example: In the manifest file you specify which activities & service the app contains their properties and any permission required among other things.

Q.5

How does the Android Manifest File impact the development of an Android application & provide an example to demonstrate its significance.

- > The Android Manifest file is a critical component in Android app development it serves several significant purpose that impact the development and functionality of an android application.

* Example :

1) Component Declaration: The Android Manifest file is where you declare all the components of your Android application, including activities, service, broadcast receivers & context providers

<application....>

<activity android:name="MainActivity">

<intent-filter>

<action android:name="android.intent.action.MAIN"/>

<category android:name="android.intent.category.LAUNCHER"/>

</intent-filter>

</activity>

<service android:name="MyService"/>

<receiver android:name="MyReceiver"/>

<provider

android:name=".MyContextProvider"

android:authorities="com.example.myapp.provider"/>

</application>

2) Application Configuration: This includes setting the app's theme, icon, label, version, information & setting the minimum Android API level required.

→ <application

android:icon="@drawable/app_icon"

android:label="@string/app_name"

android:theme="@style/AppTheme"

android:allowBackup="true"

android : versioncode = "21"

android : versionname = "1.0"

3) **Permission**: you're declare the permission your app requires to Access system resource & later such as the camera function intent

→ `<User-permission admin:name="android.permission.CAMERA"`
`<User-permission android:name="android.permission.ACCESS_FINE-`
`LOCATION"/>`

4) **Intext Filters**:

5) **APP permission**:

6) **What is the role of resource in Android developers**
Discuss the various types of resource & their significance in creating cell-structured application provide examples to clarify your points.

→ Resource are the additional files & static context the your code uses, such as bitmaps layouts definition User interface string, animation instruction & more

→ Resource are used for anything from defining colors image length menu & string like

* **Resource types overview**:

(1) **Animation resource**: Define pre-determined animations from animation are saved in res / drawable / & a class from R.drawable class

- (2) color state list resource : Define a color resource that changes based on the view state saved in res/color & accessed from the R.color class
- (3) Drawable resource : Define various graphic with bitmaps or xml
- (4) layout resource : Define the layout of your application
- (5) Menu resource. Define the content of your application menu
- (6) String resource()
- (7) style resource : Define the look & Format for UI element in xml
- (8) Font resource : Define font families to include custom fonts in xml

Q9 How does an android service contribute to the functionality of a mobile application & describe the process of developing an Android service

→ Declare the service in the Manifest : In the AndroidManifest.xml file declare the service with its name & inputs return

```
<service android:name="MyService"/>
```

- (3) Implement the service functionality : write for the service inside the override method
- (4) Start the service : To start the service create an Intent that specifies the service class & call 'start service()' with the Intent.
- (5) optionally Bind to the service:
- (6) Stop or unbind from the service : you can stop a service using 'stop service()' or unbind from using it 'unbind service()'.